

L01 - python basics

September 9, 2018

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Supporting textbook chapters for week 1: 2, 3 and 4.3

This is an example of “lecture notes”. As you will quickly find out, this course is by nature a lab course. Therefore, my “lecture notes” will not often follow the linear progression of regular lecture notes. This is particularly true for this first lecture, in which I merely want to give you pointers to do the first lab.

1 Machine error: round-off error.

Under what circumstances is the following possible?

$$(x + y) + z \neq x + (y + z)$$

Let’s try it in Python:

```
In [1]: x = 1e20  
        y = -1e20  
        z = 1.
```

```
In [2]: (x+y)+z
```

```
Out[2]: 1.0
```

```
In [3]: x+(y+z)
```

```
Out[3]: 0.0
```

What happened?
Round-off error!

2 Algorithmic error: instability

Consider this system representing phasor rotation in the complex plane:

$$\dot{Z} = i\omega Z, \quad \text{given } Z_0 = Z(t=0).$$

Solution is $Z(t) = Z_0 \exp(i\omega t)$.

How can we solve it numerically?

Taylor expansion:

$$\dot{Z}(t) = \frac{Z(t + \Delta t) - Z(t)}{\Delta t} + H.O.T. = i\omega Z(t).$$

Suggests algorithm: * Start with $Z(t = 0) = Z_{old}$, * $Z_{new} = (1 + i\omega\Delta t)Z_{old}$, * repeat.

Let's code it up and see

```
In [ ]: # Unstable solution to dz/dt
        from math import pi

        Z = complex(1.0, 0.0) # z0 initial condition
        omega = 1.0 # angular frequency 2*pi/period
        dt = 2*pi/(200*omega) # time step is 200 per period
        # print initial information
        print('t = {0}, Z = {1}, |Z| = {2}'.format(0.0, Z, abs(Z)))

In [ ]: for k in range(201): # update z
        Z *= complex(1.0, dt) # complex(1.0, dt) is 1+i*dt

        # print final information
        print('t = {0}'.format(k*dt))
        print('Z = {0}'.format(Z))
        print('|Z| = {0}'.format(abs(Z)))
```

What happened? What is the problem? Why did it happen?
Next time!

3 Typical approach for solving a problem

1. Start with math model, often but not always continuous.
2. **Discretize**: set up discrete arrays of independent variables (e.g., x, t), dependent variables (e.g. $v(t), a(t)$), and define operators on these variables ($dv/dt, ma \dots$).
3. **Initialize** parameters and variables appropriately.
4. **Evalutize**: run algorithm to operate on these variables.
5. **Analyze**: some extra processing of the raw results, figures...

See example:

```
In [ ]: # Example to illustrate general procedure for mathematical modeling.
        # Given position x(t) of a particle undergoing SHO,
        # calculate velocity and acceleration using simple finite difference
        import numpy as np # import numpy
        import matplotlib.pyplot as plt # import figure functions

In [ ]: # 2. Discretize

        #Define time grid and dependent variables
        t = np.linspace(0, 10, 101) # time array
        N = len(t) # number of time steps
```

```

x = np.zeros(N) # array of positions
v = np.zeros(N-1) # array of velocities
a = np.zeros(N-2) # array of accelerations

In [ ]: # 3. Initialize: define signal on discretized grid
x = 3.0*np.sin(t)

In [ ]: # 2. discretize and 4. evalutize (here, apply algorithm)
# Define velocity using finite differences:  $v = \Delta x / \Delta t$ 
for k in range(len(x)-1):
    v[k] = (x[k+1]-x[k])/(t[k+1]-t[k])

# Define acceleration using finite differences:  $a = \Delta v / \Delta t$ 
for k in range(len(x)-2):
    a[k] = (v[k+1]-v[k])/(t[k+1]-t[k])

In [ ]: # 5. Analyze
# print results
print("t is ", t)

In [ ]: print("x is ", x)

In [ ]: print("a is ", a)

In [ ]: # plot results
plt.figure()

plt.subplot(3, 1, 1)
plt.plot(t, x)
plt.xlabel('t')
plt.ylabel('x')

plt.subplot(3, 1, 2)
plt.plot(t[:N-1], v)
plt.xlabel('t')
plt.ylabel('v')

plt.subplot(3, 1, 3)
plt.plot(t[:N-2], a)
plt.xlabel('t')
plt.ylabel('a')

# plt.savefig('T01.pdf') # saves a pdf figure on disk

```

4 Pseudo-code

4.1 General principles

- pseudocode is the planned version of your code, written in plain English (\neq programming language)

- You should write one before starting any code.
- It should describe your algorithm.
- It helps ensure that your planned logic for the algorithm is sound.
- In the previous example: the enumeration (points 1-5) was the skeleton of one.
- Real text or comments for your real code in the end.
- **Keep a copy of it intact** so you can refer to it when you are coding.
- Coding = your pseudocode → specific programming language. Be able to take your pseudocode and convert it into any typical programming language.
- Pseudocode: somewhat personal. You do you.
- Concise, logical, step-by-step.
- Start with **brief** overview of what this piece of code will do.

Examples for sequential stuff: * Input: READ, OBTAIN, GET * Initialize: SET, DEFINE * Compute: COMPUTE, CALCULATE, DETERMINE * Add one: INCREMENT, BUMP * Output: PRINT, DISPLAY, PLOT, WRITE

Examples for conditions and loops: * WHILE, IF-THEN-ELSE, REPEAT-UNTIL, CASE, FOR

Should also include calling functions: * CALL

4.2 Pseudo-code, example 1

Convert polar to Cartesian coordinates from keyboard input:

$r, \theta (^{\circ}) \rightarrow x, y.$

Let's try:

1. From keyboard, read radius r and save.
2. From keyboard, read angle θ in degrees and save.
3. Do the conversion from degrees to angles ($\theta_r = \pi\theta/180$).
4. Compute $(x, y) = r(\cos \theta_r, \sin \theta_r)$.
5. Print result to screen.

Alternative: write the pseudo-code code comments.

```
In [ ]: # Re-import numpy, in case I am executing cells in random order
import numpy as np

In [ ]: # 1. From keyboard, read the radius and save.
r = float(input("Enter r:"))

In [ ]: # 2. From keyboard, read de angle  $\theta$  in degrees and save.
theta_deg = float(input("Enter theta in degrees:"))

In [ ]: # 3. Do the conversion from degrees to angles ( $\theta_r = \pi \theta / 180$ ).
theta_r = np.pi*theta_deg/180.

In [ ]: # 4. Compute  $(x, y) = r(\cos \theta_r, \sin \theta_r)$ .
x = r * np.cos(theta_r)
y = r * np.sin(theta_r)

In [ ]: # 5. Print result to screen.
print("x = ", x, "y = ", y)
```