



Start Date :
9-13-2016
End Date :
1-25-2017

PM : Joey van der Bie & Bas Pijls van Kooten
Product Owner : Joey van der Bie & Bas Pijls van Kooten
Scrum Master : Axel Kiebooms
Scrum Team :

- Axel Kiebooms
- Michelle Rotter
- Wilco Wijdenes
- Arnout Schekkerman
- Nick Leijenhorst

UC07_Connect to Wifi

Use Case Name	UC07_Connect to Wifi
Scope	Arduino code
Level	User level
Primary Actor	participants
Stakeholders	Thingscon / participants / anyone
Preconditions	Box is power supplied
Postconditions	Box is online ;)

Main Success Scenario

- The box is assembled and connected to power
- The box creates its own network
- The participants log to a website and select a new network for the box
- The box connects to the selected network
- The box is happy to be online

Extensions

- The box code could be made in a way that it is more easy for participants to reproduce connection at home

Special Requirements

- The code should be more universal

Technology & Data variation list

- Node mcu

Frequency of Occurrence

- When the box is switched on