

# Stage 3 Feedback Scheme

**Team:**

**Grade:**        / 100

**Weighted Grade**        / 25

<b>Acceptance Testing Session</b>		<b>/20</b>
<ul style="list-style-type: none"><li>• On time and build succeeds (5)</li><li>• Professionalism (5)</li><li>• Knowledge of codebase and quality of answers (10)</li></ul>		
<b>Website and GitHub</b>		<b>/10</b>
<ul style="list-style-type: none"><li>• Software Design Page includes an updated, final UML diagram that reflects the submitted project. (3)</li><li>• Project Plan Page updated to show which features have / have not been implemented (2)</li><li>• All Issues relating to implemented features are closed (2)</li><li>• README.md contains sufficient instructions to clone and run project (3)</li></ul>		

Software Evaluation - Maximum Score:				70	63	56	/70
Functionality							/50
Your program will be tested first during Acceptance Testing and again the following week more closely by your TA. The following scale will be used to evaluate each of your programs features. <ul style="list-style-type: none"><li>• Runs smoothly with 1-2 small errors (100% on this section)</li><li>• Crashes during “exceptional” test case (90%)</li><li>• Runs reasonably well, but with several errors (80%)</li><li>• Runs, but with many errors (70%)</li><li>• Crashes during “normal” execution consistently (max 65%)</li><li>• Cannot run (max of 45% depending on how much implementation was attempted)</li></ul> <p><i>Your Stage 3 Specification will serve as a contract indicating which features will be evaluated for marks. With the exception of features cut after Stage 2, no other features or functionality will be evaluated for marks – no exceptions.</i></p>							
UI Design							/20
<ul style="list-style-type: none"><li>• Sensible design, layout, and behaviour of UI components (10)</li><li>• Consistency of graphic design and overall quality (10)</li></ul>							