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Completed				

Exp No: 12 Echo client / server using
TCP / UDP.

Date :

Aim:

a). Implement echo client server using TCP / UDP sockets.

client :

import socket

import time

def ping_server (host = '127.0.0.1', Port = 12345):

 socket = socket (socket.AF_INET)

 socket.setsockopt (socket.SOL_SOCKET, socket.SO_DGRAM) as s :

 try :

 s.sendto (b "Hello", (host, port))

 except s.timeout :

 print ("Request timeout") :

if __name__ == "main" :

 ping_server ()

server :

import socket

def start_server (host = '127.0.0.1',
 port = 12345):

 with socket.socket (socket.AF_INET, socket.
 SOCK_DGRAM) as s :

```

c. bind (host, port)
print (f "UDP server running on {host}")

while True:
    data, addr = s.recvfrom(1024)
    print (f "Received message from {addr}: {data.decode()}")

if __name__ == "__main__":
    client = Server()

```

O/P: python server.py

UDP server running on 127.0.0.1: 12345

Received message from ('121.0.0.1', 59290).

python client.py

Received reply from server: Hello, client.

b). Implement chat client server using TCP/UDP sockets:

import socket

def server():

port = 12345

host = '127.0.0.1'

with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as s:

s.bind((host, port))

while True:


```

    add = s.recvfrom(1024)
    print ("client", {d.decode()})
    a = input ("enter reply")
    s.sendto (a.encode(), add)
    if (a == "end"):
        break
    else:
        continue
    exit

```

recv2.py:

```

import socket
import time

def recv2(a):
    host = '127.0.0.1'
    port = 12345
    with socket.socket(socket.AF_INET, socket.SOCK_DGRAM) as s:
        s.sendto(a.encode(), (host, port))
        d, addr = s.recvfrom(1024)
        print ({d.decode()})
        while (True):
            a = input ("enter message")
            if (a == "end"):
                recv2(a)
                break
            else:
                continue
    exit
    recv2(12)

```

