

Quality Assurance Division

Model #
Neptune r1.3 (Sept 2024)

No.
001

Date
04/06/25

SUBJECT:

While using the Neptune r1.3 (Sept 2024) and earlier, games that actively use the region/version of the console may display graphical artifacts in certain mode combinations.

REASON:

It has been found that the contents of the version register \$A10001 are unstable and occasionally present a corrupted/illegal value.

MODIFICATION:

The TEST0 pin (81) of IC6 must be connected to ground to fix this problem, see CIRCUIT CHANGE below.

DETAILS:

1. Locate pin 9 (GND) of the EXT header near IC6. If the EXT header is in use, locate an alternative point that is connected to GND.
2. Solder a small wire from pin 81 of IC6 to the chosen GND point.
3. If wire is long or subject to movement, secure with hot glue.

Circuit Change

