

1/20:

Began watching tutorials and reading documentation. Also finished the UI for Login and setup navigation between screens. Pretty refreshing to get back into JavaScript. Also made a to-do list of tasks following my user stories. User stories and unit tests created.

1/21:

Wrapped up the UI to-do list: Ticket Feed, Create Ticket, and Close Ticket. Also got Firebase connected to the project with some sample data and users.

1/22: Began work on the backend of the project. Setup Login with firebase, and hooked up the Create Ticket UI to functionality. Tickets now are pushed to the database. I'm liking Firebase now as opposed to last semester. A lot of it has to do with connectivity

1/23-1/24: This was definitely the hardest part so far. Got existing tickets to be displayed on the screen in realtime. Definitely really nice and seamless once hooked up, but took me a bit to read through docs and tutorials to figure it out

1/25: Working from my parents house so productivity lowered a lot. Tickets can now be closed. Had to rework that it so that it looked and acted better. Trying not to be the usual JS dev and installing dependencies left and right but it's definitely enticing. Attempted to implement emails being sent out for ticket actions, but found the connectivity work to be overbearing.