Homework 1

Decentralised Systems

- 1. Fill in the Sli.do Poll about your goals for this course
- 2. Discuss in your teams what a decentralised version of a game like monopoly would be like, if there was no software on a central server.

Consider

What are the essential pieces of functionality?

How could people cheat?

How could you prevent them from cheating?

This is just a general discussion, there is no need to write any code or do any design.

- 3. Do you feel that Central Bank Digital Currencies (CBDCs) are a move towards decentralisation? Will they help or hinder adoption of other cryptocurrencies?
- 4. Listen to the Zero knowledge episode about Solana