Homework 3

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Question 1

Translate function foo() in the following C code to RISC-V assembly code. Assume function bar() has already been implemented. The constraints/tips are:

- 1. Allocate register s1 to sum, and register s2 to i.
- 2. There are no load or store instructions in the loop. If we want to preserve values across function calls, place the value in a saved register before the loop. For example, we keep variable i in register s2.
- 3. Identify the registers that are changed in function foo() but should be preserved. Note that the callee, bar(), may change any temporary and argument registers
- 4. Save registers at the beginning of the function and restore them before the exit

Your code should follow the flow of the C code. Write concise comments. Clearly mark instructions for saving registers, loop, function calls, restoring register, etc.

```
// prototype of bar
// the first argument is an address of an integer
int bar(int a[], int i);

int foo(int d[], int n)
{
    int sum = 0;
    for (int i = 0; i < n; i += 1) {
        sum += bar(&d[i], n - i);  // &d[i] means d[i]'s address
    }
    return sum;
}</pre>
```

Answer:

```
foo:
         addi
                  sp,sp,-20 #Allocate space
         sw
                  s1,0(sp)
         SW
                  s2,4(sp)
                  s3,8(sp)
         SW
                  s4,12(sp)
         SW
                  ra,16(sp)
         SW
                  s1, s1, 0 #s1 = sum = 0
         addi
                  s2, s2, 0 \# s2 = i = 0
         addi
         addi
                  s3, s3, 0 \# s3 = d \text{ address} = ?
         addi
                  s4, s4, 100 \# s4 = n = ?
loop:
                  a0,s2,2 #offset of i
         slli
                  a0,a0,s3 #&d[i]
         add
         sub
                  a1,s4,s2 #n-i
         jal
                  ra,bar #bar(&d[i],n-i)
         add
                  s1,s1,a0 #sum += output of bar(\&d[i],n-i)
                  s2,s2,1 #i+=1
         addi
         blt
                  s2,s4,loop #if i < n
return:
                  a0,s1,0 #foo returns sum so into a0
         addi
         #restore all
                  s1,0(sp)
         lw
         lw
                  s2,4(sp)
         lw
                  s3,8(sp)
                  s4,12(sp)
         lw
         lw
                  ra,16(sp)
         addi
                  sp,sp,20
         jr ra
```

Question 2

Translate function msort() in the following C code to RISC-V assembly code. Assume merge() and copy() are already implemented. The array passed to msort() has at most 256 elements. Your code should follow the flow of the C code. Write concise comments. Clearly mark instructions for saving registers, function calls, restoring register, and so on. To make the code easier to read, we change sp twice at the beginning of the function: once for saving registers and

once for allocating memory for array c. The function should have only one exit. There is only one return instruction. Another reminder: callees may change any temporary and argument registers.

Question 3

Question 4