Homework 1

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1 Problem A

A.1

```
//AreafromCircumference.java
   //This program takes in the circumference(INPUT) and calculates
2
        the area of a circle(OUTPUT)
   public class AreafromCircumference{
       public static void main(String[] args) {
5
           //Set the value of pi to 22/7
           double pi = 22/7;
           //Set the value of circumference to the input
           double circumference = Double.parseDouble(args[0]);
10
11
           //Calculate the area of the circle
12
           double area = (circumference * circumference) / (4 * pi
13
               );
14
           //Print the area of the circle
15
           System.out.printf("Area of circle is: %.2f\n", area);
16
17
18
```

Test Cases

```
bob@Bennys-MacBook-Pro HW1 % java AreafromCircumference.java 20
Area of <u>circle</u> is: 33.33
bob@Bennys-MacBook-Pro HW1 % java AreafromCircumference.java 100
Area of circle is: 833.33
bob@Bennys-MacBook-Pro HW1 % java AreafromCircumference.java 12482357
Area of circle is: 12984103022954.08
```

A.2

Can π be encoded as "static final" in the code? Why or why not? Justify your answer

Yes, it can be encoded as "static final" in the code mainly due to the fact that we use 22/7 as our approximation of π and it will be a constant value that will not change throughout the program. We would have to write is as

```
static final double pi = 22.0 / 7.0;
```

2 Problem B

```
// VendingChange.java
   // This program takes in the amount of an item(INPUT) and
       calculates the change of $1 in the amount of quarters, dimes
       , and nickels(OUTPUT)
22
   public class VendingChange {
23
       public static void main(String[] args){
24
           //Set the value of item to the input
25
           int item = Integer.parseInt(args[0]);
26
27
           //Calculate the change
28
           int change = 100 - item;
29
30
           //Calculate the amount of quarters
31
           int quarters = change / 25;
32
33
           //Calculate the amount of dimes
34
           int dimes = (change % 25) / 10;
35
36
           //Calculate the amount of nickels
37
           int nickels = ((change % 25) % 10) / 5;
39
           //Print the change
40
           System.out.printf("You bought a item for %d cents and
41
               gave me a dollar, so your change is \n%d quarters,
               n%d dimes, and \n%d nickels\n", item, quarters,
               dimes, nickels);
42
```

Test Cases

```
bob@Bennys-MacBook-Pro HW1 % java VendingChange.java 45
You bought a item for 45 cents and gave me a dollar, so your change is
2 quarters,
0 dimes, and
1 nickels
bob@Bennys-MacBook-Pro HW1 % java VendingChange.java 25
You bought a item for 25 cents and gave me a dollar, so your change is
3 quarters,
0 dimes, and
0 nickels
bob@Bennys-MacBook-Pro HW1 % java VendingChange.java 100
You bought a item for 100 cents and gave me a dollar, so your change is
0 quarters,
0 dimes, and
0 nickels
```

3 Problem C

```
// OperatorPrecedence.java
45
   // This program takes in 3 numbers(INPUT) and uses them in a
46
       equation to calculate the cube root of a number (OUTPUT)
47
   public class OperatorPrecedence {
       public static void main(String[] args) {
49
           //Set the value of x to the first input
50
           double x = Double.parseDouble(args[0]);
51
52
           //Set the value of y to the second input
53
           double y = Double.parseDouble(args[1]);
55
            //Set the value of z to the third input
56
           double z = Double.parseDouble(args[2]);
57
58
           //Plugs in values into equation then cubes it
59
           double answer = Math.cbrt(Math.pow(x, 2) + Math.pow(y,
60
               2) - Math.abs(z));
61
            //Print the cube root
62
           System.out.printf("Cube Root is: %.2f\n", answer);
63
       }
64
65
```

Test Cases

```
bob@Bennys-MacBook-Pro HW1 % java OperatorPrecedence.java 5 5 8
Cube Root is: 3.48
bob@Bennys-MacBook-Pro HW1 % java OperatorPrecedence.java 0 0 0
Cube Root is: 0.00
bob@Bennys-MacBook-Pro HW1 % java OperatorPrecedence.java 100 100 -100
Cube Root is: 27.10
```

4 Problem D

D.1

The problem the original code had was that only m_2 was being divided and not the whole $G * m_1 * m_2$ equation. By adding in parantheses, we can now divide the whole $G * m_1 * m_2$ equation by r * r.

D.2

```
// Force.java
67
   // This program takes in the mass of 2 objects(INPUT) and
       distance between centers of the masses(INPUT) and calculates
        the force (OUTPUT)
68
   public class Force {
69
       public static void main(String[] args){
70
           //Set the value of m1 to the first input of mass
71
           double m1 = Double.parseDouble(args[0]);
73
           //Set the value of m2 to the second input of mass
74
           double m2 = Double.parseDouble(args[1]);
75
76
           //Set the value of r to the input of distance between
77
               centers of the masses
           double r = Double.parseDouble(args[2]);
79
           //Calculate the force
80
           double force = (6.67 * Math.pow(10, -11)) * ((m1 * m2))
81
               / Math.pow(r, 2));
82
           //Print the force
83
           System.out.printf("Force is: %.2f\n", force);
84
85
86
```

Test Cases

bob@Bennys-MacBook-Pro HW1 % java Force.java 1e+5 2e+5 1e+0 Force is: 1.33 bob@Bennys-MacBook-Pro HW1 % java Force.java 5e+0 5e+0 1e+0 Force is: 0.00 bob@Bennys-MacBook-Pro HW1 % java Force.java 5e+10 5e+2 1e+1 Force is: 16.68