

PORTFOLIO

Demonstrating design projects for web and/or mobile platforms.

1. INTRODUCTION

YUHAN YIN

(347) 204-8114

blossomyyh@gmail.com

Link: github.com/blossomyyh/portfolio

Blog: blossomyyh.github.io

Brooklyn, NY

2. PROJECTS

- **Parkour Game** Design & Implementation(C++ & Cocos2d)
 - A Cocos2d running game - implemented by C++ (freshman project)



- **TICKIT - Online Ticket Platform** Design & Implementation (Android Platform)
 - AWARD PROJECT | SEP 2017 - JUN 2019
 - Awarded Entrepreneurship Joint Fund by accomplishing Android platform for both admin and normal users to manage tickets.
 - Led team of three, including user requirement analysis, feature development and software testing.
 - Implemented View part by Kotlin & Java with MVP design pattern.
 - CODE - <https://github.com/Blossomyyh/TICKIT>
 - Protocol

Home

cate details

item

categories

order

item details

票务新奇日

FASHION WEEKEND SHANGHAI 2017.10.20 - 22 上海邮政博物馆

a Simple Day 简单生活节 2017限定版

订单

购票活动

票务新奇日

优惠券

其他

立即抢票

迎新晚会

时间：2017/11/03 星期五 18:45
地点：嘉定校区 源人堂（报告厅）101
主办单位：同济大学研究生会
承办单位：同济大学艺术中心团委
大学生活动中心志愿服务小组（四平校区）
F计划志愿者小组（嘉定校区）

网易云音乐

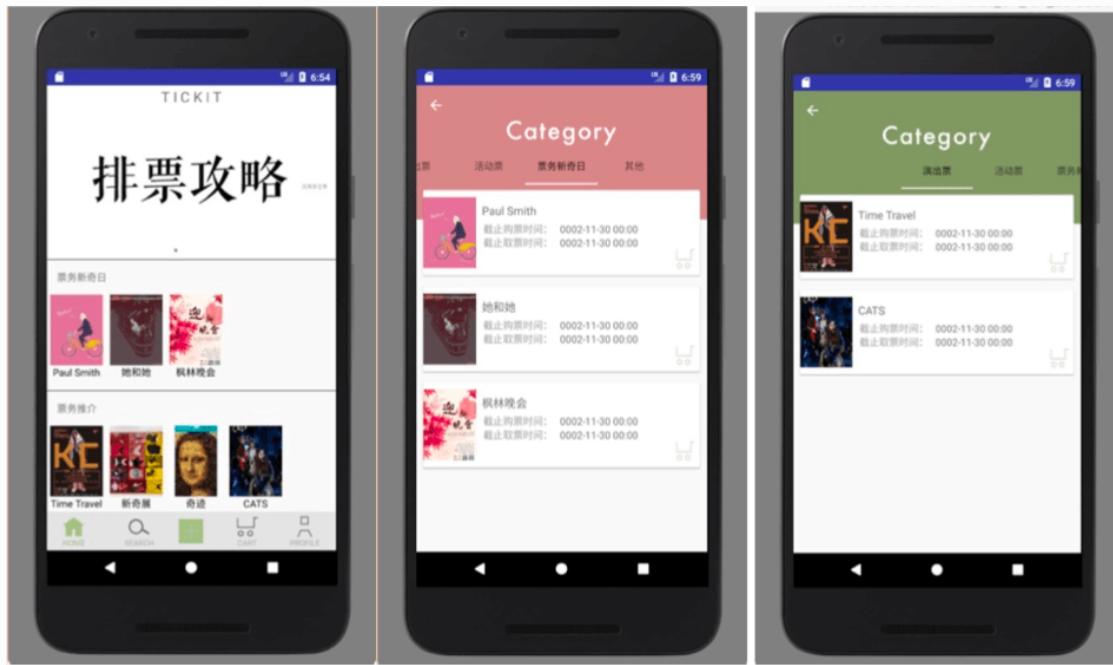
为了迎接党的十九大的胜利召开
欢迎2017级新生的到来
“喜迎十九大，济扬青春梦”
同济大学2017年艺术节开幕式
暨迎新生文艺晚会
演出时间：2017年9月29日（周五）18:30-21:00
演出地点：四平路校区大礼堂

购票方法

1. 四平路校区学生凭本人学生证或一卡通于9月27日（周三）中午12:00
四平路校区大学生活动中心
票务小亭排队领票，领完即止。
2. 2017级本科新生由新生所在学院统一安排观看不参与此次领票。

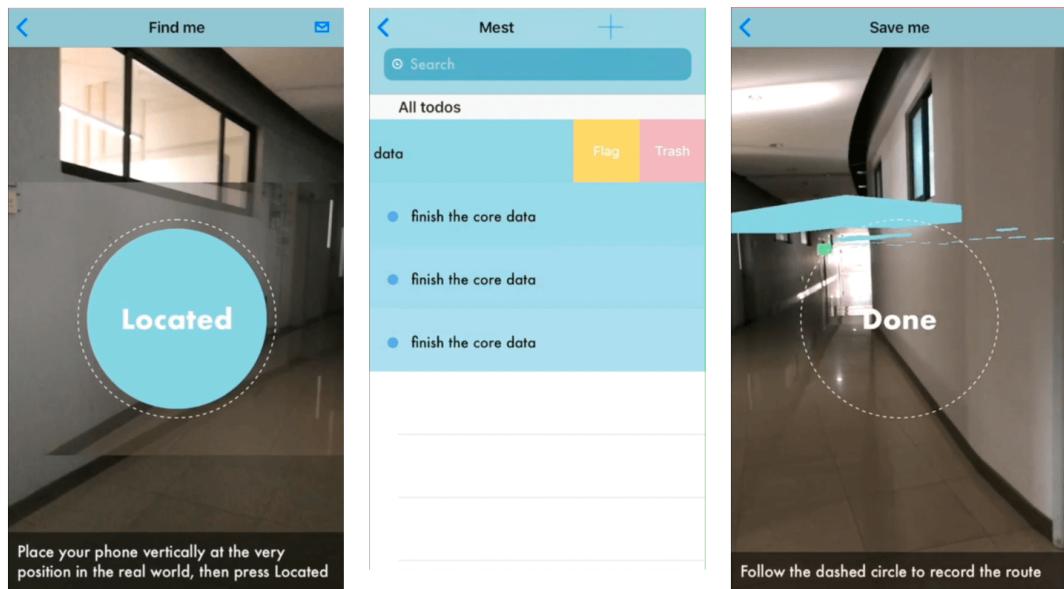
真的值得一看！

- Implementation (more illustration on the link above)



- **MEST - Memo-list with AR Feature** Design & Implementation (iOS Platform)

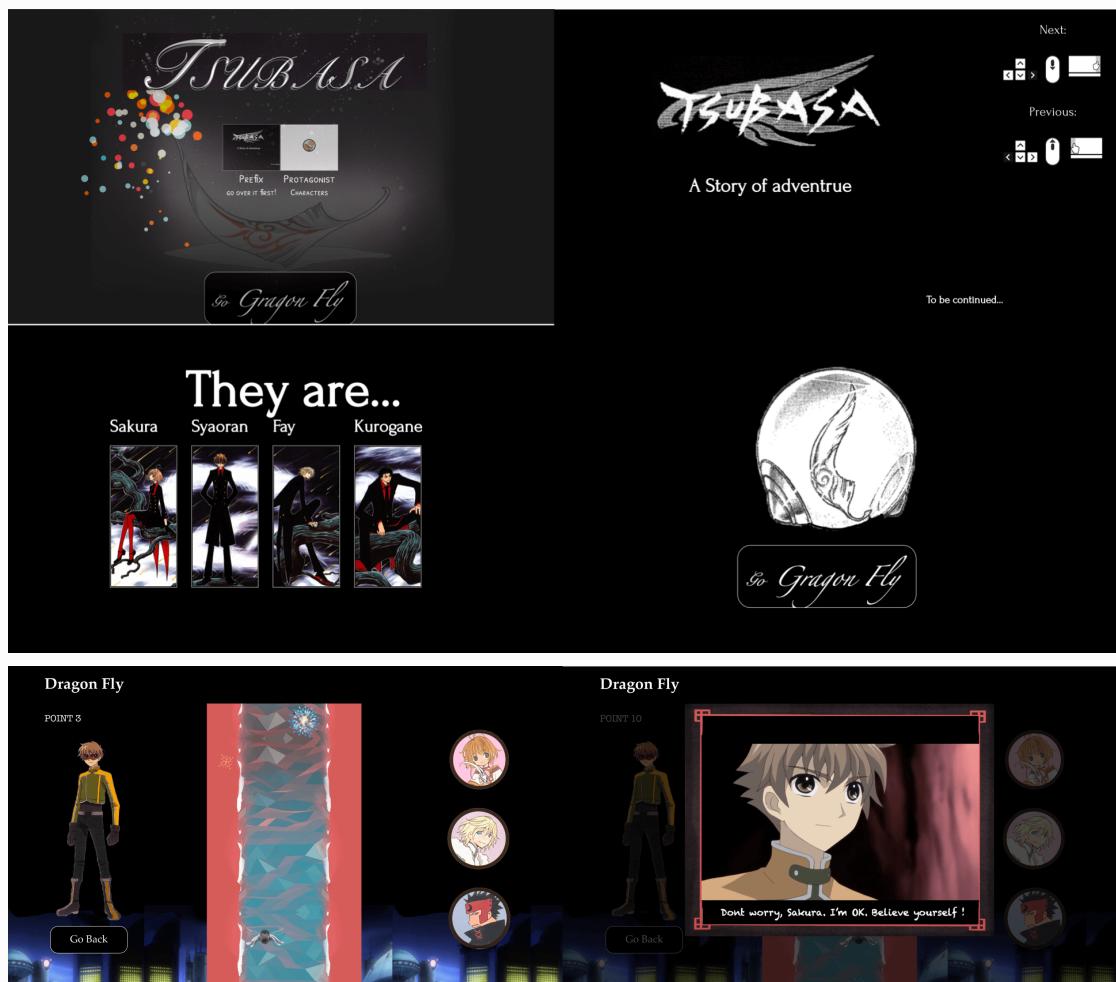
- Design
 - Fragment 1 - normal todo-list
 - Fragment 2 - AR Feature to use camera to enter the AR environment and record your path of the way to find your secret things
- Implementation
 - PRESENTATION <https://prezi.com/view/ycV5IQHV3HwQD6Dfbeuv>
 - DEMO [./Mest-demo.mp4](#) or [GoogleDrive](#) or [Github](#)
 - Pull View
 - ARKit



- **TSUBASA - Drama Game** Design & Implementation (Web Platform)

- Game Design

- show plot and character with ppt effect
 - interaction



- Implementation

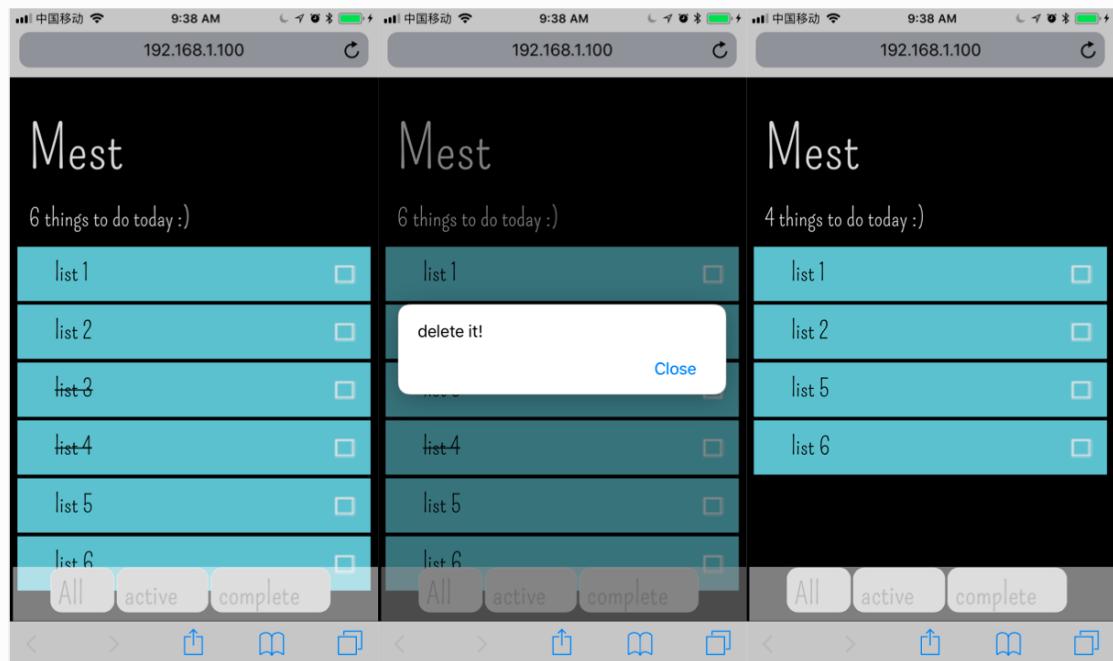
- DEMO [./tsubasa-demo.mp4](#) or [GoogleDrive](#)
- CODE <https://github.com/BlossomyyH/Tsubasa>
- Vue.js framework
- eagle.js

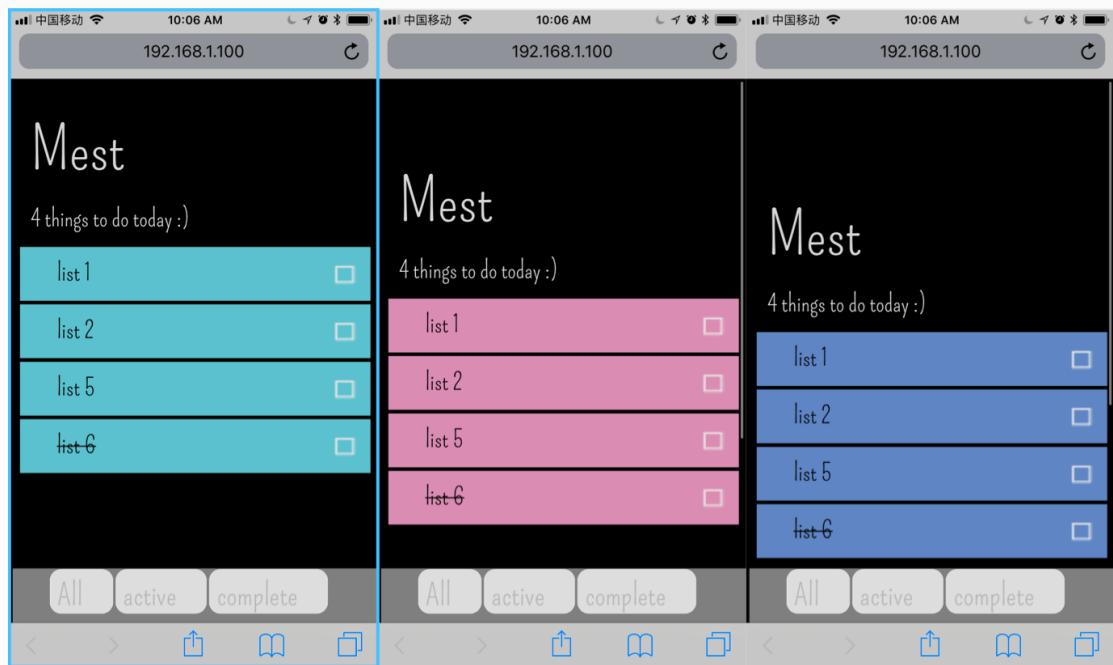
- **Memo - Todo-list** (with new gesture features) Design & Implementation (Web Platform)

- New Feature - Love design in SURU App

- Clear Appearance
 - Touch everywhere to create new list
 - Drag title to change whole theme

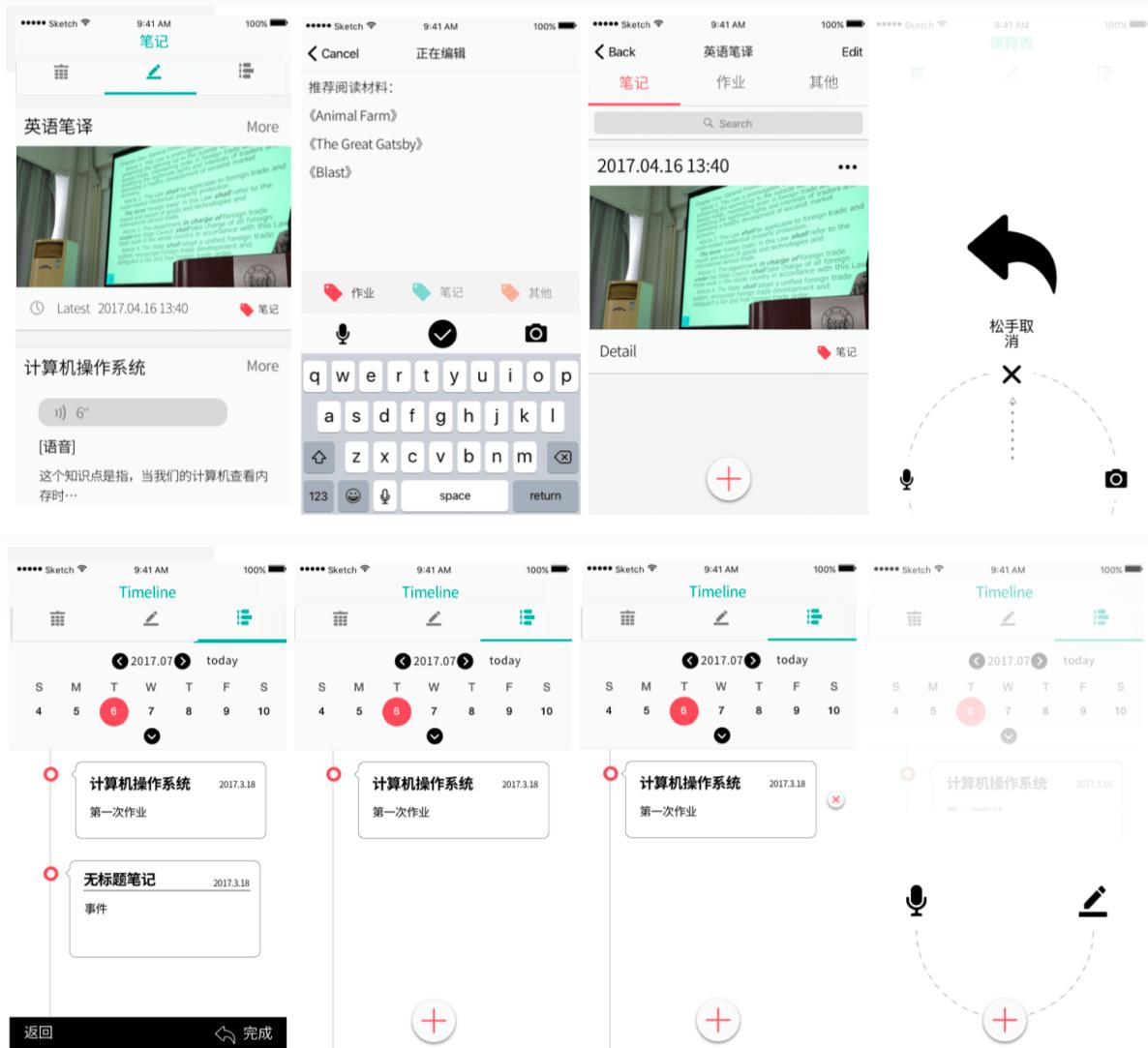
- Implement by node.js





- **SuperSchedule - Schedule App Protocol Design**



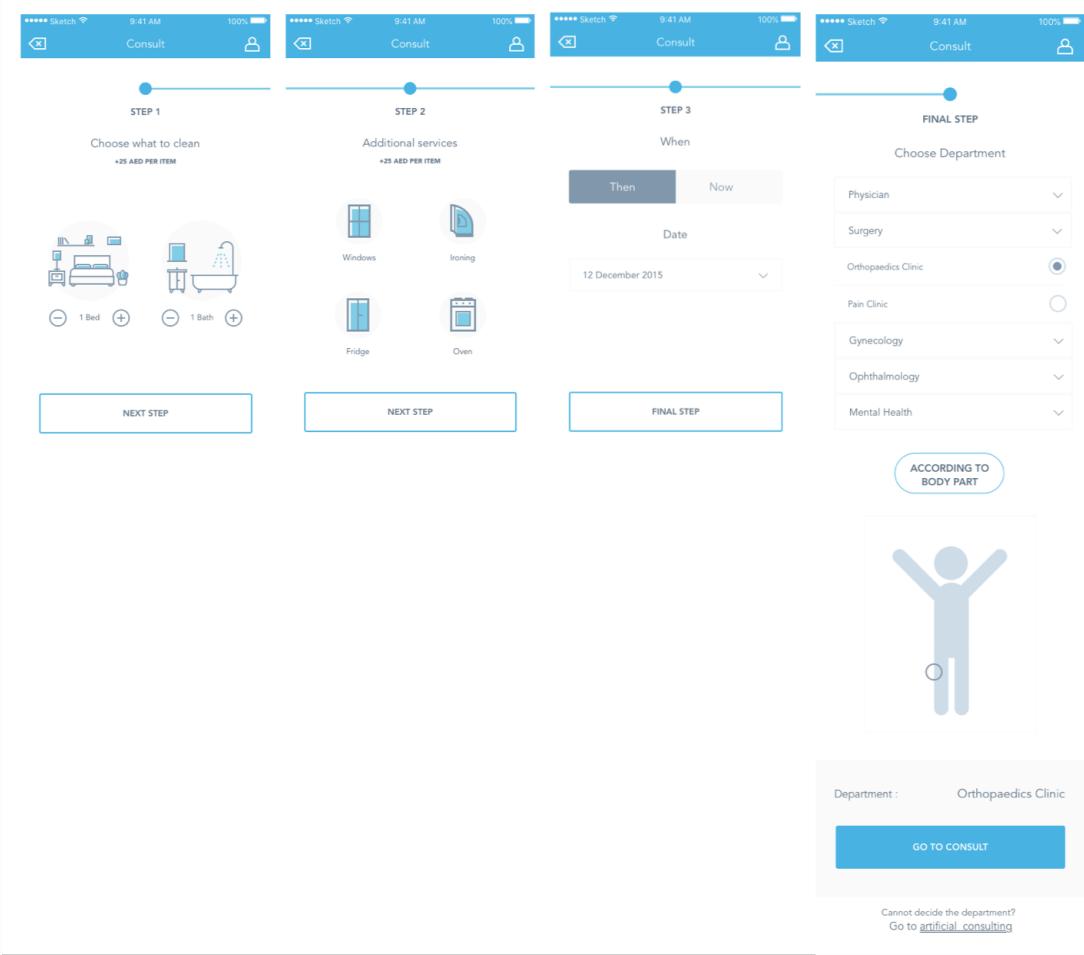


● Management system - Database visualization Protocol Design

Time	User ID	Equipment	User	Start Time	End Time	Length of rental	Result
01-00	002412	00	Normal	10:00	12:00	2 hours	Done
02-00	002413	00	Normal	10:00	12:00	2 hours	Done
03-00	002414	00	TimeConsuming	10:00	12:00	2 hours	Done
04-00	002415	00	Normal	10:00	12:00	2 hours	Done
05-00	002416	00	Normal	10:00	12:00	2 hours	Done
06-00	002417	00	Normal	10:00	12:00	2 hours	Done

● Other Graphic Design

- App Protocol Design



- Invitation Card Design



◦ Poster Design

The image shows two poster designs:

- Buddy Program Poster (Left):** A poster featuring a woman's face and a traditional Chinese dragon. It includes text in Chinese and English, and a table for tracking progress in a game. The table has columns for "Left", "Mid", and "Right".
- Egg Hunting Party Poster (Right):** A poster for the "Egg Hunting Party" of the Buddy Program. It features colorful Easter eggs and a table of five small games with their descriptions. The table includes:

HANDMADE EGGS	DESSERT DAY	CLAW CRANE	RIVER CROSSING	WHAT THE DOODLE	WHERE IS THE EGG
---------------	-------------	------------	----------------	-----------------	------------------

3. EXPERIENCE

- **SAP LABS CHINA - JAM MOBILE TEAM**
 - **INTERN** | AUG 2018 - MARCH 2019
 - Optimization of Jam App performance by developing QR scan interfaces with MLkit.
 - Implementation of automation test by Ruby as well as undertaking regression tests of Jam App on both iOS and Android
-

4. EDUCATION

- **New York University**
 - Master of Engineering Computer Engineering
 - 2019.9 - 2021.5
 - **Tongji University**
 - Bachelor of Engineering Software Engineering
 - 2015.9 - 2019.7
 - GPA: 88.76/100
-

5. INTERESTS

- Love Design
 - Love Human Computer Interaction
 - Love Front-end
 - Experience with **Design Tools** (e.g. Sketch, Photoshop, Principle, Flinto, Illustrator, After Effects...)
 - Though mainly focused on Computer Science during school year, I also attended Innovation and Design courses like User Interface Design/Interaction, Appreciation of Design, Appreciation of Product Design, Management of Artistic Activities etc.
-

GRATITUDE

I really appreciate this amazing opportunity to gain experience in **User Experience**. Wish to hear from you soon!