Accounting units | Electoral Commission How to register your You are in the How to register your political party section political party Home How to register your political party View the navigation tree Go to main guidance section: How to register your political party Before you register What you need to do to register Party details Are you intending to contest UK Parliamentary general elections? Your party's officers Identity marks on ballot papers How we assess your identity marks Your financial scheme Your party's constitution Your declaration of assets and liabilities Accounting units Submitting your application How we assess your application How do you object to our decision? After registration Accounting units Most parties operate as a single unit, which means the treasurer of the party has oversight over the finances of the entire party. However, you may wish to register party branches that have financial autonomy. These are called "accounting units" and each unit is responsible for its own finances. Registering accounting units is optional. Your financial scheme must specify if your party will have accounting units. Please note that our standard template scheme is not suitable for parties with accounting units. If you have branches that are not financially autonomous, you do not need to register them as accounting units and they do not need to appear in your financial scheme. However you may still want to refer to them in your constitution. If you choose to register accounting units, each unit must have their own treasurer and Second Officer. You must also register the accounting unit's headquarters address or a correspondence address if the accounting unit does not have a headquarters. We can provide further advice on what is required, so please contact us in the first instance if you need more advice on accounting units. Last updated: 24 November 2022 Book traversal links for Accounting units What happens to the record of assets and liabilities after you submit your party registration application? Submitting your application