

CSC 345 Report for Project: 02

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Section: 01

0. Project Discussion Note

Sam: As we were working on this project, Bob and I talked greatly about the implementation of the project over the phone, and in person several times. However, most of the actual coding of this project was done separately, at different times. We were able to smoothly build on top of each other's code, with the help of Git and GitHub. A log of our commits was included in the zip file.

1. Sudoku Solution Validator

1.1. Source Code

```
1  #include <stdio.h>
2  #include <pthread.h>
3  #include <stdlib.h>
4  #include <unistd.h>
5  #include <math.h>
6  #include <fcntl.h>
7  #include <sys/mman.h>
8  #include <string.h>
9  #include <wait.h>
10
11 char* solved = "YES";
12 int s[9][9];
13
14 You, 3 days ago | 1 author (You)
15 typedef struct {
16     int x;
17     int y;
18 } gridCoord;
19
20 void* checkRows(void* param){ //check all rows
21     int c[9] = {0};
22     for (int i = 0; i < 9; i++){
23         for (int j = 0; j < 9; j++) {
24             c[s[i][j]-1]++;
25         }
26         for (int j = 0; j < 9; j++){
27             if (c[j] != i+1) {
28                 solved = "NO";
29             }
30         }
31     }
32     pthread_exit(0);
33 }
34
35 void* checkCols(void* param){ //check all columns
36     int c[9] = {0};
37     for (int i = 0; i < 9; i++){
38         for (int j = 0; j < 9; j++) {
39             c[s[j][i]-1]++;
40         }
41         for (int j = 0; j < 9; j++){
42             if (c[j] != i+1) {
43                 solved = "NO";
44             }
45         }
46     }
47     pthread_exit(0);
48 }
```

```

50 void* checkSquares(void* param){ //check all squares
51     int c[9] = {0};
52     gridCoord* sq = (gridCoord*) param;
53     for(int i = 0; i < 9; i++){
54         int startX = sq[i].x;
55         int startY = sq[i].y;
56         for(int x = startX; x < startX+3; x++){
57             for(int y = startY; y < startY+3; y++){
58                 c[s[x][y]-1]++;
59             }
60         }
61     }
62     for (int j = 0; j < 9; j++) {
63         if (c[j] != 1) {
64             solved = "NO";
65         }
66     }
67 }
68 pthread_exit(0);
69 }
70
71 void* checkSingleRow(void* param){ //check a single row. param is an integer pointer to the index of the row to check
72     int c[9] = {0};
73     int row = (*(int *)param);
74     for (int i = 0; i < 9; i++) {
75         c[s[row][i]-1]++;
76     }
77     for (int i = 0; i < 9; i++){
78         if (c[i] != 1) {
79             solved = "NO";
80         }
81     }
82     pthread_exit(0);
83 }
84
85 void* checkSingleCol(void* param){ //check a single column. param is an integer pointer to the index of the column to check
86     int c[9] = {0};
87     int col = (*(int *)param);
88     for (int i = 0; i < 9; i++) {
89         c[s[i][col]-1]++;
90     }
91     for (int i = 0; i < 9; i++){
92         if (c[i] != 1) {
93             solved = "NO";
94         }
95     }
96     pthread_exit(0);
97 }
98

```

```

97
98
99 void* checkSingleSquare(void* param){ //checks a single square. param is a pointer to a gridCoord, which contains row and col index of the first number in the square
100     int c[9] = {0};
101     gridCoord* currPos = (gridCoord*) param;
102     int startX = currPos->x;
103     int startY = currPos->y;
104     for(int x = startX; x < startX+3; x++){
105         for(int y = startY; y < startY+3; y++){
106             c[s[x][y]-1]++;
107         }
108     }
109
110     for (int i = 0; i < 9; i++) {
111         if (c[i] != 1) {
112             solved = "NO";
113         }
114     }
115     pthread_exit(0);
116 }

```

```

117
118 void multiProcessCheck() { //check all rows, columns, and squares, with a process for each category
119     int SIZE = 4096;
120     char* name = "solution?";
121     char* ptr = "";
122     int shm_fd;
123     int c[9] = {0};
124     pid_t pid1 = fork();
125     if(pid1 == 0){
126         shm_fd = shm_open(name, O_CREAT | O_RDWR, 0666);
127         ftruncate(shm_fd, SIZE);
128         ptr = mmap(0, SIZE, PROT_WRITE, MAP_SHARED, shm_fd, 0);
129         for (int i = 0; i < 9; i++){
130             for (int j = 0; j < 9; j++) {
131                 c[s[i][j]-1]++;
132             }
133             for (int j = 0; j < 9; j++){
134                 if (c[j] != i+1) {
135                     sprintf(ptr, "%s", "NO");
136                 }
137             }
138         }
139         exit(0);
140     }
141     pid_t pid2 = fork();
142     if(pid2 == 0){
143         shm_fd = shm_open(name, O_CREAT | O_RDWR, 0666);
144         ftruncate(shm_fd, SIZE);
145         ptr = mmap(0, SIZE, PROT_WRITE, MAP_SHARED, shm_fd, 0);
146         for (int i = 0; i < 9; i++){
147             for (int j = 0; j < 9; j++) {
148                 c[s[j][i]-1]++;
149             }
150             for (int j = 0; j < 9; j++){
151                 if (c[j] != i+1) {
152                     sprintf(ptr, "%s", "NO");
153                 }
154             }
155         }
156         exit(0);
157     }
158     pid_t pid3 = fork();
159     if(pid3 == 0){
160         shm_fd = shm_open(name, O_CREAT | O_RDWR, 0666);
161         ftruncate(shm_fd, SIZE);
162         ptr = mmap(0, SIZE, PROT_WRITE, MAP_SHARED, shm_fd, 0);
163         gridCoord* sqPos = malloc(9 * sizeof(gridCoord));
164         int index = 0;
165         for(int i = 0; i < 3; i++){
166             for(int j = 0; j <= 6; j+=3){
167                 sqPos[index].x = i * 3;
168                 sqPos[index].y = j;
169                 index++;
170             }
171         }
172
173         for(int i = 0; i < 9; i++){
174             int startX = sqPos[i].x;
175             int startY = sqPos[i].y;
176             for(int x = startX; x < startX+3; x++){
177                 for(int y = startY; y < startY+3; y++){
178                     c[s[x][y]-1]++;
179                 }
180             }
181         }

```

```

181
182     for (int j = 0; j < 9; j++) {
183         if (c[j] != i+1) {
184             sprintf(ptr, "%s", "NO");
185         }
186     }
187 }
188 exit(0);
189 }
190
191 if(pid1 > 0 && pid2 > 0 && pid3 > 0){
192     waitpid(pid1, NULL, 0);
193     waitpid(pid2, NULL, 0);
194     waitpid(pid3, NULL, 0);
195     shm_fd = shm_open(name, O_CREAT | O_RDWR, 0666);
196     ftruncate(shm_fd, SIZE);
197     ptr = mmap(0, SIZE, PROT_WRITE, MAP_SHARED, shm_fd, 0);
198     if(strlen(ptr) != 0){
199         solved = ptr;
200     }
201     shm_unlink(name);
202 }
203 }
204

```

```

205 int main(int argc, char **argv){
206     FILE *fp = fopen("input.txt", "r");
207     time_t st = clock();
208     time_t msPerS = CLOCKS_PER_SEC/100000;
209     int option = atoi(argv[1]);
210     for (int i = 0; i < 9; i++) {
211         fscanf(fp, "%d %d %d %d %d %d %d %d %d", &s[i][0], &s[i][1], &s[i][2], &s[i][3], &s[i][4], &s[i][5], &s[i][6], &s[i][7], &s[i][8]);
212         printf("%d %d %d %d %d %d %d %d %d\n", s[i][0], s[i][1], s[i][2], s[i][3], s[i][4], s[i][5], s[i][6], s[i][7], s[i][8]);
213     }
214
215     if(option == 1){
216         // You, 3 days ago · Organized Branch
217         // for(int att = 0; att < 10; att++){
218         pthread_t threads[3];
219         gridCoord* sqPos = malloc(9 * sizeof(gridCoord));
220         int index = 0;
221         for(int i = 0; i < 3; i++){
222             for(int j = 0; j <= 6; j+=3){
223                 sqPos[index].x = i * 3;
224                 sqPos[index].y = j;
225                 index++;
226             }
227             pthread_create(&threads[i], NULL, checkRows, NULL);
228             pthread_create(&threads[i+1], NULL, checkCols, NULL);
229             pthread_create(&threads[i+2], NULL, checkSquares, sqPos);
230
231             pthread_join(threads[i], NULL);
232             pthread_join(threads[i+1], NULL);
233             pthread_join(threads[i+2], NULL);
234         }
235         // time_t ft = clock() - st;
236         // printf("SOLUTION: %s (%ld ns)\n", solved, ft/msPerS);
237     }
238
239     if(option == 2){
240         // for(int att = 0; att < 10; att++){
241         pthread_t threads[27];
242         gridCoord* sqPos = malloc(9 * sizeof(gridCoord));
243         int index = 0;
244
245         for(int i = 0; i < 3; i++){
246             for(int j = 0; j <= 6; j+=3){
247                 sqPos[index].x = i * 3;
248                 sqPos[index].y = j;
249                 index++;
250             }
251         }
252         int params[9] = {0,1,2,3,4,5,6,7,8};
253         for(int i = 0; i < 9; i++) {
254             pthread_create(&threads[i], NULL, checkSingleRow, &params[i]);
255             pthread_create(&threads[i+9], NULL, checkSingleCol, &params[i]);
256             pthread_create(&threads[i+18], NULL, checkSingleSquare, &sqPos[i]);
257         }
258         for(int i = 0; i < 27; i++) {
259             pthread_join(threads[i], NULL);
260         }
261         // }
262
263         // if(att % 1000 == 0){
264         //     printf("Here is the index:%d, (%ld ms)\n", att, (clock() - st));
265         // }
266         // time_t ft = clock() - st;
267         // printf("SOLUTION: %s (%ld ns)\n", solved, ft/msPerS);
268     }
269 }

```

```

269
270
271     if(option == 3){
272         // for(int att = 0; att < 10; att++){
273             multiProcessCheck();
274         // }
275
276         // time_t ft = clock() - st;
277         // printf("SOLUTION: %s (%ld ns)\n",solved, ft/msPerS);
278     }
279
280     fclose(fp);
281     time_t ft = clock() - st;
282     printf("SOLUTION: %s (%ld ns)\n",solved, ft/msPerS);
283     return 0;
284 }

```

1.2. Output

```

● phoenix@thephoenix:~/Documents/sudoku$ ./main 3
1 2 3 4 5 6 7 8 9
2 3 4 5 6 7 8 9 1
3 4 5 6 7 8 9 1 2
4 5 6 7 8 9 1 2 3
5 6 7 8 9 1 2 3 4
6 7 8 9 1 2 3 4 5
7 8 9 1 2 3 4 5 6
8 9 1 2 3 4 5 6 7
9 1 2 3 4 5 6 7 8
SOLUTION: NO (29 ns)

```

```

● phoenix@thephoenix:~/Documents/sudoku$ ./main 2
1 2 3 4 5 6 7 8 9
4 5 6 7 8 9 1 2 3
7 8 9 1 2 3 4 5 6
8 9 7 2 3 1 5 6 4
5 6 4 8 9 7 2 3 1
2 3 1 5 6 4 8 9 7
3 1 2 6 4 5 9 7 8
9 7 8 3 1 2 6 4 5
6 4 5 9 7 8 3 1 2
SOLUTION: YES (170 ns)

```

2. Breakdown of Sudoku Solution Validator Implementation

2.1. `int main(int argc, char** argv)`

The main function's primary responsibility is interpreting the *option* parameter given by the user and calling the other functions from within the code.

Option 1 uses the strategy of making three separate threads to validate the sudoku within input.txt; One thread to check every row, one to check every column, and one to check every square.

Option 2 uses 27 separate threads to check each column, row, and square for the digits 1-9 respectively. The 27 threads are stored within a thread array named *threads*.

Option 3 uses the multi-process approach, having three children processes to check the given input's rows, columns, and squares to validate whether it's solved.

It is also important to note that when the program begins execution, the time is recorded in the *st* variable until the given option finishes executing, and we return the time taken to execute along with whether or not the sudoku puzzle given was a valid solution.

2.2. `void* doWork(void* param)`

This thread function is called in the (*option == 1*) if-statement block in *main()*. The *param* argument passed is NULL.

This function's responsibility is to check every row within input.txt to validate that each row only contains one occurrence of a value within the range of 1-9. If there is more than one occurrence of a specific value at any row, the global variable *solved* will be set to *NO*.

2.3. `void* doWork1(void* param)`

This thread function is called in the (*option == 1*) if-statement block in *main()*. The *param* argument passed is NULL.

This function's responsibility is to check every column within input.txt to validate that each column only contains one occurrence of a value within the range of 1-9. If there is more than one occurrence of a specific value at any column, the global variable *solved* will be set to *NO*.

2.4. `void* doWork2(void* param)`

This thread function is called within the (*option == 1*) if-statement block in *main()*. The *param* argument passed is the memory address to an array of user-defined structs *gridCoord*. A *gridCoord* struct has attributes *int x* and *int y* which are used to properly loop through non-overlapping squares in the given sudoku input.

This function's responsibility is to check every non-overlapping 3x3 square within input.txt to validate that each square only contains one occurrence of a value within the range of 1-9. If there is more than one occurrence of a specific value at any square, the global variable *solved* will be set to *NO*.

2.5. void* doWork3(void* param)

This thread function is called in the (*option* == 2) if-statement block in *main()*. The *param* argument passed is the memory address of the corresponding row index in the *params* array initialized in the (*option* == 2) if-statement block.

This function's responsibility is to check the row that corresponds with the index passed in the function's parameter and validate that the row only contains one occurrence of a value within the range of 1-9. If there is more than one occurrence of a specific value in the given row, the global variable *solved* will be set to *NO*.

2.6. void* doWork4(void* param)

This thread function is called in the (*option* == 2) if-statement block in *main()*. The *param* argument passed is the memory address of the corresponding column index in the *params* array initialized in the (*option* == 2) if-statement block.

This function's responsibility is to check the column that corresponds with the index passed in the function's parameter and validate that the column only contains one occurrence of a value within the range of 1-9. If there is more than one occurrence of a specific value in the given column, the global variable *solved* will be set to *NO*.

2.7. void* doWork5(void* param)

This thread function is called in the (*option* == 2) if-statement block in *main()*. The *param* argument passed is the memory address to an element within an array of user-defined structs *gridCoord*. A *gridCoord* struct has attributes *int x* and *int y* which are used to properly loop through non-overlapping squares in the given sudoku input.

This function's responsibility is to check the square that corresponds with the index passed in the function's parameter and validate that the square only contains one occurrence of a value within the range of 1-9. If there is more than one occurrence of a specific value in the given square, the global variable *solved* will be set to *NO*.

2.8. void doOption3()

This function is called in the (*option* == 3) if-statement block in *main()*. Its responsibility is to create three child processes and use each child process to validate if the rows, columns, and squares are solved respectively. If the given sudoku input is not a valid solution, the parent will change the global variable *solved* to reflect that.

method 1 results: method 2 results: method 3 results:								
81	312	39						
65	272	42						
66	327	37						
61	317	35						
59	325	38						
56	218	42						
62	251	38						
57	275	38						
64	308	45						
59	210	37						
53	248	34						
62	284	35						
70	280	37						
63	310	36						
53	244	35						
60	259	37						
48	278	44						
68	251	44						
59	301	40						
64	292	45						
61	280	39						
48	313	39						
46	268	39						
49	301	43						
50	271	44						
61	233	39						
60	257	37						
57	278	38						
47	261	36						
44	250	36						
66	252	38						
60	249	34						
63	242	37						
61	237	35						
61	257	36						
44	182	39						
42	241	38						
45	293	37						
48	260	37						
50	254	35						
60	266	37						
60	294	41						
60	365	39						
59	403	39						
58	331	39						
68	258	39						
63	257	40						
68	275	38						
59	289	38						
60	250	35						

3.2. Results

3.2.1. Method 1 vs Method 2

Null hypothesis: There is no statistically significant difference between the means of Method 1 and Method 2.

Alternative Hypothesis: There is a statistically significant difference between the means of Method 1 and Method 2.

Assumptions:

- Observations are independent? **Yes.**
- Number of samples is greater than 30 in each group? **Yes.**

Conclusion: After performing a t-test between the two sample groups, method 1 and method 2, a p-value that was closely estimated to 0 was returned ($8.46e-41$). This concludes that we have enough evidence to prove that there is a statistically significant difference between the means of Method 1 and Method 2.

3.2.2. Method 3 vs Method 2

Null hypothesis: There is no statistically significant difference between the means of Method 3 and Method 2.

Alternative Hypothesis: There is a statistically significant difference between the means of Method 3 and Method 2.

Assumptions:

- Observations are independent? **Yes.**
- Number of samples is greater than 30 in each group? **Yes.**

Conclusion: After performing a t-test between the two sample groups, method 3 and method 2, a p-value that was closely estimated to 0 was returned ($2.06061e-41$). This concludes that we have enough evidence to prove that there is a statistically significant difference between the means of Method 3 and Method 2.

3.2.3. Method 3 vs Method 1

Null hypothesis: There is no statistically significant difference between the means of Method 3 and Method 1.

Alternative Hypothesis: There is a statistically significant difference between the means of Method 3 and Method 1.

Assumptions:

- Observations are independent? **Yes.**
- Number of samples is greater than 30 in each group? **Yes.**

Conclusion: After performing a t-test between the two sample groups, method 3 and method 1, a p-value that was closely estimated to 0 was returned ($2.11657e-24$). This concludes that we have enough evidence to prove that there is a statistically significant difference between the means of Method 3 and Method 1.