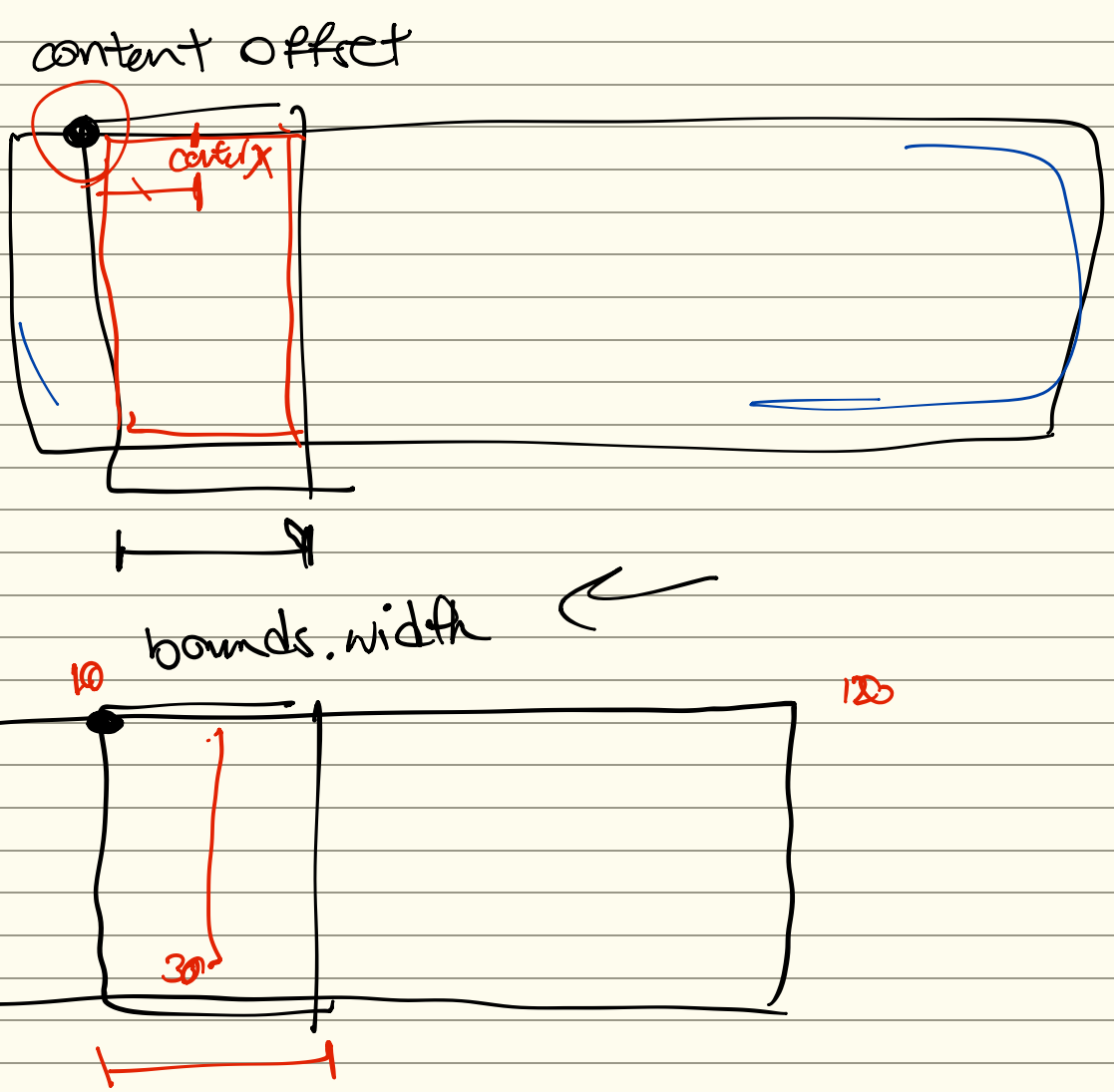
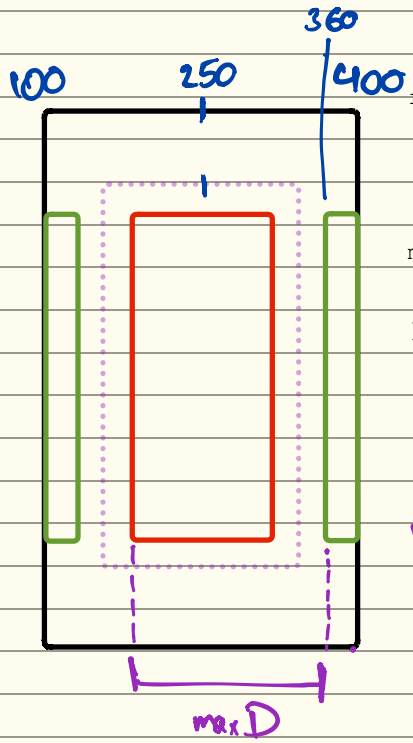





```
for attr in attributes {
    let distance = abs(attr.center.x - centerX) // 25
    let maxDistance = (itemSize.width + minimumLineSpacing) // 260 + 10 = 2
    let scale = max(minScale, /*0.97*/ 1 - (distance / maxDistance) * (1 -
minScale)) // 1 - (25 / 270) * (1 - 0.75)
    attr.transform = CGAffineTransform(scaleX: scale, y: scale)
}
```

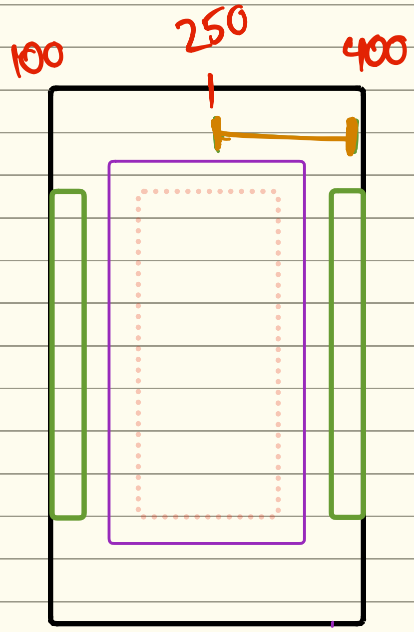
distance = 0 = 250 - 250

max 260 + 10 = 270

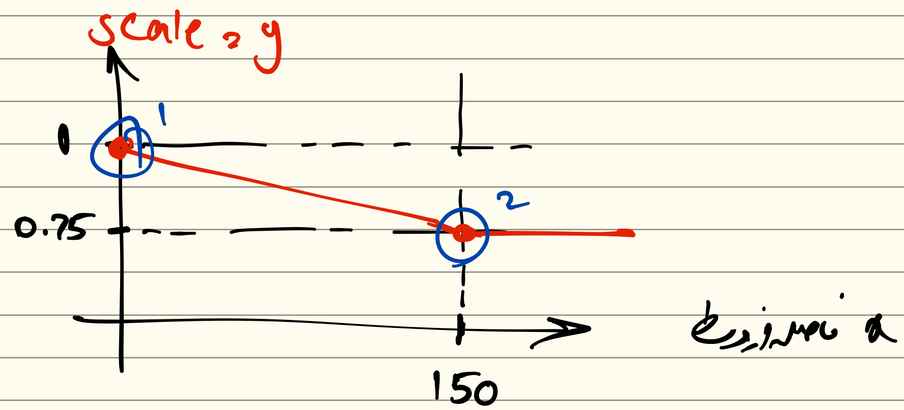
$$Scale = \max\left(0.75, 1 - \frac{distance}{maxD}\right)$$

0

270



به وسط نزدیک‌تر → ↑ scale = 1



$$y - y_1 = \frac{y_2 - y_1}{x_2 - x_1}(x - x_1)$$

$$y = \frac{0.75 - 1}{150 - 0}(x - 0) + 1$$

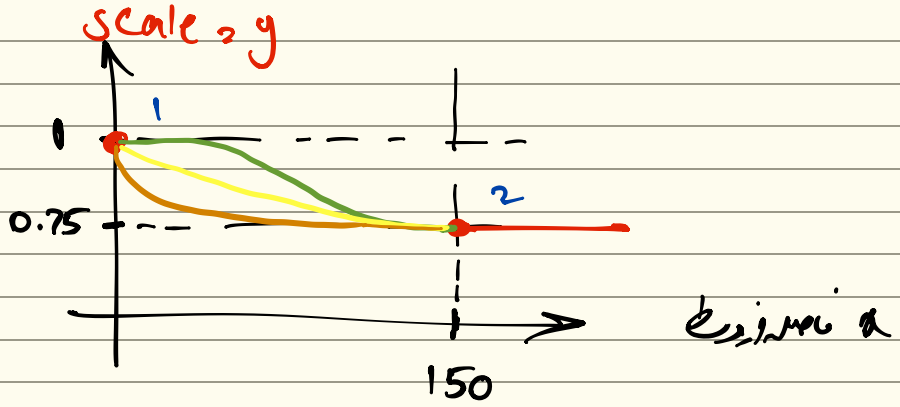
$$\text{scale} = y = \frac{-0.25}{150} x + 1$$

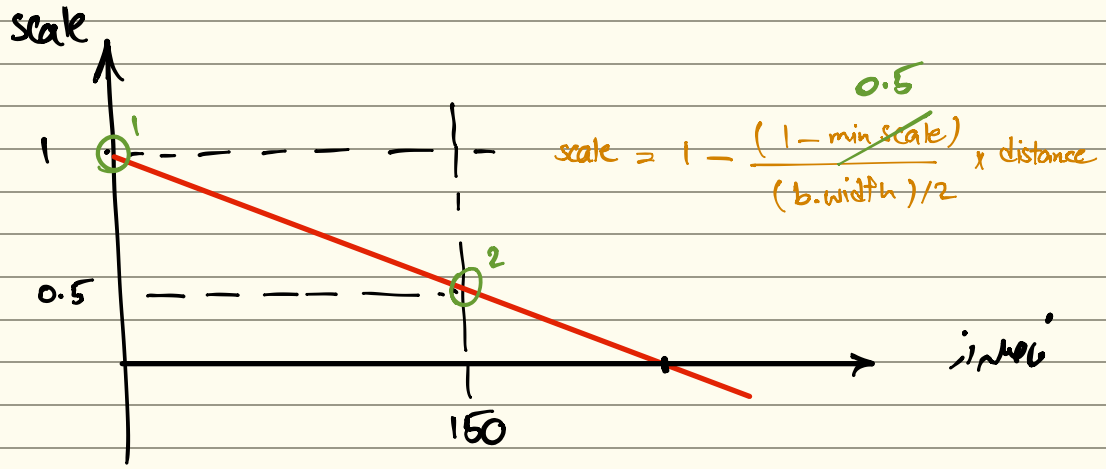
150 ↖ $\frac{\text{bounds.width}}{2}$

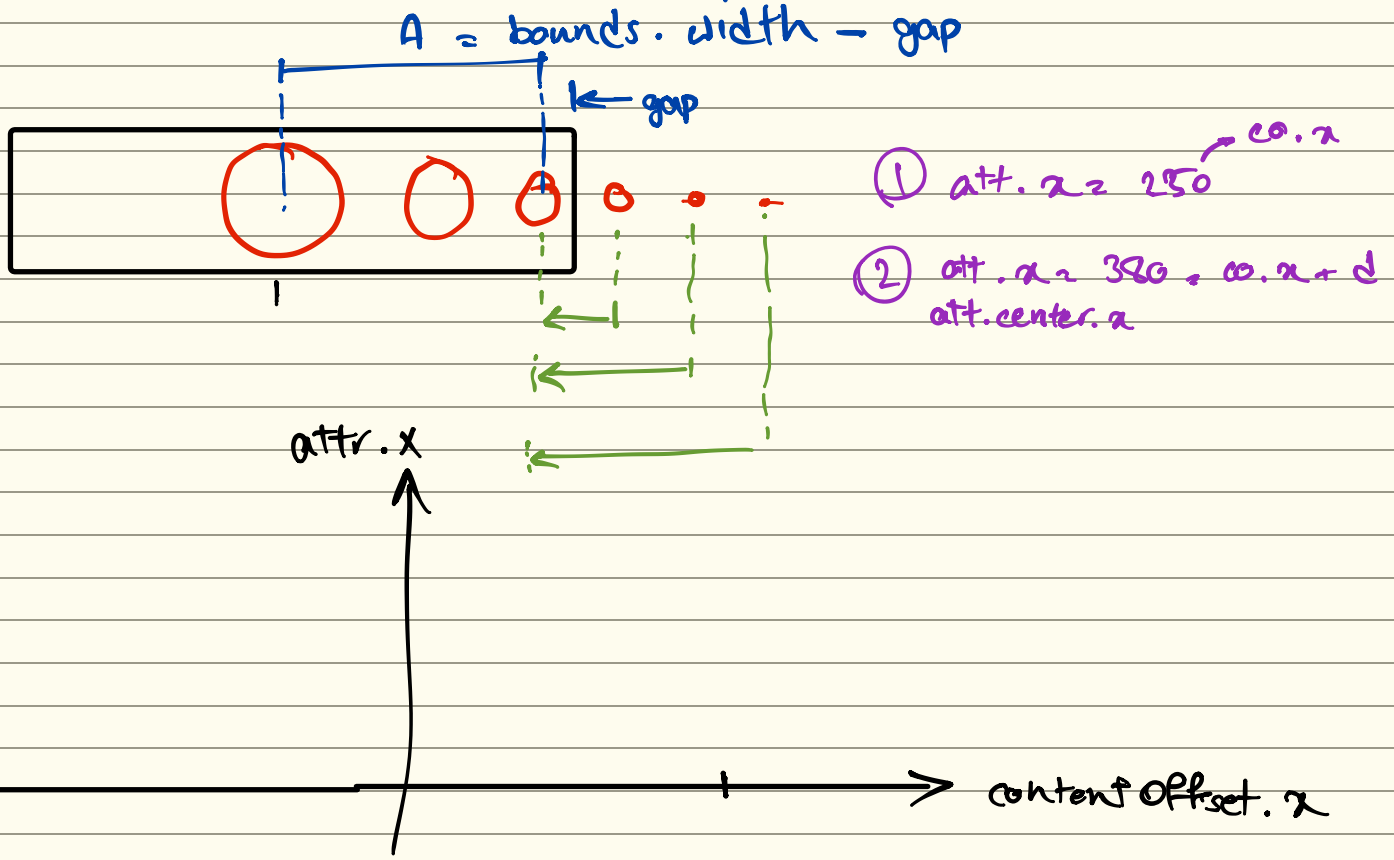
x ↳ distane

$$\text{scale} = \frac{-(1 - \text{minScale})}{(\text{bounds.width})/2} \times \text{distance} + 1$$

$$\text{scale} = 1 - \frac{(1 - \text{min scale})}{(\text{b.width})/2} \times \text{distance}$$


scale : y
1
0.75
1
2
150


scale
1
0.5
1
2
150
0.5
scale = 1 − (1 − min scale) / (b.width)/2 x distance


A = bounds.width − gap
gap
① att.x = 250
co.x
② att.x = 380 . co.x + d
att.center.x
attr.x
contentOffset.x