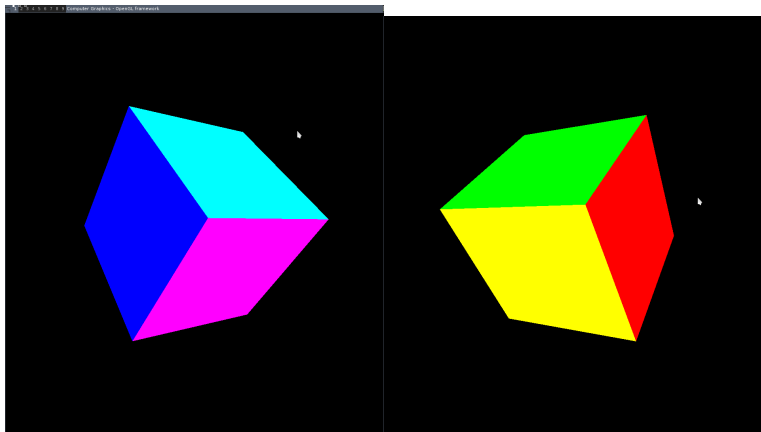


OpenGL exercise 1,2

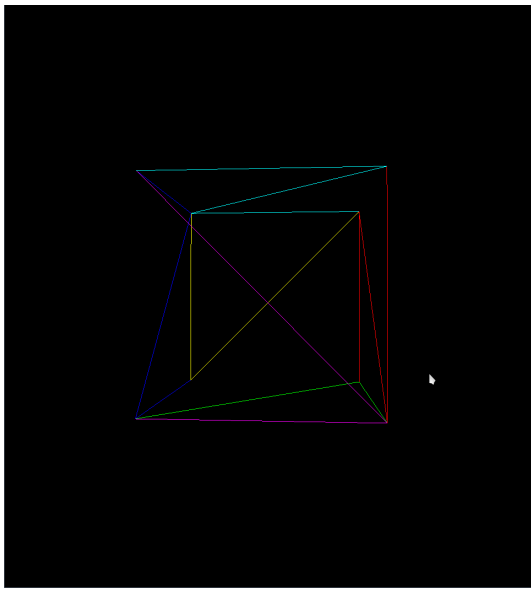
Bart Offereins
Marco Gunnink

February 27, 2014

Vector-cube



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Spheres

