

The OpenVXTM Kernel Import Extension

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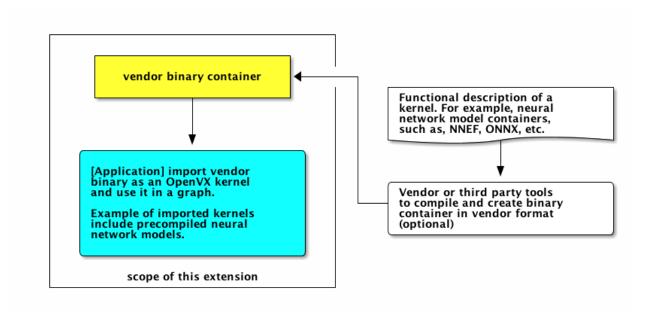
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1. Purpose

This document details an extension to OpenVX 1.2, and references some APIs and symbols that may be found in that API, at

https://www.khronos.org/registry/OpenVX/specs/1.2/html/index.html.

Provide a way of importing an OpenVX kernel from a vendor binary specified by URL.



The name of this extension is **vx khr import kernel**.

1.1. Example: AlexNet graph

In order to use a neural network in OpenVX graph, one may to use the process outlined below:

- Import a pre-trained neural network kernel into the context from a vendor binary specified by URL. Use the vxImportKernelFromURL API to import the neural network kernel.
- Create an OpenVX graph that will use the imported neural network kernel.
- Create tensor objects for all neural network parameters (i.e., both input and output)
- Instantiate a neural network node into the graph using the vxCreateGenericNode and vxSetParameterByIndex APIs.
- Use the vxVerifyGraph API to verify and optimize the graph.
- Run the OpenVX graph in a loop

```
#include <VX/vx_khr_import_kernel.h>
void AlexNet( vx_size batchSize )
    // create OpenVX context
    vx_context context = vxCreateContext();
    // import neural network kernel
    const char * type = "vx_xyz_folder"; // XYZ's kernel binary container
    const char * url = "/assets/alexnet/"; // folder with AlexNet binary
    vx_kernel nn_kernel = vxImportKernelFromURL(context, type, url);
    // create input and output tensor objects
    vx_size input_sizes[] = { 224, 224, 3, batchSize };
    vx_size output_sizes[] = { 1, 1, 1000, batchSize };
    vx_tensor input = vxCreateTensor(context, 4, input_sizes, VX_TYPE_UINT8, 0);
    vx_tensor output = vxCreateTensor(context, 4, output_sizes, VX_TYPE_INT16, 8);
    // create OpenVX graph
    vx_graph graph = vxCreateGraph(context);
    // add neural network instance as a node in the OpenVX graph
    vx_node node = vxCreateGenericNode(graph, nn_kernel);
    vxSetParameterByIndex(node, 0, input);
    vxSetParameterByIndex(node, 1, output);
    vxReleaseNode(&node);
    // verify graph
    vxVerifyGraph(graph);
    // process graph with one batch at a time
    while( userGetNextJobInput(input) == VX_SUCCESS )
        // execute the graph to run AlexNet
        vxProcessGraph(graph);
        // consume the output from AlexNet
        userConsumeOutput(output);
    vxReleaseGraph(&graph);
    vxReleaseTensor(&input);
    vxReleaseTensor(&output);
    vxReleaseContext(&context);
}
```

2. The Kernel Import API functions

2.1. vxImportKernelFromURL

Import a kernel from binary specified by URL.

```
Declaration in VX/vx_khr_import_kernel.h

vx_kernel vxImportKernelFromURL(
    vx_context context,
    const vx_char * type,
    const vx_char * url
);
```

Parameters

context

[in] OpenVX context

type

[in] Vendor-specific identifier that indicates to the implementation how to interpret the **url**. For example, if an implementation can interpret the **url** as a *file*, a *folder* a *symbolic label*, or a *pointer*, then a vendor may choose to use "vx_<vendor>_file",

```
"vx_<vendor>_folder", "vx_<vendor>_label", and
"vx_<vendor>_pointer", respectively for this field. Container types starting with
"vx_khr_" are reserved. Refer to vendor documentation for list of container types
```

url

[in] URL to binary container.

Return Value

supported.

- On success, a valid vx_kernel object. Calling vxGetStatus with the return value as a parameter will return VX_SUCCESS if the function was successful.

An implementation may provide several different error codes to give useful diagnostic information in the event of failure to create the context.

Description

This function imports a kernel object from a URL.

The name of kernel parameters can be queried using the vxQueryReference API with vx_parameter as **ref** and VX_REFERENCE_NAME as **attribute**.

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