

GAMEPLAY DOCUMENT

FOR KERA-PART 02

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I-PLAYABLE CHARACTERS

- Revision of competency values. Some skills have seen their value increase or decrease. But this is still very abstract since it will have to test and balance after.
- Again in relation to the characters, another document will be devoted to each of them. Their skills and background will be more detailed.

INVENTORY

Player could have :

- 3 weapon locations: 2 main weapons and one handgun.
- 1 grenade location. The maximum number of grenades is 4 per character
- 1 inventory in which can be stored the weapons and equipment picked up.
- 1 shield

1-LYNNA WYSE

Class : Healer

Special ability : Carer¹

Capabilities

- Reanimate her 4 teammates,
- Repairing weapons,
- Boosting weapons,
- Collect care kits,
- Heal and treat Myd, Darell and the Quinton
- Can not treat ITX because he is a robot.

Class advantages

- Her rate of health regeneration per second is the highest of all the team,
- She reanimates teammates more quickly.
- When she uses her special ability on herself, she gains a +50 HP health bonus that recharges every 10 seconds for 120 seconds. *This means that when she uses Carer on herself, she goes to 150 HP for 2 minutes. And if during these 2 minutes, she receives damage, and her health needs to recharge, it automatically returns to 150 PV until the end of the 120 seconds.*

2-DARELL BURCHAM

Rôle : Attacker

Class : Dépanneur

Special ability : Qarax²

Capabilities

- Reanimate his 4 teammates,
- Repair his weapons,

¹ Carer : Victoria's special ability (To care)

² Qarax is Darell's special ability. (It means bomb in somali.)

- Boost his weapons,
- Pick explosives
- Reload his bombs,

Class advantages

- He deals the most damage to critical enemies with his special ability [*but while using the Qarax, the damage he receives is doubled.*]

3- QUINTON OCANO

Class : Support

Special ability : Subsidium

Capabilities

- Reanimate his 4 teammates,
- Repair his weapons,
- Boost his weapons,
- Pick ammo,
- Reload his weapons
- Reload repaired turrets,
- Reload his teammates weapons from distance.

Class advantages

- His weapons are always filled due to his special ability.
- Increased agility.

4-ALYN HARTJEM aka MYD

Class : Mekanich

Special ability : Lohà³

Capabilities

- Reanimate his 4 teammates,
- Repair her weapons,
- Boost her weapons,
- Pick metal parts,
- Repair of non-service turrets
- Repair of destroyed cover elements,
- Repair destroyed stations.
- Heal ITX

Class advantages

- Her weapons are more resistant. Any weapon that she possesses or takes benefits from a resistance of + 50.
- She can repair her weapons with Lohà but the expense in mechanical parts is bigger.

5-R3-NET

Rôle: Attacker

Class : Guide

Special ability : Bisizt⁴

Capabilities

- Reanimate his 4 teammates,
- Repair his weapons,
- Boost his weapons,
- Possess another robot
- Hack a robot to make an ally
- Disable control towers via ETAE

³ Lohà represents Myd's special ability (It means métallique in Thai)

⁴ Bisizt is R3-NET's special ability (It means Possession in German)

- Hacking Control Panels

Class advantages

- He can reload his shield alone with Bisizt. But, this affects the recharge time of Bisizt.
- His capacity is the only one that recharges according to time and not according to an aspiration of energy. It takes 75 seconds for Bisizt to be operational after use.
- Attacks in frontal style of the Elektro do not affect him. But when they pass in brutal attack, at this moment, he receives the damage