

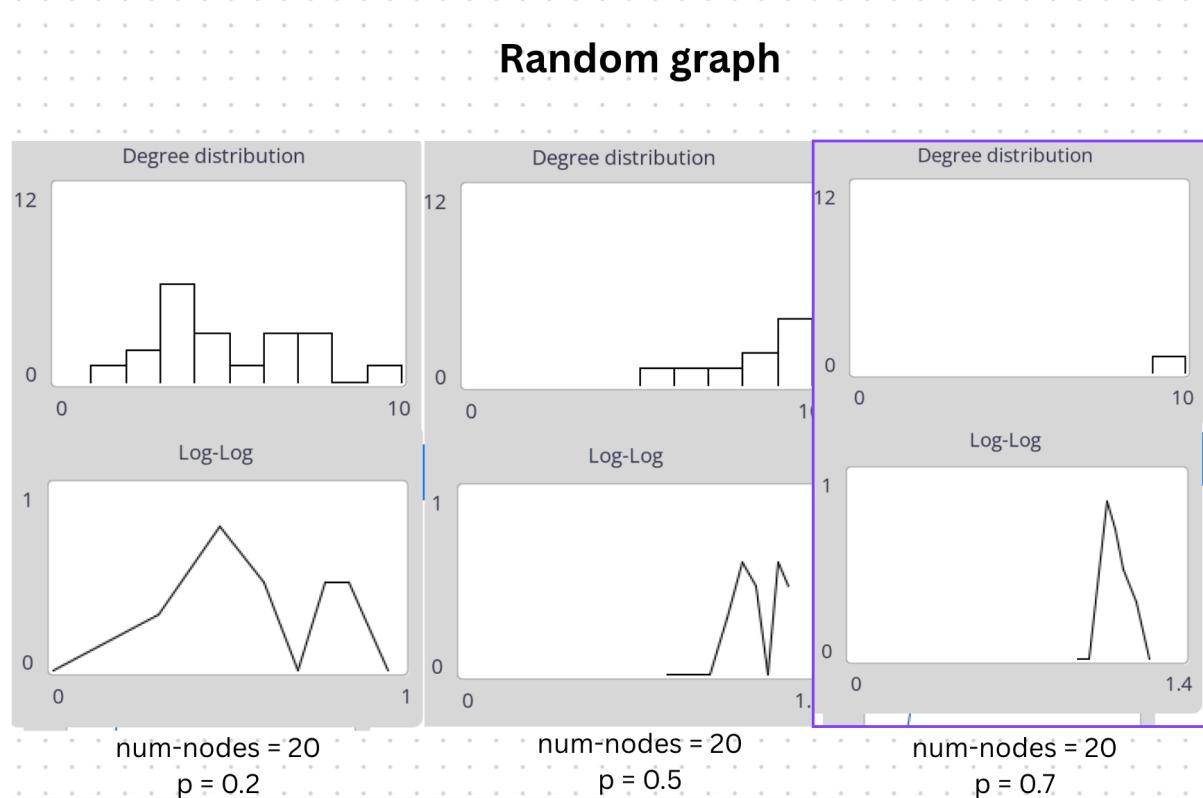
HW4

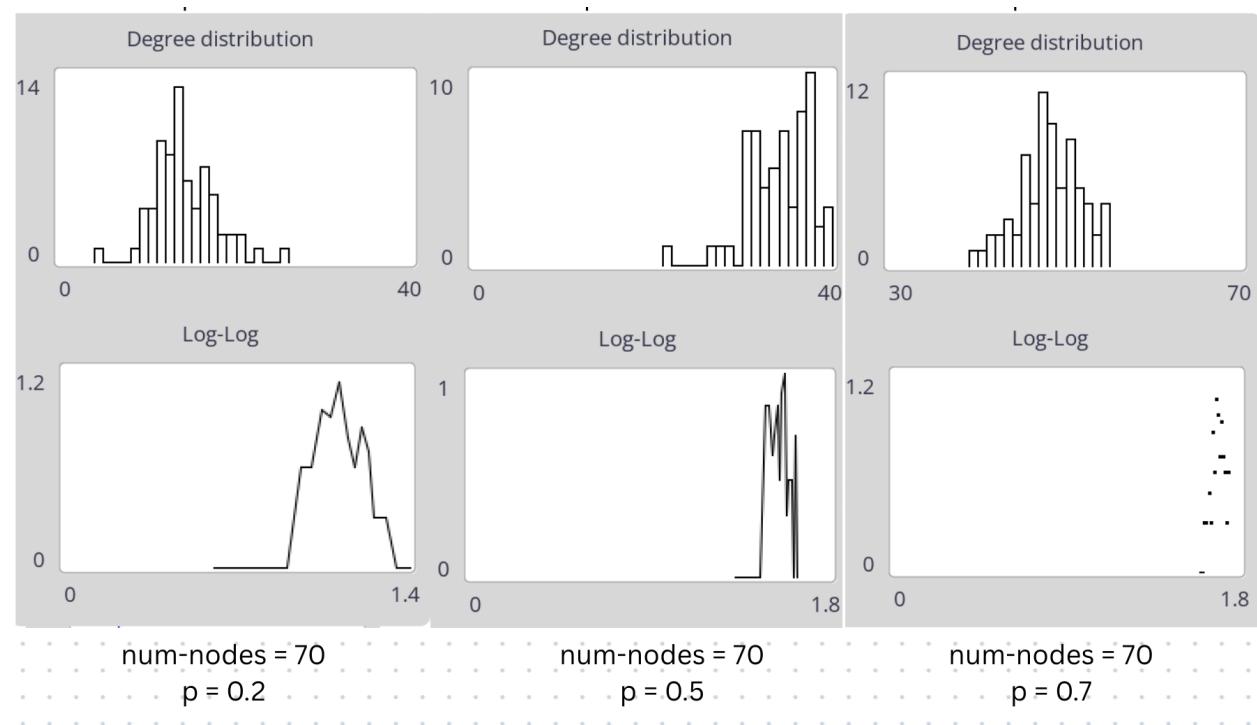
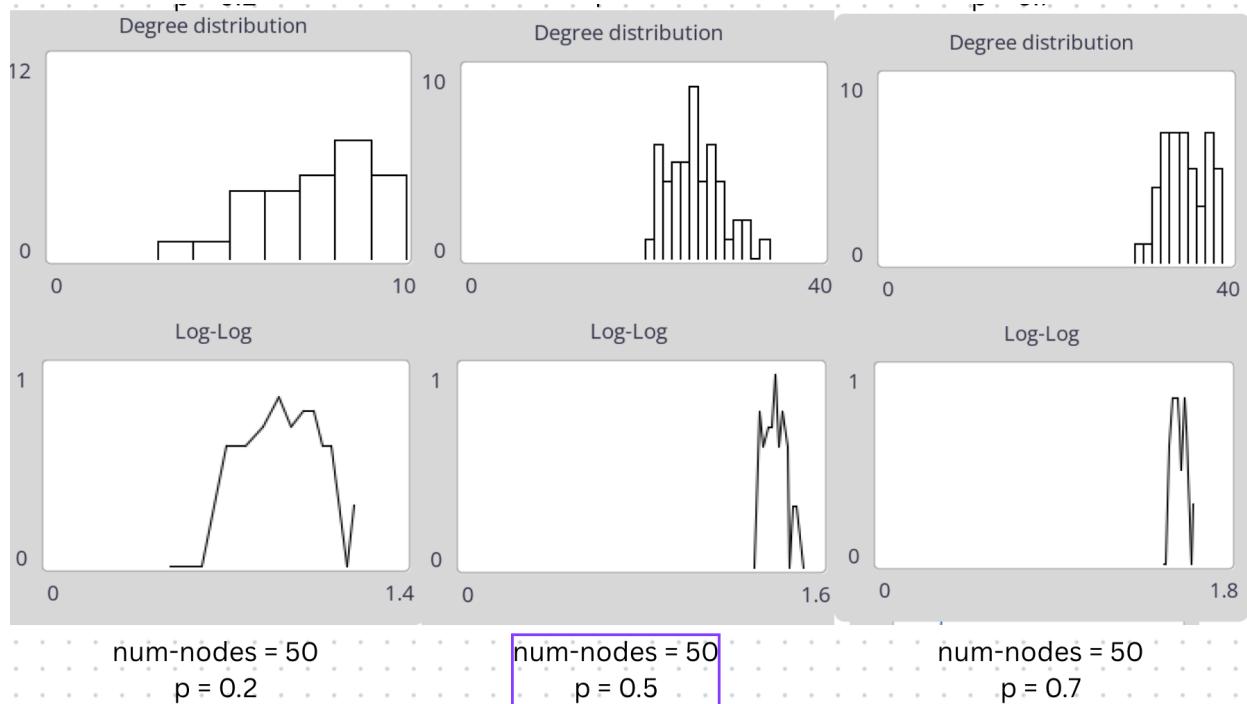
Part 1

I used the code we were provided on seminars for networks generation. I added slider to account for parameter k-neighbours in Watts-Strogatz Small-World Networks. The code will be attached in submission

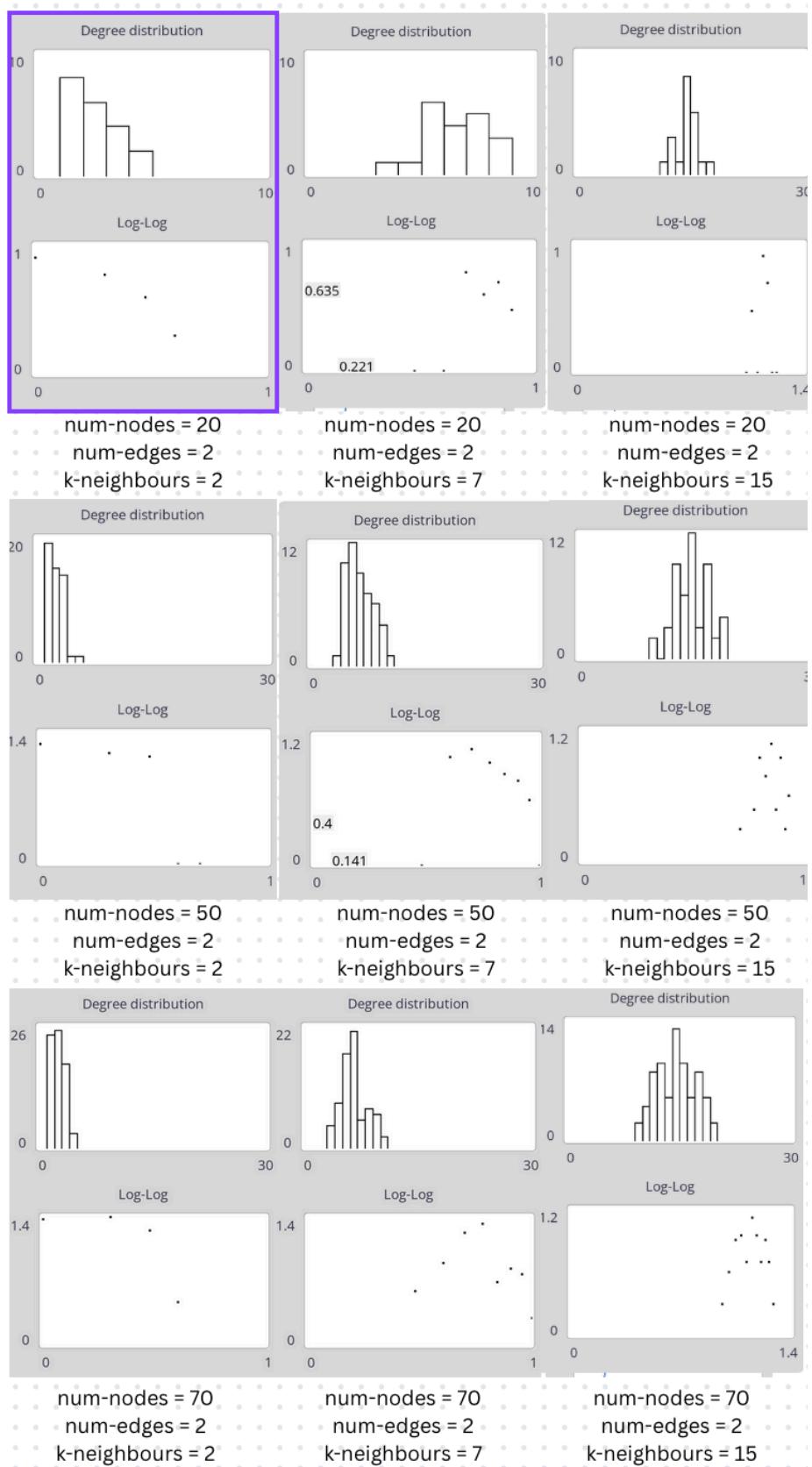
Part 2

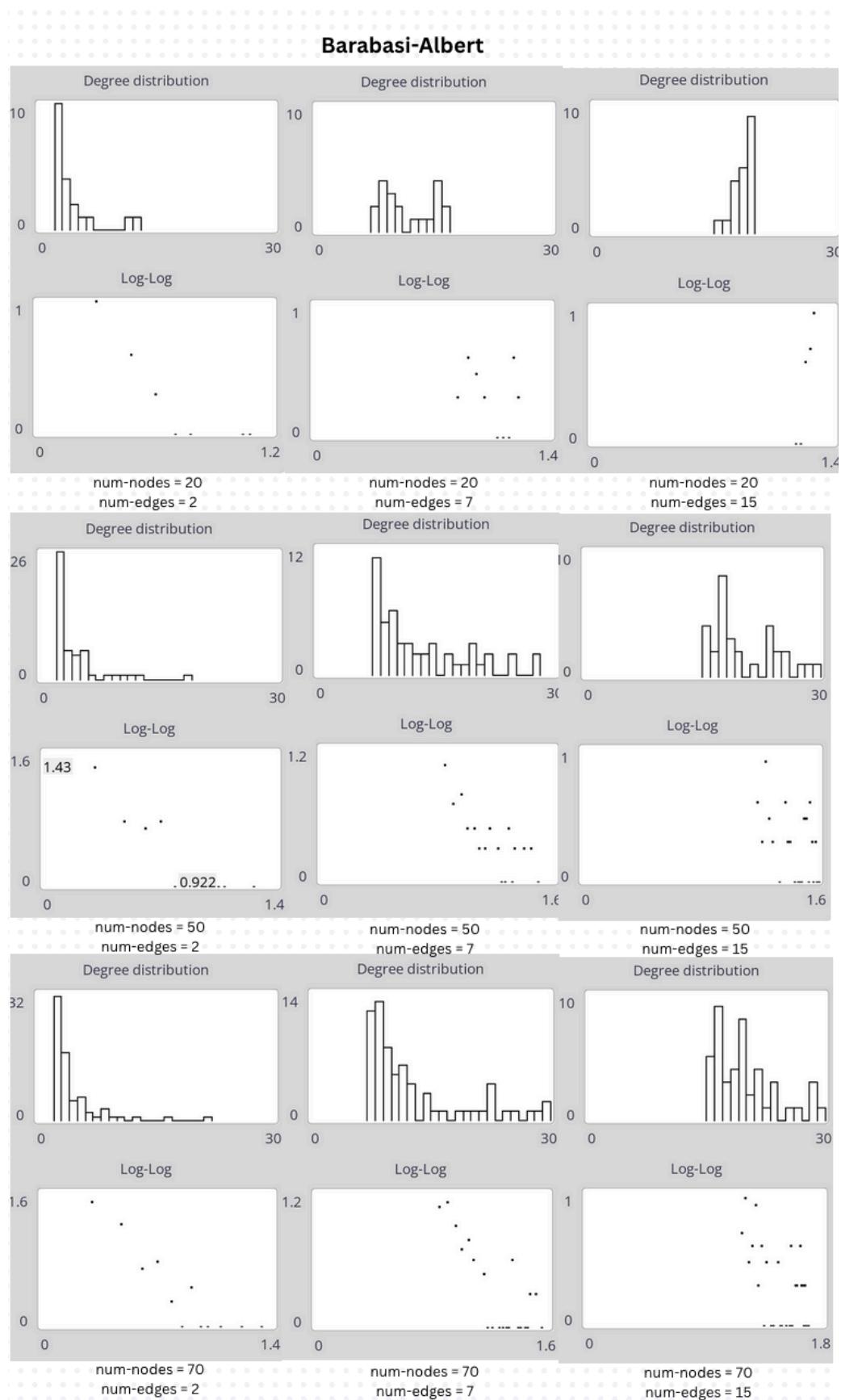
Task1



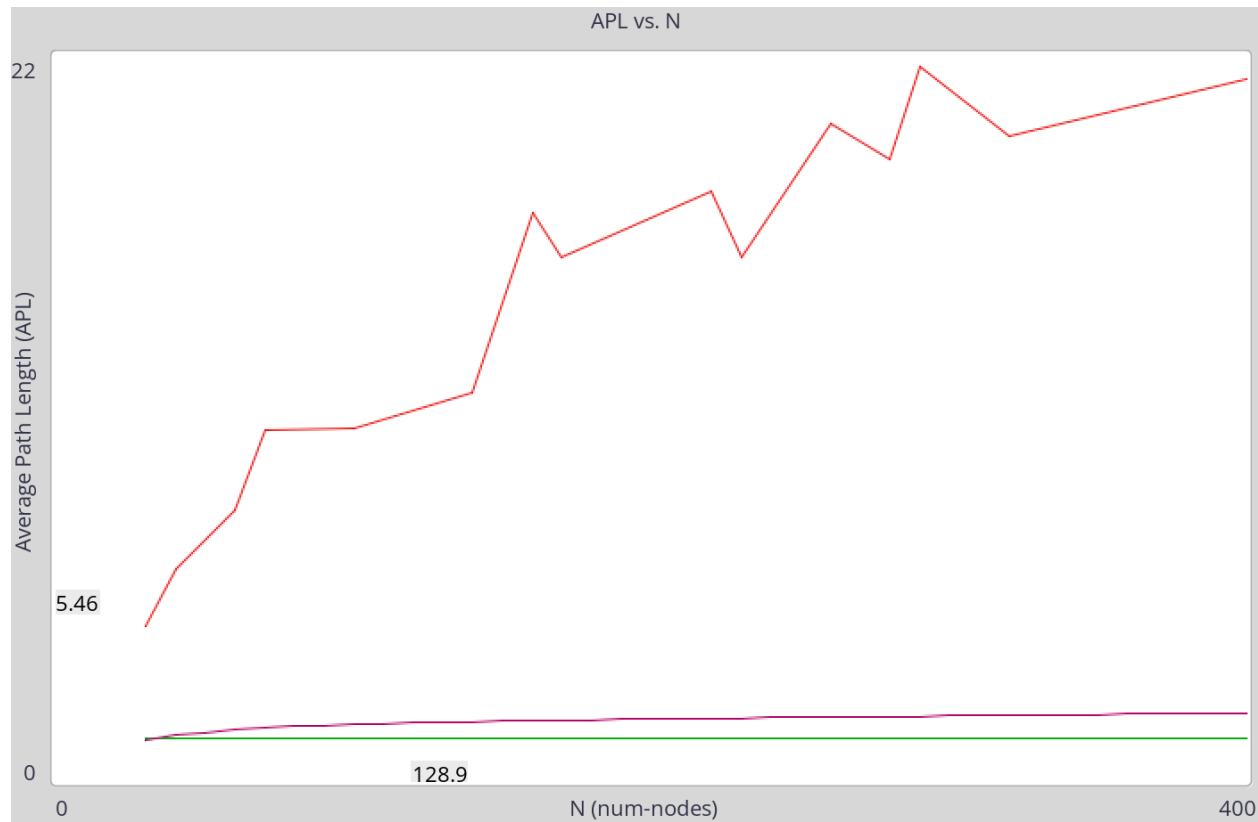


Small world





Part 2

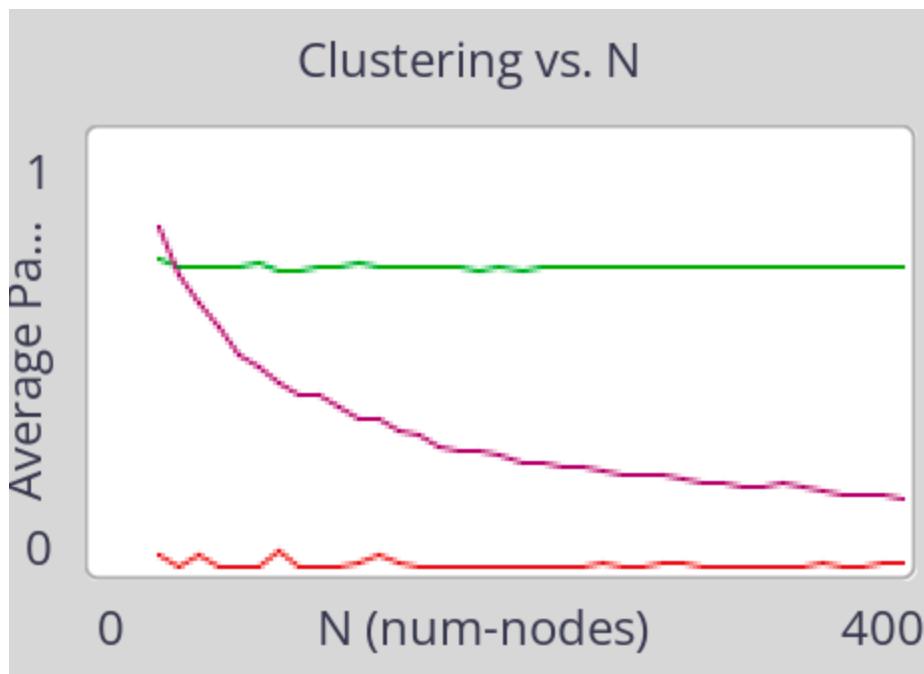


Green - Random graph

Red - Small world

Purple - Barabasi Albert

Part 3



Green - Random graph

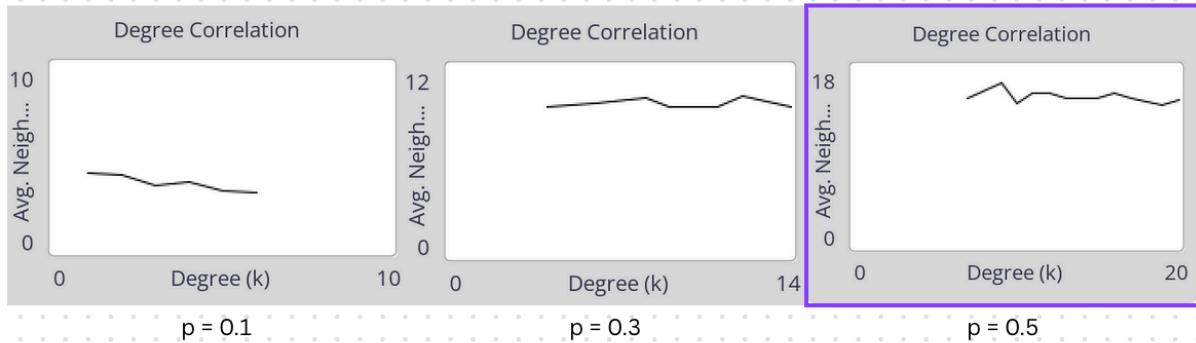
Red - Small world

Purple - Barabasi Albert

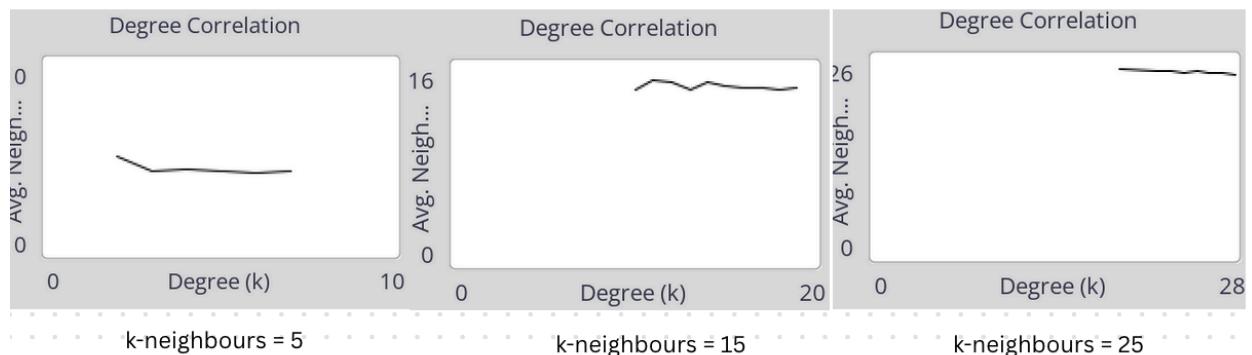
Task 3

1. For the small world model, from the plot presented above, it seems that the scale is logarithmic
2. From the plots of distribution of degree for Barabasi-Albert we can see, it has exponential distribution, and the log-log plot is (almost) linear function.
3. num-nodes = 30

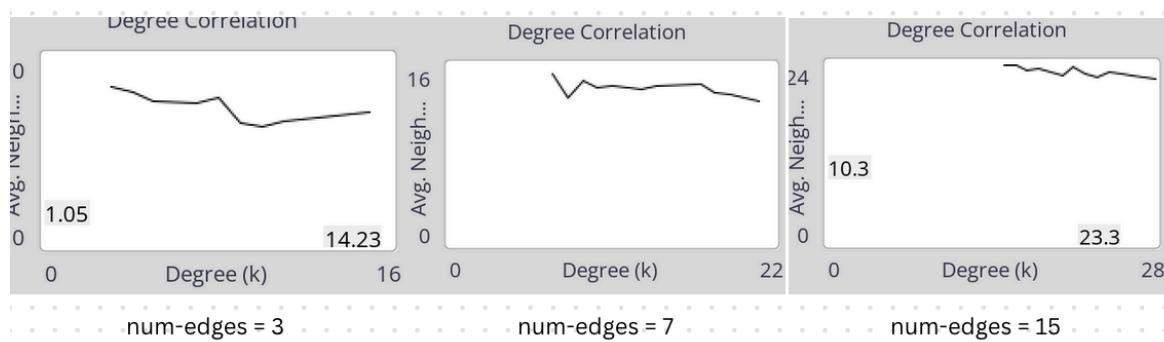
Random friendship paradox



Small world friendship paradox



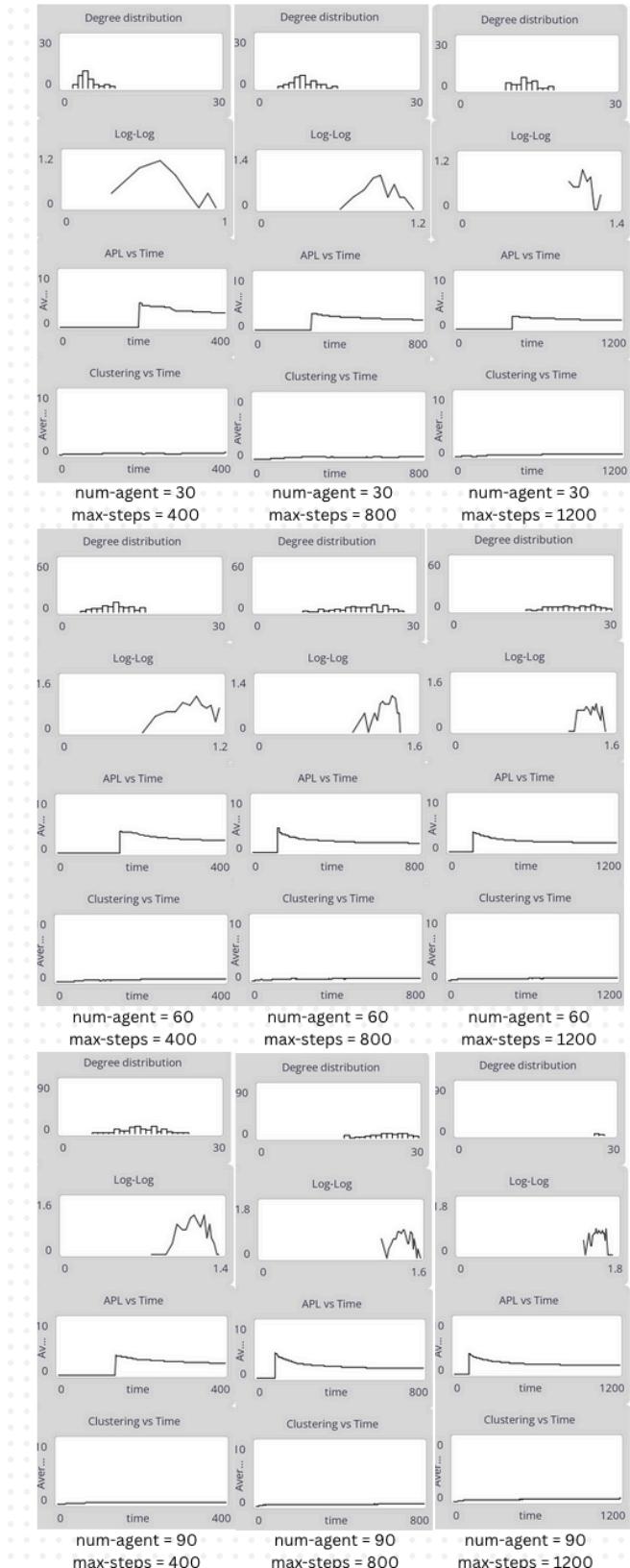
Barabasi-Albert friendship paradox



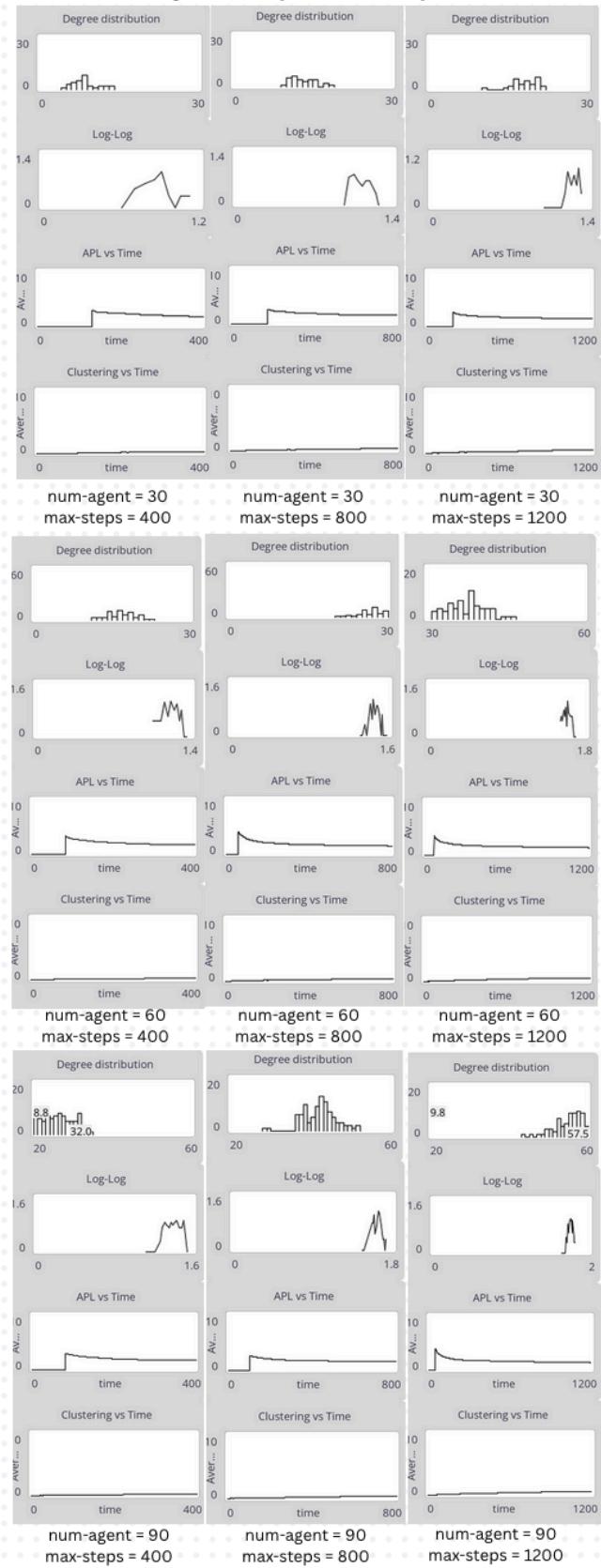
We can see that for random graph and small world we get function of form $y = C$, we also notice that for small world the constant is bigger. For the Barabasi-Albert we note that it decreases, which is an expected result.

Task 4

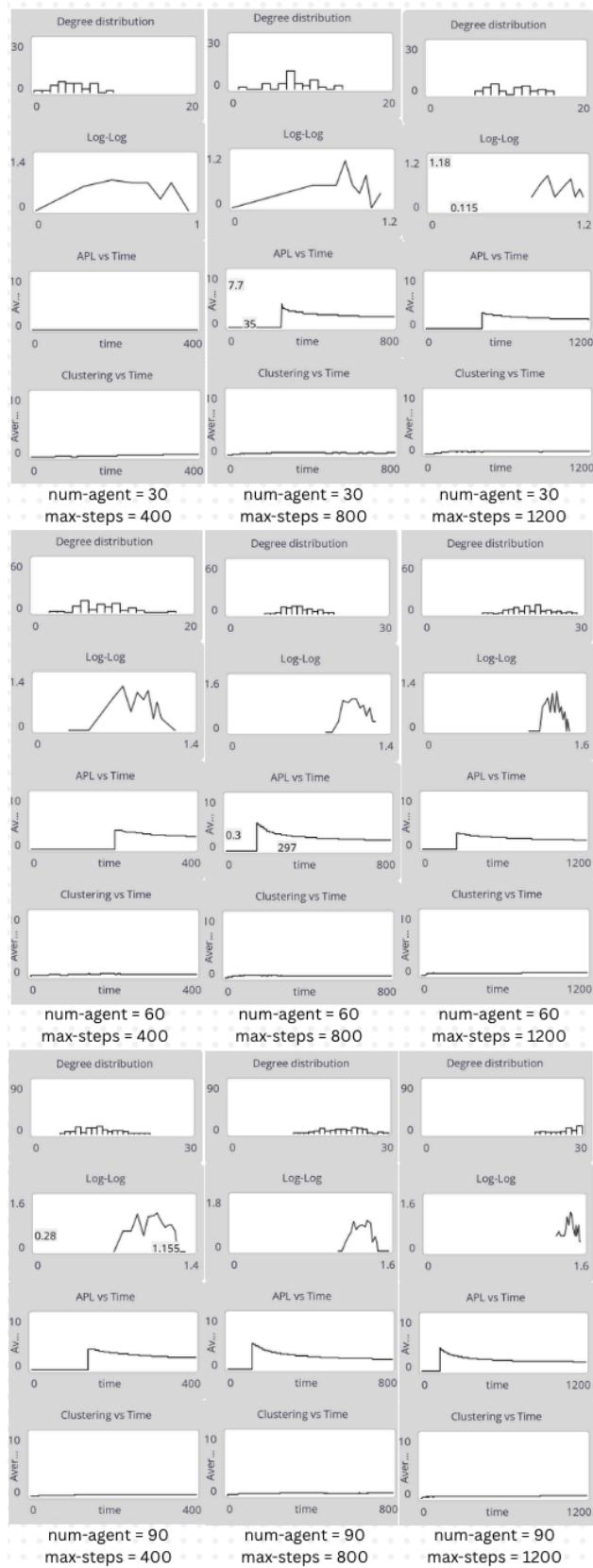
Pearson RW, step-size = 1



Levy RW, step-size = 1, alpha=1.5



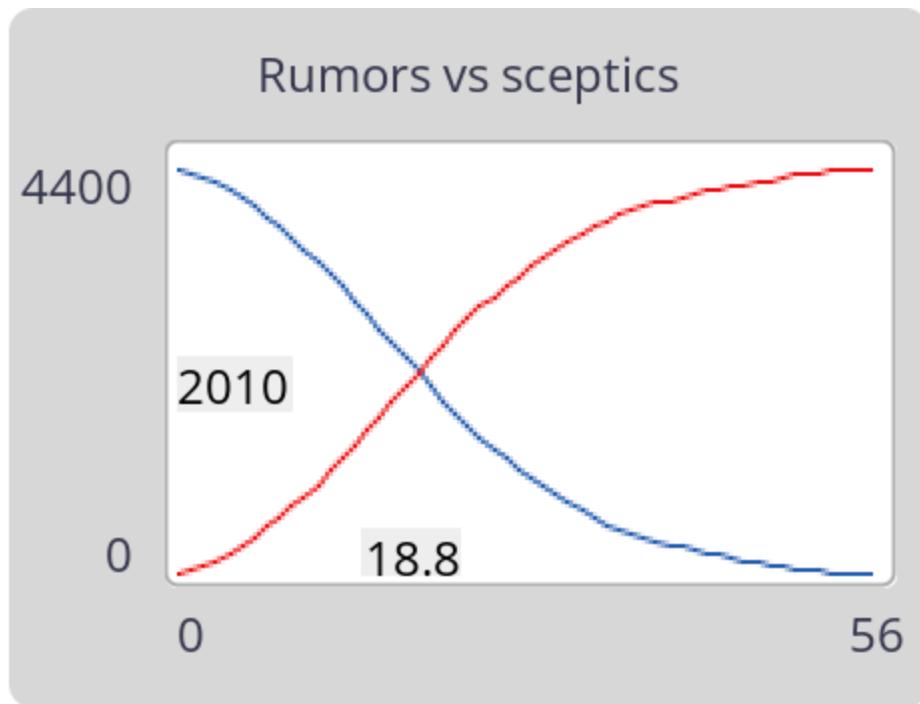
Lattice RW, step-size = 1, alpha=1.5



For Pearson and Lattice random walks, I would say it gets similar result to small world networks, as it gets “symmetric” distribution with peak at the center. Levy random walk looks similar to Barabasi-Albert, because its distribution looks like exponential.

Rumors spread model

Standard model

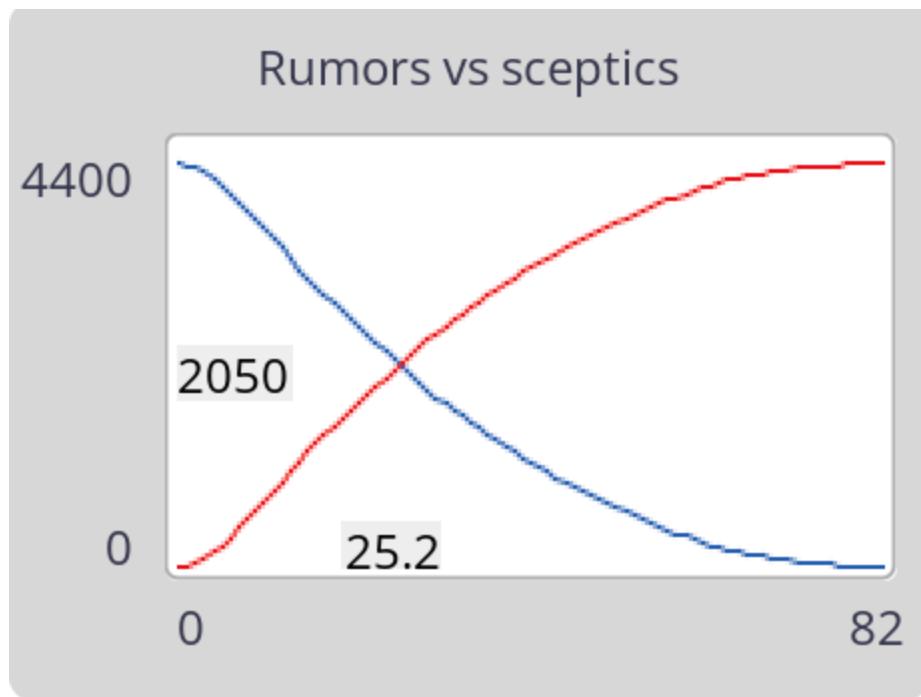


Red -- rumor spreaders

Blue -- non-believers

Changing number of initial rumor spreaders and changing type of neighborhood only shifts the intersection point of red and blue lines.

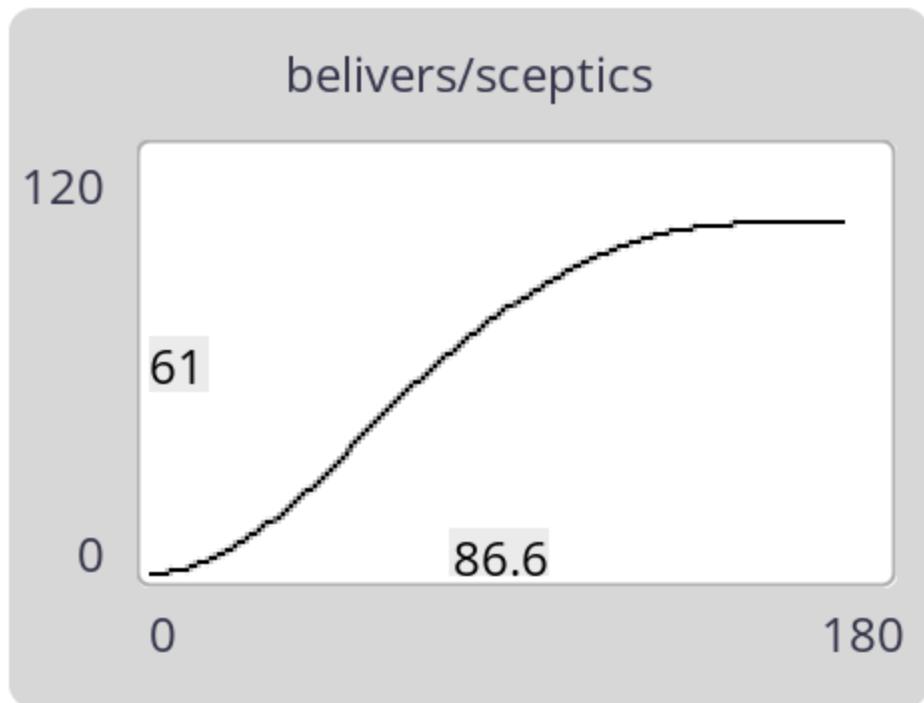
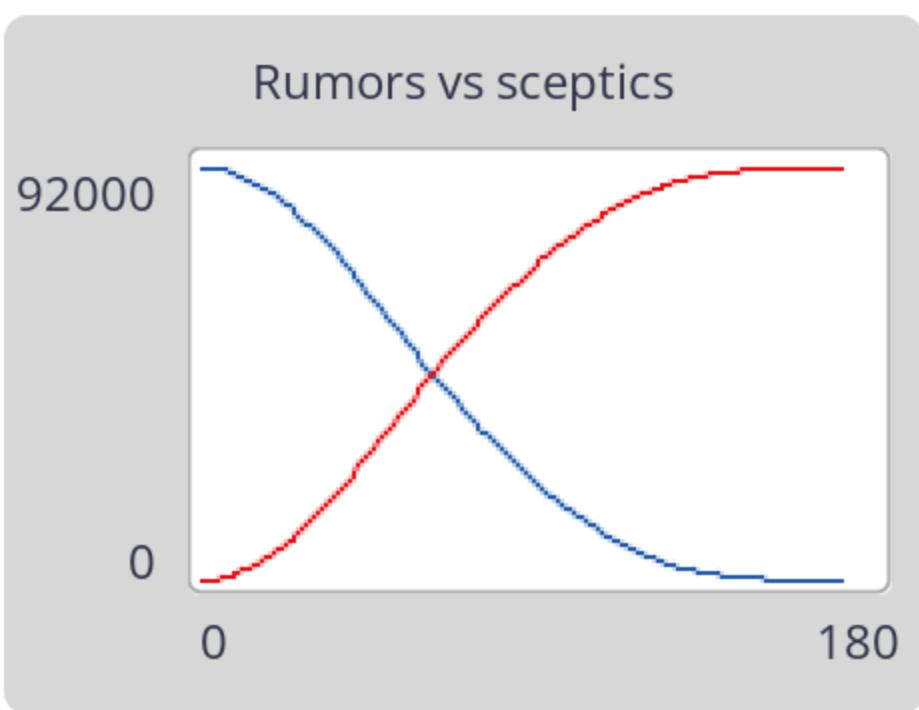
Thresholded model



480 sceptics

I see that it takes more time to make all people believe the rumor. This is expected result, as it takes generally more believer neighbours to turn non-believer to believer.

I made 300×300 sized map, 9 spreaders and 897 sceptics



And ran simulation few times. Usually it takes ≈ 200 ticks to get all the patches to be believers.

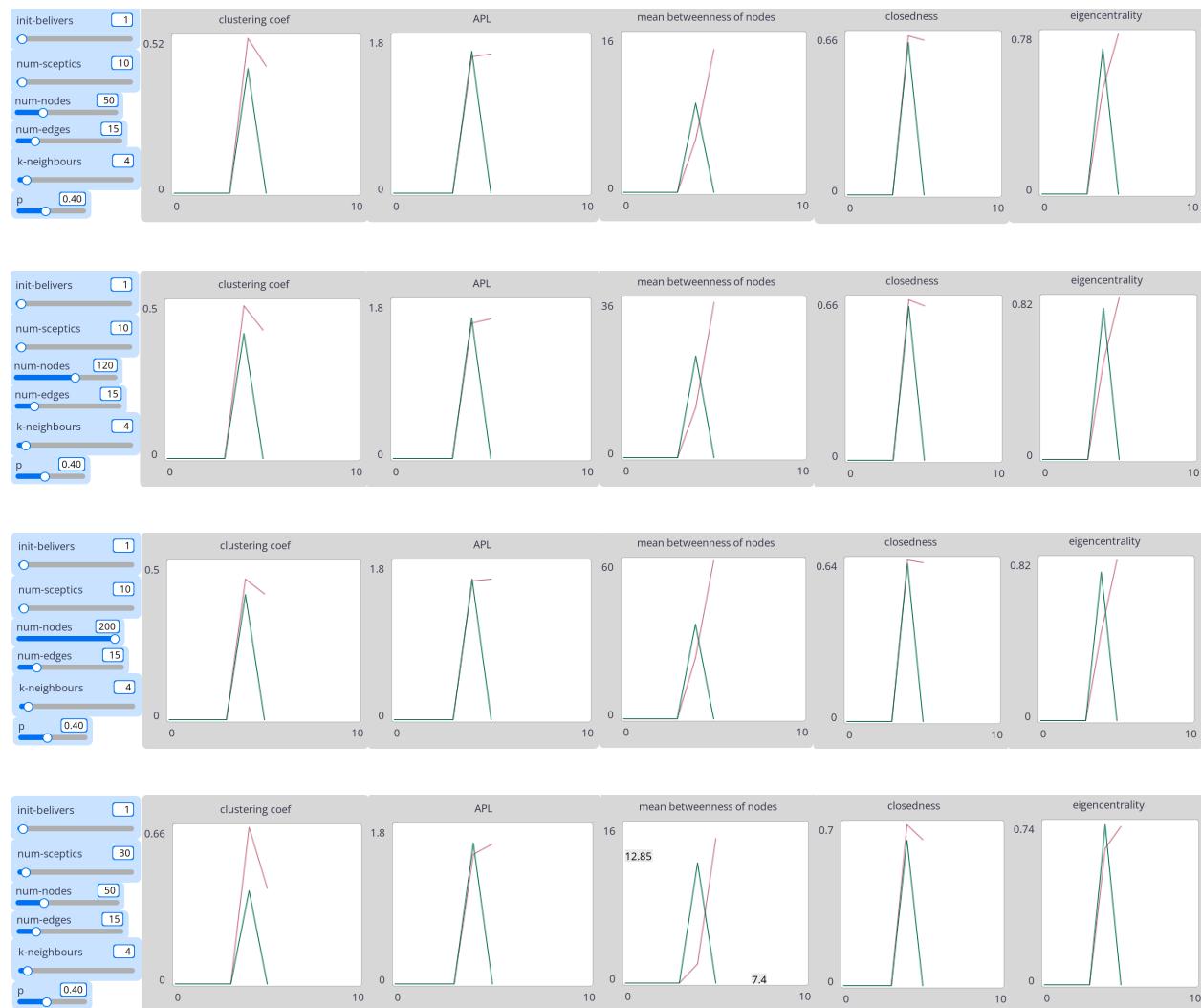
Belivers/sceptics plot show ration of belivers to sceptics on each tick.

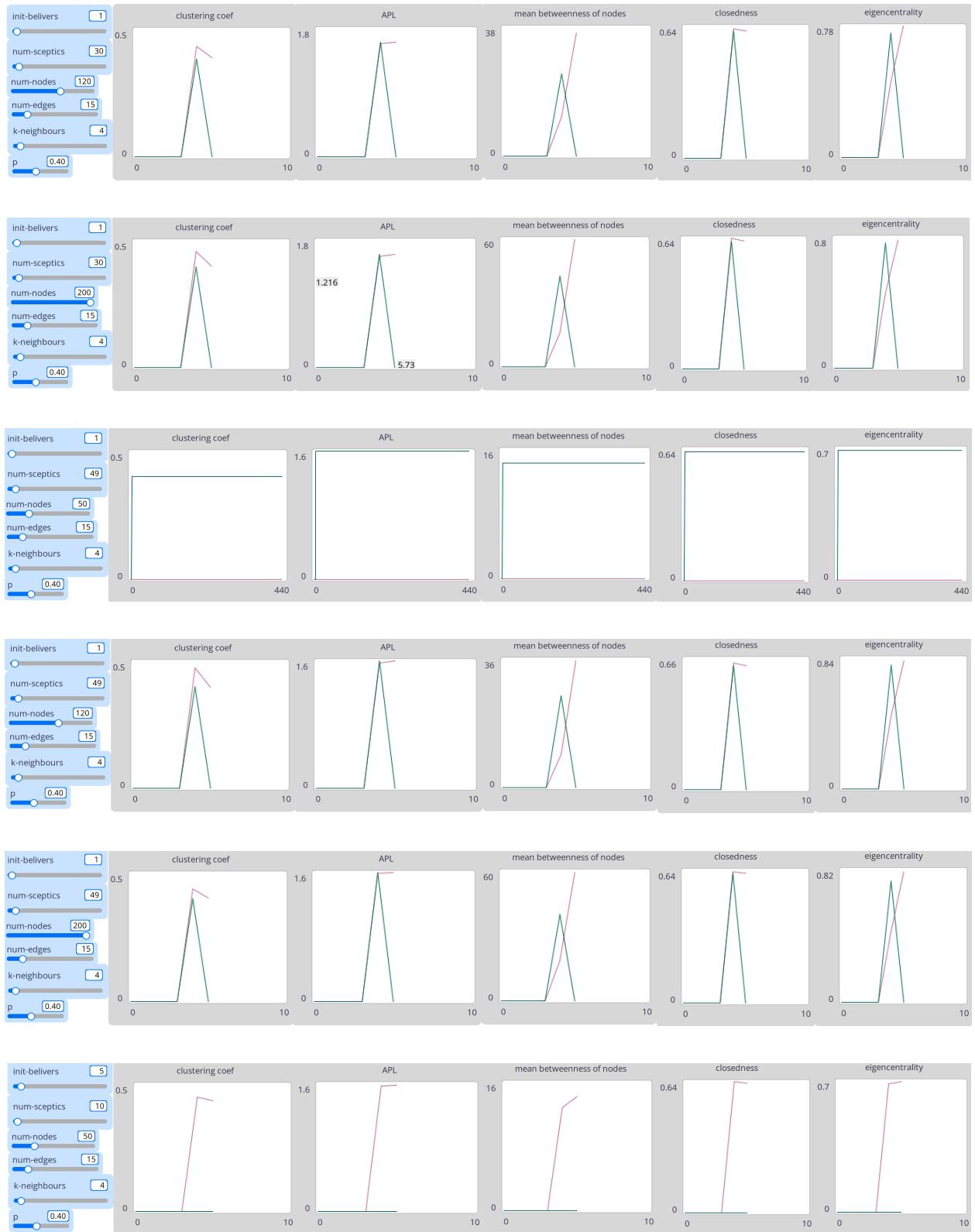
Task 6

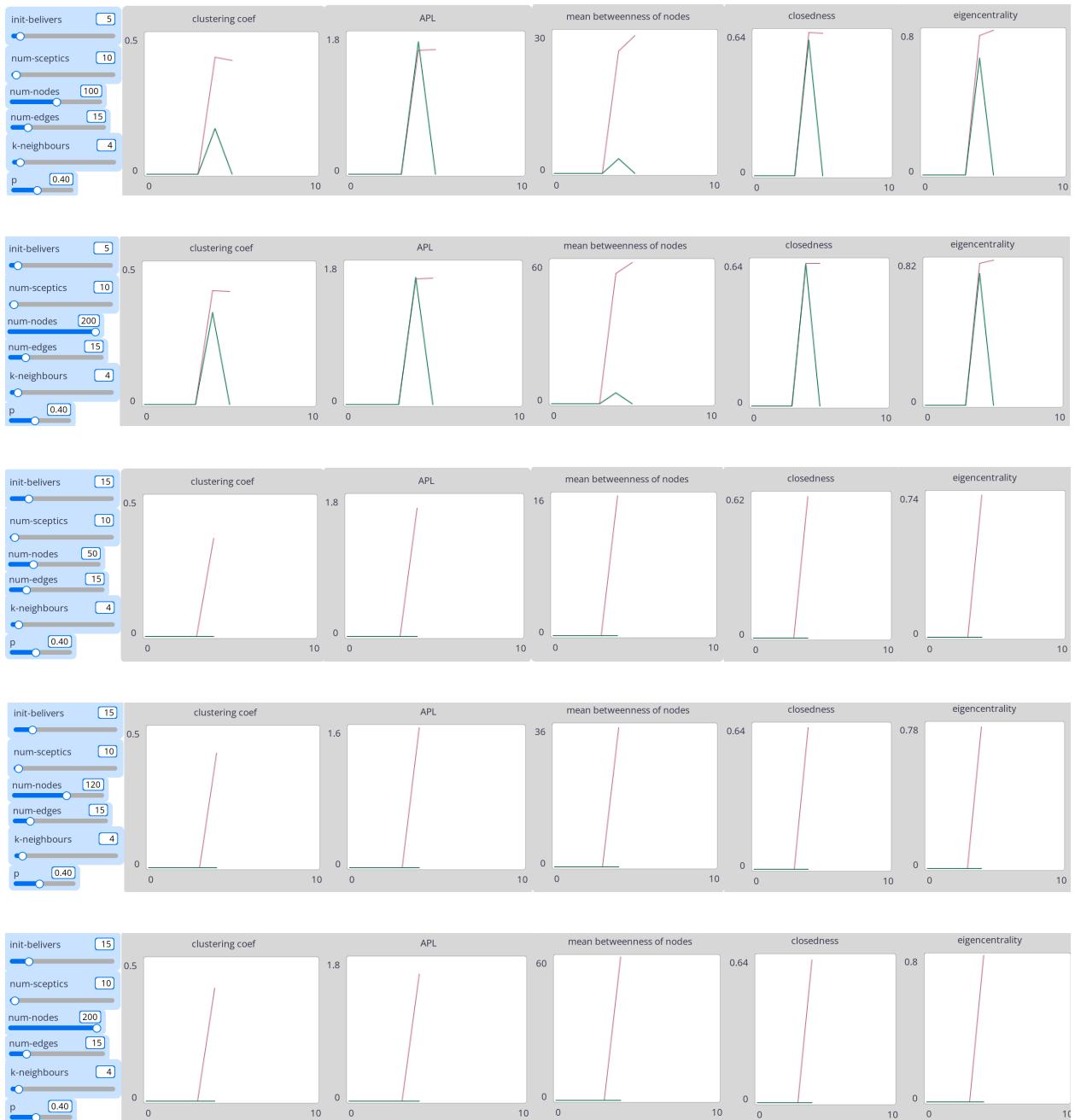
Believers - red

Non-believers - green

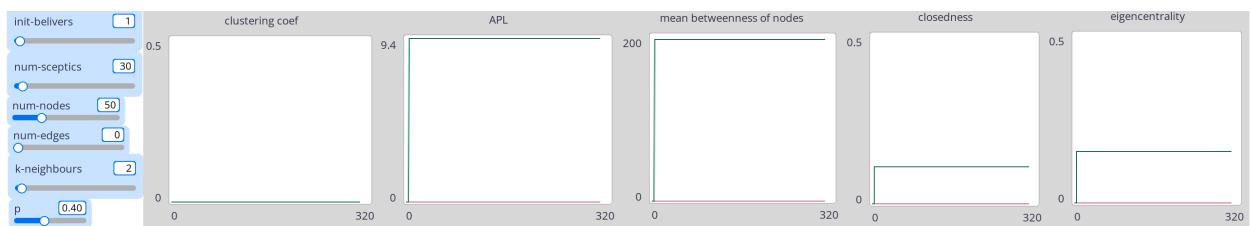
Random network, $p = 0.4$



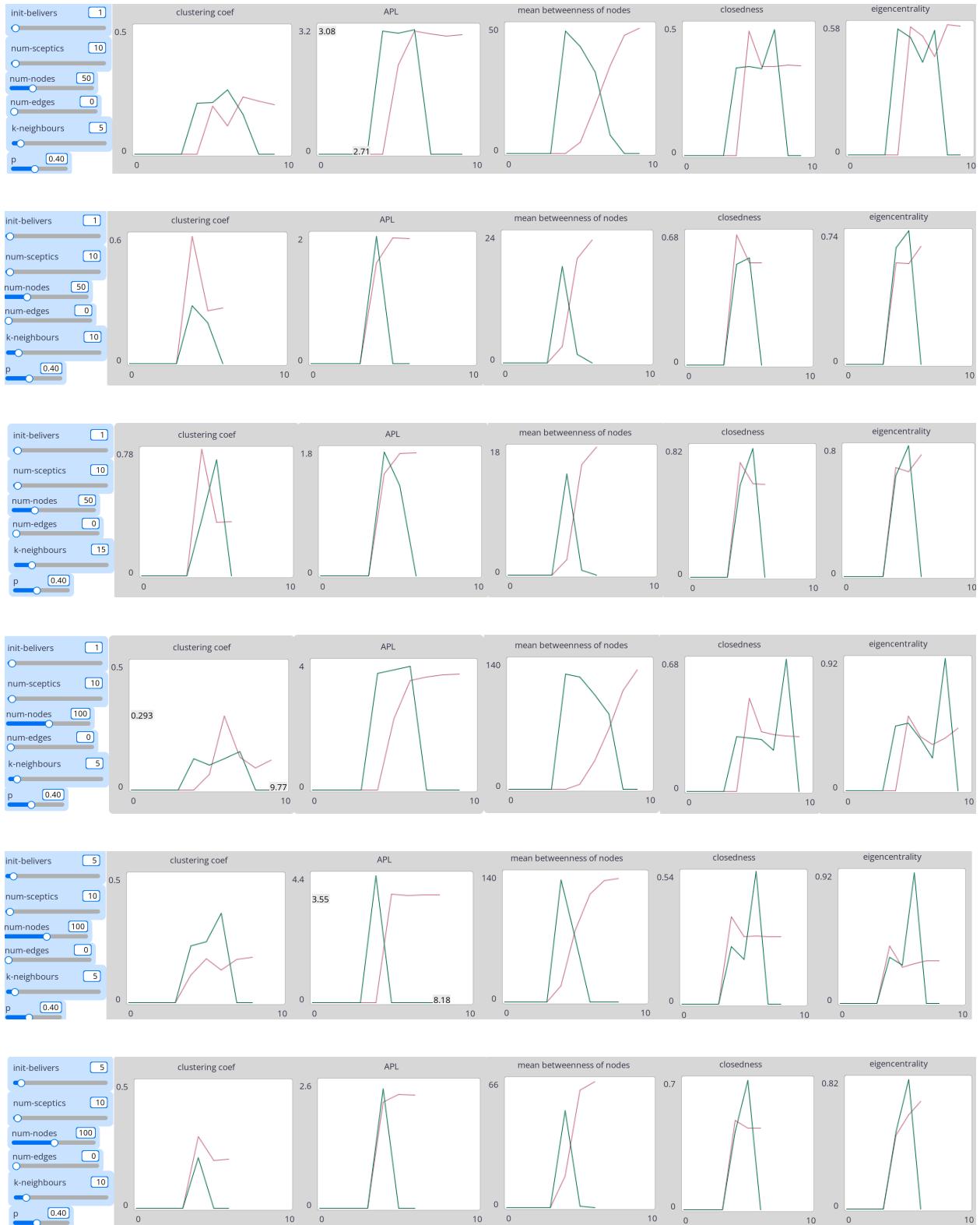


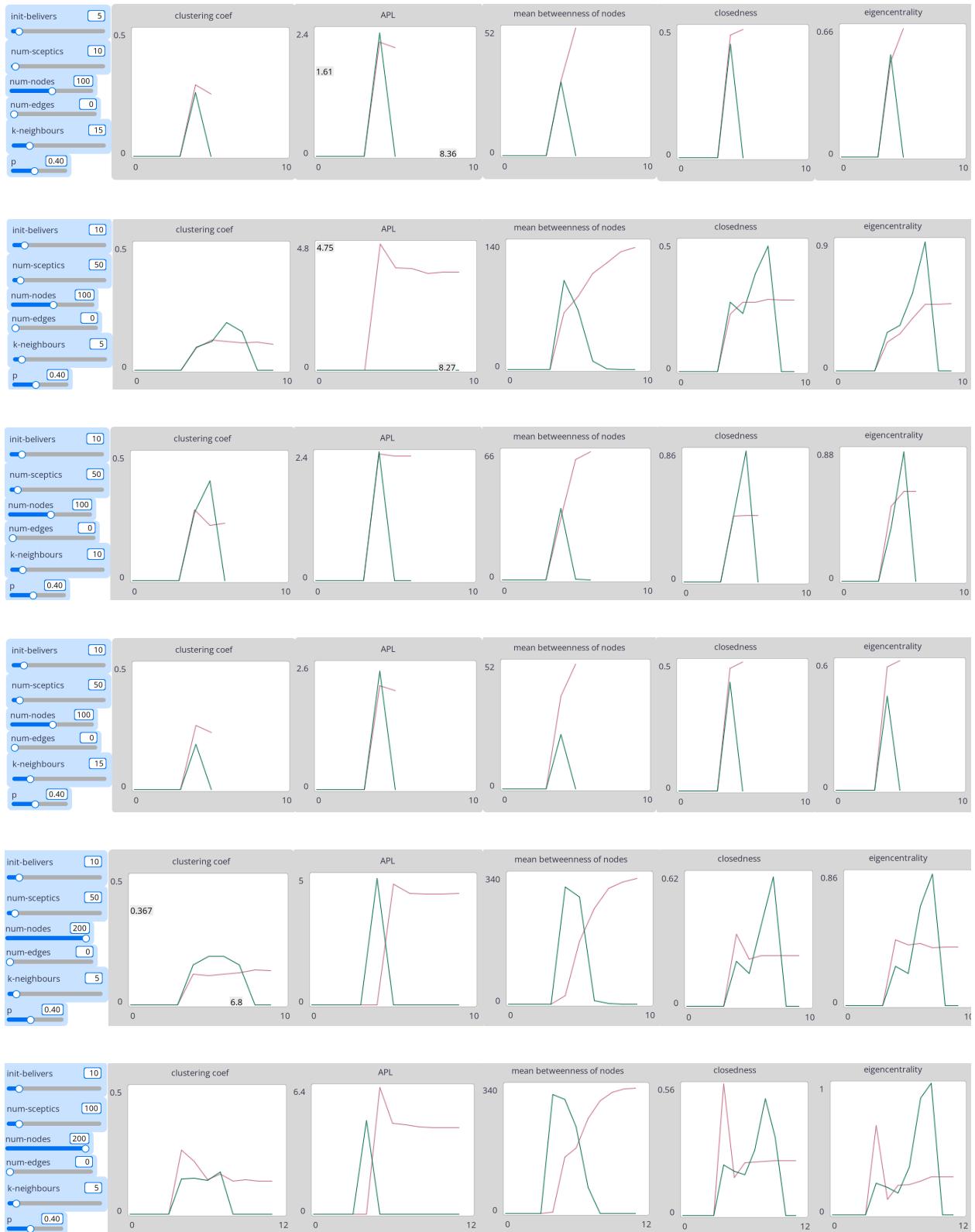


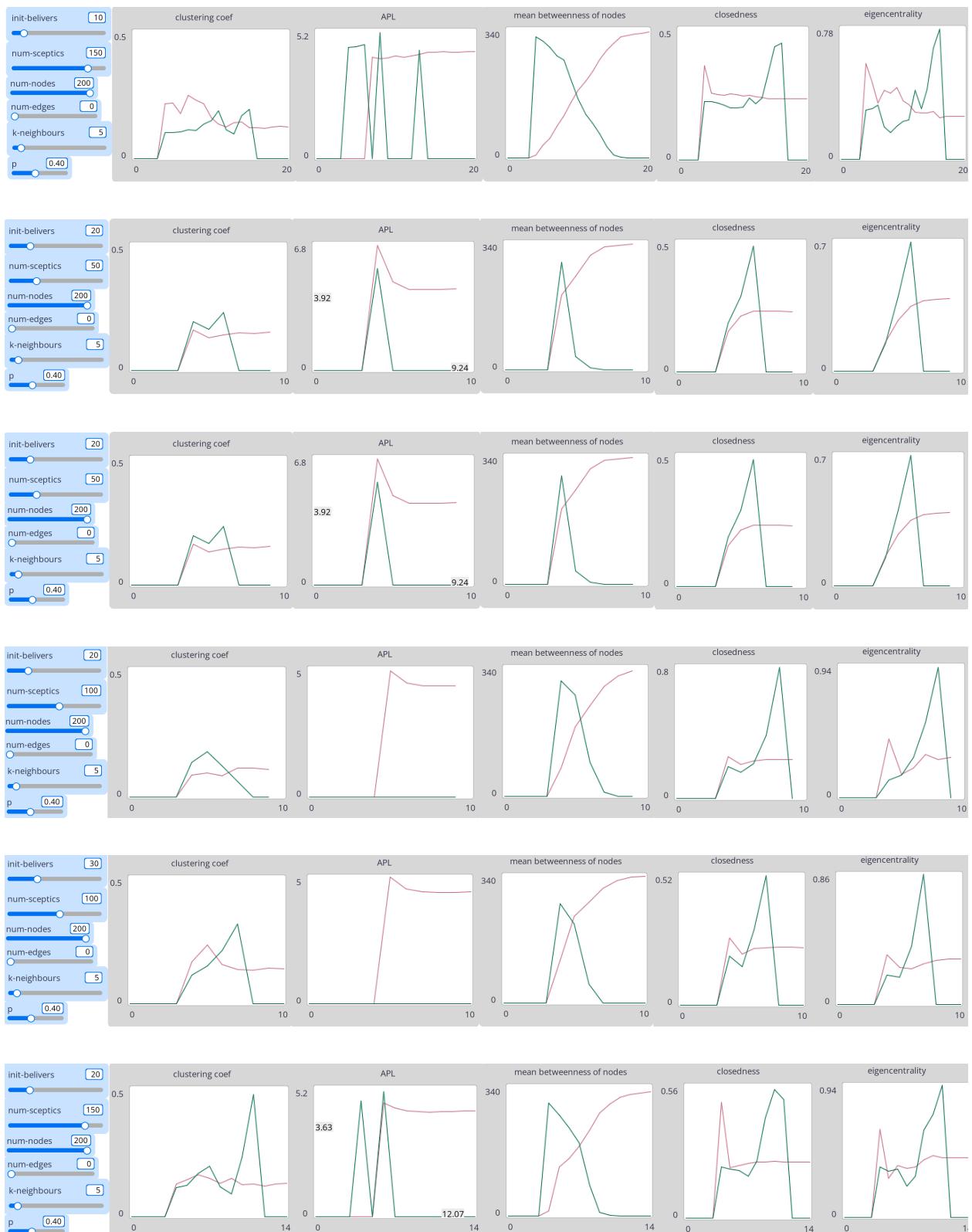
Small World

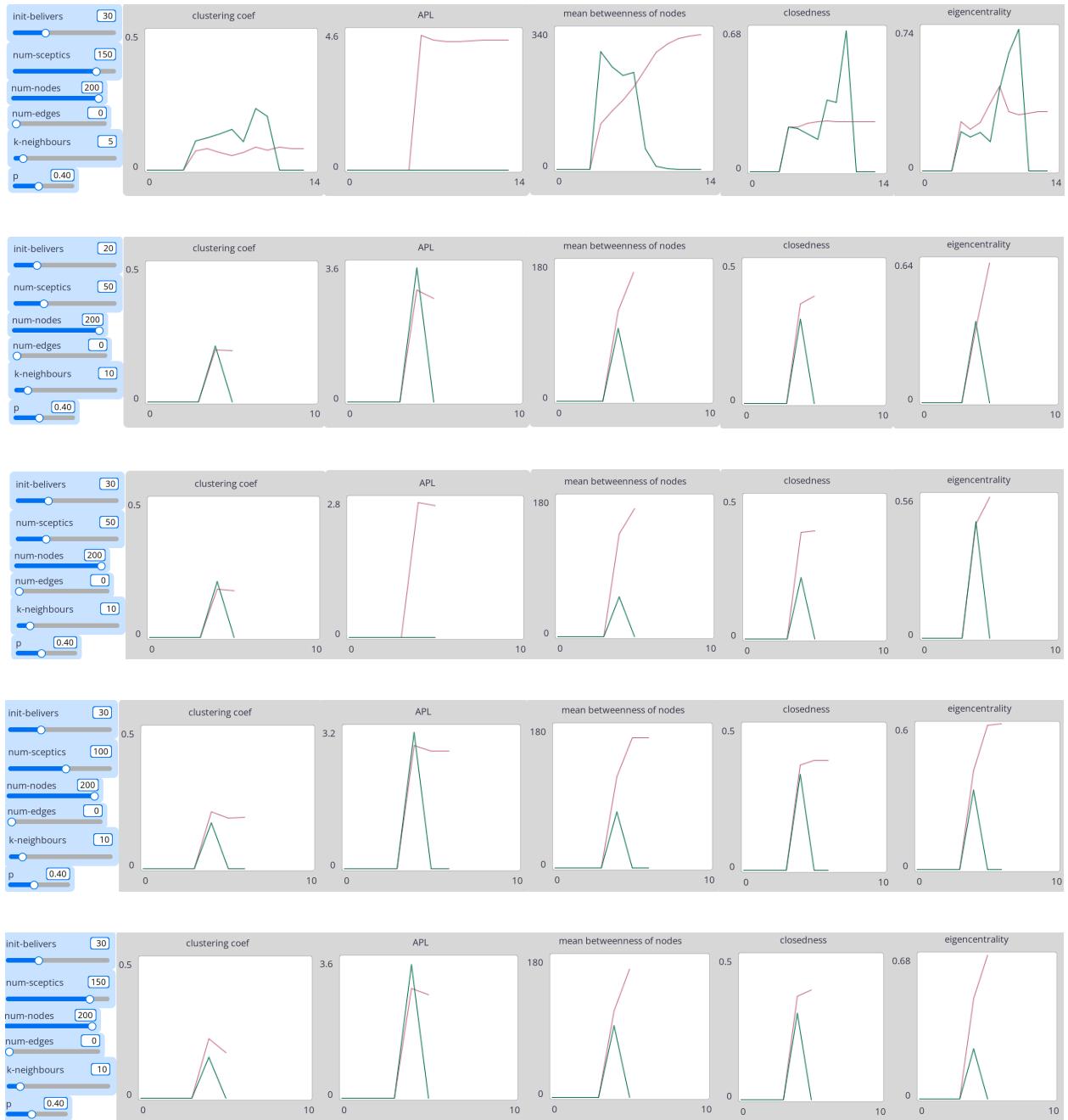


Never converges

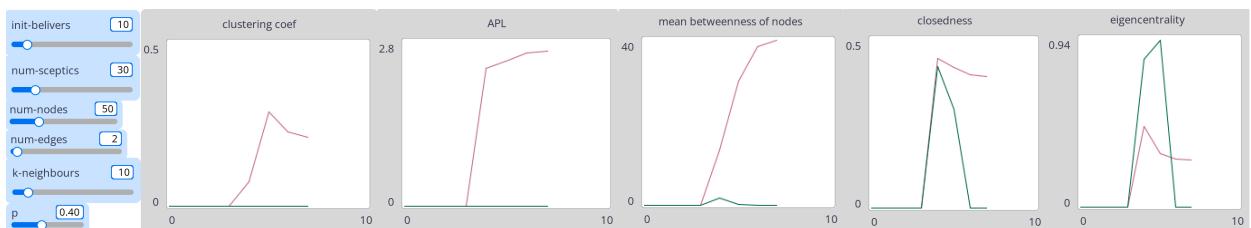


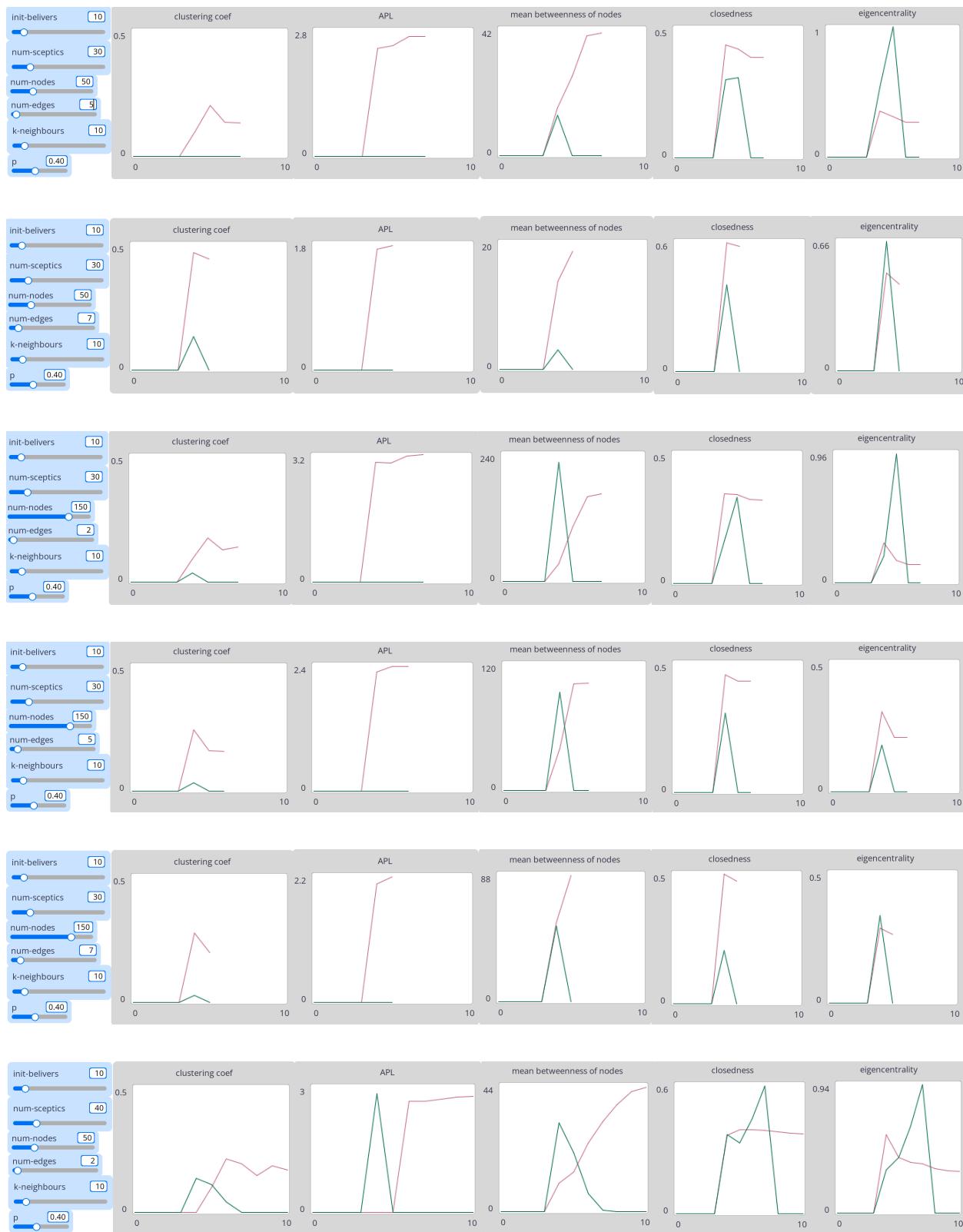


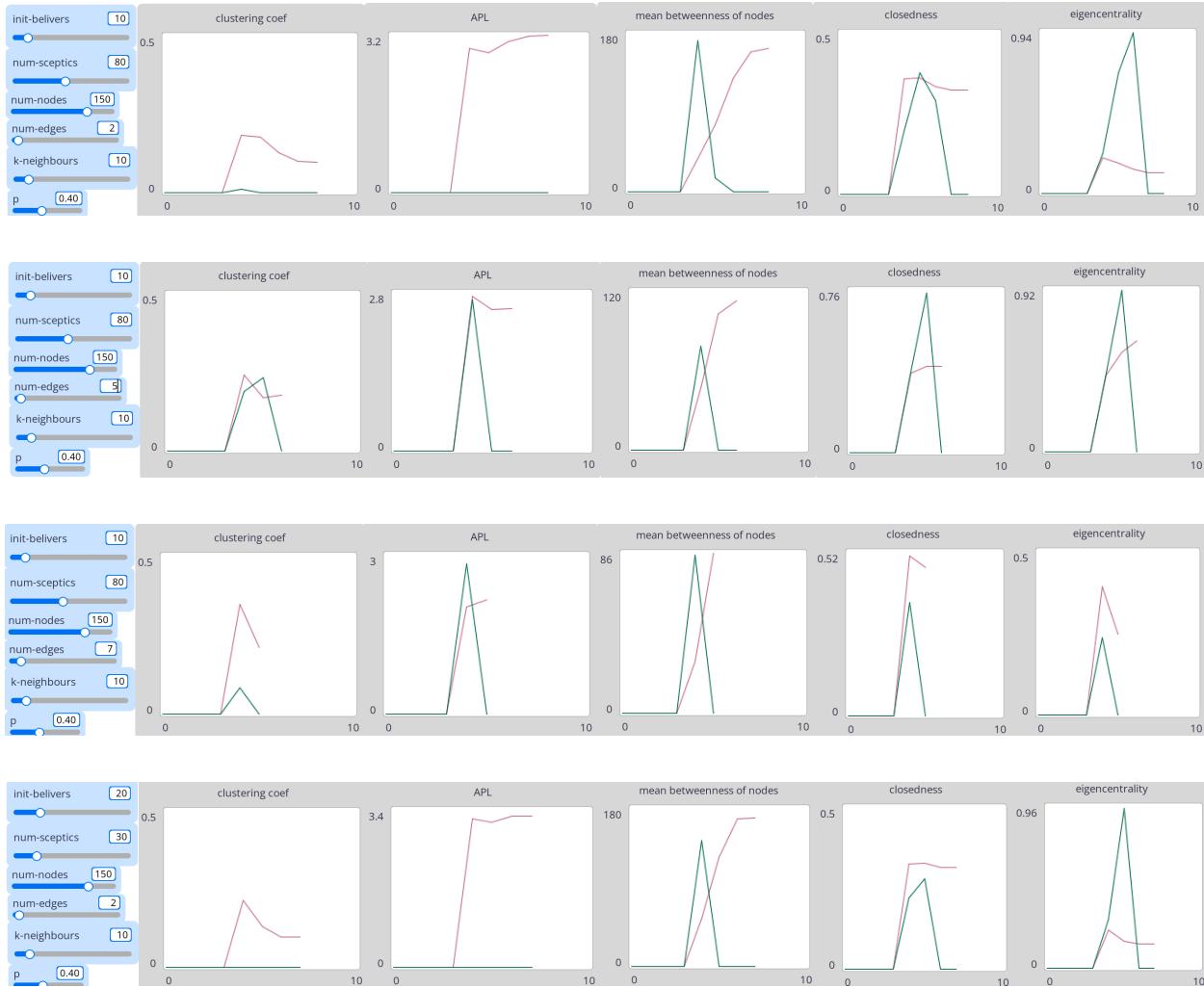




Barabasi-Albert







Report

On the plots you can see metrics described in assignment over time for two groups: believers and non-believers (marked by respective colors specified above). First thing I want to notice, for random graphs the simulation always end in 1-2 ticks. Thus, I decided that testing on higher probability of connection is meaningless.

For Barabasi-Albert I see that it tends to have higher eigencentrality, showing that rumors spread through some “well known” nodes, which is expected by networks construction. I also see, that mean closedness of Barabasi-Albert rumor believers is higher than in small world model.