

How to recognize which data structure to use in a question (summary)

### ① Two Pointer / sliding window

↳ Array is sorted

→ Summation kinda problem (two sum, three sum)

→ by sorting we are not distorting the logic means array element position doesn't bother to get the optimal ans.

### ② Sliding window

↳ Longest subarray <sup>contiguous</sup> (— is not there) substring along with Hashing (map)

### ③ Hashing

↳ when you need to store the value like map the value or like get frequency.

↳ remember the past one in traversing time

→ using previous value in future basically.

### ④ Binary Search

↳ Find the minimum or the maximum

→ It's not necessary that array has to be sorted. (Book allocation, Aggressive cow)

↳ Monotonous increasing or decreasing ✓

→ Lower bound, upper bound (Range is given)

Stack and Queue → trapping rain water (next greater element)

\* 1) Monotonic stack (next greater element)  
→ when you are standing at a point and you need to know which was the last element that was (smaller than you, → NGE → Next greater +  
NSE → Next smaller +

Queen

↳ Queue in graph.

LBU Cache  $\nrightarrow$   $\nrightarrow$   $\nrightarrow$  LFU cache  $\nrightarrow$

↳ tree and graph (widely used)

## Linked List

→

## Bit Manipulation

↳ Power at  $W_A$

## Recursion

↳ Out of all (min, max, print) All Possible ways.

→ try out all give me the best.

→ try out all the  
\* → constraints are very minimal (14, 15, 16...)

It has to be recursion.

All subset problems / subsequence / count no of ways

→ Pick and Not Pick



## Backtracking

↳ Backtracking  $\approx$  Recursion.

- ↳ N Queen
- Rat in maze
- Sudoku solver
- M colouring problem.

## Greedy Algo

- In there a pattern, there can never be a pattern.
- Greedy means → when you read the problem whatever your heart says.
- try in 10-15 test case.

## Trees. (BST, BT)

- ↳ There are some standard Question (Striver (55) playlist)

## Graphs

Matrix → (color orange, Number islands)  
Multisource BFS. ✓

- Shortest path algorithm. ✓
- Disjoint set union. ✓ (Rank or Path compressize) (size)
- MST (Minimum span tree)
- Topological sort (Course schedule on Le)

## Dynamic Programming

↳ 1D DP

→ 2D DP

→ (actually check DP stinner playlist)  
all patterns are covered.

## ~~strings~~ trie

↳ XOR Problems (maximum)

→ Longest prefix or suffix (string one)

## string

↳ pattern matching

→ Z / Rabin Karp / KMP

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