EasyInventory Tutorial

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## **Creating an Inventory instance**

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# A) Creating an Inventory instance

### 1. Creating an Inventory

Thanks to the well designed EasyInventory package, you can create an Inventory using the same methods as the bank service.

```
Inventory myInventory = new Inventory(28);
Item myItem = new Item(12, 5, true);
myInventory.AddItem(myItem);
```

Creating an inventory instance is just as simple as creating a bank.

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### B) Final results.

#### 1. Some screenshots

With everything that we've learned, we can easily create an inventory system. All the work is already done for you, you will just

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need to create a view to store your items.

### See Figure - 1

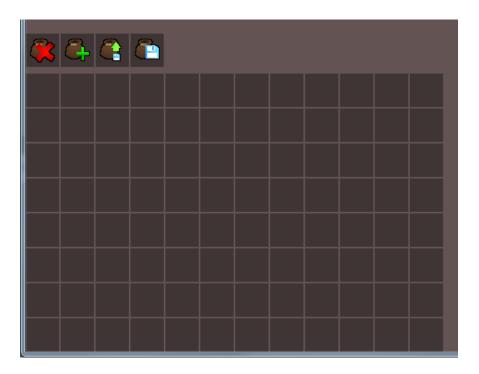


Figure - 1

Next you can add items and update the view simultaneously.

### See Figure - 2



Figure - 2

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That's one fine looking bank system.

Let's see what our inventory looks like!

### See Figure - 3



Figure - 3

Very beautiful indeed.

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