Alexander Austin

Fred Barnes

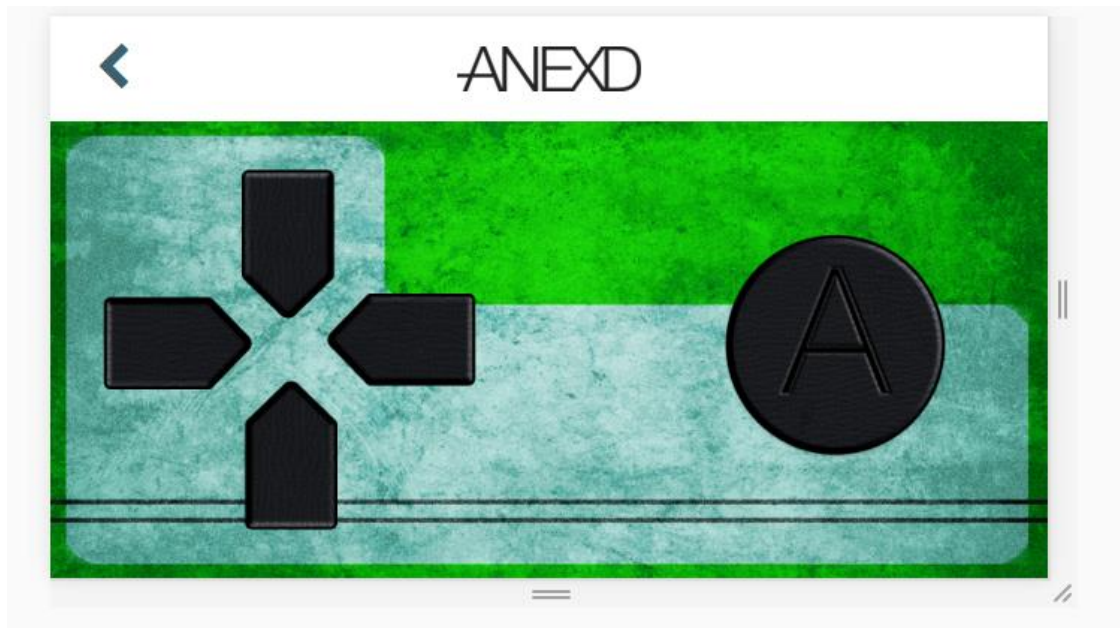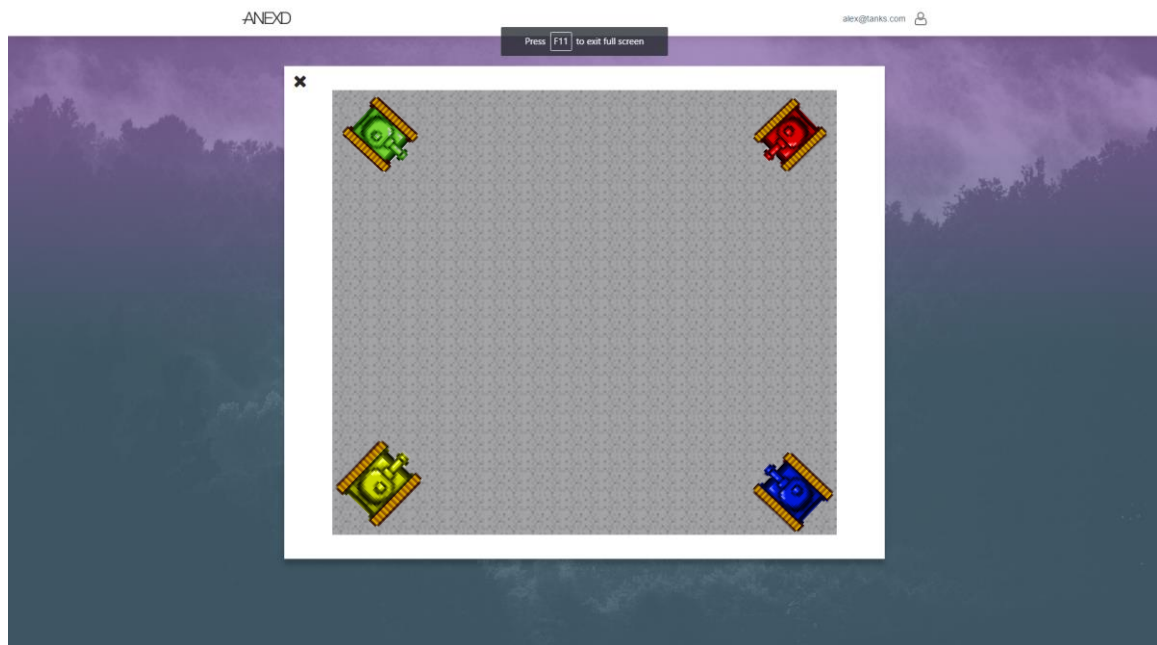CO600:

24 March 2016

Application 4: Tanks ReadMe

Once you have loaded the Lobby with the players you want in the session. Of which 4 is the maximum. Each player will join according to the order they joined the lobby. Player 1 will be green. You can tell by looking at the background colour of the Mobile controller which player you are.

Once the game has launched you will see each player appear in each corner of the screen. With their according tank sprite as seen in Desktop Sprites.

To play the game simply use the Dpad depicted by the arrow button in Mobile sprite to move the tank forward, backward and rotate left and right. Firing is done with the 'A' sprite and will shoot a bullet directly in front of the way in which the tank is facing.

Bullets will bounce of the walls once then leave the scene. Bullets will also disappear when they come into contact with a player. The hit player will then be out of the game and unable to use their controller. Until there is only one remaining tank when the game is then won.
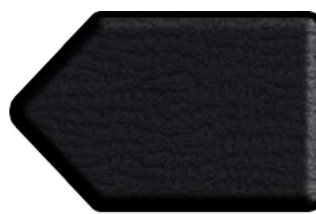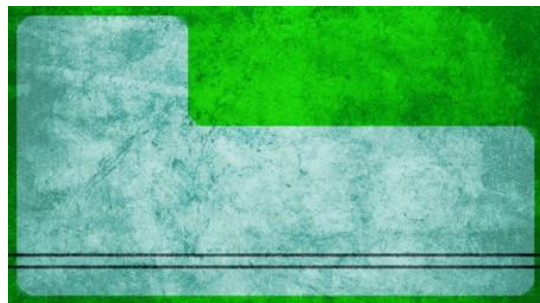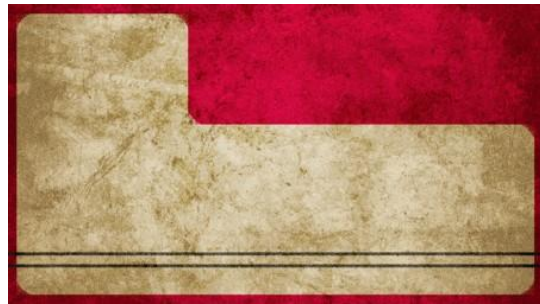
Images

Resources

Desktop Sprites

Images collected by Alexander Austin

Mobile Sprites

Images collected by Harry Jones