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Development of a Query Language for Full-Text Search in Relational Databases

by

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APT Automatically Programmed Tools

DDL Data Definition Language

DSL Domain-Specific Language

EBNF Extended Backus-Naur Form

GPL General-Purpose Language

HTML Hypertext Markup Language

MS Microsoft

PDF Portable Document Format

SQL Structured Query Language

XML Extensible Markup Language

Index of Symbols

p	precision
r	recall
n	number of relevant retrieved documents
d	total number of retrieved documents
v	total number of relevant documents
$F_{oldsymbol{eta}}$	weighted harmonic mean
β	nonnegative weight

Index of Formulae

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1 Abstract

Abstract

2 Theory

2.1 Full-Text Search

Commercial database management has long focused on structured data and the industry requirements have matched those of structured storage applications quite well. The problem is that only a small part of the data stored is completely structured, while most of it is completely unstructured or only semi-structured, in the form of documents, emails, web pages, etc. (cf. Hamilton, Nayak 2001, p. 7) Full-text search describes a search technique in which all words of a document or a full-text database are matched with search criteria, whereby not only exact matches but also word reflections and the like can be searched. A full-text database, as opposed to a regular bibliographic database, contains not only metadata but also the complete textual content of books and similar documents. (cf. Tenopir, Ro 1990, pp. 2-3)

With large amounts of data, matching every word of all entries is time-consuming and non-performant. To improve this process, a full-text search is divided into an indexing and query phase. In the indexing phase, all words found to be irrelevant, e.g. 'and' or 'the', are ignored by matching them against stoplists, words are normalized, e.g. the capitalization of words, and are merged into an index. (cf. Coles, Cotter 2009, p. 11) In the query phase, full-text query predicates are used to execute search queries. These allow not only a search for exact matches but also generational forms. Generational forms can be, for example, words that stem from the same word or alternative search terms using a language-specific thesaurus. A query processor then calculates the most efficient query plan which delivers the required results. The previously created index is searched for documents and text passages that match the search, and the results are returned in a ranked order. (cf. Coles, Cotter 2009, pp. 11-12)

To determine a rank for a search result the quality has to be measured. Two key metrics are used when measuring the quality of search results: precision p and recall r. Precision is defined as the relation of relevant search results to irrelevant search results. If, for example, many results are desired about the Jupiter moon Europa, the search term 'Europa' has low precision, since results for the continent 'Europe', as well as for the mythological figure and the moon are displayed. The search term 'Europa Moon' will again have higher precision. Algebraically, precision can be represented as in Formula 1, where n represents the number of relevant retrieved documents and d represents the total number of retrieved documents.

Formula 1: Precision

$$p = \frac{n}{d} \tag{1}$$

Source: COLES, COTTER 2009, p. 14

The recall is defined as the relation between relevant search results and relevant documents that were not displayed. For example, if five documents in a database deal with the moon Europa and only two are displayed in a search recall is low. Formula 2 shows the mathematical definition, where v represents the total number of relevant documents.

Formula 2: Recall

$$r = \frac{n}{v} \tag{2}$$

Source: COLES, COTTER 2009, p. 14

Although it is nearly impossible to maximize both recall and precision it is still relevant to keep both values as high as possible. Formula 3 offers the possibility to prefer one of the two metrics precision and recall when calculating the quality of a search result. The nonnegative weight β weights both metrics equally for a value of 1.0. A value less than 1.0 prefers recall, while a value above 1.0 prefers precision.

Formula 3: Weigthed harmonic mean

$$F_{\beta} = \frac{\left(1 + \beta^2\right) \cdot (p \cdot r)}{\beta^2 \cdot p + r} \tag{3}$$

Source: COLES, COTTER 2009, p. 15

This means F_{β} represents the desired search quality and should be as high as possible, deciding whether to focus on recall or precision or both. (cf. COLES, COTTER 2009, pp. 13-15)

2.1.1 MS SQL Server Search Architecture

Structured Query Language (SQL) Server uses the same access method and infrastructure for full-text search as other Microsoft (MS) products and the Index Service for file

systems. This decision enables standardized semantics for full-text search of data in relational databases, web-hosted data, and data stored in the file system and mail systems. On SQL servers, not only simple strings can be indexed, but also data structures, such as Hypertext Markup Language (HTML) and Extensible Markup Language (XML), and even complex documents, such as Portable Document Format (PDF), Word, PowerPoint, Excel and other custom document formats. (cf. HAMILTON, NAYAK 2001, p. 7)

The architecture can be divided into five modules, which interact with each other to perform a full-text search. (See Figure 1)

The **content reader** scans indexed data stored in SQL Server tables to assemble data and its associated metadata packets. These packets are then injected into the main search engine, which triggers the search engine filter daemon to consume the data.

Depending on the content, the **filter daemon** calls different filters, which parse the content and output so-called chunks of the processed text. A chunk is a related section with relevant information about this section like the language-id of the text. These chunks are output separately for any properties, which can be elements like the title, an author or other content-specific elements.



Figure 1: Architecture of MS SQL Server Full-Text Search

Source: Hamilton, Nayak 2001, p. 8

Word breakers split the chunks into keywords and additionally provide alternative keywords and the corresponding position in the text. Word breakers can recognize human languages and on SQL Server several word breakers for different languages are installed by default. The generated keywords and metadata are passed on to the MS Search process, which processes the data with an indexer.

The **indexer** generates an inverted keyword list with a batch containing all keywords of one or more items. These indexes are compressed to use memory efficiently, this may lead to high costs for updates of these indexes. Therefore a stack of indexes is maintained. New documents first create their small indexes, which are regularly merged into a larger index, which in turn is merged into the base index. This stack can be deeper than three, but the concept remains and allows a strongly compressed index without driving the update costs too high. If a keyword is searched, all indexes are accessed, so the depth should still be kept reasonable.

A query processor manages the insertion and merge operations and collects statistics on distribution and frequency for ranking purposes and query execution. (cf. HAMILTON, NAYAK 2001, pp. 8-9)

2.1.2 MS SQL Server Full-Text Query Features

Full-text indexes can be created on SQL Servers with the Data Definition Language (DDL) statement CREATE INDEX and can make use of other SQL Server utilities; these include backup and restore and attachment of databases. There are three options to create and manage indexes on SQL Servers. **Full Crawl** always rebuilds the whole full-text index by scanning the entire table. **Incremental Crawl** logs the timestamp of the last re-index and retains changes by storing them in a column. **Change Tracking** enables a near real-time validity between the full-text index and the table by tracking changes to the indexed data using the SQL Server Query Processor. (cf. HAMILTON, NAYAK 2001, p. 9)

Full-text search is represented in SQL with three possible constructs: (cf. HAMILTON, NAYAK 2001, p. 9)

- Contains Predicate: A contains predicate is true if one of the specified columns contains terms that satisfy the specified search condition. E.g. Contains (author , ('Ag* or "Marc Miller"')) will match entries where the column author contains words like 'Ag', 'Agatha', or 'Marc Miller'.
- 2. Freetext Predicate: Freetext predicates are true if one of the specified columns contains terms that stem from the terms in the specified search condition. E.g. Freetext (content, 'fishing') will match entries where content contains words like 'fishing', 'fish', or 'fisher'.

3. ContainsTable and FreetextTable: ContainsTable and FreetextTable are functions that match entries similar to their corresponding function, but additionally return multiple matches including a ranking for each entry and the entire corpus.

The search conditions of these constructs can be of various types to find the intended results: (cf. HAMILTON, NAYAK 2001, p. 9)

- 1. Keyword, phrase, prefix: E.g. 'fishing', 'Marc Miller', 'Ag*'
- 2. Inflections and Thesaurus: E.g. Contains(*, 'FORMSOF(INFLECTIONAL, fishing) AND FORMSOF(THESAURUS, boat)') will find all entries containing words that stem from 'fishing' and all words sharing the meaning with 'boat' (Thesaurus support).
- 3. Weighted terms: Keywords and phrases can be assigned a relative weight to impact the rank of entries. E.g. ContainsTable(*, 'ISABOUT(generator weight (.7), full-text weight (.3))') will rank entries higher in the result corpus which mention 'generator' over 'full-text'.
- 4. Proximity: E.g. Contains (*, 'corn NEAR salad') contains the proximity term 'NEAR' to match entries where 'corn' appears close to 'salad'.
- 5. Composition: E.g. Contains (*, 'full-text AND NOT database') uses two search query components that are composed using a term like 'AND', 'OR', or 'AND NOT'.

2.2 Domain-Specific Languages

Commonly known programming languages, such as C or Java, are also called a General-Purpose Language (GPL). GPLs are designed to handle any problem with relatively equal levels of efficiency and expressiveness. However, many applications do not require a multifunctional GPL and can describe a problem more naturally using a Domain-Specific Language (DSL). DSLs are languages that have been developed specifically for a particular application or domain, to be able to develop faster and more effectively. (cf. HUDAK 1997, p. 1) By tailoring notations and constructs to the domain in question, DSLs offer significant gains in expressiveness and usability compared to GPLs for the domain in question, with corresponding productivity gains and lower maintenance costs. (cf. MERNIK et al. 2005, p. 317) DSLs are by no means a product of modern software development but have existed since the beginning of programming. One of the first DSLs ever designed

was Automatically Programmed Tools (APT), which was used for the development of numerically controlled machine tools in 1957. (cf. Ross 1978, pp. 283-284)

DSLs can be found everywhere in the world of IT, for example, this thesis was written with the help of LATEX to design layout and formatting. Table 1 lists some well-known DSLs and their application/domain to give examples of what is classified as a DSL.

Table 1: Popular DSLs

DSL	Application
Lex and Yacc	program lexing and parsing
PERL	text/file manipulation/scripting
VDL	hardware description
T _E X, L ^A T _E X, troff	document layout
HTML, SGML	document markup
SQL, LDL, QUEL	databases
pic, postscript	2D graphics
Open GL	high-level 3D graphics
Tcl, Tk	GUI scripting
Mathematica, Maple	symbolic computation
AutoLisp/AutoCAD	computer aided design
Csh	OS scripting (Unix)
IDL	component technology (COM/CORBA)
Emacs Lisp	text editing
Prolog	logic
Visual Basic	scripting and more
Excel Macro Language	spreadsheets and many things never intended

Source: HUDAK 1997, p. 3

Programs written in a DSL are considered to be more concise, quicker to write, easier to maintain and easier to reason about and most importantly they can be written by non-programmers. In particular, experts in the domain for which the DSL was developed can use DSLs to program applications without having to acquire programming skills. An expert of a domain already knows the semantics of the domain, all that is needed to start development is the corresponding notation that expresses these semantics. (cf. Hudak 1997, pp. 2-4)

2.3 Building a language

For a compiler or an interpreter to be able to interpret a DSL, the language must be accurately and precisely defined. Accurately means that the language must be defined consistently down to the smallest detail. Precisely means in this case that all aspects of the

language must be laid out. If parts of the language are inconsistent or too vague, authors of compilers are forced to interpret these aspects themselves. This inevitably leads to different authors having different approaches to the same problem. If a DSL is to be created that meets the criteria described above, two components are needed. The first component is a set of rules, also called syntax. The second component is a formal definition of the meaning, also called semantics. (cf. FARRELL 1995, p. 2)

2.3.1 Syntax

The first step when defining syntax is defining an alphabet. This alphabet consists of tokens, which do not necessarily have to be letters. Several tokens, formulated according to a set of rules, make up a sentence or string. The alphabet of the English language is, in the context of syntax, not a list of the permissible characters, which is predominantly called the alphabet or 'ABC', but the permissible tokens. E.g. in the sentence 'the donkey screams' the tokens 'the', 'donkey' and 'screams' are part of the alphabet of the English language. The token 'gHArFk' consists of permissible characters but is not part of the valid alphabet. However, the use of permissible tokens alone does not make a sentence correct. The sentence 'on sleep blue' consists of tokens that are part of the English alphabet, but it is still not a valid sentence. The correct application of the rule set is still missing, in this example a missing object. Only the correct use of the alphabet AND the set of rules make a sentence syntactically correct. (cf. FARRELL 1995, p. 2)

If the alphabet and the set of rules are notated in a normal form, they can be called grammar. Relevant to this thesis is the Extended Backus-Naur Form (EBNF), which will be described in section 2.3.2.

2.3.2 Extended Backus-Naur Form

EBNF, as the name suggests, is based on the Backus-Naur Form, which was proposed by a group of thirteen international representatives in 1960, to serve as a basic reference and guide for building compilers. Backus-Naur Form is a notation for describing computational processes and rules as arithmetic expressions, variables, and functions. (cf. BACKUS et al. 1960, p. 300)

The syntax can be described as a set of metalinguistic formulae best described with an example. The grammar describing a number can be written in Backus-Naur Form as:

```
\langle number \rangle ::= \langle positive \rangle | -\langle positive \rangle | 0
\langle positive \rangle ::= \langle digit\ not\ zero \rangle \langle optional \rangle
```

```
\langle optional \rangle ::= \langle digit \rangle \langle optional \rangle |
\langle digit \rangle ::= \langle digit not zero \rangle | 0
\langle digit not zero \rangle ::= 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
```

Characters contained in angel brackets '<>' represent a metalinguistic variable. The character '::=' describes a definition of this variable. The character '|' represents the metalinguistic connective 'or'. Other characters in this example have no special meaning but only represent themselves. So the first line of the grammar means that the variable <number> can be defined or replaced as <positive> or -<positive> or as 0. Since the variable <positive> is mentioned in the definition, there must be a definition for this variable in the grammar, otherwise, the grammar would be incomplete. In the third line, we see a metalinguistic connective without content on its right side. This means that the variable <optional> can also be empty and thus without value. Furthermore, in this line, a variable calls itself recursively, which is allowed. (cf. BACKUS et al. 1960, pp. 301-303)

So following this grammar, numbers such as 42 or -3141592 are valid.

In 1977 Wirth proposed a new variant of the Backus-Naur Form to further improve language definition notation. The main goals of this new notation were to (cf. WIRTH 1977, p. 822)

- distinguish clearly between metaterminal and nonterminal symbols
- not exclude metaterminals as possible symbols of the language
- · enable iteration without using recursion

This proposal was the basis for the ISO/IEC 14977:1996(E) which now defines the standard for EBNF. The major changes that EBNF brought can be summarized as: (cf. ISO/IEC 14977:1996(E) 1996, p. VI)

- Terminal symbols must be quoted so any symbol can be a terminal symbol of the language
- Added square brackets to indicate optional symbols and avoid the use of a <empty> symbol
- · Added curly brackets to indicate repetition
- Every rule must have a final character
- Normal Brackets group items together, similar to their arithmetic use

The number example from above can be rewritten in EBNF as:

```
\langle number \rangle ::= (['-']\langle digit\ not\ zero \rangle \{\langle digit \rangle\})|'0';
\langle digit \rangle ::= \langle digit\ not\ zero \rangle|'0';
\langle digit\ not\ zero \rangle ::= '1'|'2'|'3'|'4'|'5'|'6'|'7'|'8'|'9';
```

This version of the grammar produces the same set of numbers but is more concise and arguably more readable for humans.

3 Implementation

When using the full-text search, large parts of the SQL statements needed to describe the search are the same, since the search criteria are defined as either WHERE conditions or JOIN criteria. If you want to define a full-text search, you usually use a combination of the given functions. In MSSQL this would be for example CONTAINS or FORMSOF. Therefore I want to develop a query language where you only have to specify this combination of functions and a few parameters to generate the corresponding SQL.

3.1 Language definition

The first step to defining a language is to define its purpose. In this case, there should be functions that represent full-text functions. Furthermore, one must be able to pass parameters to these functions and one should be able to combine both parameters and functions with logical operators and, or and not. To announce a function, this query language uses an '@', e.g. '@contains'. From programming languages of the C-family one recognizes the use of parentheses '()' to define parameters. To avoid later confusion with parentheses used for logical grouping, this language uses the colon ':' to enclose parameters. For now, a parameter is defined as a simple word or phrase, which is delimited with quotes ''''. These few rules already allow the definition of a query, such as @contains:apple: where 'contains' is the name of a function. This first set of rules can be written in EBNF as:

```
\langle search \rangle ::= '@'\langle function \rangle':'\langle parameter \rangle':';

\langle function \rangle ::= 'contains';

\langle parameter \rangle ::= \langle word \rangle |' "''\{['']\langle word \rangle\}' "'';

\langle word \rangle ::= \{'a'-'z'|'A'-'Z'\};
```

Note that the function variable only includes 'contains'. In future definitions, it should accept the different functions that are going to be defined.

A feature that is also needed is the logical combination and negation of multiple search terms. For example, it should be possible to search for 'apple' or 'tree' and not 'worm'. For and the language accepts the characters '&' and '+', for or it accepts '|' and for negation it accepts '!' and '-'. To cover all possible logical operations, groups are also needed to allow precedence between the different operators. For this parentheses are used. Using groups it is now possible to build a logic like 'apple' AND NOT ('tree' OR 'worm'), where the whole statement inside the parentheses is processed negated, and prioritized instead of being processed from left to right.

3.2 Lexer

The first part of a code generator is the lexer. A lexer gets a file or in this case a string as input and divides this input into a series of tokens. So the input <code>@contains:apple:</code> becomes the tokens: '@', 'contains', ':', 'apple' and ':'. These tokens are not interpreted yet but are only being recognized as separate characters. To achieve this in code the crate logos is used, to avoid writing redundant code. To understand the code written in lexer.rs what follows is a short explanation of how this crate is used in the context of this prototype. To define tokens, Logos can be added to the derive statement of an enumeration and a matching rule can be defined using a literal string or a regular expression. For example, in line 73 of code listing 1, a literal string is used to recognize the colon token, and line 33 uses a regular expression to recognize decimals between 0 and 1. It also calls an arbitrary function to_float (code 1, 17-19) to define that in this case the data should be cast into the datatype f64. Logos also requires an error type (code 1, 78-80), which is also used to skip whitespaces (cf. Hirsz 2022, n.p.).

Code Listing 1: Token defintions

```
16 // helper function to format floats
fn to_float(lex: &mut Lexer<Token>) -> Option<f64> {
      Some (lex.slice().parse().ok()?)
18
19 }
26 // List of all tokens that are accepted by the language
#[derive(Debug, Clone, Logos, PartialEq)]
28 pub enum Token {
      // Regex: any float between 0 and 1
32
      \#[regex(r"0+(\.[0-9]+)?|1", to_float)]
33
      ZeroToOne (f64),
34
      // Colon to surround functions parameters
      #[token(":")]
73
      Colon,
      // End of File
75
      EoF,
76
      // Error and skip whitespaces
77
      #[error]
78
```

Source: lexer.rs

These tokens are then compiled in a list and passed over to the parser as the work of the lexer is done.

3.3 Parser

In the parser, a large part of the heavy lifting is done, because here the list of tokens is interpreted and checked for their admissibility in the language. The parser of this custom query language stores a copy of the token list still to be parsed and additionally the current token and the next one in the list. The current token is often used to make comparisons between it and the token that would be expected, while the peek token is often used to see whether the end of the token list has already been reached. When initializing the parser both the current and the peek token are set to Token::EoF which represents the edge case end of file (code 2, 61-62).

Code Listing 2: Parser struct

```
// Parser saves current and next tokens as attribute
 struct Parser<'p> {
      tokens: Iter<'p, Token>,
51
      current: Token,
      peek: Token,
  }
54
55
 impl<'p> Parser<'p> {
56
      // Initial parser creation
57
      fn new(tokens: Iter<'p, Token>) -> Self {
58
          Self {
59
               tokens,
               current: Token::EoF,
61
               peek: Token::EoF,
62
          }
63
      }
```

Source: parser.rs

In the parsing process, two different levels are distinguished: expressions and statements. Statements are the various functions that can be used in the language, such as 'near', which is defined with several expressions as 'parameters' and another expression as a 'proximity' variable (code 3, 25-28). Expressions are the several values that can appear in a search query, for example, words, phrases, or numbers (code 3, 37-38). The special cases of operators are also represented by both statements and expressions. These will be discussed in more detail later.

Code Listing 3: Statements and expressions

```
#[derive(Debug, Clone, PartialEq)]
pub enum Statement {

::

Near {
    parameter: Vec<Expression>,
    proximity: Expression,
},

::

#[derive(Debug, Clone, PartialEq)]
pub enum Expression {
    WordOrPhrase(String),
    Number(u64),
    ZeroToOne(f64),
```

Source: ast.rs

The tokens are normally processed linearly, always watching out not to run past the end of the file (code 4, 69). With each call of read current and peek are updated and the next statement is parsed. Read is called manually twice at the beginning to overwrite the initial Token::EoF (code 4, 12-14). Otherwise, the next statements are parsed until the end of the token list is reached (code 4, 16-18).

Code Listing 4: Parser read

```
// Main function to start parsing process
// Input: vec of tokens
// Ouput: abstract syntax tree (vec of statements)
pub fn parse(tokens: Vec<Token>) -> Result<Vec<Statement>,
    ParseError> {
    let mut parser = Parser::new(tokens.iter());
    // read twice to overwrite intial EoF tokens
```

```
parser.read();
     parser.read();
      let mut ast: Vec<Statement> = Vec::new();
      while let Some(statement) = parser.next()? {
          ast.push(statement);
      Ok (ast)
19
20
      // Parse next statement if possible
      // Output: statement or error
      fn next(&mut self) -> Result<Option<Statement>, ParseError>
68
          if self.current == Token::EoF {
69
              return Ok (None);
          }
71
          Ok (Some (self.parse_statement (Precedence::Lowest)?))
72
      }
73
      // Set current and peek one step further in the vec of
         tokens
      fn read(&mut self) {
76
          self.current = self.peek.clone();
          self.peek = if let Some(token) = self.tokens.next() {
78
              token.clone()
          } else {
              Token::EoF
          };
82
      }
83
```

Source: parser.rs

When parsing a statement there must be a function token at the beginning of a statement (code 5, 115+135). If this token is found, the procedure is different depending on the function. For example, the function weighted is parsed as follows: (code 5, 320-350) First, a colon is expected, because according to the language definition the parameters are introduced with one. As parameters, there are expected to be combinations of a search term (word or phrase) and a decimal between 0 and 1. These must be separated by commas. These tuples are expected until a colon appears as a token again. The decimals representing weights must add up to exactly 1. If none of the rules are violated, the list of

tuples is passed back to the function parse_statement and stored in the form of a statement enumeration (code 5, 135-137).

Code Listing 5: Parse weighted

```
// Parse statement, can only be a function or combination
111
         of functions
      // Input: precedence
112
      // Output: statement or error
113
      fn parse_statement(&mut self, precedence: Precedence) ->
114
         Result<Statement, ParseError> {
           let mut statement = match self.current.clone() {
115
               Token::Weighted => Statement::Weighted {
135
                   parameter: self.parse_weighted()?,
136
137
               },
      // Weighted function expects pairs of words or phrases and
          a weight between 0 and 1
      // All weights must add up to exactly 1
321
      fn parse_weighted(&mut self) -> Result<Vec<(Expression,</pre>
322
         Expression)>, ParseError> {
           self.expect_token_and_read(Token::Weighted)?;
           self.expect_token_and_read(Token::Colon)?;
           let mut parameter: Vec<(Expression, Expression)> = Vec
              ::new();
           let mut sum_weights: f64 = 0.0;
326
           while !self.current_is(Token::Colon) {
327
               if self.current_is(Token::Comma) {
328
                   self.expect_token_and_read(Token::Comma)?;
329
330
               let expression = match self.parse_expression(
331
                  Precedence::Lowest)? {
                   Expression::WordOrPhrase(s) => Expression::
332
                      WordOrPhrase(s),
                   _ => return Err(ParseError::UnexpectedToken(
333
                      self.current.clone())),
               };
334
               self.expect_token_and_read(Token::Comma)?;
335
```

```
let weight = match self.parse_expression(Precedence
                  ::Lowest)? {
                   Expression::ZeroToOne(f) => {
337
                       sum_weights += f;
                       Expression::ZeroToOne(f)
                   _ => return Err(ParseError::UnexpectedToken(
341
                      self.current.clone())),
               };
342
               parameter.push((expression, weight));
          if sum_weights != 1.0 {
               return Err(ParseError::WeightError(sum_weights));
          self.expect_token_and_read(Token::Colon)?;
348
          Ok (parameter)
349
350
```

Source: parser.rs

In the parse_statement function, two different functions are called to process tokens. On the one hand, expect_token_and_read (code 6, 105-109) compares the current token with an input variable and reads past it without further logic. This function is mostly used for parsing syntactic tokens, such as the colon, which themselves have no impact on the content of the search.

Code Listing 6: expect_token_and_read

```
} else {
               Err (ParseError::UnexpectedToken(self.current.clone
                   ()))
           }
      }
100
101
      // Current token should match the one given and read to
102
          next token
      // Input: token
103
      // Output: token or error
104
      fn expect_token_and_read(&mut self, token: Token) -> Result
105
          <Token, ParseError> {
           let result = self.expect_token(token)?;
106
           self.read();
107
           Ok (result)
108
      }
109
```

Source: parser.rs

The second function is parse_expression, which is similar in logic to parse_statement. Here the current token is compared to the possible expressions and returned as an expression enumeration.

Code Listing 7: parse_expression

```
// Parse expression, could be a search term, number,
151
         operator or combination of epxressions
      fn parse_expression(&mut self, precedence: Precedence) ->
152
         Result<Expression, ParseError> {
          let mut expr = match self.current.clone() {
153
              Token::WordOrPhrase(s) => {
                   self.expect_token_and_read(Token::WordOrPhrase(
155
                      "".to_string()))?;
                   Expression::WordOrPhrase(s.to_string())
156
               }
157
```

Source: parser.rs

With these building blocks, it is already possible to parse a token list, like

```
Near, Colon, WordOrPhrase("apple"), Comma, WordOrPhrase("tree"),
   Comma, Number(9), Colon
into the statement
Near{parameter: (WordOrPhrase("apple"), WordOrPhrase("tree")),
```

```
proximity: Number(9) }.
```

While parsing, attention has been paid to the syntax of the language and the information has been reduced to the minimum necessary in a structured way.

3.4 Parsing operators and groups

In addition to simple search terms and the call of a single function, the query language should also offer the possibility to logically link search terms and use several functions simultaneously. To make this possible, operators such as AND, OR, and NOT, and groups come into play. First, the logical combination of search terms is considered.

4 Summary

Summary

Appendix

Appendix 1: main.rs

```
use actix_web::{web, App, HttpResponse, HttpServer, Responder};
use regex::Regex;
3 use serde::{Deserialize, Serialize};
use std::fs::{read_to_string, File};
s use std::io::{Error, ErrorKind, Write};
6 use std::process::Command;
vuse tera::{Context, Tera};
9 mod code_gen;
 // Path Variables
const PATH_SQL: &str = "files\\fulltext.sql";
const PATH_RESULTS: &str = "files\\results.txt";
 // Main function to start website on localhost:8080
16 // Run using 'cargo watch -x run'
 #[actix web::main]
 async fn main() -> std::io::Result<()> {
     HttpServer::new(|| {
          let tera = Tera::new("templates/**/*").unwrap();
         App::new()
21
              .data(tera)
              .route("/", web::get().to(search))
23
              .route("/", web::post().to(result))
24
     })
      .bind("127.0.0.1:8080")?
      .run()
      .await
31 // Code generator to translate an input to SQL
32 // Input: search string and path to write result to
33 // Output: SQL statement written to a file
sult fn run_code_gen(search: String, path: &str) -> std::io::Result
    <()> {
```

```
// Transform string to list of tokens
      let tokens = code_gen::lexer::lex(search.as_str());
      // Parse tokens to an abstract syntax tree (ast)
      let ast = code_gen::parser::parse(tokens);
38
     match ast {
          // If parser returns no error, start code generation
          Ok(ast) => {
              let generator = code_gen::generator::generate(ast);
              // If generator returns no error, write SQL
43
                 statement to file, otherwise throw an error
              match generator {
                  Ok (generator) => write! (File::create(path)?, "
                      {}", generator),
                  Err(gen_err) => Err(Error::new(ErrorKind::
46
                     InvalidData, format!("{:?}", gen_err))),
              }
47
          // If parser returns error, throw an error aswell
49
          Err(parse_err) => Err(Error::new(
              ErrorKind::InvalidInput,
51
              format!("{:?}", parse_err),
          )),
53
      }
54
55
57 // Runs a command to execute an sql statement to a local MSSQL
     Server
58 // Input: paths to the input file and where to write the result
 // Output: txt file interpretation of the MSSQL Server result
 fn execute_sql(sql_path: &str, results_path: &str) {
     Command::new("cmd")
61
          .args(&[
              "/C",
              "sqlcmd",
64
              "-S",
              "DESKTOP-JKNEH40\\SQLEXPRESS", //Local server name
66
              "-i",
67
              sql_path,
68
              "-O",
              results_path,
```

```
])
          .output()
          .expect("failed to execute operation");
74
  // Reads the txt file result and extracts the actual results
77 // Input: path to the txt file
 // Output: vec of titles and their search rank
  fn read_results(path: &str) -> Option<Vec<(String, u64)>> {
      let contents = read_to_string(path).unwrap();
      let mut contents_vec: Vec<&str> = contents.split("\n").
81
         collect();
      // In case of error message, break
      if contents_vec.len() < 6 {</pre>
          return None;
85
      // Remove metadata rows
      // First 3-4 rows and last three rows
87
      while !contents_vec[0].starts_with("---") {
          contents_vec.remove(0);
      contents_vec.remove(0);
91
      contents_vec.remove(contents_vec.len() - 1);
92
      contents_vec.remove(contents_vec.len() - 1);
93
      contents_vec.remove(contents_vec.len() - 1);
      // Go through each row and extract the titles and their
         ranks
      let mut results: Vec<(String, u64)> = Vec::new();
96
      for row in contents_vec {
97
          // Remove unnecessary whitespaces
98
          let row = row.replace("\r", "");
99
          let re = Regex::new(r"\s+").unwrap();
100
          let row = re.replace_all(&row, " ").to_string();
101
          // Extract last 'word' as rank and save the rest as the
102
              title
          let mut words: Vec<&str> = row.split(" ").collect();
103
          let rank = words[words.len() - 1].parse::<u64>().unwrap
104
              ();
          words.remove(words.len() - 1);
105
          let title = words.join(" ");
106
```

```
107
           results.push((title, rank));
109
      Some (results)
111
113 // Search and Result structs to (de) serialize rust and website
     datatypes
# [derive (Deserialize) ]
115 struct Search {
      search: String,
116
117
  #[derive(Serialize)]
  struct Result {
      title: String,
120
      rank: u64,
121
      link: String,
122
123
124
  // Define functional parts of the search page
async fn search(tera: web::Data<Tera>) -> impl Responder {
      let mut data = Context::new();
127
      data.insert("title", "Search field");
128
      let rendered = tera.render("search.html", &data).unwrap();
129
      HttpResponse::Ok().body(rendered)
130
131
132
  // Define functional parts of the result page
async fn result(tera: web::Data<Tera>, data: web::Form<Search>)
      -> impl Responder {
      let mut page_data = Context::new();
135
      let mut results: Vec<Result> = Vec::new();
136
      // Run code generator with the string from the search field
137
      match run_code_gen(data.search.clone(), PATH_SQL) {
138
           // If code generator returns no error execute SQL and
139
              read the results
          0k(_) => {
140
               execute_sql(PATH_SQL, PATH_RESULTS);
141
               let results_vec = read_results(PATH_RESULTS);
142
```

```
// Fit search results into Result struct to
143
                   properly display on the page, otherwise diplay
                   error
               match results_vec {
                    Some(results_vec) => {
                         for result in results_vec {
                             results.push(Result {
147
                                 title: result.0.clone(),
148
                                 rank: result.1,
149
                                 // link to the Wikipedia article is
150
                                      also provided, whitespaces need
                                      to be replaced
                                 link: result.0.replace(" ", "_"),
151
                             })
152
                         }
153
                        page_data.insert("title", "Results");
154
                        page_data.insert("search", &data.search);
155
                    }
156
                    None => {
157
                        page_data.insert("title", "Error");
158
                        page_data.insert(
159
                             "search",
160
                             &format!("{} results cannot be read", &
161
                                data.search),
                        );
162
                    }
163
               }
164
165
           // If code generator returns error, display error
166
              instead of search results
           Err(error) => {
167
               page_data.insert("title", "Error");
168
               page_data.insert(
169
                    "search",
170
                    &format!("{} threw an error: {}", &data.search,
171
                         &error.to_string()),
               );
172
           }
173
174
      page_data.insert("results", &results);
175
```

Appendix 2: lexer.rs

```
use logos::{Lexer, Logos};
3 // Main function to start lexing process
4 // Input: string
5 // Output: vec of tokens
pub fn lex(input: &str) -> Vec<Token> {
     Token::lexer(input).collect()
8 }
10 // helper function to format strings
fn to_string(lex: &mut Lexer<Token>) -> Option<String> {
     let string = lex.slice().to_string();
12
     Some (string)
13
16 // helper function to format floats
17 fn to_float(lex: &mut Lexer<Token>) -> Option<f64> {
     Some (lex.slice().parse().ok()?)
18
19 }
21 // helper function to format unsigned integer
fn to_u64(lex: &mut Lexer<Token>) -> Option<u64> {
     Some (lex.slice().parse().ok()?)
24 }
26 // List of all tokens that are accepted by the language
27 #[derive(Debug, Clone, Logos, PartialEq)]
28 pub enum Token {
     // Regex: phrase starting and ending with " and escaped
         character \" or just a word allowing a list of special
         characters
      #[regex(r##""(?:[^"\\]|\\.)*"|[a-zA-Zß?üÜöÖäÄ;\._<>´ \#$$
         %/\\=€]+"##, to_string)]
```

```
WordOrPhrase(String),
      // Regex: any float between 0 and 1
      \#[regex(r"0+(\.[0-9]+)?|1", to_float)]
      ZeroToOne(f64),
      // Regex: any postive integer
      #[regex(r"[0-9]+", to_u64)]
      Number (u64),
      // ! and - for NOT
      #[token("!")]
39
      Bang,
40
      #[token("-")]
      Minus,
42
      // & and + for AND
      #[token("&")]
44
      And,
45
      #[token("+")]
46
      Plus,
47
      // | for OR
48
      #[token("|")]
      Or,
      // Parentheses for grouping
51
      #[token("(")]
52
      LeftParen,
53
      #[token(")")]
54
      RightParen,
55
      // Comma for parameter separation
      #[token(",")]
57
      Comma,
58
      // Functions
59
      #[token("@contains")]
60
      Contains,
61
      #[token("@startswith")]
62
      Starts,
63
      #[token("@inflection")]
64
      Inflection,
      #[token("@thesaurus")]
66
      Thesaurus,
67
      #[token("@near")]
68
      Near,
69
      #[token("@weighted")]
```

```
Weighted,
      // Colon to surround functions parameters
      #[token(":")]
     Colon,
     // End of File
     EoF,
     // Error and skip whitespaces
      #[error]
      \#[regex(r"[\s\t\n\f]+", logos::skip)]
     Error,
81 }
83 // Enable tokens to be casted as strings
84 impl Into<String> for Token {
     fn into(self) -> String {
85
          match self {
              Token::WordOrPhrase(s) => s,
              _ => unreachable!(),
          }
      }
90
91 }
```

Appendix 3: parser.rs

```
use std::slice::Iter;
use thiserror::Error;
4 use crate::code_gen::ast::*;
s use crate::code_gen::lexer::Token;
7 // Main function to start parsing process
8 // Input: vec of tokens
9 // Ouput: abstract syntax tree (vec of statements)
10 pub fn parse(tokens: Vec<Token>) -> Result<Vec<Statement>,
    ParseError> {
     let mut parser = Parser::new(tokens.iter());
11
     // read twice to overwrite intial EoF tokens
12
     parser.read();
13
     parser.read();
```

```
let mut ast: Vec<Statement> = Vec::new();
      while let Some(statement) = parser.next()? {
          ast.push(statement);
      Ok (ast)
20
22 // Precedence to enable priorities between expressions
23 // Example: this OR that AND some (AND should have a higher
     priority)
24 #[derive(Debug, Clone, PartialEq, PartialOrd)]
25 enum Precedence {
     Lowest,
26
      Statement,
27
      Or,
28
      And,
29
      Not,
30
      Prefix,
31
      Group,
32
33
 // Match tokens to precedences
 impl Precedence {
      fn token(token: Token) -> Self {
37
          match token {
              Token::Bang | Token::Minus => Self::Not,
39
              Token::Plus | Token::And | Token::WordOrPhrase(..)
40
                  => Self::And,
              Token::Or => Self::Or,
41
              Token::LeftParen => Self::Group,
42
              Token::Contains | Token::Starts | Token::Inflection
43
                   => Self::Statement,
              _ => Self::Lowest,
45
      }
46
47 }
49 // Parser saves current and next tokens as attribute
50 struct Parser<'p> {
      tokens: Iter<'p, Token>,
```

```
current: Token,
     peek: Token,
54 }
56 impl<'p> Parser<'p> {
      // Initial parser creation
      fn new(tokens: Iter<'p, Token>) -> Self {
          Self {
              tokens,
              current: Token::EoF,
              peek: Token::EoF,
      }
      // Parse next statement if possible
      // Output: statement or error
67
      fn next(&mut self) -> Result<Option<Statement>, ParseError>
          if self.current == Token::EoF {
              return Ok (None);
70
          }
          Ok (Some (self.parse_statement (Precedence::Lowest)?))
72
      }
73
      // Set current and peek one step further in the vec of
75
         tokens
      fn read(&mut self) {
76
          self.current = self.peek.clone();
77
          self.peek = if let Some(token) = self.tokens.next() {
              token.clone()
79
          } else {
80
              Token::EoF
81
         } ;
82
      }
83
      // See what the current token is
85
      // Output: boolean
      fn current_is(&self, token: Token) -> bool {
87
          std::mem::discriminant(&self.current) == std::mem::
             discriminant (&token)
```

```
}
      // Current token should match the one given
      // Input: token
      // Output: token or error
      fn expect_token(&mut self, token: Token) -> Result<Token,</pre>
          ParseError> {
           if self.current_is(token) {
               Ok(self.current.clone())
           } else {
97
               Err (ParseError::UnexpectedToken(self.current.clone
98
                   ()))
           }
99
      }
100
101
      // Current token should match the one given and read to
102
          next token
      // Input: token
103
      // Output: token or error
104
      fn expect_token_and_read(&mut self, token: Token) -> Result
105
          <Token, ParseError> {
           let result = self.expect_token(token)?;
106
           self.read();
107
          Ok (result)
108
109
110
      // Parse statement, can only be a function or combination
111
          of functions
      // Input: precedence
112
      // Output: statement or error
113
      fn parse_statement(&mut self, precedence: Precedence) ->
114
          Result < Statement, ParseError > {
           let mut statement = match self.current.clone() {
115
               Token::Contains => Statement::Contains {
116
                   expression: self.parse_contains()?,
117
               },
118
               Token::Starts => Statement::Starts {
119
                   expression: self.parse_starts()?,
120
               },
121
               Token::Inflection => Statement::Inflection {
122
```

```
expression: self.parse_inflection()?,
123
               },
124
               Token::Thesaurus => Statement::Thesaurus {
125
                    expression: self.parse_thesaurus()?,
126
               },
127
               Token::Near => {
                    let (parameter, proximity) = self.parse_near()
129
                    Statement::Near {
130
                        parameter,
131
                        proximity,
132
133
               }
134
               Token::Weighted => Statement::Weighted {
135
                    parameter: self.parse_weighted()?,
136
137
               _ => return Err(ParseError::UnexpectedToken(self.
138
                   current.clone())),
           };
139
           // After a function could be an infix operator
140
           while !self.current_is(Token::EoF) && precedence <</pre>
141
              Precedence::token(self.current.clone()) {
               if let Some(in_statement) = self.
142
                   parse_infix_statement(statement.clone())? {
                    statement = in_statement
143
               } else {
144
                   break;
145
146
147
           Ok (statement)
148
      }
149
150
      // Parse expression, could be a search term, number,
151
          operator or combination of epxressions
      fn parse_expression(&mut self, precedence: Precedence) ->
152
          Result<Expression, ParseError> {
           let mut expr = match self.current.clone() {
153
               Token::WordOrPhrase(s) => {
154
                    self.expect_token_and_read(Token::WordOrPhrase(
155
                       "".to_string()))?;
```

```
Expression::WordOrPhrase(s.to_string())
156
               }
157
               Token::Number(u) => {
158
                    self.expect_token_and_read(Token::Number(0))?;
159
                   Expression::Number(u)
160
               }
161
               Token::ZeroToOne(f) => {
                    self.expect_token_and_read(Token::ZeroToOne
163
                       (0.0))?;
                   Expression::ZeroToOne(f)
164
               }
165
               t @ Token::Minus | t @ Token::Bang => {
                    self.expect_token_and_read(t.clone())?;
167
                   Expression::Prefix(
                        Operator::token(t),
169
                        Box::new(self.parse_expression(Precedence::
170
                           Prefix)?),
                   )
171
               }
172
               // Start a group which gets higher precedence
173
               Token::LeftParen => {
174
                    let group_expression = match self.parse_group()
175
                       ? {
                        Statement::Group { expression } =>
176
                           expression,
                        _ => return Err(ParseError::Unreachable),
177
                    };
178
                   group_expression
179
               }
180
                 => return Err(ParseError::UnexpectedToken(self.
181
                  current.clone())),
           };
182
           // Afer an expression could be an infix operator or
183
              directly a new expression (here called postfix
              operator)
           while !self.current_is(Token::EoF) && precedence <</pre>
184
              Precedence::token(self.current.clone()) {
               if let Some (expression) = self.
185
                  parse_postfix_expression(expr.clone())? {
                   expr = expression;
186
```

```
} else if let Some(expression) = self.
187
                   parse_infix_expression(expr.clone())? {
                    expr = expression
188
                } else {
189
                    break;
                }
           Ok (expr)
193
       }
194
195
       // Postfix operator is called when two expressions are read
196
          , automatically inserting an AND inbetween
       // Second Expression could have an NOT operator before the
197
          actual expression
       fn parse_postfix_expression(
198
           &mut self,
199
           expr: Expression,
200
       ) -> Result<Option<Expression>, ParseError> {
201
           Ok (match self.current {
202
                Token::Minus | Token::Bang | Token::WordOrPhrase
203
                   (..) => {
                    let sec_expr = self.parse_expression(Precedence
204
                        :: And) ?;
                    Some (Expression::Infix(
205
                         Box::new(expr),
206
                         Operator::And,
207
                         Box::new(sec_expr),
208
                    ))
200
                }
210
                  => None,
211
           })
212
       }
213
214
       // Infix operators AND and OR expect an expression on
215
          either side
       fn parse_infix_expression(
216
           &mut self,
217
           expr: Expression,
218
       ) -> Result<Option<Expression>, ParseError> {
219
           Ok (match self.current {
220
```

```
Token::Plus | Token::And | Token::Or => {
221
                    let token = self.current.clone();
222
                    self.read();
223
                    let sec_expr = self.parse_expression(Precedence
224
                        ::token(token.clone()))?;
                    Some (Expression::Infix(
225
                         Box::new(expr),
                         Operator::token(token),
227
                         Box::new(sec_expr),
228
                    ))
229
230
                  => None,
231
           })
232
       }
233
234
       // Infix operators AND and OR expect a statement on either
235
          side
       fn parse_infix_statement(
236
           &mut self,
237
           statement: Statement,
238
       ) -> Result<Option<Statement>, ParseError> {
239
           Ok (match self.current {
240
                Token::Plus | Token::And | Token::Or => {
241
                    let token = self.current.clone();
242
                    self.read();
243
                    let second_statement = self.parse_statement(
244
                        Precedence::token(token.clone()))?;
                    Some(Statement::Infix {
245
                         statement: Box::new(statement),
246
                         operator: Operator::token(token),
247
                         second_statement: Box::new(second_statement
248
                            ),
                    })
249
                }
250
                _ => None,
251
           })
252
       }
253
254
       // Functions all have a similar strucure needing colons to
255
          surround their parameters
```

```
// Contains function only expects one word or phrase or
257
          combination of expressions
      fn parse_contains(&mut self) -> Result<Expression,</pre>
258
          ParseError> {
           self.expect_token_and_read(Token::Contains)?;
           self.expect_token_and_read(Token::Colon)?;
           let expression: Expression = self.parse_expression(
              Precedence::Statement)?;
           self.expect_token_and_read(Token::Colon)?;
           Ok (expression)
263
      }
265
      // Startswith function only expects one one word or phrase
          or combination of expressions
      fn parse_starts(&mut self) -> Result<Expression, ParseError</pre>
267
          > {
           self.expect_token_and_read(Token::Starts)?;
268
           self.expect_token_and_read(Token::Colon)?;
           let expression: Expression = self.parse_expression(
270
              Precedence::Statement)?;
           self.expect_token_and_read(Token::Colon)?;
271
           Ok (expression)
272
      }
273
274
      // Inflection function only expects one one word or phrase
275
          or combination of expressions
      fn parse_inflection(&mut self) -> Result<Expression,</pre>
276
          ParseError> {
           self.expect_token_and_read(Token::Inflection)?;
277
           self.expect_token_and_read(Token::Colon)?;
278
           let expression: Expression = self.parse_expression(
270
              Precedence::Statement)?;
           self.expect_token_and_read(Token::Colon)?;
280
           Ok (expression)
281
      }
282
283
      // Thesaurus function only expects one one word or phrase
284
          or combination of expressions
```

```
fn parse_thesaurus(&mut self) -> Result<Expression,</pre>
          ParseError> {
           self.expect_token_and_read(Token::Thesaurus)?;
           self.expect_token_and_read(Token::Colon)?;
287
           let expression: Expression = self.parse_expression(
              Precedence::Statement)?;
           self.expect_token_and_read(Token::Colon)?;
           Ok (expression)
      }
291
      // Near function expects multiple comma-seperated words or
293
          phrases with an optional number as the last parameter
      fn parse_near(&mut self) -> Result<(Vec<Expression>,
294
          Expression), ParseError> {
           self.expect_token_and_read(Token::Near)?;
295
           self.expect_token_and_read(Token::Colon)?;
296
           let mut parameter: Vec<Expression> = Vec::new();
297
           // Proximity has a default value of 5 if no number is
298
              given
           let mut proximity = Expression::Number(5);
299
           while !self.current_is(Token::Colon) {
               if self.current_is(Token::Comma) {
301
                   self.expect_token_and_read(Token::Comma)?;
302
303
               match self.parse_expression(Precedence::Lowest)? {
304
                   Expression::WordOrPhrase(s) => parameter.push(
305
                      Expression::WordOrPhrase(s)),
                   Expression::Number(u) => {
306
                       if self.current_is(Token::Colon) {
307
                            proximity = Expression::Number(u)
308
                        } else {
309
                            return Err(ParseError::UnexpectedToken(
310
                               self.current.clone());
                        }
311
312
                    _ => return Err(ParseError::UnexpectedToken(
313
                      self.current.clone())),
               }
314
315
           self.expect_token_and_read(Token::Colon)?;
316
```

```
Ok((parameter, proximity))
317
       }
318
319
       // Weighted function expects pairs of words or phrases and
320
          a weight between 0 and 1
       // All weights must add up to exactly 1
321
       fn parse_weighted(&mut self) -> Result<Vec<(Expression,</pre>
          Expression)>, ParseError> {
           self.expect_token_and_read(Token::Weighted)?;
323
           self.expect_token_and_read(Token::Colon)?;
324
           let mut parameter: Vec<(Expression, Expression)> = Vec
325
              ::new();
           let mut sum_weights: f64 = 0.0;
326
           while !self.current_is(Token::Colon) {
               if self.current_is(Token::Comma) {
328
                    self.expect_token_and_read(Token::Comma)?;
329
330
               let expression = match self.parse_expression(
331
                  Precedence::Lowest)? {
                   Expression::WordOrPhrase(s) => Expression::
332
                       WordOrPhrase(s),
                    _ => return Err(ParseError::UnexpectedToken(
333
                       self.current.clone())),
               };
334
               self.expect_token_and_read(Token::Comma)?;
335
               let weight = match self.parse_expression(Precedence
336
                   ::Lowest)? {
                   Expression::ZeroToOne(f) => {
337
                        sum_weights += f;
338
                        Expression::ZeroToOne(f)
339
340
                    _ => return Err(ParseError::UnexpectedToken(
341
                       self.current.clone())),
               };
342
               parameter.push((expression, weight));
343
344
           if sum_weights != 1.0 {
345
               return Err(ParseError::WeightError(sum_weights));
346
347
           self.expect_token_and_read(Token::Colon)?;
348
```

```
Ok (parameter)
       }
350
351
       // Groups must encapsulate an expression with parentheses
352
          and have higher precedence then other operators
       fn parse_group(&mut self) -> Result<Statement, ParseError>
353
           self.expect_token_and_read(Token::LeftParen)?;
354
           let expression = self.parse_expression(Precedence::
355
              Statement)?;
           self.expect_token_and_read(Token::RightParen)?;
356
           Ok(Statement::Group { expression })
357
358
359
360
  // Types of errors covered by the parser
  #[derive(Debug, Error)]
  pub enum ParseError {
       #[error("Unexpected token {0:?}.")]
364
      UnexpectedToken (Token),
365
       #[error("Entered unreachable code.")]
      Unreachable,
367
       #[error("Weights do not add up to 1.0. Sum of all weights:
368
          {0}")]
      WeightError(f64),
369
370
```

Appendix 4: ast.rs

```
use crate::code_gen::lexer::Token;

#[derive(Debug, Clone, PartialEq)]

pub enum Statement {
    Group {
        expression: Expression,
      },
      Infix {
        statement: Box<Statement>,
        operator: Operator,
```

```
second_statement: Box<Statement>,
      },
12
      Contains {
          expression: Expression,
      } ,
      Starts {
          expression: Expression,
      },
      Inflection {
          expression: Expression,
      } ,
21
      Thesaurus {
          expression: Expression,
      },
24
      Near {
25
          parameter: Vec<Expression>,
          proximity: Expression,
27
      },
28
      Weighted {
29
          parameter: Vec<(Expression, Expression)>,
      },
31
      EOF,
32
33 }
# [derive (Debug, Clone, PartialEq)]
36 pub enum Expression {
      WordOrPhrase(String),
37
      Number (u64),
      ZeroToOne(f64),
      Infix(Box<Expression>, Operator, Box<Expression>),
40
      Prefix(Operator, Box<Expression>),
42
# [derive (Debug, Clone, PartialEq)]
45 pub enum Operator {
      And,
46
      Or,
47
      Not,
48
49 }
50
```

Appendix 5: generator.rs

```
use std::slice::Iter;
 use thiserror::Error;
4 use crate::code_gen::ast::{Expression, Operator, Statement};
6 // Database constants
7 const DB_NAME: &str = "Wikipedia";
8 const TBL_NAME: &str = "[dbo].[Real_Article]";
9 const RETURN_ATTRIBUTE: &str = "Title";
10 const TOP_ROWS: u64 = 5;
12 // Main function to start the generation process
13 // Input: vec of statements (ast)
14 // Output: string (sql statement)
pub fn generate(ast: Vec<Statement>) -> Result<String,
    GenerateError> {
     let mut generator = Generator::new(ast.iter());
     // write twice to overwrite initial EoF tokens
17
     generator.write();
18
     generator.write();
19
     let mut sql_parts: Vec<String> = Vec::new();
20
     sql_parts.push(format!(
21
          "USE {}; SELECT TOP {} * FROM(SELECT FT_TBL.{}, KEY_TBL
             .RANK FROM {} AS FT_TBL INNER JOIN CONTAINSTABLE({},
         DB_NAME, TOP_ROWS, RETURN_ATTRIBUTE, TBL_NAME, TBL_NAME
```

```
));
      // generate all functions as JOIN constraints
      while let Some(sql_part) = generator.next()? {
          sql_parts.push(sql_part);
27
      sql_parts.push("') AS KEY_TBL ON FT_TBL.[ID] = KEY_TBL.[KEY
         ] WHERE KEY_TBL.RANK > 5) AS FS_RESULT ORDER BY
         FS_RESULT.RANK DESC; ".to_owned());
     Ok(sql_parts.join(" "))
31 }
 // Generator struct with current and next token as attributes
struct Generator<'p> {
      statements: Iter<'p, Statement>,
     current: Statement,
     peek: Statement,
37
38
 impl<'p> Generator<'p> {
      // Initial generator creation
41
      fn new(statements: Iter<'p, Statement>) -> Self {
          Self {
43
              statements,
              current: Statement::EoF,
45
              peek: Statement::EoF,
46
47
      }
48
49
      // Generate next statement if possible
50
      fn next(&mut self) -> Result<Option<String>, GenerateError>
51
          {
          if self.current == Statement::EoF {
52
              return Ok (None);
53
          }
54
          Ok (Some (self.generate_statement (self.current.clone())?)
55
             )
      }
56
57
      // Set current and peek one step further in the ast
58
      fn write(&mut self) {
```

```
self.current = self.peek.clone();
          self.peek = if let Some(statement) = self.statements.
             next() {
              statement.clone()
          } else {
              Statement::EoF
          };
      }
      // Generate statement, always a function or combination of
         functions
      // Input: statement to generate
      // Output: string
      fn generate_statement(&mut self, statement: Statement) ->
71
         Result<String, GenerateError> {
          let sql: String = match statement {
72
              Statement::Infix {
                  statement,
74
                  operator,
75
                  second_statement,
76
              } => {
77
                  let sql_parts = [
78
                       self.generate_statement(*statement)?,
79
                       self.generate_operator(operator)?,
                       self.generate_statement(*second_statement)
81
                          ?,
                  ];
82
                  sql_parts.join(" ")
83
              }
              // Contains generates it's search condition without
85
                  mutation
              Statement::Contains { expression } => {
                  format!("{}", self.generate_expression(
87
                      expression)?)
              // Startswith adds a * to end of a word or before
89
                 the last " in a phrase
              Statement::Starts { expression } => {
90
                  let mut word_or_phrase = self.
91
                      generate_expression(expression)?;
```

```
if word_or_phrase.starts_with('"') &&
                      word_or_phrase.ends_with('"') {
                       word_or_phrase.insert(word_or_phrase.len()
                           - 1, '*');
                   } else {
                       word_or_phrase.push('*');
                   format!("{}", word_or_phrase)
97
98
               // Inflection calls the inflection function from
                  MSSQL
               Statement::Inflection { expression } => {
                   let mut word_or_phrase = self.
101
                      generate_expression(expression)?;
                   if word_or_phrase.starts_with('"') &&
102
                      word_or_phrase.ends_with('"') {
                       word_or_phrase.remove(0);
103
                       word_or_phrase.remove(word_or_phrase.len()
104
                          - 1);
105
                   format!("FORMSOF(INFLECTIONAL, \"{}\")",
106
                      word_or_phrase)
107
               // Thesaurus calls the thesaurus function from
108
                  MSSOL
               Statement::Thesaurus { expression } => {
109
                   let mut word_or_phrase = self.
110
                      generate_expression(expression)?;
                   if word_or_phrase.starts_with('"') &&
111
                      word_or_phrase.ends_with('"') {
                       word_or_phrase.remove(0);
112
                       word_or_phrase.remove(word_or_phrase.len()
113
                          - 1);
114
                   format!("FORMSOF(THESAURUS, \"{}\")",
115
                      word_or_phrase)
116
               // Near generates a parameter list of all search
117
                  criteria and proximity in the end
               Statement::Near {
118
```

```
119
                   parameter,
                   proximity,
120
               } => {
121
                   let mut sql_parts: Vec<String> = Vec::new();
122
                   sql_parts.push(format!("NEAR(("));
123
                   for expression in parameter {
                        let string = self.generate_expression(
125
                           expression)?;
                        sql_parts.push(format!("{}", string));
126
                        sql_parts.push(String::from(", "));
127
128
                   sql_parts.remove(sql_parts.len() - 1);
                   sql_parts.push(format!("), {})", self.
130
                       generate_expression(proximity)?));
                   sql_parts.join("")
131
132
               // Weighted generates tuples of search criteria and
133
                   their respective weight
               Statement::Weighted { parameter } => {
134
                   let mut sql_parts: Vec<String> = Vec::new();
135
                   sql_parts.push(format!("ISABOUT("));
                   for (word_or_phrase_expr, weight_expr) in
137
                      parameter {
                        let word_or_phrase = self.
138
                           generate_expression(word_or_phrase_expr)
                           ?;
                        let weight = self.generate_expression(
139
                           weight_expr)?;
                        sql_parts.push(format!("{} WEIGHT({}))",
140
                           word_or_phrase, weight));
                        sql_parts.push(String::from(", "));
141
142
                   sql_parts.remove(sql_parts.len() - 1);
143
                   sql_parts.push(String::from(")"));
144
                   sql_parts.join("")
145
146
                 => return Err(GenerateError::UnexpectedStatement(
147
                  self.current.clone())),
           };
148
           self.write();
149
```

```
Ok (sql)
      }
151
152
      // Generate expression, any search criteria or number or
153
          combination of those
      // Input: expression to generate
154
      // Output: string
      fn generate_expression(&mut self, expression: Expression)
156
          -> Result<String, GenerateError> {
           let sql: String = match expression {
157
               Expression::WordOrPhrase(s) => s,
158
               Expression::Number(u) => u.to_string(),
               Expression::ZeroToOne(f) => f.to_string(),
160
               // Infix operator enclose their expressions with
                  parentheses to ensure precedence
               Expression::Infix(expr1, operator, expr2) => {
162
                   let mut sql_parts = [
163
                        String::from("("),
164
                        self.generate_expression(*expr1)?,
165
                        String::from(")"),
166
                        self.generate_operator(operator)?,
167
                        String::from("("),
168
                        self.generate_expression(*expr2.clone())?,
169
                        String::from(")"),
170
                   ];
171
                   // If the second expression is a not operator
172
                       it must write NOT before the parentheses
                   match *expr2 {
173
                        Expression::Prefix(Operator::Not, ..) =>
174
                           sql_parts[4] = String::from("NOT ("),
                        _ => (),
175
176
                    sql_parts.join(" ")
177
178
               Expression::Prefix(operator, expr) => {
179
                   let sql_parts = [
180
                        self.generate_operator(operator)?,
181
                        self.generate_expression(*expr)?,
182
                   ];
183
                   sql_parts.join(" ")
184
```

```
};
           Ok(sql)
      // Generate operator
      // Input: operator to generate
      // Output: string
      fn generate_operator(&mut self, operator: Operator) ->
         Result<String, GenerateError> {
           let op = match operator {
               Operator::And => "AND",
               Operator::Or => "OR",
               // has to be set infront of parentheses, see
                  generate_expression for infix
               Operator::Not => "",
198
           };
199
          Ok(op.to_owned())
      }
201
202
203
  // Types of error covered by the generator
  #[derive(Debug, Error)]
  pub enum GenerateError {
      #[error("Unexpected statement {0:?}.")]
207
      UnexpectedStatement(Statement),
209 }
```

Appendix 6: mod.rs

```
mod ast;
pub mod generator;
pub mod lexer;
pub mod parser;
```

Appendix 7: base.html

```
1 <!DOCTYPE html>
2 <html lang="en">
```

Appendix 8: search.html

```
{% extends "base.html" %}

{% block content %}

{form action="" method="POST">

{div>

{label for="search">Search:</label>

{input type="text" name="search">

{/div>

{input type="submit" value="Submit">

{/form>

{% endblock %}
```

Appendix 9: result.html

```
13 {% endblock %}
```

Appendix 10: convert_wiki_to_csv.py

```
| from lxml import etree
2 from glob import glob
3 import bz2
4 import codecs
5 import csv
6 import time
7 import os
9 PATH_WIKI_XML = "/Users/light/Documents/Wikipedia/"
10 FILENAME_ARTICLES = "articles.csv"
def hms_string(sec_elapsed):
     h = int(sec\_elapsed / (60 * 60))
     m = int((sec_elapsed % (60 * 60)) / 60)
15
     s = sec_elapsed % 60
16
     return "{}:{:>02}:{:>05.2f}".format(h, m, s)
17
18
20 def get_parser(filename):
      ns_token = "{http://www.mediawiki.org/xml/export-0.10/}ns"
21
      title_token = "{http://www.mediawiki.org/xml/export-0.10/}
22
         title"
     revision_token = "{http://www.mediawiki.org/xml/export
23
         -0.10/}revision"
      text_token = "{http://www.mediawiki.org/xml/export-0.10/}
24
         text"
25
     with bz2.BZ2File(filename, "rb") as bz2_file:
26
          for event, element in etree.iterparse(bz2_file, events
27
             =("end",)):
              if element.tag.endswith("page"):
                  namespace_tag = element.find(ns_token)
29
30
                  if namespace_tag.text == "0":
31
```

```
title_tag = element.find(title_token)
                       text_tag = element.find(revision_token).
33
                          find(text_token)
                       yield title_tag.text, text_tag.text
                  element.clear()
36
37
39 def pluck_wikipedia_titles_text(
      out_file, pattern="enwiki-*-pages-articles-multistream*.xml
         -*.bz2"
41 ):
     totalCount = 0
42
      longestTitle = 0
43
      longestText = 0
      with codecs.open(out_file, "a+b", "utf8") as out_file:
45
          writer = csv.writer(out_file)
          for bz2_filename in sorted(
47
              glob (pattern),
              key=lambda a: int(a.split("articles-multistream")
49
                  [1].split(".")[0]),
          ):
50
              print(bz2_filename)
51
              parser = get_parser(bz2_filename)
52
              for title, text in parser:
53
                  if not (text.startswith("#REDIRECT") or text.
54
                      startswith("#redirect")):
                       totalCount += 1
55
                       writer.writerow([title, text])
                       longestTitle = (
57
                           len(title) if len(title) > longestTitle
58
                               else longestTitle
                       )
                       longestText = len(text) if len(text) >
                          longestText else longestText
                       if totalCount > 1 and (totalCount % 100000)
61
                           == 0:
                           print("{:,}".format(totalCount))
62
                       if totalCount >= 1000:
63
                           break
```

```
print(
    f"Total Count: {totalCount}\nLongest Title: {
        longestTitle}\nLongest Text: {longestText}"

pathArticles = os.path.join(PATH_WIKI_XML, FILENAME_ARTICLES)

start_time = time.time()

pluck_wikipedia_titles_text(pathArticles)

time_took = time.time() - start_time
print(f"Total runtime: {hms_string(time_took)}")
```

Appendix 11: create_article.sql

```
USE Wikipedia;

DROP TABLE Real_Article;

CREATE TABLE [dbo].[Real_Article](

[Title] [varchar](255) NULL,

[Text] [varchar](max) NULL

);

INSERT INTO Real_Article(Title, Text)

VALUES ('Example', 'Fulltext');

SELECT *

FROM Real_Article;

DELETE FROM Real_Article

WHERE Title = 'Example';
```

Appendix 12: bulk_insert.sql

```
USE Wikipedia;
BULK
INSERT Real_Article
FROM 'C:\Users\light\Documents\Wikipedia\enwiki-20220901-pages-
articles-multistream-no-redirect.csv' WITH (
FIRSTROW = 1,
FIELDQUOTE = '\'
```

Appendix 13: alter_id.sql

```
USE Wikipedia;
ALTER TABLE [dbo].[Real_Article]
ADD ID INT IDENTITY(1, 1) PRIMARY KEY
```

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