BOCHEN YE

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EDUCATION

Eindhoven University of Technology — Sep 2022 - Current
Msc. Electrical Engineering(track: Electronic System) — Eindhoven, NL

- **GPA**: 7.5/10

- **Relevant Course**: Digital integrated circuit design, Embedded computer architecture, Electronic design automation, Applied combinatorial algorithms, Intelligent architectures(focus on DNN/Hardware co-design), Systems on silicon(focus on SoC backend), Neuro computation(focus on Neuromorphic computing).

Hefei University of Technology — Sep 2018 - Jul 2022
BEng. Integrated Circuit Design and Integration System — Hefei, China

- **GPA**: 83.1/100 (TOP 22%)

- **Relevant Class**: Analysis and Design of Integrated Digital Circuit, Microprocessor architecture and design, Introduction to SoC design, Verilog HDL and FPGA implementation and so on.

- **Honors and awards**: Scholarship(21/22), get an A in graduation thesis.

RESEARCH EXPERIENCE

Research Assistant of Neuromorphic NoC — Nov 2023 - Now
Eindhoven University of Technology — Eindhoven, NL

- Study and research the Neuromorphic accelerator and NoC for Neuromorphic CMP.

- This is my master thesis project with Prof. Manil Dev Gomony, Prof. Federico Corradi, and Prof. Henk Corporaal.

Research Assistant of NoC — Oct 2021 - May 2022
Institute of VLSI Design of HFUT — Hefei, China

- Study the knowledge of Network-on-Chip(NoC) Router Based on Packet Connected Circuit(PCC).

- Implement the router and routing algorithm of PCC-NoC by using VerilogHDL.

- Verify it on FPGA and use UART(with FIFO) to communicate with PC and use Python to verify result automatically.

- This project as my bachelor graduation project got A and advised by Zhenmin Li(HFUT).

INTERNSHIP EXPERIENCE

IP modeling and Design Intern — Jul 2023 - Oct 2023
Intrinsic ID — Eindhoven, NL

- Study on a trellis-based Reed-Muller codec and use Python modeling it as a digital IP module(software).

- Design the architecture of codec and implementation by VHDL(hardware).

- Verify on Arty-z7 FPGA(zynq) with Vivado and Vitis(Embeded System).

- Compare it with the existing Reed-Muller implementation based on FHT in terms of complexity and efficiency.

- This internship supervised by Manil Dev Gomony(Bell Lab & TU/e) and Roel Maes(Intrinsic ID).

COURSE PROJECTS

Low power design of SOC based on MIPS and AES(Synthesis to Backend)   Apr 2023 - Jun 2023

- Used Verilog to design a SoC which include five-stage pipelined mMIPS processor core, AES encryption module, and AMBA bus and Used Cadence Incisive to simulation and functional verification.
- Used Cadence Genus for logic synthesis with low power strategies which is reduce 3% power consumption under 125MHz.
- Used Cadence Innovus for place and route with two power domain which is reduce 8% power consumption under 200MHz.

Inference acceleration of deep neural network based on TCU accelerator   Feb 2023 - Apr 2023

- Trained a multilayer perceptron for handwritten digit classification(MNIST) using the PyTorch framework.
- Optimized a VGG5 for image classification using various quantization and pruning techniques. Explored the impact of these techniques on both accuracy and compute cost.
- Used Tensil AI for generating tensor computing units, and compiled and ran ML models. Accelerated matrix-multiplication for machine learning, using systolic array architecture.

Full Custom 16-bit Brent-Kung Adder Design   Nov 2022 - Jan 2023

- Completed CMOS circuit design and layout design for a 45nm full custom 16-bit Brent-Kung adder. Used Cadence Virtuoso Circuit for design and layout design, used Calibre for DRC and LVS verification of the layout. The circuit can be functionally verified by simulation at 500MHz, 90°C with an output rise and fall time of less than 100ps, and the layout results can be functionally verified at a post-simulation of 500MHz.

Five-stage pipelined RISC-V processor with full hazard handling ⏻   Feb 2023 - Mar 2023

- Implemented a RISC-V five-stage pipeline processor with full hazard handling. The RTL level design used by Verilog and simulated in Modelsim for simulation. The processor can run the basic RV32i instructions, solves data conflicts, structure conflicts, and control conflicts, and supports stalling, flushing and forwarding.

Implementation of image processing kernels on CUDA   Dec 2022 - Jan 2023

- Mapping Grayscale processing and convolution 2D kernels from C to CUDA and optimize the loop, then running on the Nvidia GPU A100. The result is that the processing time of 13 images is accelerated from 4872ms to 27ms.

Design of Lightweight System Based on SystemC   Dec 2020 - Jan 2021

- Studying the structural design of soc, and use SystemC to write Bus and UART serial interface, function processing module, arbiter module, data receiving and sending module to form a lightweight system and verify it. Drive data enters two processing modules, and one of the results is selected by the arbiter in the bus and sent to the receiving module through UART interface and displayed.

SKILLS AND LANGUAGE

- **Professional:** Verilog/VHDL/SystemVerilog · FPGA · Linux · Cadence(Virtuoso, Incisive, Genus, Innovus)
- **Miscellaneous:** Python · C/C++ · SystemC · MS Office · LaTex · CUDA · Pytorch · Perl/TCL/Shell
- **Language:** Chinese Mandarian: Native, **English:** TOEFL(iBT) 92