ANEXD_ADMIN
ANEXD_PASS123

Tables
- Users
  - UserID {PK}
  - Username
  - Password
  - Email
- Anon Users
  - UserID {PK}
  - Username
  - Lobby(lobby they are in)
- Lobby
  - LobbyID
  - Lobby Title
  - Size
  - Creator {PK}(UserID from Users)
  - Password (If there is one)
  - Game (GameID from Game)
  - QR code (using QR code api to give us a barcode data which we store int the database)
- Game
  - CreatorID (UserID from Users)
  - GameID {PK}
  - name (name of game)
  - date_created (timestamp for when the game was created)

```
CREATE TABLE User
(
userID INT NOT NULL AUTO_INCREMENT,
username VARCHAR(30) UNIQUE NOT NULL,
password CHAR(128) NOT NULL,
email VARCHAR(30) UNIQUE NOT NULL,
PRIMARY KEY (userID)
);
```

```sql
CREATE TABLE Anon_User
(
userID INT NOT NULL AUTO_INCREMENT,
username VARCHAR(30) UNIQUE NOT NULL,
lobby INT NOT NULL,
PRIMARY KEY (userID),
FOREIGN KEY (lobby) REFERENCES Lobby(lobbyID)
);

CREATE TABLE Lobby
(
lobbyID INT NOT NULL AUTO_INCREMENT,
title VARCHAR(30) NOT NULL,
creator VARCHAR(30) NOT NULL,
password CHAR(128),
game INT NOT NULL,
PRIMARY KEY (lobbyID),
FOREIGN KEY (creator) REFERENCES Users(userID)
);

CREATE TABLE Game
(
gameID INT NOT NULL AUTO_INCREMENT,
creatorID INT NOT NULL,
name VARCHAR(64) NOT NULL,
date_created TIMESTAMP NOT NULL,
PRIMARY KEY (gameID),
FOREIGN KEY (creatorID) REFERENCES Users(userID)
);
```