REY FLORES HERNANDEZ

Software Developer

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📍 New York, NY
in [LinkedIn](#)
○ [Github](#)
🌐 [Portfolio Site](#)

EDUCATION

Bachelor of Science
Computer Science
John Jay College of Criminal Justice

📅 2018 - 2022
📍 New York, NY
🎓 GPA: 3.8

Awards
- Dean's List: Fall, Spring 2020
- Dean's List: Spring 2021
- Dean's List: Spring 2022

SKILLS

Front-End Development
- HTML / CSS
- JavaScript (React, Next.js, React-Native, jQuery)

Back-End Development
- JavaScript (Node.js, Express)
- Python (Django, Flask)
- RESTful APIs
- C++

DBMS
- SQL (MySQL, Postgre, Oracle)
- MongoDB
- Redis

DevOps
- Git
- Docker
- CI/CD (AWS, Jenkins)

WORK EXPERIENCE

Software Developer
NYC Tech Talent Pipeline

📅 September 2021 - March 2022
- Collaborated with a diverse team of developers to create sophisticated and feature-rich applications, incorporating a wide range of intricate functionalities.
- As the lead developer, I played a pivotal role in making critical decisions throughout the application development process, ensuring effective approaches and issue resolution
- Contributed to multiple facets of application development, including design, structure, back-end programming, and front-end programming.
- Implemented a diverse set of frameworks and technologies, including Django, React, Express, MongoDB, and Flask, to develop complex applications.

Software Engineer
PlateRate

Internship
📅 May 2022 - September 2022
- Collaborated with a team of intern developers to successfully design, develop, and launch a cross-platform mobile application for both Android and iOS devices.
- Shadowed experienced Senior Engineers, immersing myself in the role, acquiring new skills, and navigating common challenges associated with software development.
- Obtained practical experience by proactively addressing client feedback, fulfilling requests, and effectively resolving application issues.

Full-Time
📅 September 2022 - May 2023
- Implemented a wide range of web frameworks, including Next.js, Angular, and Express.js, to develop complex and advanced features within the company's codebase.
- Collaborated with UI/UX designers to translate design mockups into functional React components, creating visually appealing and user-friendly interfaces.
- Demonstrated expertise in developing clean, maintainable, and well-documented code, employing industry best practices such as modular code organization, adherence to coding standards, comprehensive unit testing, and active participation in code reviews to ensure reliable software delivery.

NOTABLE PROJECTS

PlateRate Mobile App
Project Lead Developer
- Designed and developed a mobile application enabling users to rate dishes from any restaurant individually, while providing rewards for each rating.
- Engineered a sophisticated backend server capable of efficiently storing, organizing, and handling large datasets and requests.

IGN Video Player
Project Owner
- Developed a web application that offers an endless stream of IGN content.
- Utilized RESTful APIs to provide users with features like Content Search Auto Complete, Recommendations (Content Search, Trending, Related), etc.