Quality Assurance Form

Basic Details

Item Name:	gameServer.js	
Item Type:	Code: √	Documentation:
Author:	HJ80	
Item Description	Node server for handling instantiation and socket logic for the Image Annotate application	
Project Element	Design: Frontend: √	Backend: App:

Code Standards

Coding Convention:	QA JavaScript Standards
Conformity to Standard:	Good code, syntax is good and doesn't break convention. Fails JSHint on line 13 as a result of OpenShift (chosen node host) environment setup – pass
Read-Me File:	
Commenting:	Full and correct

Sign Off

Changes Made/ToDo:	None
Signed Completion:	Frederick Harrington FH98