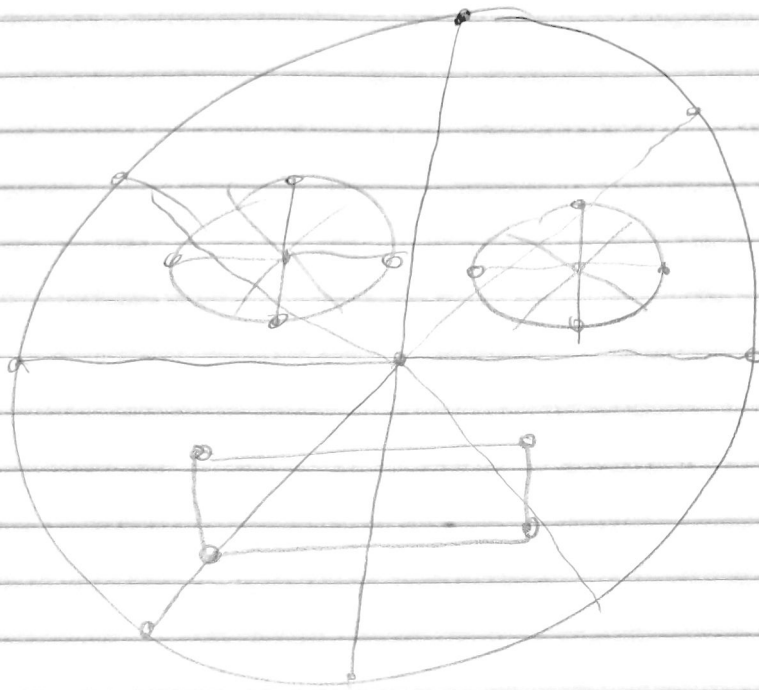Cole
Blunt

- I would create the head by creating
a circle of color
- Create 2 more circles the color of
the background
- create vectangle the color of the backgraund

This would include creating vertices
to define the wanted shapes