**DOCUMENT UNIVERSE**

**FOR KERA**

**CORPORATION DETAILS**

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**ASTRA**

**Fields**: ASTRA's fields of intervention are so large that the quotations would take several lines.

**Description** : Astra is not a company, nor a corporation. In the gaming world, it is a business combination that has become powerful over the years.

Freeg FAUSTY is the head of Astra. He built Astra when he has18th by starting as a broker in the stock market. It has gradually redeemed and rallied to its cause nearly 150 wealthy families, managed to dominate them and put them under its banner. Today, these families are working for him. They are classified according to their fortune at the end of each year. 3 classes exists in Astra: A, B and C. The more your fortune approaches that of FAUSTY family, the higher you are ranked. And the higher your ranking, the more benefits you get. Of course, the family FAUSTY remains the most fortunate and is classified S because all families must pay him 1/8 of their annual income in addition to the various benefits in kind (food, protection, finance, education, transport, etc.) .

It’s Astra who is the author of the project of building the citadels all over the planet. And with them, the stupid rules that Astra imposed on the inhabitants. Not to mention their absurd and often exaggerated conditions, their way of negotiating… This is also what earns them all the fierce opposition they have on the part of the other multi-corporations and the lower-people. But since the rise of such a corporation, many things are better on earth. Astra is not just on the wrong side, it has good sides as well.Et cette corporation constitue la seule corporation la plus détestée dans les cinq systèmes homologués.