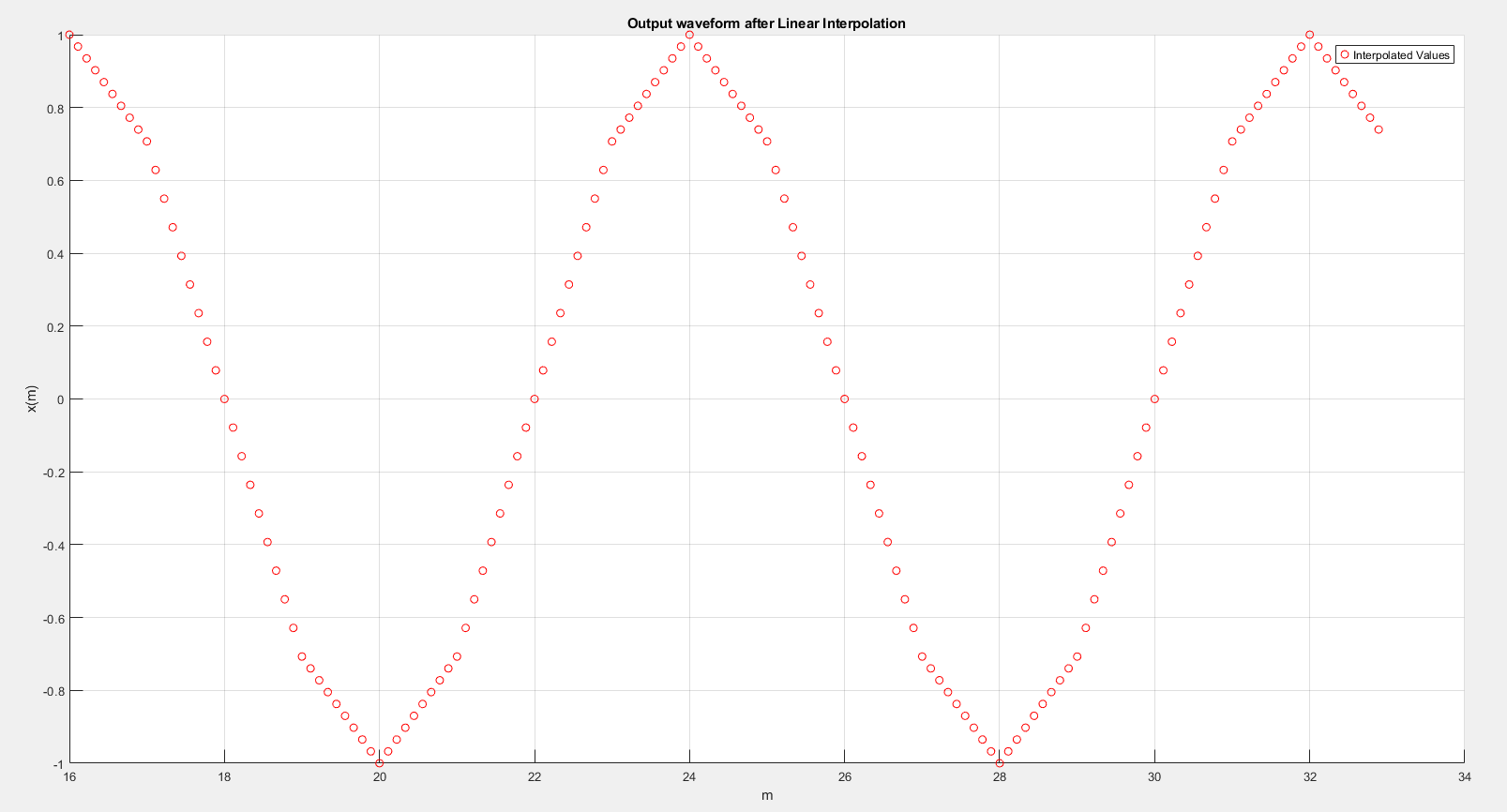
DSP in VLSI

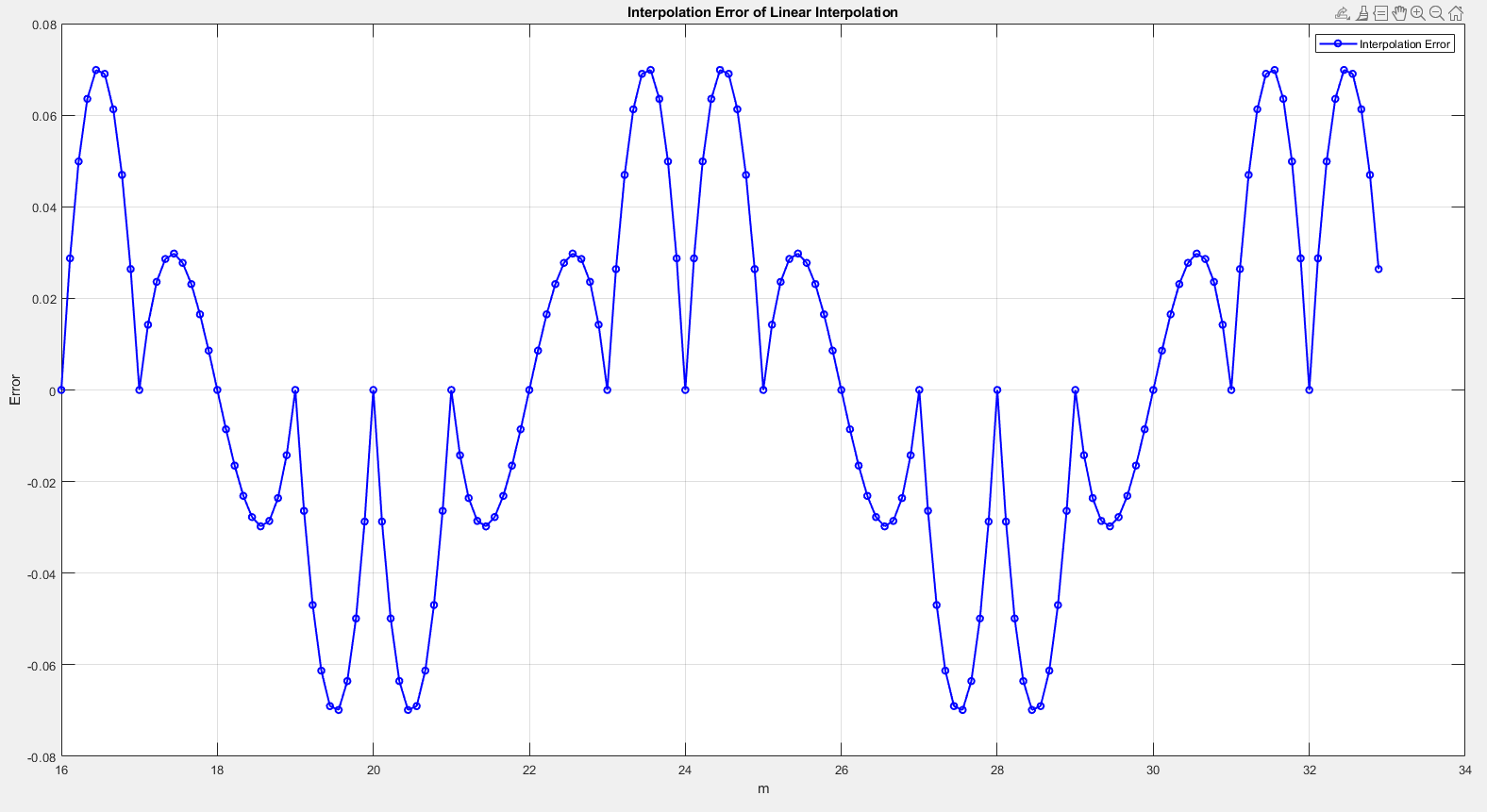
HW3

電子所ICS組, R13943015, 張根齊

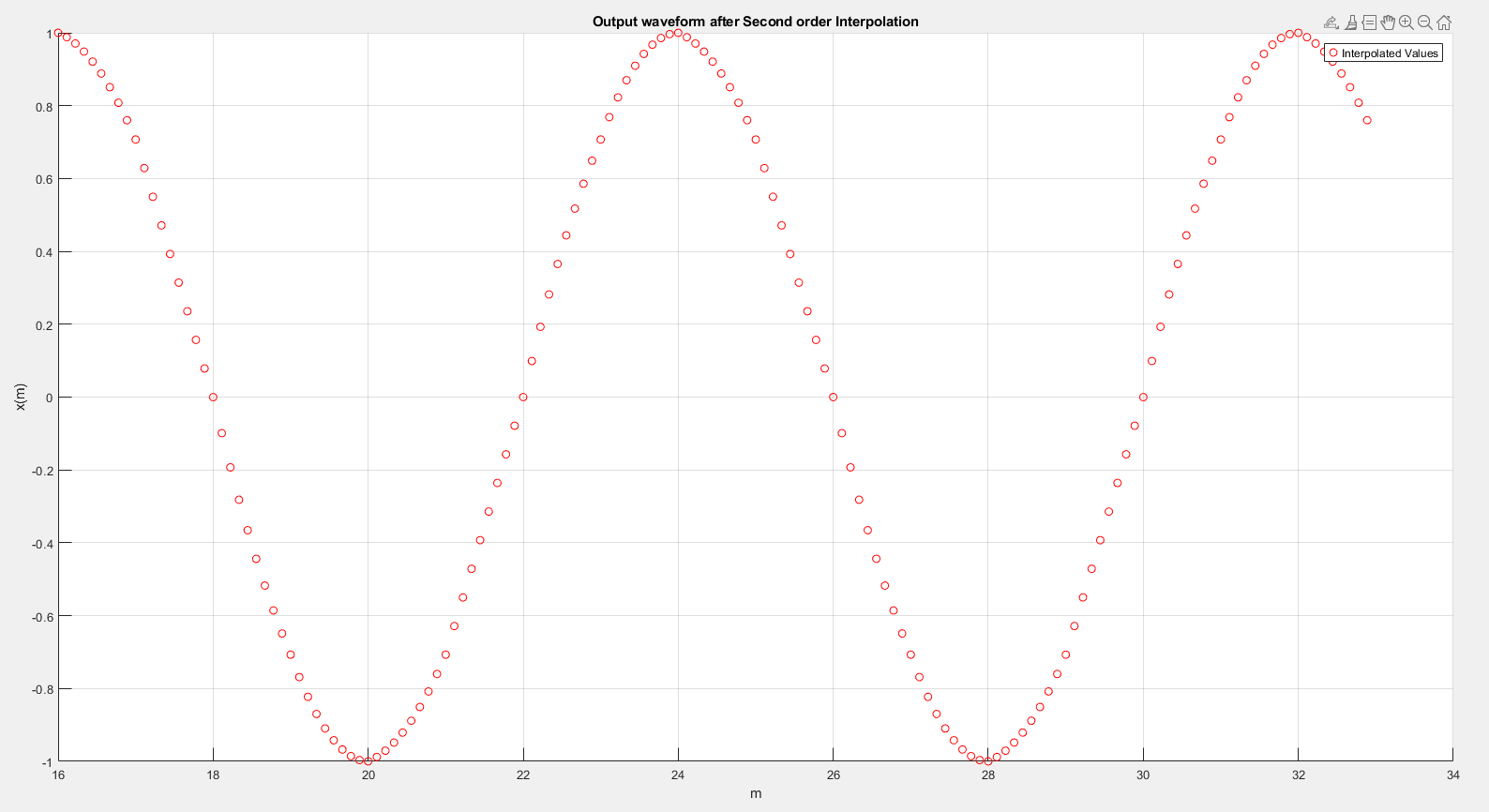
1. (Step 1) Show the output waveform after interpolation using linear interpolator, second-order polynomial interpolator, and piecewise parabolic interpolator to interpolate the sampled waveform in the region of 16 ≤ 𝑚 ≤ 32 with 𝜇 = 0, 1/9 , 2/9 , … 8/9 . In addition, draw the error in the region of 16 ≤ 𝑚 ≤ 32 with 𝜇 = 0, 1/9 , 2/9 , … 8/9 . (30%)

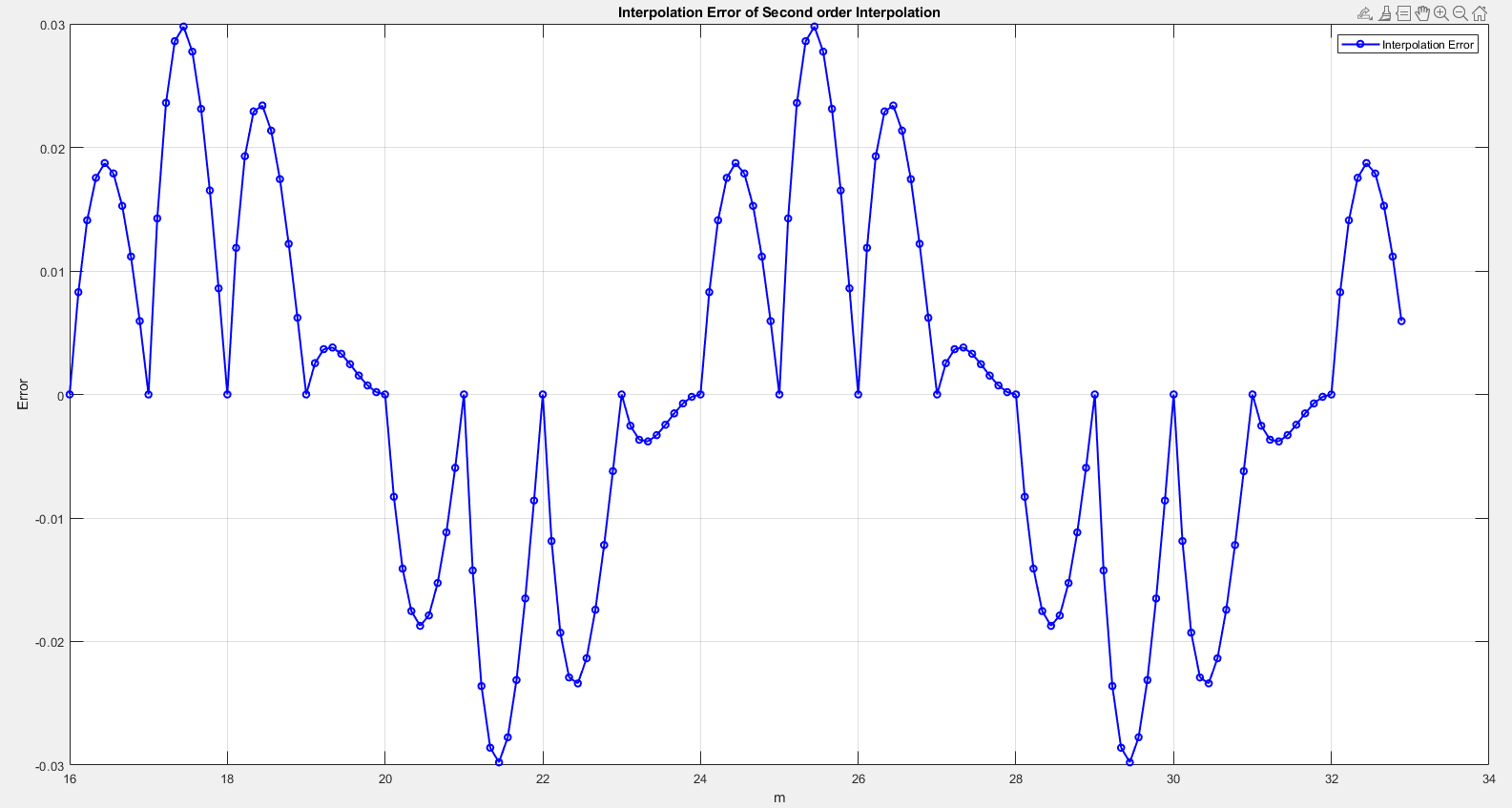
1-1. Linear interpolator output waveform and error



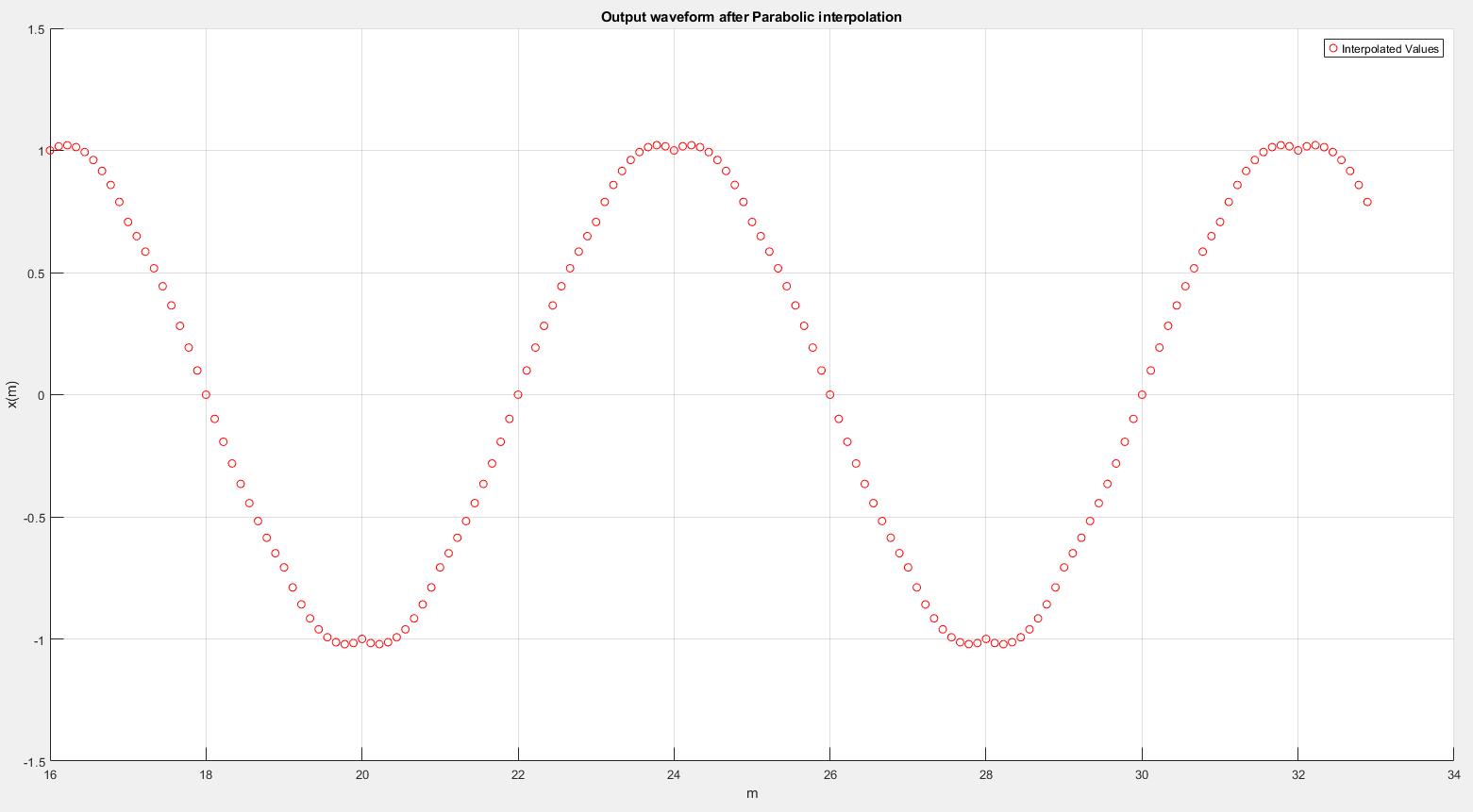


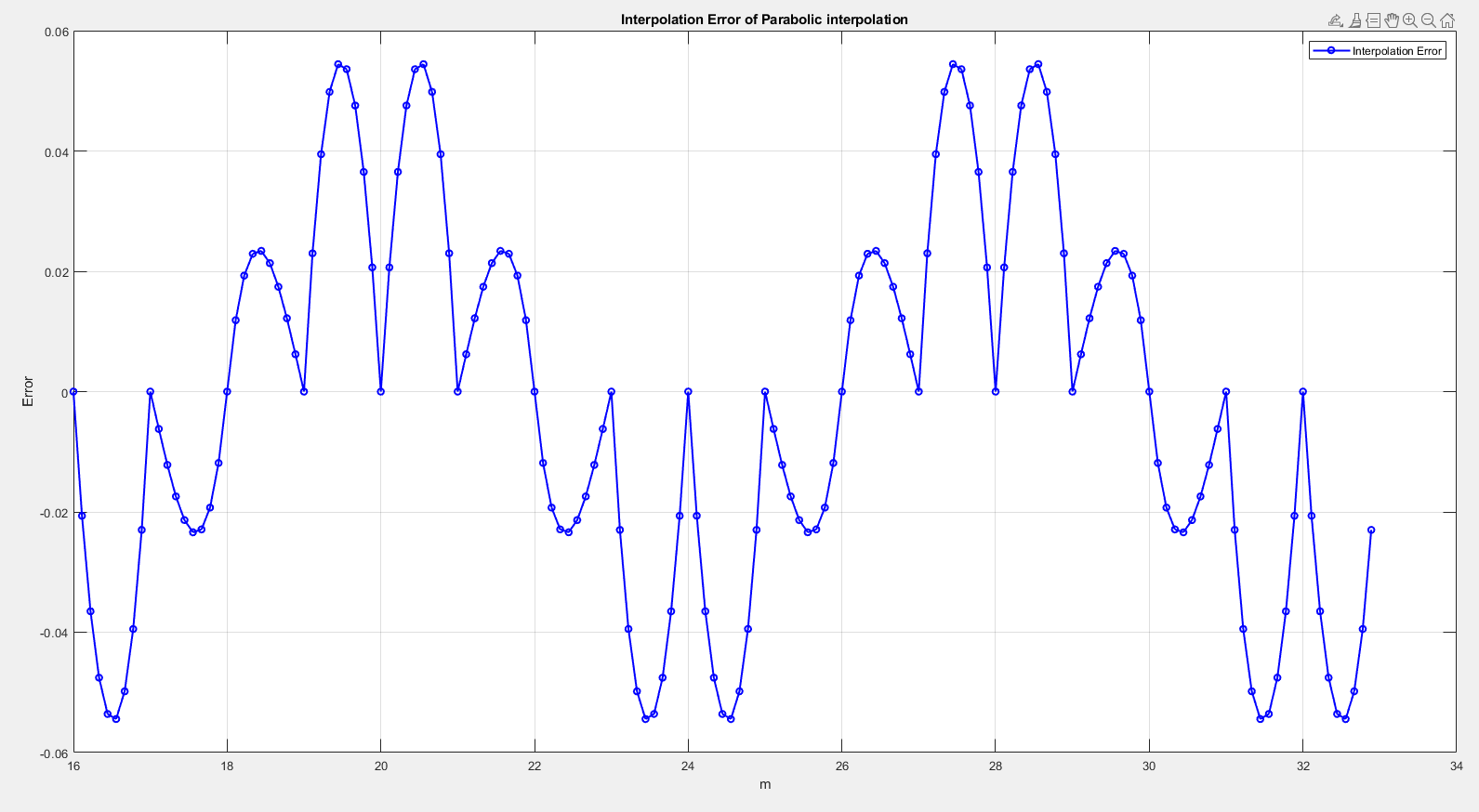
1-2. Second-order polynomial interpolator output waveform and error





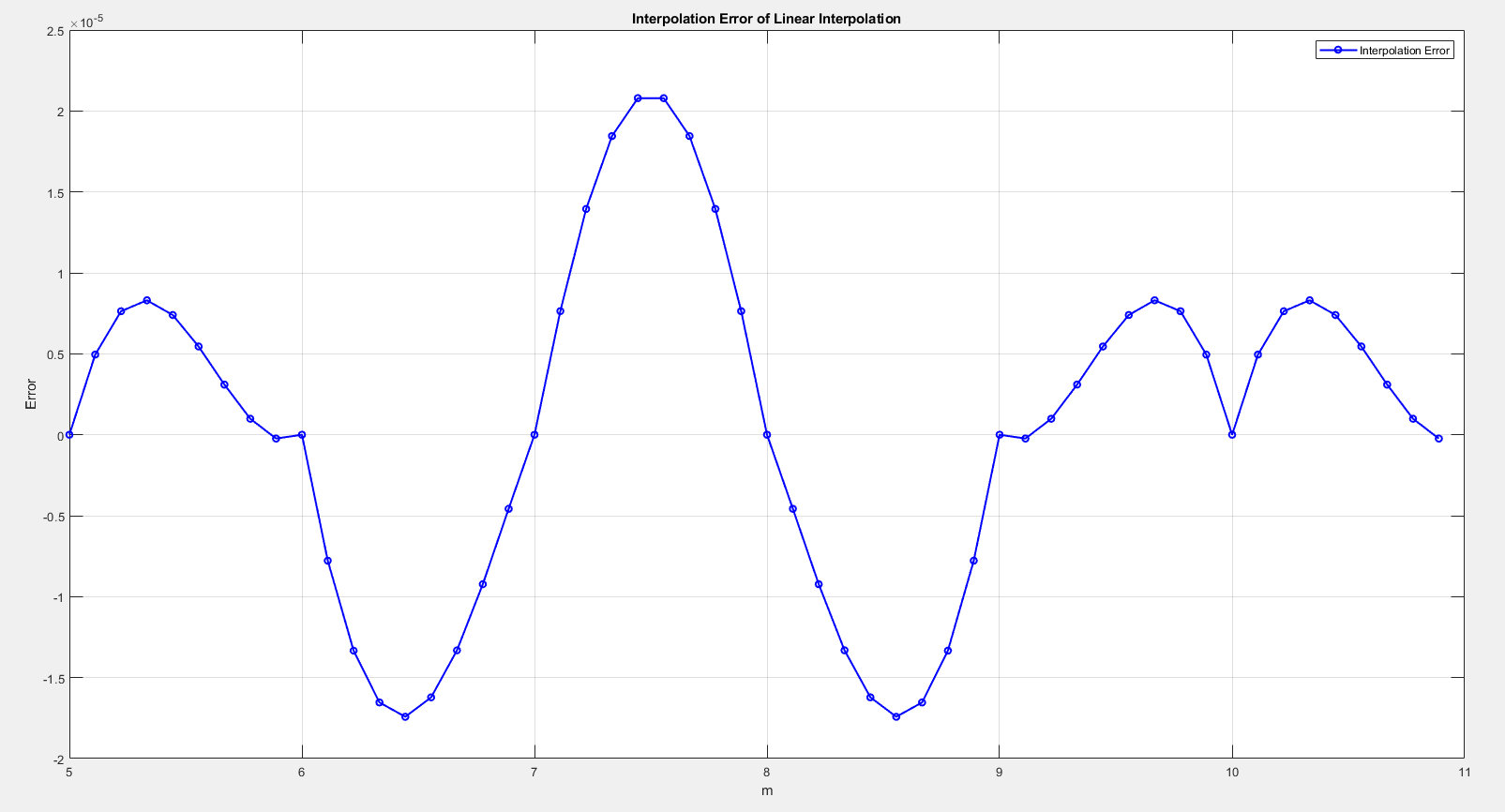
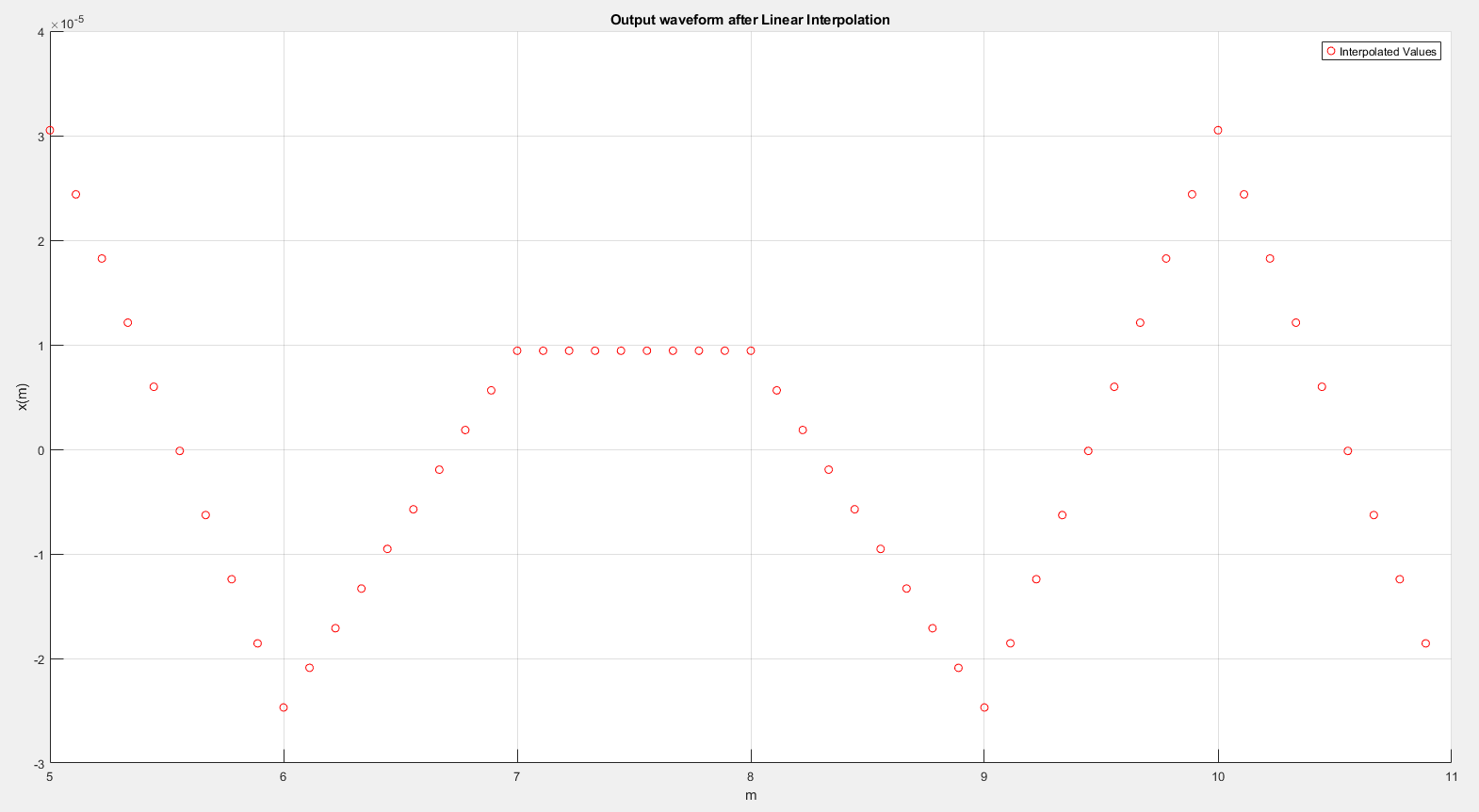
1-3. piecewise parabolic interpolator output waveform and error



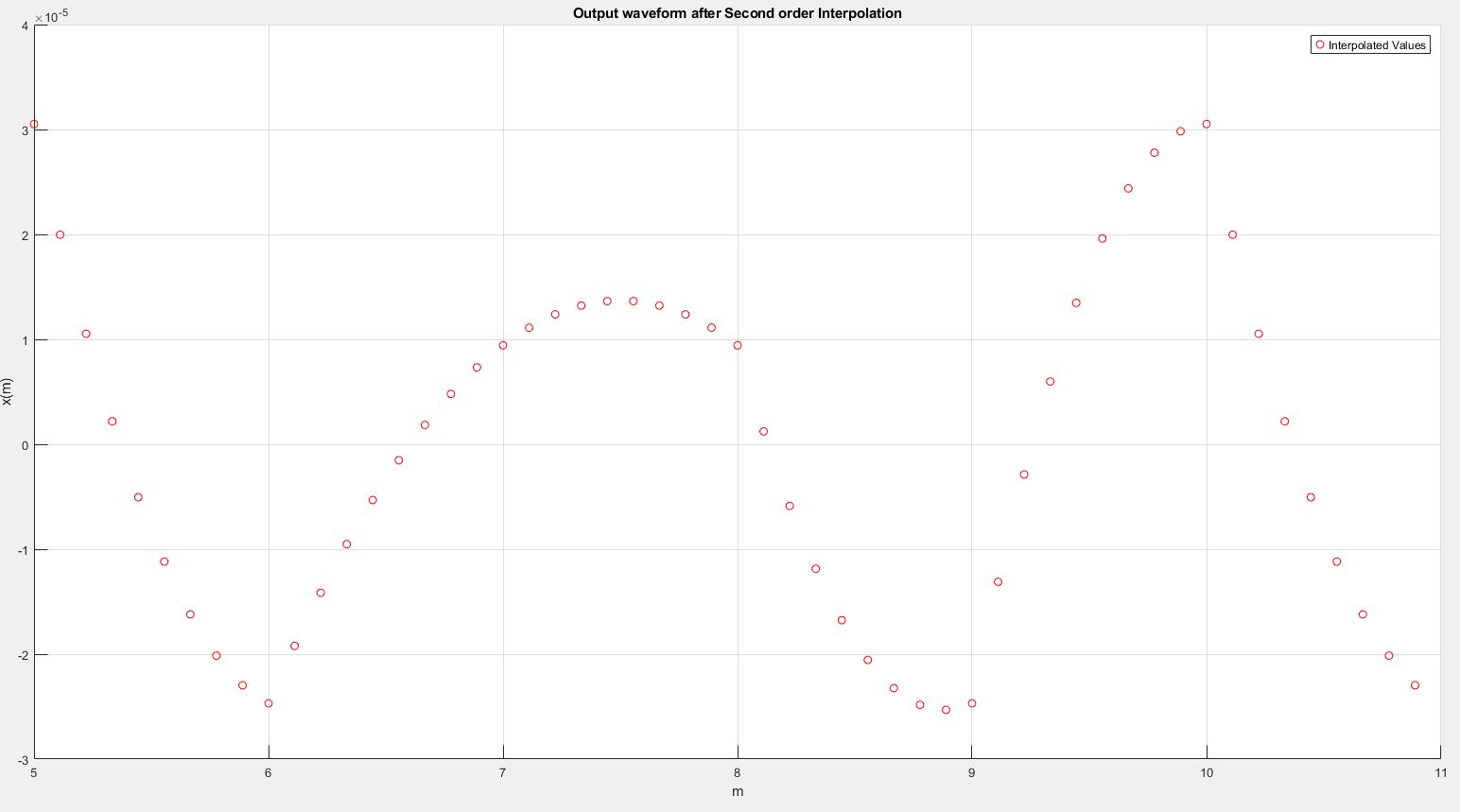


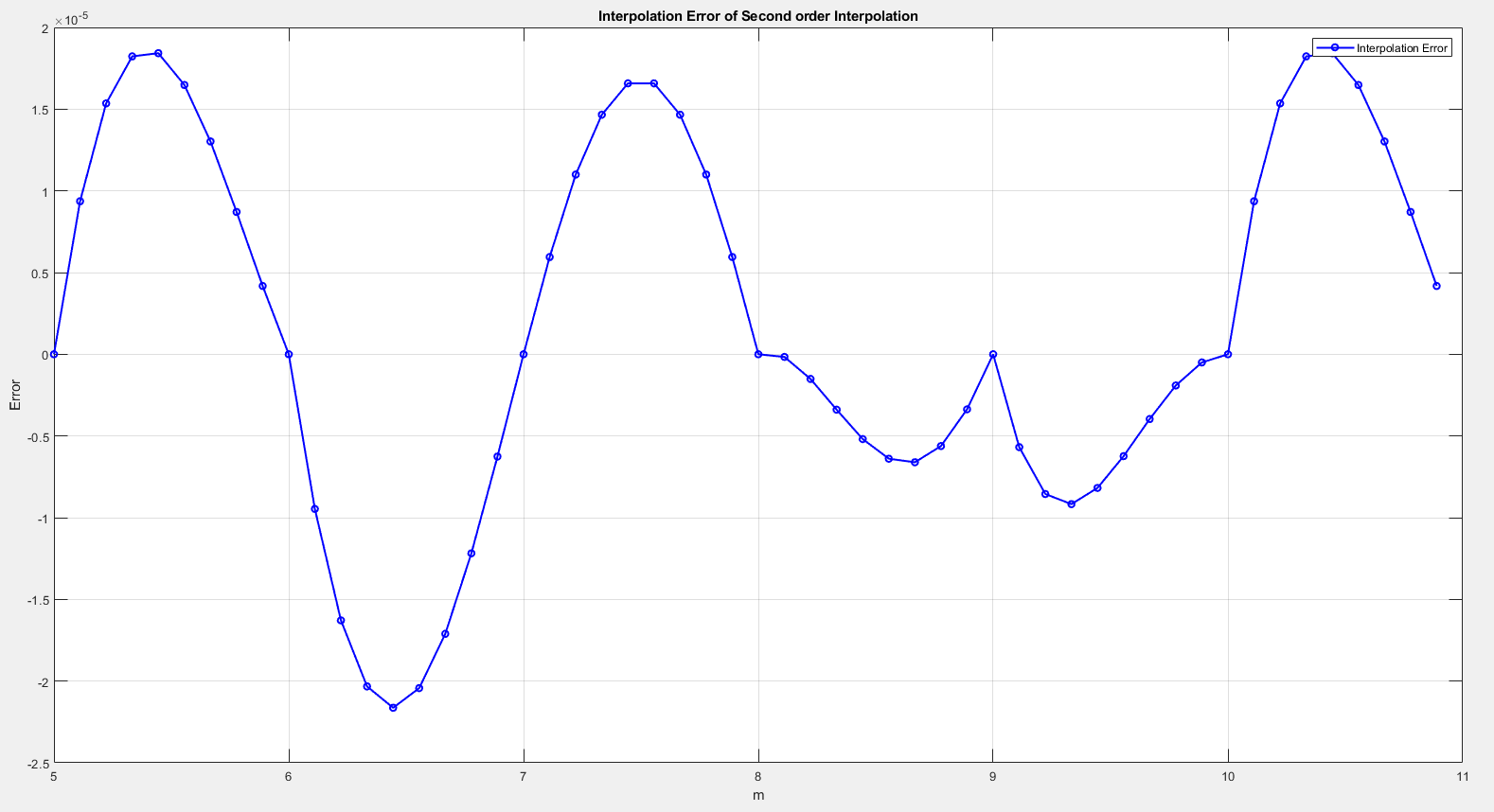
2. (Step 2) Show the output waveform after interpolation using linear interpolator, second-order polynomial interpolator, and piecewise parabolic interpolator to interpolate the sampled waveform in the region of 5 ≤ 𝑚 ≤ 10 with 𝜇 =0, 1/9, 2/9, …8/9. In addition, draw the error in the region of 5 ≤ 𝑚 ≤ 10 with 𝜇 =0, 1/9, 2/9, …8/9.

2-1. Linear interpolator output waveform and error

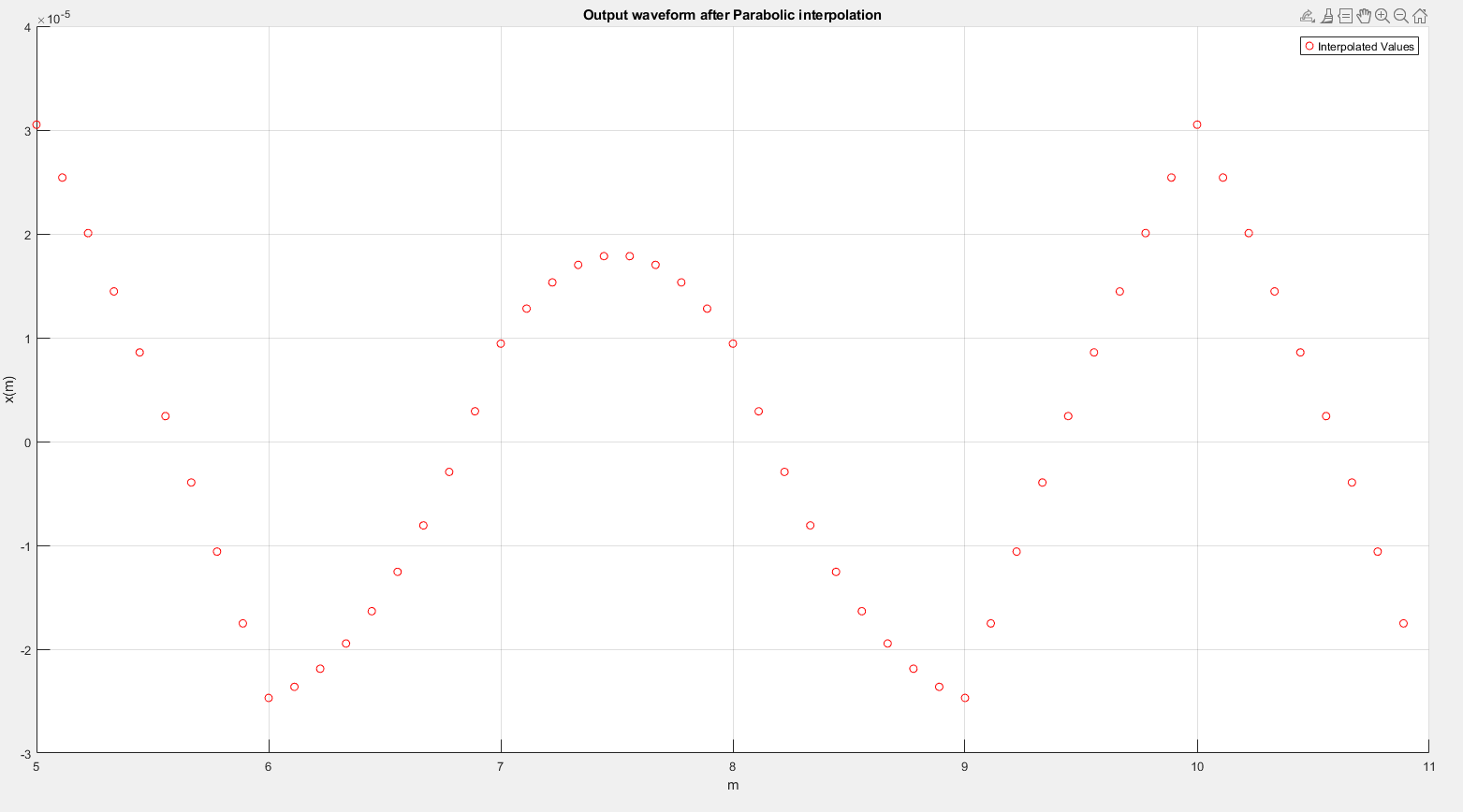


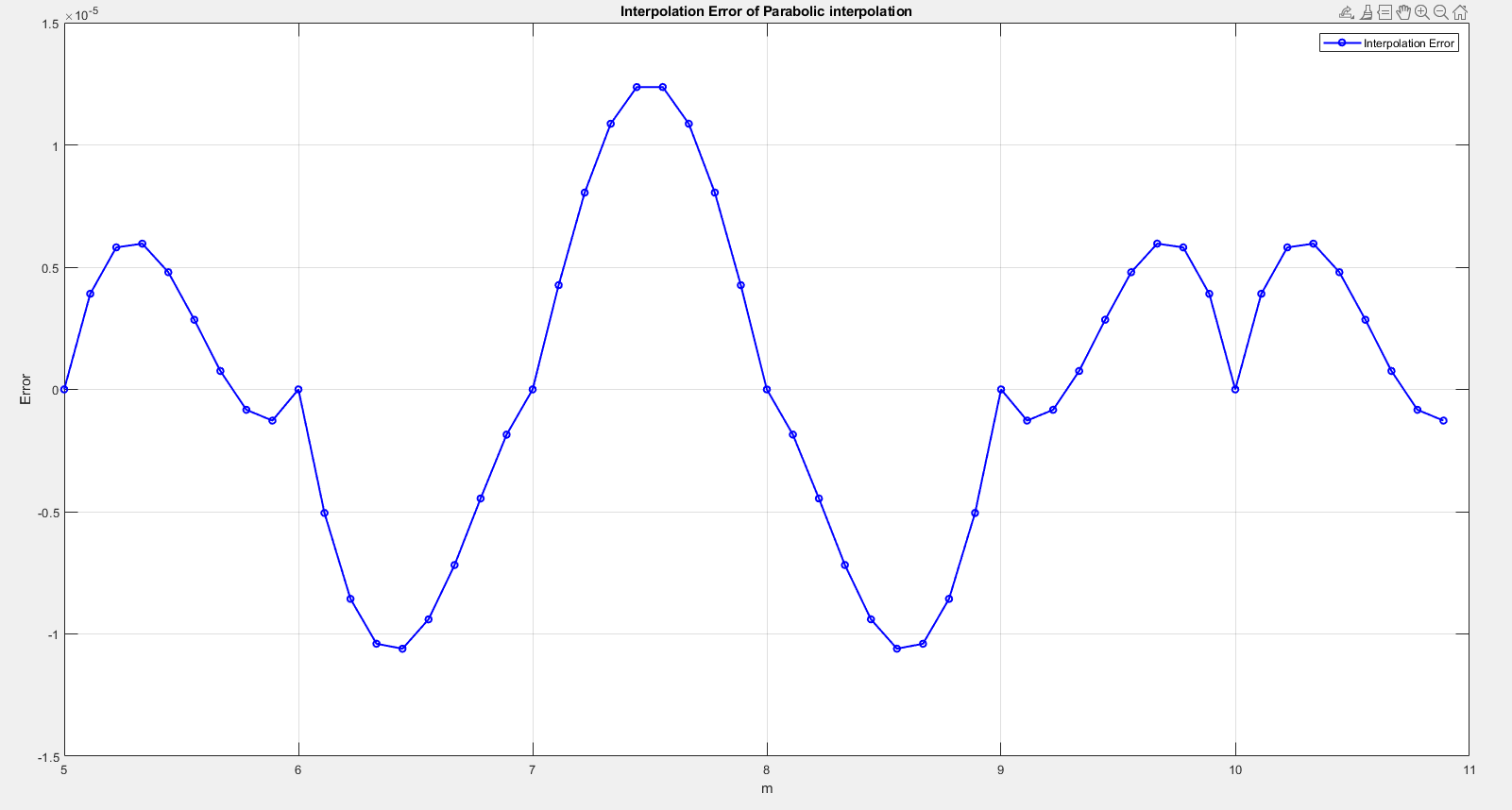
2-2. Second-order polynomial interpolator output waveform and error





2-3. piecewise parabolic interpolator output waveform and error





3. (Step 3) Please show the results that are calculated by your bit-true model for the following operands and operators. Express results both in decimal and binary representation. (S, E, F mean the sign bit, exponent field, and fraction field. All are given in binary.)

|  |  |  |  |
| --- | --- | --- | --- |
| Operation | Operand 1 | Operand 2 | Result |
| Addition | S: 1  E: 10000011  F: 0000000111  Decimal: - 16.109375 | S: 0  E: 10000011  F:0000000101  Decimal: 16.078125 | S: 0  E: 01111010  F:0000000000  Decimal: -0.03125 |
| Addition | S: 1  E: 10000011  F: 0000000111  Decimal: -16.109375 | S: 1  E: 10010011  F: 0000000101  Decimal: -1053696.0 | S: 1  E: 10010011  F:0000000101  Decimal: -1053696.0 |
|  |  |  |  |
|  |  |  |  |