

A Food Expiry Date Tracker application using barcode, image and text recognition for consumers

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## **Problem Statement**

- Food wastage due to bad consumption patterns exacerbated by the pandemic
- Low availability of food inventory management applications or systems
- Time consuming to record perishables in household settings
- Lack of reliable reminders for managing perishables



#### **Aim**

 To tackle the food wastage problem from the consumer level by providing a mobile application that uses image processing and barcode scanner to simplify managing perishables.

#### **Objectives**

- To enable users to manage their food inventory effectively, reducing food waste and promoting sustainable practices.
- To allow users to view their food inventory in a categorized manner
- To implement barcode scanning and imageto-text recognition features for easy and accurate input of food item details.
- To send push notifications to users to alert them of expiring food items in advance.



## Deliverables

#### Target Users

- General public/average users
- Wide range of consumers with varying needs and preferences related to food management.

#### **Functionalities**

- Users can add, edit, and delete food items with details like name, type, and expiry date and others.
- Built-in barcode scanner for quick retrieval of product names
- Image-to-text recognition for easy input of expiry dates from images
- Personalization options for notification settings
- Various sorting criteria and categorized views for viewing all recorded items

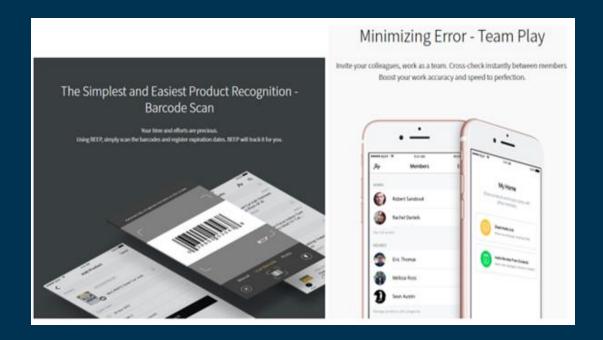


## Domain Research

- Food waste as a global problem
- Pandemic worsened food waste
- How consumer behaviors impact waste generation
- Common challenges in managing waste
- Qualities of an ideal food waste management system
- Memory retention and the importance of reminders



# Similar Systems





**BEEP** 

Fridgley

- 6

## Technical Research





Programming Languages





IDE



Database

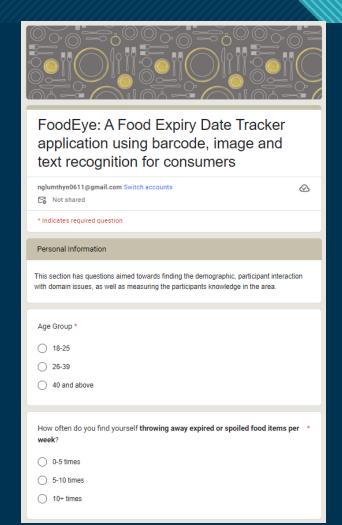


Libraries



#### Primary Research (Questionnaire)

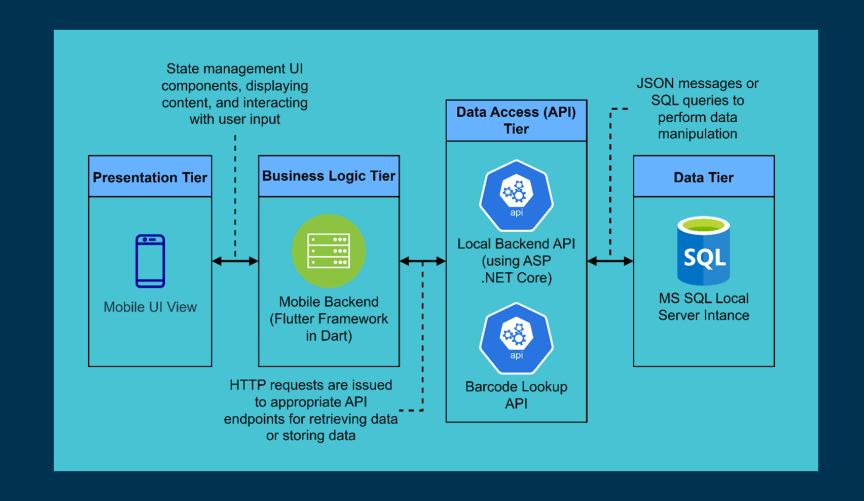
- Received 34 responses, distributed online
- Positive response to suggested functionalities
- Core features well-received by respondents
- Positive ratings for usability and effectiveness
- Android preferred platform for app



Which of the fo			•	•	, ,	nanage *	
Manual inpu	ut (physical o	bjects like	notebooks,	or applica	tions like N	otePad)	
Rememberi	ng expiry da	tes of item	S				
Time neede	d to organise	e and mana	age items				
Tracking us	ed/unused fo	ood items					
☐ I do not find	it challengin	ıg					
Other:							
Which features	would you	prefer the	system <b>in</b>	clude? (C	hoose any,	or multiple) *	
Barcode sc	anning for re	cording ite	ms				
Image proce	essing for ex	piry date e	xtraction				
Manually ac	ld new items	, edit or up	date existir	ng items ite	ems through	interface	
☐ View items	in a categori	sed manne	er on the da	shboard			
Provide ale	rts and remin	ders for ite	ems a mont	h prior to e	expiration		
Other:							
According to Ve is an <b>increase</b> i correlated to <b>in</b> hard do you thin don't have effect technology?	n people wh crease hous nk this chan	no prefer t sehold foo age in cons	to stay and od wastag sumer beh	I prepare e of up to avior's ha	food at ho 13% in 20 s made it f	me, which 21 alone. How or people who	
	1	2	3	4	5		
No effect	0	0	0	0	0	Very hard	

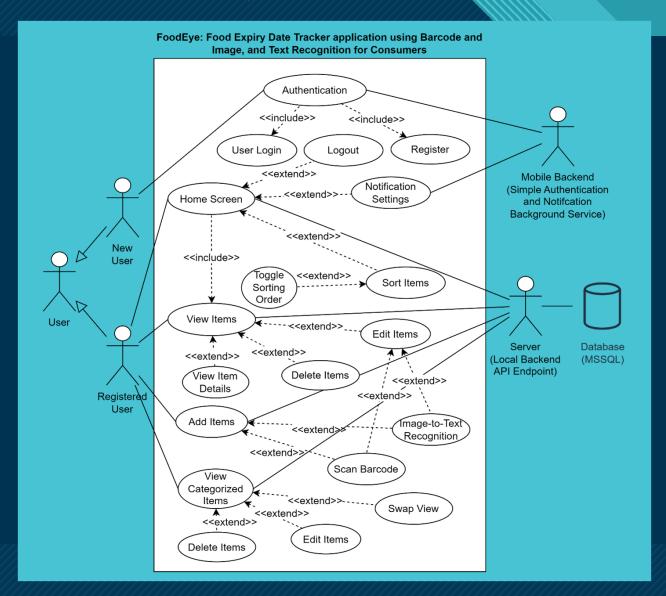


### Design (Architectural Diagram)





## Design (Use-Case Diagram)





## Design (ERD)

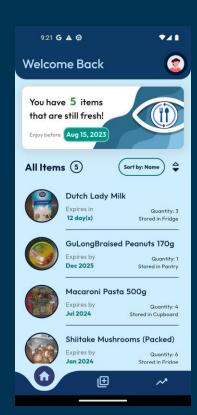
- Designed for individual consumers
- Single table efficiently stores food item data
- One table suitable for smaller-scale app

	FoodEyelter	ns Table
PK	ItemID	int
	ItemName	nvarchar(256)
	ItemType	nvarchar(20)
	Quantity	int
	DatePurchased	datetime2(7)
	DateExpiresOn	datetime2(7)
	ImagePath	nvarchar(256)
	StoredAt	nvarchar(10)
	Description	nvarchar(256)

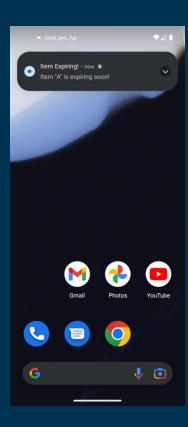


#### **Implementation**

- Target users are not experts
- Focus on user-friendly interface
- Minimalistic approach, consistent colour theming
- Error validation for all inputs
- All core features implemented











## Testing (Unit Testing)

- Identified and debugged UI elements and end-to-end flow
- Resolved pixel overflow errors and missing error messages
- Early detection of errors to prevent future disruptions

10.1.5	5. Home I	Page			
ID	Description	Test Condition	Expected Output	Actual Output	Pass /Fail
1.1	Open settings	Tapping on the avatar	The user should open	As	Pass
	tab	icon in app bar	up a side bar Settings	expected.	
			Tab in the right of the		
			screen.		
1.2	Successfully	User redirected to	The title card will	As	Pass
	display fresh	Home Page	display the total items	expected.	
	item count and		still fresh, and the		
	best enjoyed		soonest it should be		
	date in card		enjoyed on.		
1.3	Successfully	User redirected to	Section header will	As	Pass
	display total	Home Page	display the total items.	expected.	
	item count				
	(regardless of				
	item expired or				
	not) in section				
	header				
1.4	Successfully	Retrieve items from	All items are displayed	As	Pass
	display all	database	in the list view.	expected.	
	items in stored				
	in database.				
1.5	Successfully	All items (if	An appropriate image	As	Pass
	account for	previously added)	is displayed, followed	expected.	
	empty list of	removed	by message "Your list		
	items (no items		is currently empty" and		
	stored in		text button "Add items		
	database)		here".		
1.6	Successful	Tapping on the "Add	User should be	As	Pass
	redirection to	items here" text	redirected to the add	expected.	
	add items page.	button.	items page.		

10.1.	15. Push N	otifications	·		
ID	Description	Test Condition	Expected Output	Actual Output	Pass /Fail
1.1	Successfully	Notification Settings	Notification will be	As	Pass
	display Push	(days before to	displayed regardless	expected.	
	Notification	notify): 5	if app is in foreground		
	for single item		or in background with		
	expiring	Single item expiration	message "(Item		
		date: set to expire	Name) is expiring		
		within 5 days (current	soon!"		
		date + 5 days)			
1.2	Successfully	Scenario 1:	Scenario 1:	As	Pass
	display Push	Notification Settings	Notification will be	expected.	
	Notification	(days before to	displayed regardless		
	for multiple	notify): 5	if app is in foreground		
	items expiring		or in background with		
		Item expiration date:	message "You have 2		
		set 2 items to expire	items expiring soon!"		
		within 5 days (current			
		date + 5 days)	Scenario 2:		
		Scenario 2:	Notification will be		
		Notification Settings	displayed regardless		
		(days before to	if app is in foreground		
		notify): 5	or in background with		
			message "You have 3		
		Item expiration date:	items expiring soon!"		
		set 3 items to expire			
		within 5 days (current			
		date + 5 days)			
1.3	User	Scenario 1:	Scenario 1:	As	Pass
	successfully	Notification Settings	User notification	expected.	
	changes	(days before to	settings changes are		
			reflected		



### Testing (UAT)

	Rating (out of 5)							
	Tester 1	Tester 2	Tester 3	Tester 4	Tester 5			
Criteria 1	4	4	4	5	4			
Criteria 2	4	5	4	5	4			
Criteria 3	5	5	4	5	5			
Criteria 4	4	4	3	5	4			
Criteria 5	4	3	4	4	3			
Criteria 6	4	5	4	5	5			
Average Rating	4.2	4.3	3.8	4.8	4.2			
Combined Rating			4.3					

- Distributed to 5 Testers with varying demographics
- Functionality improvements suggested
- Some issues with older Android devices
- Login necessity questioned by testers
- Overall rating of 4.3/5

		20002					
Nan	ıe	Chen Yoon Sean					
Occi	upation	Software Engineer					
Date	,	23 July 2023					
No.		Criteria		R	ating (1 –	-5)	
1101			1	2	3	4	5
2	Eas Ove sati  Nav Cle nav Sme	igation options both and logical flow of app igation					
3	Attrapp     Hig	features and subcategories ly accessible  Design and Visuals ractive and visually ealing design h-quality resolution of hals and image objects assistent layout, buttons, and					<b>~</b>
4	Fund • According • Bug	at scheme tionality and Reliability turacy and completeness of d expiry tracking features thee operation and smooth formance				<b>~</b>	

Tester 5

	Clear en	or messages	for any					
	issues or	invalid input						
	Performa	nce and Effici	ency					
	Fast proce	essing speed fo	r adding					
	and updat	ing food items						
5	• Quick lo	ading time	of app			<b>/</b>		
	screens as	nd content				•		
	Ensuring	stability	and					
	preventin	g crashes or fre	ezing					
	Sust	ainability and						
						l		
		nmental Impa						
	Enviro	•	ct					
6	Enviro	nmental Impa responsible	food					<u> </u>
6	Enviro  Promote	nmental Impa responsible ion and	food					<b>~</b>
6	Promote consumpt reduction	nmental Impa responsible ion and	food waste					<b>~</b>
6	Promote consumpt reduction     Encourage	responsible	food waste					<b>~</b>
6	Promote consumpt reduction     Encourage	responsible ion and e users to mana	food waste	API endpo	int connec	tion issue	s and olde	r android
	Promote consumpt reduction     Encourage inventory	responsible ion and e users to mana effectively	food waste age food to local A	-				
Fe	Promote consumpt reduction     Encourage	responsible ion and e users to mana effectively Possibly due	food waste age food to local A	n was p	rone to	connection	time ou	ıts when

application has good potential, personally I would not mind using it



# Problems and Limitations

- Technical challenges and design limitations due to inexperience
- Image-to-text recognition requires cropping image as intermediary
- Barcode Lookup API availability
- Bugs appearing in lower-end hardware
- Simple external database
- Lack of robust authentication



## **Future Enhancements**

- Improve image-to-text recognition model
- Optimize for lower-end hardware
- Reconsider login process and database implementation
- Deploy as live project (dedicated hosting)
- Additional analytical features or shopping list generation



# Conclusion

- Learned a lot about Flutter and ASP.NET Core
- Gained knowledge on barcode scanning and image recognition capabilities and limitations
- Improved time management for project execution
- Developed decision-making skills for technical components

# Q&A