

# Efficient LLM Supervised Fine Tuning

Proposal by Bilge Acun and Mostafa Elhoushi

## Motivation

### What problem does this project try to solve?

Large language models (LLMs) have shown strong capabilities in knowledge extraction and reasoning. One of LLMs' main capabilities is in-context learning — learning during inference from a group of example question-answer pairs and then answering a new question. However, one of the main challenges of in-context learning is the long context consumed by the examples that lead to large memory requirements. The main approach to long-context windows has been to train models from scratch with long context length, possibly with attention optimizations or approximations (e.g., sparsity-based approaches, Performer, Longformer, etc). In this project, we would like to explore other alternatives to in-context learning.

### Who cares? If you are successful, what difference will it make?

The solution coming out of this project could augment or wrap existing LLMs to make them more robust on:

- long dialogue conversations,
- answering questions about large PDF files, or
- auto-completion of code with knowledge of a large repo,

all without the need for expensive re-training from scratch or fine-tuning on large datasets.

## Problem

Given a prompt that consists of multiple examples, followed by a question, find the most efficient way to learn from those examples.

## Approaches

If long documents could be fine-tuned instead of prefilled into the model, that would remove the limitation on context length that comes from the pretrained model. In prior work, few-shot fine-tuning was compared to in context learning (ICL): **Few shot Fine tuning vs In Context Learning** (<https://aclanthology.org/2023.findings-acl.779.pdf>). This approach compares fine-tuning to in-context learning as alternative strategies for task adaptation. And it shows that fine-tuning achieves comparable results to in-context learning (which is semantically similar to prefilling in the long document case).

In different work by Anthropic, “**Context Distillation**” was proposed as a better way of fine-tuning on prompts: <https://arxiv.org/abs/2112.00861>. In context distillation, the model ( $p_0$ ) is fine-tuned for parameters  $\theta$  with a loss based on KL divergence between  $p_0(X|C)$  and  $p_\theta(X)$ ,

where C is the prompt and X is the data that the model originally was trained on. Their approach avoids overfitting when training on a tiny dataset (i.e. prompts) and aims to close the semantic gap between fine-tuning and prompting.

**The idea we propose in this project is to apply the context-distillation method to fine-tuning of the natural language inference (NLI) classification task and compare it to the ICL approach.**

## Benchmarks

What are the common datasets and benchmarks?

Code and benchmarks are open-source and available at <https://github.com/uds-lsv/llmft>

**Models:** Depending on the compute resources available different model sizes can be selected. Baselines are available from opt-125m, opt-350m, opt-1.3b, opt-2.7b, opt-6.7b, opt-13b, opt-30b models.

## Scope

The goal of the project is to **implement a different fine-tuning approach** from the one that's used in the state-of-the-art "Few shot Fine tuning vs In Context Learning (ICL)" paper. The alternative fine-tuning approach can use "Context Distillation" based fine-tuning proposed by Anthropic, for example. Students could also propose alternative fine-tuning techniques. The current fine-tuning approaches that's included in the paper and repository are:

- **Vanilla fine-tuning** with a randomly initialized classification head on top of the pre-trained decoder.
- **Pattern-based fine-tuning (PBFT)** leveraging the pre-trained language modeling head for classification.

Both of these approaches can be combined with the following parameter-efficient methods:

- BitFit (<https://arxiv.org/abs/2106.10199>)
- LoRA adapters (<https://arxiv.org/abs/2106.09685>)

**Metrics:** Compare **in-domain accuracy** and **out-of-domain accuracy** as shown in the papers. Approaches should also be compared in terms of system resource requirements such as **execution time and memory capacity**.

This is a medium difficulty project that may require 3-4 people to work on.

## Resources

- Are there any open datasets the students can train with?
  - Yes, information about datasets is available in the github repo: <https://github.com/uds-lsv/llmft>

- What are the computing resources required to compute a baseline? (CPU/GPU days)
  - A single GPU can work for evaluating small models (125m & 350m sizes).
  - For larger models of 30b size, at least 4 GPUs are required.
  - LoRA adapters can be used for fine-tuning for memory efficiency.
- What are the computing resources required to compute a SoTA model?
  - The approaches being explored are either to fine-tune samples for a few iterations or just infer them to perform in-context learning. So it does not require full training resources.

## Contact

The authors of this proposal are happy to collaborate and help mentor. You can reach them at:

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