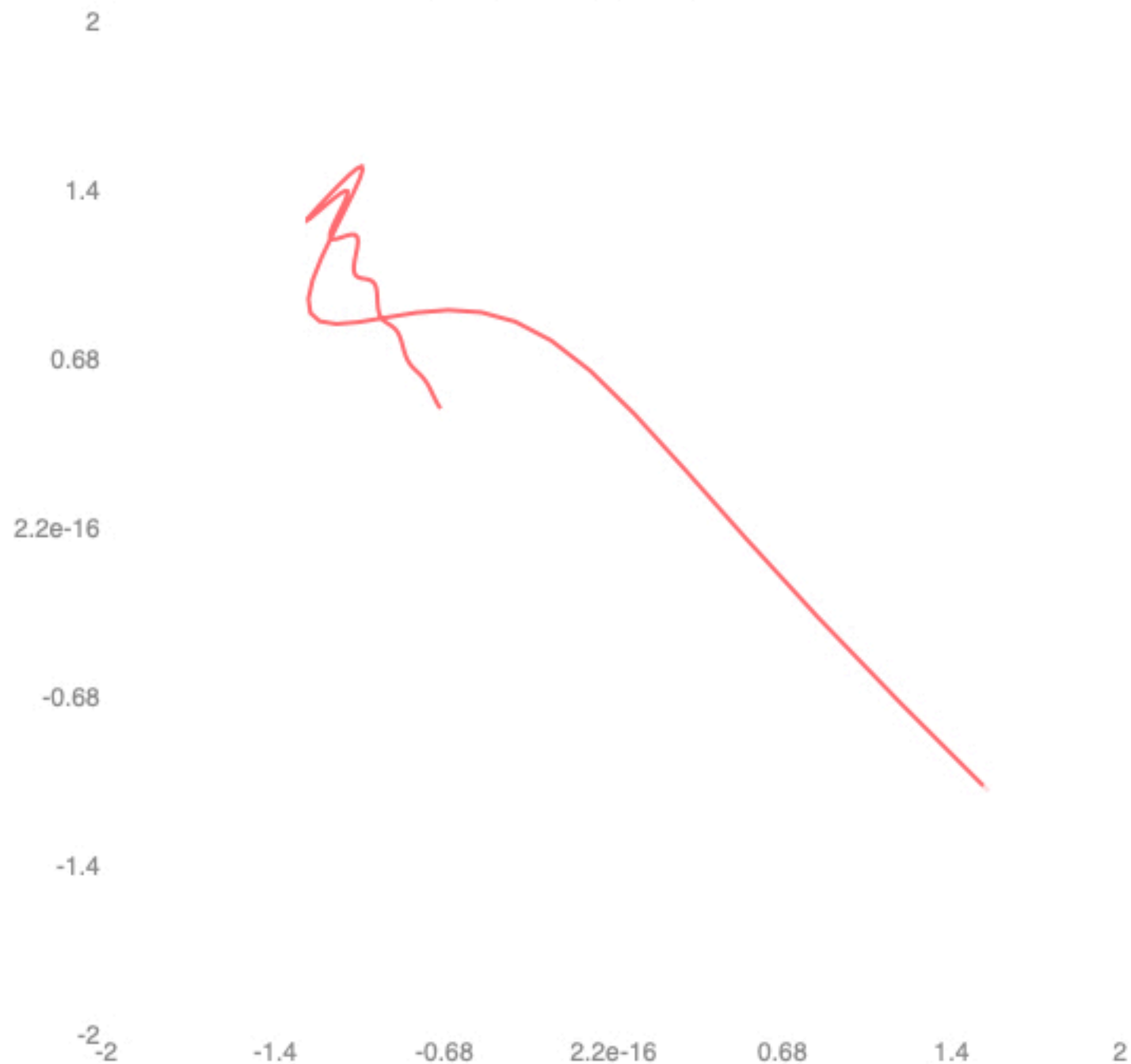


ADAM Gradient Descent



Method: ADAM

Target: Banana

Redraw



Play speed

Gradient descent parameters:

☐ stochastic gradient descent

Epochs 100

Learning rate 0.355

Beta1 0.90

Beta2 0.98

Start pos x 1.50

Start pos y

-1.05