

CHRONO-CREW!

Do you have what it takes?
Only -time-, will tell!



Game Summary

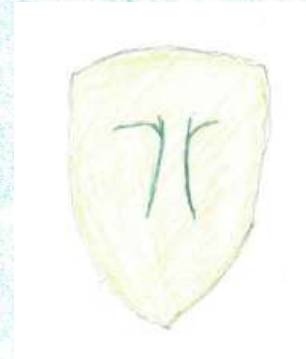
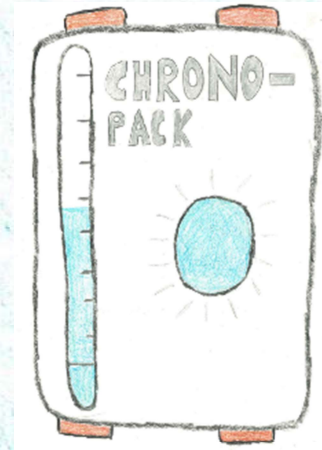
- Chrono-Crew is a 2D multiplayer action platformer
- TV show style with variety of minigames
- Different modes of play

Characters

Contestant:

- Player character
- Customisable appearance, freedom of self expression
- Realistic and fantasy skin tones

NPCs: Tic & Toc

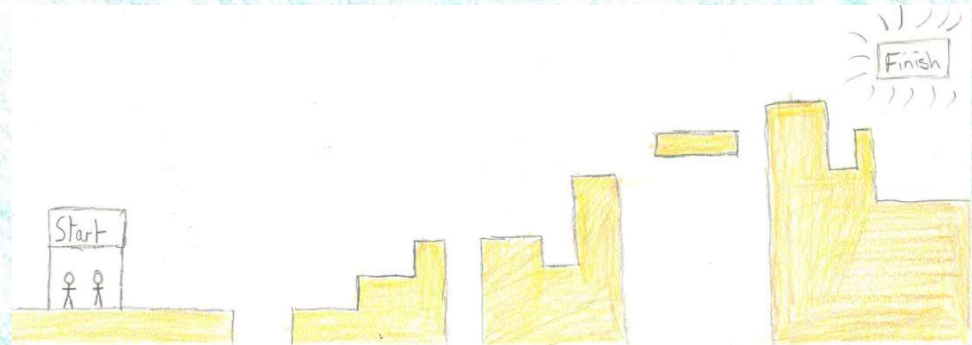


Game World

- Chrono-Crew takes place in many different time periods

Some examples are:

- Ancient Egypt
- Golden Age of Piracy
- Wild West
- Aztec / Mesoamerican
- Year 3000

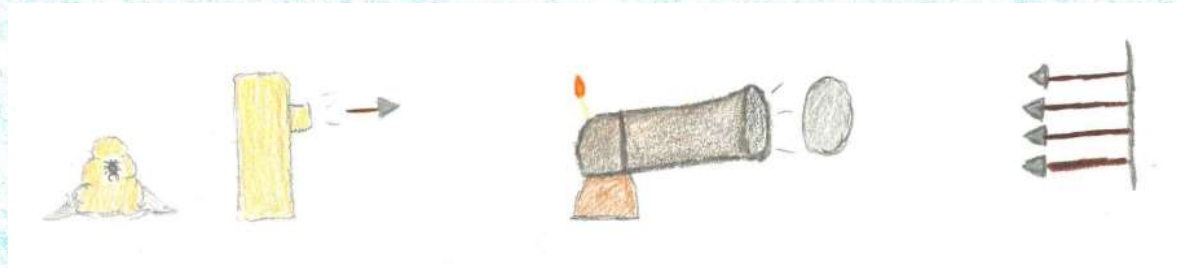


Mechanics and Gameplay

- Time-Fuel
- Rewind

Minigames:

- Reset Race
- Time Bombers
- Bullet Time
- Time-Tag
- Hieroglyphics
- Time Capsule



Quests and Collectables

- Quests in the form of daily and weekly challenges
- Variety of quests provide different rewards

Collectables are cosmetic pieces which do not affect gameplay

Examples:

- Toga
- Ballgown
- Cowboy hat

Bonus Material / DLCs

- Custom Mode
- Level Creator
- Minigame Mode

- Additional cosmetics
- Additional time periods
- Additional minigame types



Inclusivity / Accessibility

- Freedom of self-expression – Contestant Design
- Language Selection, Subtitles and Audio
- Colourblind Mode
- Photosensitive Mode and warnings
- Dyslexia friendly colours and colour pairing
- Adaptive controller integration
- Internet / LAN compatibility





Thank you for listening!

Questions?