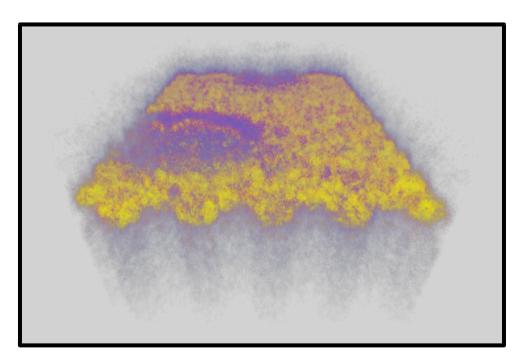
Interactive NEST

Blue Brain Project Visualization Team

Why Interactive Supercomputing?

- Visualize large circuit activity without dumping the data
 - Spike activity on neurons
 - Spike densities in space
 - Local Field Potential
- Connect to running static MPI simulation jobs anytime, anywhere
- Modify running simulations and understand the consequences
 - Inject stimuli
 - Modify circuit

Visualization modalities of spike activity



3.1M neurons, **spike density** visualization with **Livre**



1000 neurons, **spiking activity** visualization with **RTNeuron**

How did we do all of this?

- Static Music Proxy Process communicates to NEST using MPI
- Many dynamic consumers using ZeroEQ
- Spike streaming and Simulation steering



Software Components

- NEST (C++ Application with python interface):
 - Large-scale neural network simulator that can be run on distributed computing environments
- MUSIC (C++ Application & Library):
 - Well-known data exchange library for neural simulators such as NEST, Neuron and Moose
 - Can connect large scale neural neural networks
 - Has an easy interface for coupling applications with the simulators

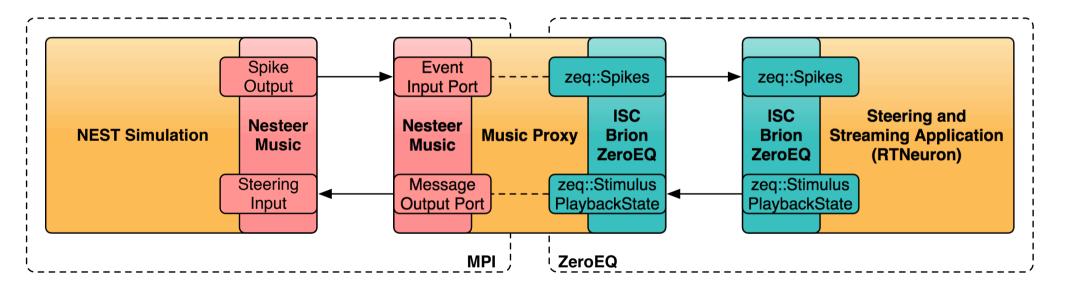
Software Components (In-house)

- ZeroEQ (C++ library):
 - Library for type-safe (FlatBuffers), event based network communication (ZeroMQ) with peer auto-discovery (zeroconf)
- Brion (C++ library):
 - Low level IO interfaces and plugin mechanism for accessing BBP data
- ISC (C++ library & python scripts):
 - Brion::SpikeReport streaming plugin implementation
 - Construct loosely coupled simulation-observer/controller pairs
 - NESteer python class to process steering messages

Software Components

- MUSIC Proxy (C++ Application):
 - Bridge between the static world of the simulator and dynamic world of the clients
- Livre (C++ Application):
 - Largescale Interactive Volume Rendering Engine
 - Spike density visualization
- RTNeuron (C++ Application with python interface):
 - BBP mesh circuit visualization tool (not open source)
 - Can connect to a running simulation to visualize circuit spike events

Architecture



Future

- Full mouse brain on four-rack BlueGene/Q
 - N:M Music Proxies:Visualizers
 - Endian-safe testing
 - Optimization
- Interrupt/resume of NEST
- Arbitrary information from simulation
 - Current NEST does not have a message output port. (But there is a patch! Thanks to Mikael Djurfeldt)

Questions?

Of course open source on github!

- Brion, ZeroEQ, Livre are open source
- ISC will follow in August