

THE VARIANCE OF A RANDOM VARIABLE

1. MOTIVATION

Let $X \sim f(x)$ where

$$f(x) = \begin{cases} 2x & 0 \leq x \leq 1 \\ 0 & \text{otherwise} \end{cases}$$

Then, we have $E(X) = \int_0^1 2x^2 dx = \frac{2}{3}$. Now, let $Y \sim g(y) = \frac{2}{3} \forall y \in \mathbb{R}$. $E(X) = E(Y)$, but clearly X and Y are very different, since X can vary whereas Y can only take on its expected value, and therefore does so with 100% probability. This demonstrates that the expected value **alone** is not a good way to describe a random variable.

2. DEFINING VARIANCE

We want to have a measure of how much a random variable X can deviate from its expected value. We can define this deviation as $X - E(X)$. However, it doesn't matter in which direction this difference is; that is, we want to treat positive and negative values of this the same. We can fix this by instead looking at $[X - E(X)]^2$. We want to measure what value this is expected to take, that is, its *expected value*. With this in mind, let us define

$$\begin{aligned} \text{Var}(X) &= E([X - E(X)]^2) \\ &= E(X^2 + E(X)^2 - 2XE(X)) \\ &= E(X^2) + E(X)^2 - E(2XE(X)) \\ &= E(X^2) + E(X)^2 - 2E(X)^2 \\ &= E(X^2) - E(X)^2 \end{aligned}$$

2.1. Calculating variance. To calculate this we can just apply the formula for the expected value of a variable. Let $\mu = E(X)$. Then, for a discrete random variable,

$$\sum_x x^2 f(x) - \mu^2$$

and for a continuous random variable,

$$\text{Var}(X) = \int_{-\infty}^{\infty} x^2 f(x) dx - \mu^2$$

2.2. The standard deviation. Since the variance is defined as the expected value of the *square* of the deviation, its units are the units of the random variable squared. For practical purposes, we may want a measure that comes in the same units as our random variable. For this we can define the **standard deviation** σ as $\sqrt{\text{Var}(X)}$. This is valid since the variance is always positive.

3. PROPERTIES OF THE VARIANCE

From its definition, we can derive properties of the variance function:

- $\text{Var}(X) \geq 0$ for all X
- If X is constant, that is $\mathbb{P}(X = c) = 1$ for some c , then $\text{Var}(X) = 0$
- $\text{Var}(aX + b) = a^2 \text{Var}(X)$
- $\text{Var}(\sum_{i=1}^n a_i X_i) = \sum_{i=1}^n a_i^2 \text{Var}(X_i)$ iff all the variables X_i are independent

3.1. Jensen's inequality. From the properties of the variance we can derive the following property: if g is a given *convex* function, then $\mathbb{E}(g(X)) \geq g(\mathbb{E}(X))$. This comes from the fact that $\text{Var}(X) = \mathbb{E}(X^2) - \mathbb{E}(X)^2 \geq 0$, defining $g(x) = x^2$. This holds for all convex functions, not just $g : x \mapsto x^2$.