

The OpenVX™ Kernel Import Extension

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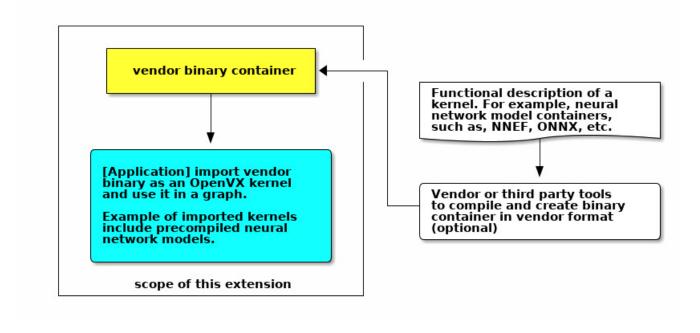
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Chapter 1. Kernel Import Extension to OpenVX 1.2

1.1. Purpose

This document details an extension to OpenVX 1.2.1, and references some APIs and symbols that may be found in that API, at https://www.khronos.org/registry/OpenVX/specs/1.2.1/OpenVX_Specification_1_2_1.html.

Provide a way of importing an OpenVX kernel from a vendor binary specified by URL.



The name of this extension is vx_khr_import_kernel.

1.2. Acknowledgements

This specification would not be possible without the contributions from this partial list of the following individuals from the Khronos Working Group and the companies that they represented at the time:

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1.3. Example: AlexNet graph

In order to use a neural network in OpenVX graph, one may to use the process outlined below:

- Import a pre-trained neural network kernel into the context from a vendor binary specified by URL. Use the vxImportKernelFromURL API to import the neural network kernel.
- Create an OpenVX graph that will use the imported neural network kernel.
- Create tensor objects for all neural network parameters (i.e., both input and output)
- Instantiate a neural network node into the graph using the vxCreateGenericNode and vxSetParameterByIndex APIs.
- Use the vxVerifyGraph API to verify and optimize the graph.
- Run the OpenVX graph in a loop

```
#include <VX/vx_khr_import_kernel.h>
void AlexNet( )
    vx_uint32 num_params, i;
    vx_tensor tensors[MAX_TENSORS] = { NULL };
   // create OpenVX context
    vx_context context = vxCreateContext();
   // import neural network kernel
    const char * type = "vx_xyz_folder"; // XYZ's kernel binary container
    const char * url = "/assets/alexnet/"; // folder with AlexNet binary
    vx_kernel nn_kernel = vxImportKernelFromURL(context, type, url);
    // create OpenVX graph
    vx_graph graph = vxCreateGraph(context);
    // add neural network instance as a node in the OpenVX graph
    vx_node node = vxCreateGenericNode(graph, nn_kernel);
    // query number of parameters in imported kernel
    vxQueryKernel(nn_kernel, VX_KERNEL_PARAMETERS, num_params, sizeof(vx_uint32));
    // query parameters of kernel to create tensor objects and add to node
    for(i=0; i<num_params; i++)</pre>
    {
        vx type e type;
        vx_parameter prm = vxGetKernelParameterByIndex(nn_kernel, i);
        vxQueryParameter(prm, VX_PARAMETER_TYPE, &type, sizeof(vx_type_e));
        if(VX_TYPE_TENSOR == type)
            vx meta format meta;
            vx_size num_dims;
```

```
vx_size sizes[MAX_SIZES];
            vx_enum tensor_type;
            vx_int8 fixed_point_precision;
            vxQueryParameter(prm, VX_PARAMETER_META_FORMAT, &meta,
                             sizeof(vx_meta_format));
            // Query data needed to create tensor
            vxQueryMetaFormatAttribute(meta, VX_TENSOR_NUMBER_OF_DIMS,
                                       &num_dims, sizeof(vx_size));
            vxQueryMetaFormatAttribute(meta, VX_TENSOR_DIMS,
                                       &sizes, sizeof(sizes));
            vxQueryMetaFormatAttribute(meta, VX_TENSOR_DATA_TYPE,
                                       &tensor_type, sizeof(vx_enum));
            vxQueryMetaFormatAttribute(meta, VX_TENSOR_FIXED_POINT_PRECISION,
                                       &fixed_point_precision, sizeof(vx_int8));
            tensors[i] = vxCreateTensor(context, num_dims, sizes, tensor_type,
                                        fixed_point_precision);
        }
       vxSetParameterByIndex(node, i, tensors[i]);
    }
    vxReleaseNode(&node);
   // verify graph
   vxVerifyGraph(graph);
   // process graph with one batch at a time
   while( userGetNextJobInput(tensors[0]) == VX_SUCCESS )
    {
        // execute the graph to run AlexNet
       vxProcessGraph(graph);
       // consume the output from AlexNet
        userConsumeOutput(tensors[i-1]);
   }
    vxReleaseGraph(&graph);
    for(i=0; i<num_params; i++)</pre>
    {
        vxReleaseTensor(&tensors[i]);
    vxReleaseContext(&context);
}
```

Chapter 2. Module Documentation

Macros

VX_PARAMETER_META_FORMAT

Functions

- vxImportKernelFromURL
- vxQueryMetaFormatAttribute

2.1. Macros

2.1.1. VX_PARAMETER_META_FORMAT

The parameter meta format attribute.

```
#define VX_PARAMETER_META_FORMAT VX_ATTRIBUTE_BASE(VX_ID_KHRONOS, VX_TYPE_PARAMETER) +
0x5
```

2.2. Functions

2.2.1. vxImportKernelFromURL

Import a kernel from binary specified by URL.

Parameters

- [in] context OpenVX context
- [in] type Vendor-specific identifier that indicates to the implementation how to interpret the **url**. For example, if an implementation can interpret the **url** as a *file*, a *folder* a *symbolic label*, or a *pointer*, then a vendor may choose to use "vx_<vendor>_file", "vx_<vendor>_folder", "vx_<vendor>_label", and "vx_<vendor>_pointer", respectively for this field. Container types starting with "vx_khr_" are reserved. Refer to vendor documentation for list of container types supported.
- [in] *url* URL to binary container.

Returns: A vx_kernel reference. Any possible errors preventing a successful import should be checked using vxGetStatus.

Note

An implementation may provide several different error codes to give useful diagnostic information in the event of failure to create the context.

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Note

The name of kernel parameters can be queried using the vxQueryReference API with vx_parameter as **ref** and VX_REFERENCE_NAME as **attribute**.

2.2.2. vxQueryMetaFormatAttribute

This function allows a user to query the attributes of a vx_meta_format object in a kernel parameter.

The vx_meta_format object contains two types of information: data object meta data and some specific information that defines how the valid region of an image changes

The meta data attributes that can be queried are identified by this list:

- vx_image: VX_IMAGE_FORMAT, VX_IMAGE_HEIGHT, VX_IMAGE_WIDTH
- vx_array: VX_ARRAY_CAPACITY, VX_ARRAY_ITEMTYPE
- vx_pyramid : VX_PYRAMID_FORMAT, VX_PYRAMID_HEIGHT, VX_PYRAMID_WIDTH, VX_PYRAMID_LEVELS, VX_PYRAMID_SCALE
- vx_scalar: VX_SCALAR_TYPE
- vx_matrix: VX_MATRIX_TYPE, VX_MATRIX_ROWS, VX_MATRIX_COLUMNS
- vx distribution: VX DISTRIBUTION BINS, VX DISTRIBUTION OFFSET, VX DISTRIBUTION RANGE
- vx_remap : VX_REMAP_SOURCE_WIDTH, VX_REMAP_SOURCE_HEIGHT, VX_REMAP_DESTINATION_WIDTH, VX_REMAP_DESTINATION_HEIGHT
- vx_lut: VX_LUT_TYPE, VX_LUT_COUNT
- vx threshold: VX THRESHOLD TYPE, VX THRESHOLD INPUT FORMAT, VX THRESHOLD INPUT FORMAT
- vx_object_array: VX_OBJECT_ARRAY_NUMITEMS, VX_OBJECT_ARRAY_ITEMTYPE
- vx_tensor : VX_TENSOR_NUMBER_OF_DIMS, VX_TENSOR_DIMS, VX_TENSOR_DATA_TYPE,
 VX_TENSOR_FIXED_POINT_POSITION
- VX_VALID_RECT_CALLBACK



Note

For vx_image, a specific attribute can be used to specify the valid region evolution. This information is not a meta data.

Parameters

- [in] *meta* The reference to the vx_meta_format struct to query
- [in] attribute Use the subset of data object attributes that define the meta data of this object or attributes from vx_meta_format.
- [out] ptr The output pointer of the value to query on the meta format object.
- [in] *size* The size in bytes of the object to which *ptr* points.

Returns: A vx_status_e enumeration.

Return Values

- VX_SUCCESS The attribute was returned; any other value indicates failure.
- VX_ERROR_INVALID_REFERENCE meta is not a valid vx_meta_format reference.
- VX_ERROR_INVALID_PARAMETERS size was not correct for the type needed.
- VX_ERROR_NOT_SUPPORTED the object attribute was not supported on the meta format object.
- VX_ERROR_INVALID_TYPE attribute type did not match known meta format type.

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