

What's this DevEx and Platform Engineering I keep hearing about?

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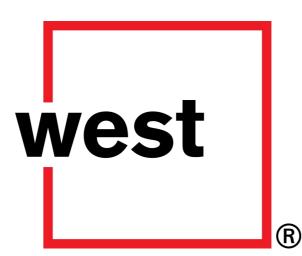


















Session is for anyone who has minimal knowledge of DevEx and Platform Engineering

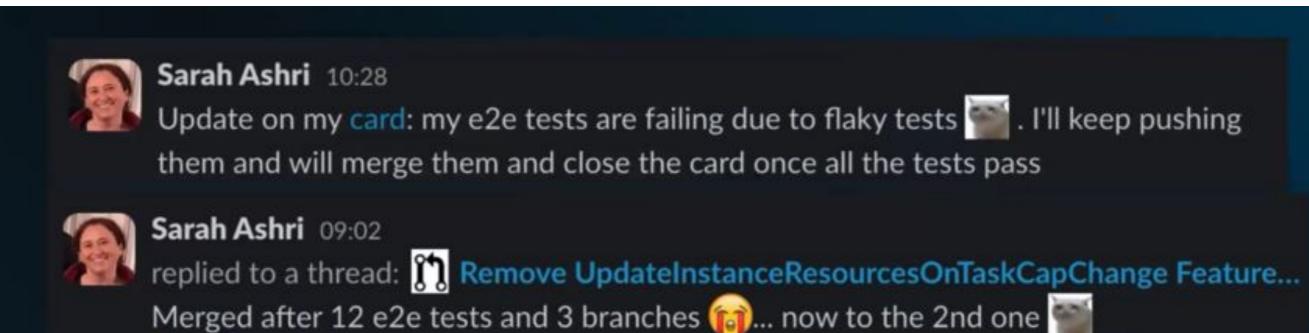
Agenda

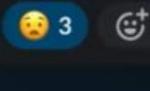
- Intro to Developer Experience
- Intro to Platform Engineering
- Paved vs. Golden Paths
- Why now?
- Avoiding Pitfalls
- Measuring success
- Resources

Intro to Developer Experience (DevEx)



Multi-Day Effort to Merge to Main





#9.12403.0-rm-task-cap-flag-2-3	sarah/rm-task-cap-flag-2-3	⊙ Tests passed: 61, ignored: 12	sarah ashri <sarah.ash4></sarah.ash4>	∆ nautilus-linux-1759467	9 Apr 24 07:42 1h	15m 40s	8 ∓
#9.12391.0-rm-task-cap-flag-2-2	sarah/rm-task-cap-flag-2-2	Tests failed: 3, passed: 58, ignored: 12	sarah ashri <sarah 1="" ash="" td="" ×<=""><td>△ nautilus-linux-1756183</td><td>8 Apr 24 14:31</td><td>1h 56m 16s</td><td>8 ∓</td></sarah>	△ nautilus-linux-1756183	8 Apr 24 14:31	1h 56m 16s	8 ∓
#9.12392.0-rm-task-cap-flag-2-2	sarah/rm-task-cap-flag-2-2	Tests failed: 72 (72 new), passed: 0, muted:	1 No changes	∆ nautilus-linux-1756009	8 Apr 24 14:18	12m 37s	8 平
#9.12378.0-rm-task-cap-flag-2-2	sarah/rm-task-cap-flag-2-2	⊙ Tests passed: 61, ignored: 12	sarah ashri <sarah.ash3 td="" v<=""><td>△ nautilus-linux-1754102</td><td>8 Apr 24 08:38</td><td>1h 09m 39s</td><td>8 ∓</td></sarah.ash3>	△ nautilus-linux-1754102	8 Apr 24 08:38	1h 09m 39s	8 ∓
#9.12390.0-rm-task-cap-flag-2	sarah/rm-task-cap-flag-2	Tests failed: 72 (23 new), passed: 0, muted: 1	sarah ashri <sarah.ash1 td="" ×<=""><td>△ nautilus-linux-1757154</td><td>8 Apr 24 16:00</td><td>15m 33s</td><td>8 ∓</td></sarah.ash1>	△ nautilus-linux-1757154	8 Apr 24 16:00	15m 33s	8 ∓
#9.12389.0-rm-task-cap-flag-2	sarah/rm-task-cap-flag-2	Tests failed: 38 (37 new), passed: 23, ignored: 1	2 No changes	△ nautilus-linux-1755991	8 Apr 24 14:18	1h 42m 30s	8 =
#9.12381.0-rm-task-cap-flag-2	sarah/rm-task-cap-flag-2	Tests failed: 1 (1 new), passed: 60, ignored: 12	sarah ashri <sarah.ash1></sarah.ash1>	△ nautilus-linux-1755054	8 Apr 24 10:55	1h 17m 39s	8 ∓
#9.12377.0-rm-task-cap-flag-2	sarah/rm-task-cap-flag-2	Tests failed: 3 (2 new), passed: 58, ignored: 12	No changes	△ nautilus-linux-1753759	8 Apr 24 07:07	58m 34s	8 ∓
#9.12360.0-rm-task-cap-flag-2	sarah/rm-task-cap-flag-2	Tests failed: 6, passed: 55, ignored: 12	No changes	△ nautilus-linux-1747029	5 Apr 24 16:11	1h 56m 53s	8
#9.12360.0-rm-task-cap-flag-2.	sarah/rm-task-cap-flag-2	Tests failed: 72 (69 new), passed: 0, muted: 1	No changes		5 Apr 24 14:56	23m 26s	∅ ∓
#9.12354.0-rm-task-cap-flag-2	sarah/rm-task-cap-flag-2	Tests failed: 3 (3 new), passed: 58, ignored: 12	sarah ashri <sarah.ash1 td="" 🕶<=""><td>△ nautilus-linux-1743459</td><td>5 Apr 24 10:42</td><td>1h 25m 44s</td><td>8 =</td></sarah.ash1>	△ nautilus-linux-1743459	5 Apr 24 10:42	1h 25m 44s	8 =
#9.12342.0-rm-task-cap-flag-2	sarah/rm-task-cap-flag-2	Tests failed: 2, passed: 59, ignored: 12	sarah ashri <sarah.ash1></sarah.ash1>	∆ nautilus-linux-1740461	4 Apr 24 17:14	1h 11m 22s	8 ∓

Another Term: Yak Shaving

THE TERM YAK SHAVING REFERS TO THE SEEMINGLY ENDLESS SERIES OF SMALL



TASKS THAT HAVE TO GET DONE BEFORE A PROJECT MOVES FORWARD.

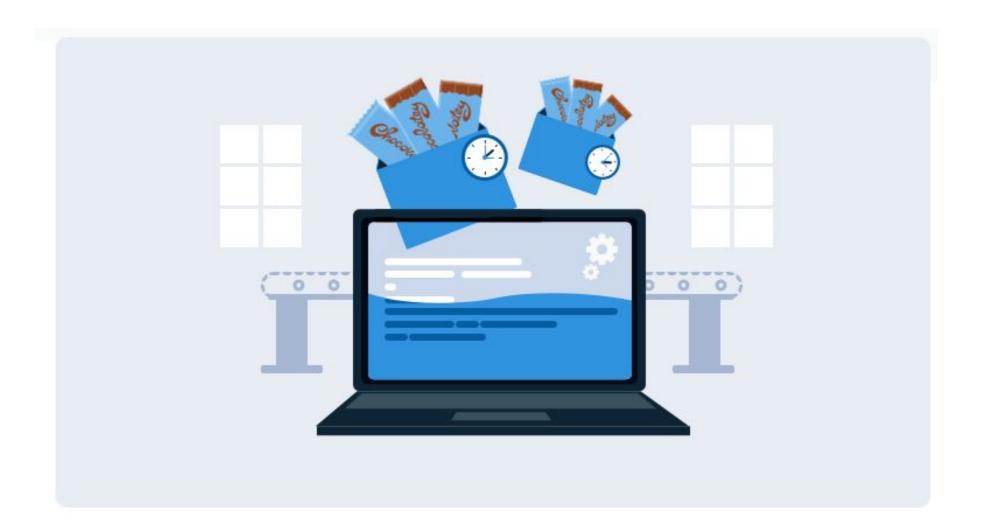
<u>Developer Experience</u> You can tell a lot by a company based on the onboarding experience and how hard it is to get to production.

Developer Experience The systems, technology, process, and culture that influence the effectiveness of software development

Developer Experience

It gives a name to something senior people and leaders have been partially focusing on for years

Example: Automating developer machine setup



Automating developer machine setup with Chocolatey



DevEx People Impact

- Productivity: how quickly or simply a change can be made to a codebase
- Impact: how frictionless it is to move from idea to production
- Satisfaction: how the environment, workflows, and tools affect developer happiness

Tangible Impact

- New people
 - The F5 Contract
 - Time to first commit
- Feature work
 - Lead time for changes
 - Deployment frequency
 - Change failure rate
 - Mean time to recovery
- Engineering NPS

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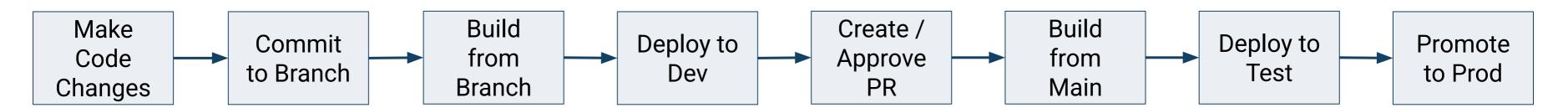


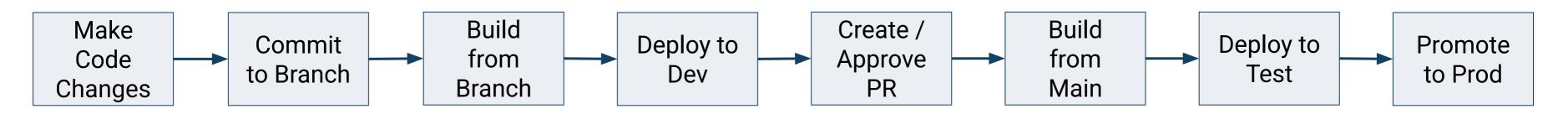
Ideal DORA Metrics

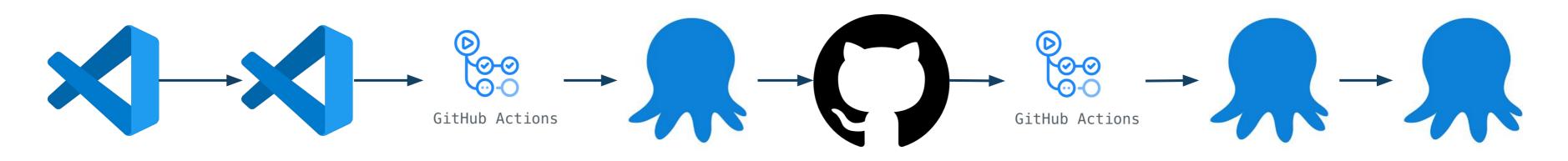
- Lead Time for Changes (commit to prod)
- Deployment Frequency (to production)
- Change fail percentage (failures in production)
- Time to recovery (fix changes in production)

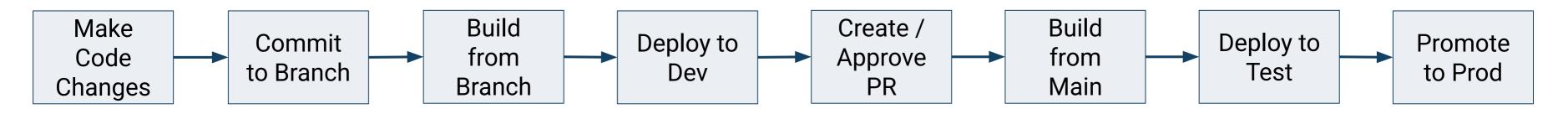
Yak Shaving DORA Metrics

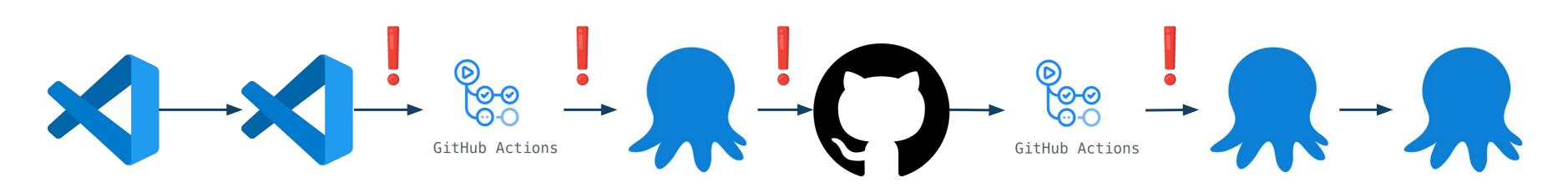
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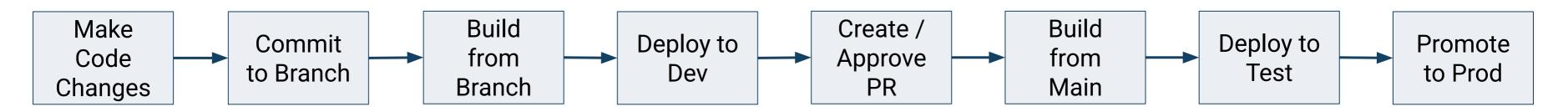






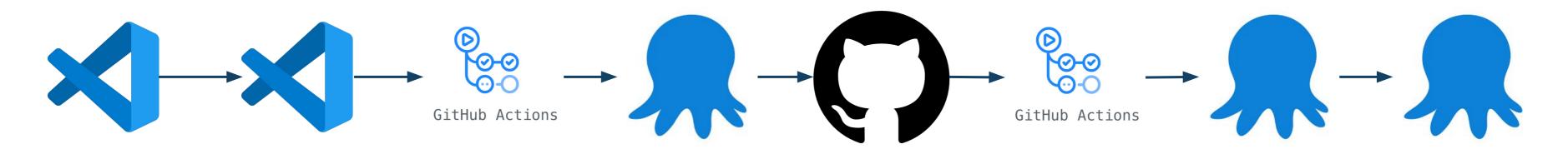


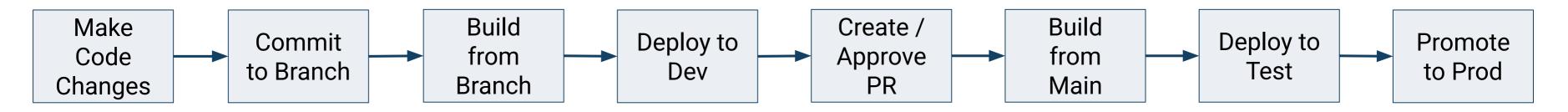






Builder (platform engineer or lead dev)

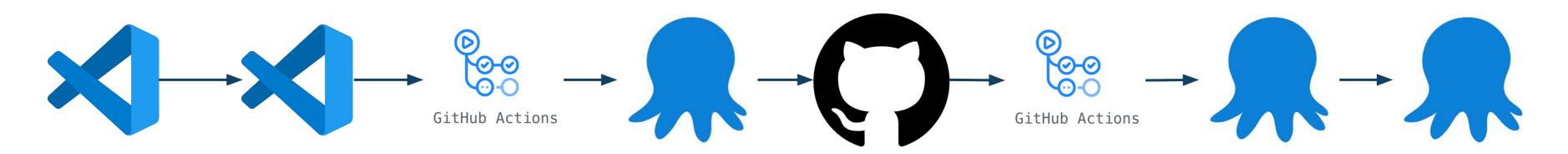








Consumer (developer)



DevEx is the responsibility of multiple people and teams



Internally at Octopus

- R&D Leadership Team (RLT): The senior people in R&D
- Individual Teams: Improving the developer experience for their corner of Octopus.
- Foundations Group: Make Octopus simpler and safer to make changes to
 - Backend Foundations
 - Front-end Foundations
 - Build and Delivery
- Solutions Engineering: Demo space creator

Developer Experience It's not just automation, some of it can be solved by better documentation

New People

★ Getting started

- Make sure you've read the <u>Contributing</u> guide before continuing.
- Please make some noise in #team-backend-foundations-requests if something in this guide isn't working correctly.
- If you discover a problem please update the guide to help the next person!
- Want to edit one of the images in this guide? Click here.

Welcome to Octopus Deploy! We're excited to have you join us. This guide will help you get set up and oriented with Octopus Deploy, and the development environment. If we have done a good job, you will achieve all these goals in under two hours.

- 1. You will run the latest public release of Octopus Server with a single command then create and run an operations runbook
- You will orient yourself with the development environment by querying the HTTP API and SQL Database, inspecting some logs and other files, and making a code change
- 3. You will have a fully capable development environment
- 4. You will make some simple code changes and see their effects

In this first part of the guide, you will install the necessary tools and set up your development environment.

Pre-requisites

- 1. Ensure you're operating system is up to date.
- 2. Install git and authenticate with GitHub.
- Install <u>Docker Desktop</u>.
 - Due to licensing of Docker Desktop, please make sure you follow the <u>Docker Hub guide in Confluence</u> to ensure you have the correct license.
- 4. Install the latest version of the .NET SDK.
- 5. Install the latest LTS version of NodeJS.
- 6. Install pnpm.

Feel free to install these using your systems package manager, or by downloading them from the links provided. Now would also be a good time to download and other tools you'd like to use such as git clients, IDEs, etc.

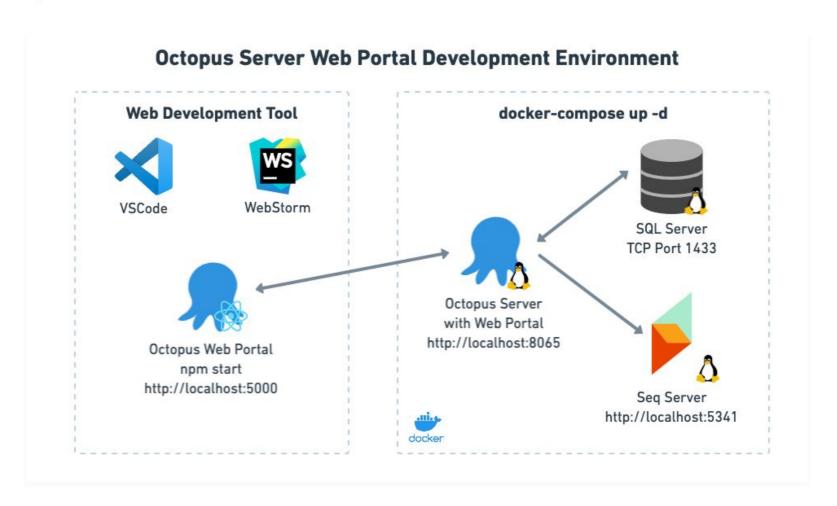
Platform Support

If you have a new developer asking which platform they should use, are considering switching platforms, or otherwise want guidance on how to deal with a platform difference, please read <u>Developer Platform Choices and Support</u>.

The F5 Contract

Octopus Web Portal Development Environment

This section is where we will run the Octopus Server web application in a hybrid native/docker mode and start making some code changes and seeing their effects.



This guide should be enough for you to get started with the Octopus Web Portal development environment. For a more in-depth guide, see the Octopus Web Portal development guide.

We will start with web application development so you can make some code changes and see them take effect. We will install npm, make some simple code changes, and see their effect.

Step 1: Compose up the Octopus Server development stack

These steps will stand up the Octopus Server stack using the code on your computer from GitHub. In the next steps, you will stop the service you want to develop and debug, leaving the rest running as-is.

1. Compose up the Octopus Server development stack using the docker-compose.yml file.

docker compose up -d

C

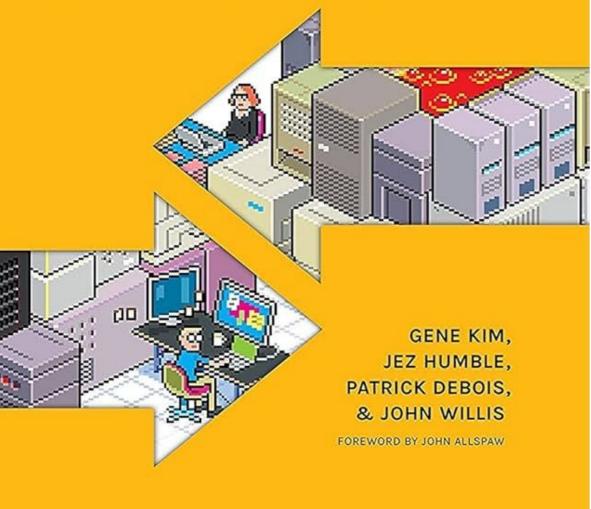
Intro to Platform Engineering



DevOps has been really successful!

DevOps Handbook

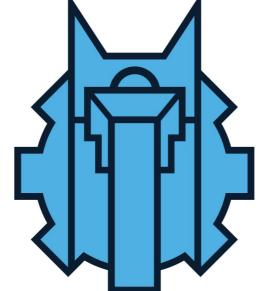
HOW TO CREATE WORLD-CLASS AGILITY, RELIABILITY, & SECURITY IN TECHNOLOGY ORGANIZATIONS



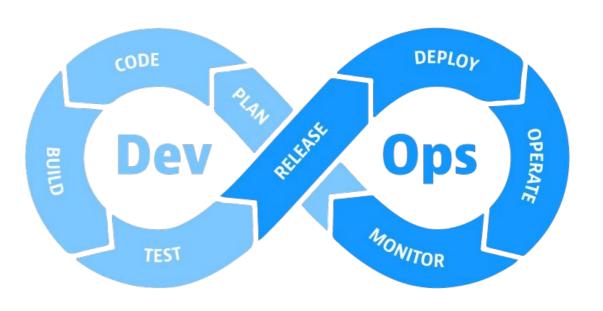








Nashville
DevOps
DayS 2024



Three Stages of DevOps

- Divided: Pre-DevOps, there are separate silos for development and operations with conflicting goals
- Aligned: Aligned Goals and objectives to remove conflict between teams
- **Combined:** Removing metaphorical walls allows cross-functional teams to build and run software

Combined Stage You build it, you run it

Platform Engineering Helps you get the benefits of DevOps at Scale

Platform Engineering Build self-service internal developer platforms (IDPs) to manage infrastructure, software delivery, and operation tasks.

Platform Engineering Helps improve the developer experience.

Platform Engineering is not the only way to improve DevEx



Paved vs. Golden Paths



Paved Path

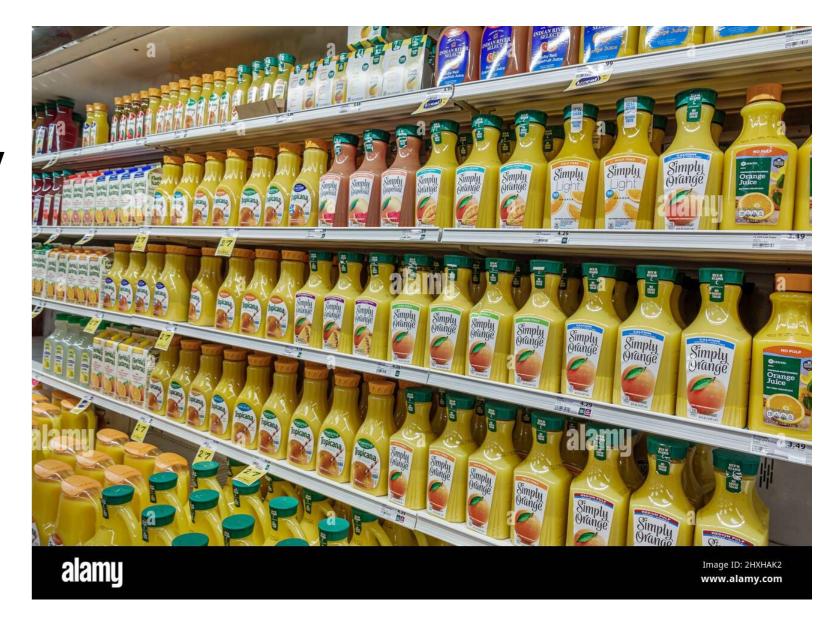


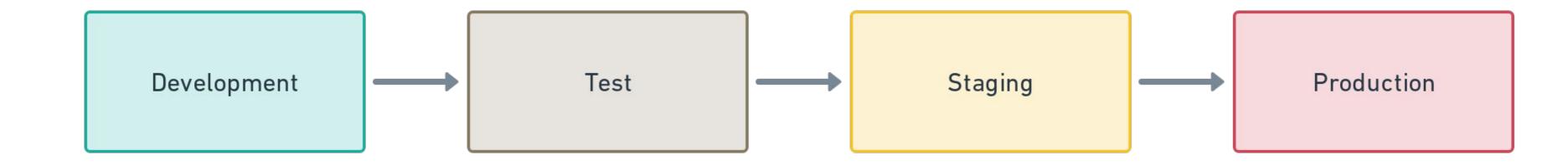


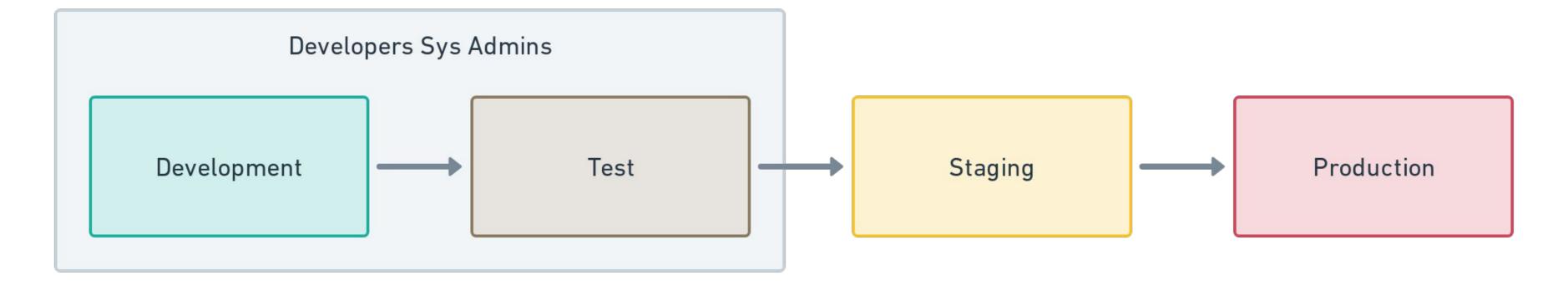


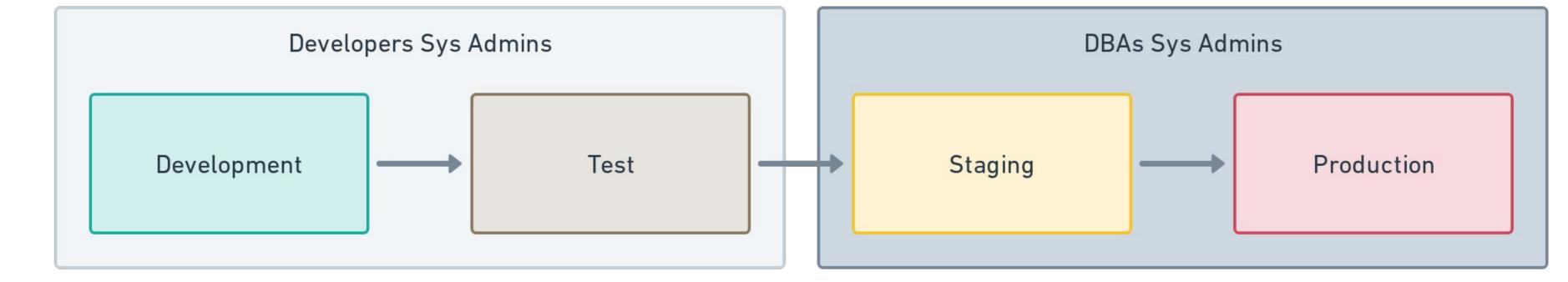
Golden Path

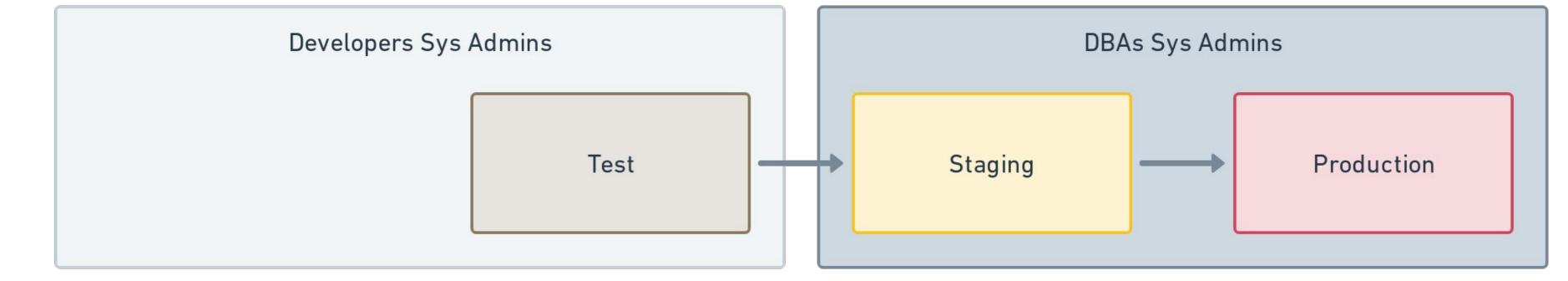
- Reduce burden and remove pain points.
- Solves specific problems developers are encountering.
- May involve automation, or just a new way of doing something.
- Better than what developers currently do, and is easy to adopt.
- Not forced onto a team, it is too enticing to not use it.

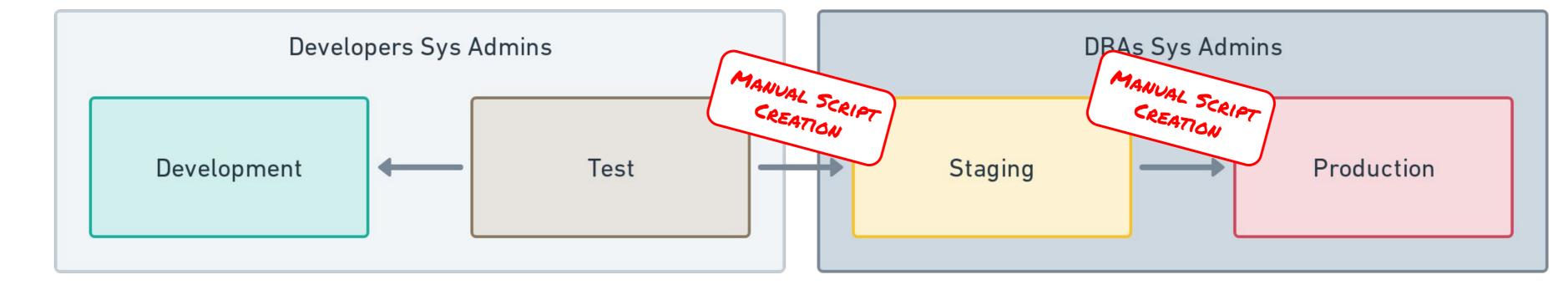


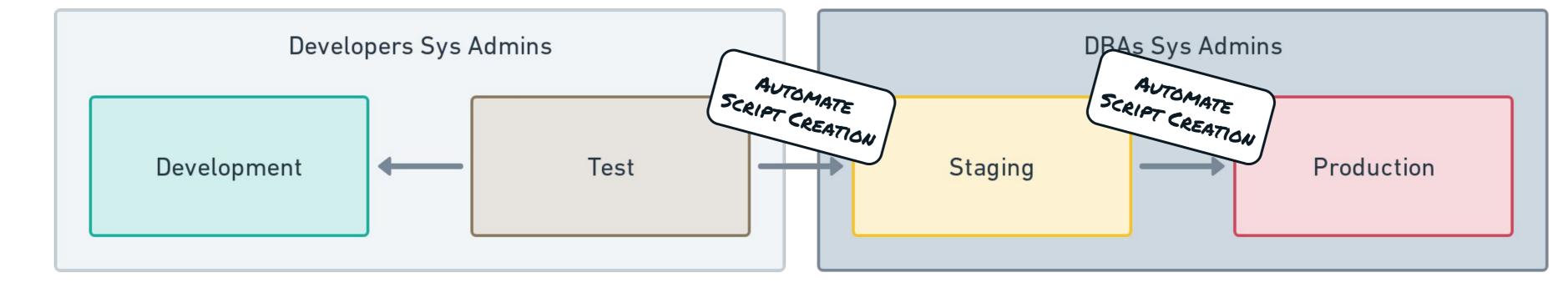




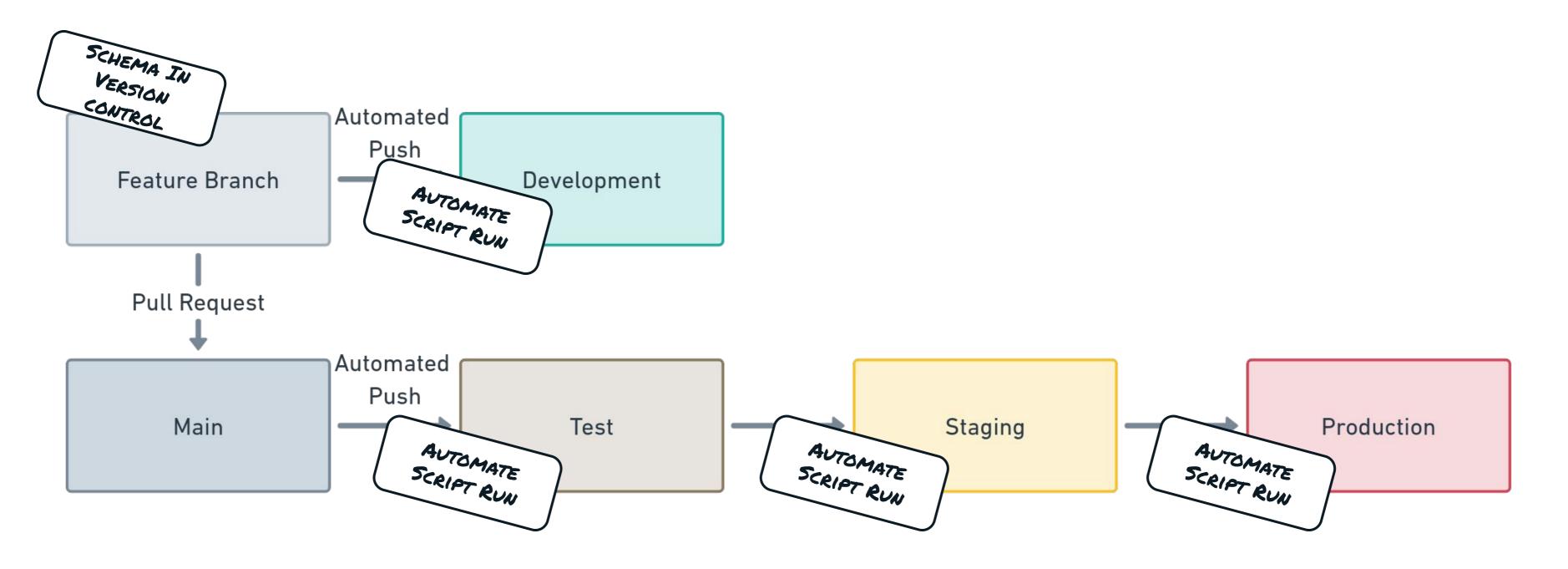








Golden Path Example



Why Now?



Developer Experience Many people have been doing this on the side for years without calling it DevEx.

What about Platform Engineering?

Digital Transformations







Kubernetes required to learn for first deployment

- Nodes
- Pods
- ReplicaSets
- Secrets
- Load Balancer / ClusterIP / NodePort
- Ingress Controller / Ingress Rules
- Namespaces
- Deployments
- Services
- Service Accounts and Tokens
- Service Roles and assignment

Containerization requires a mindshift

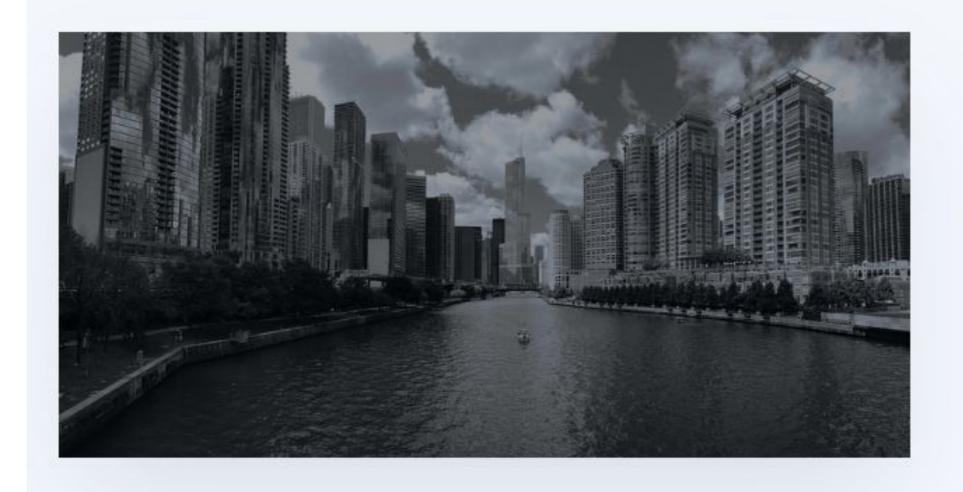
SDLC

- All Dev and Testing must be done in containers
- Containerize an application code base
- Containers are immutable any changes require a rebuild

Production Workloads

- Containers can fail and restart for any number of reasons
- Only worry about how many replicas are needed, not which "VM" it is hosted on
- Cannot "remote in and debug" like a person could with VMs

Very easy to misconfigure something



The Chicago Way: An Electronic Voting Firm Exposes 1.8M Chicagoans



UpGuard Team

Published Aug 17, 2017

Digital Transformations

To have a successful digital transformation you have to invest in DevEx and Platform Engineering

Avoiding Pitfalls



Platform Engineering isn't operations 2.0



IDPs are not a shared service

- Shared service developers raise tickets and wait for someone to do work.
- IDPs
 - Enable developers to do work.
 - Create the processes for repeatable tasks.
 - Make it easy to spin up and create new projects.
 - Work with all parties to ensure processes are created to meet standards.
- Operation work is still required not the purview of platform engineers
 - The application hosts are up and running.
 - Monitoring and logging.
 - Security and auditing.

Treat IDPs like a product

The developers and operations are the customers

Build Golden Paths not paved paths



IDPs should be open source

Allow developers and operations to contribute to it.

IDPs are the open source

- Doesn't mean you need to use an open source product.
- Make the processes themselves open source.
 - Publish clear contribution guidelines
 - Keep documentation up to date
 - Guide contributors to solve problems with appropriate abstraction
 - Help contributors to use existing features to solve their problems

IDPs should be easy to use

The higher the friction, the slower the adoption.

IDPs can't solve company culture problems

No tool on earth can fix "I don't trust developers."

Measuring Success



You have to measure to know the impact



Tangible Impact

- New people
 - The F5 Contract
 - Time to first commit
- Feature work
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- Engineering NPS

DORA Metrics are Good But sometimes you want to go a bit deeper

Measuring Success of feature work at Octopus

- PR build duration
- Lead time to changes
- Batch Sizes
- Mean time to recovery (fix a defect)
- High severity defect escape rate (commits causing high severity issues)

PR Build Duration

PR Build Duration

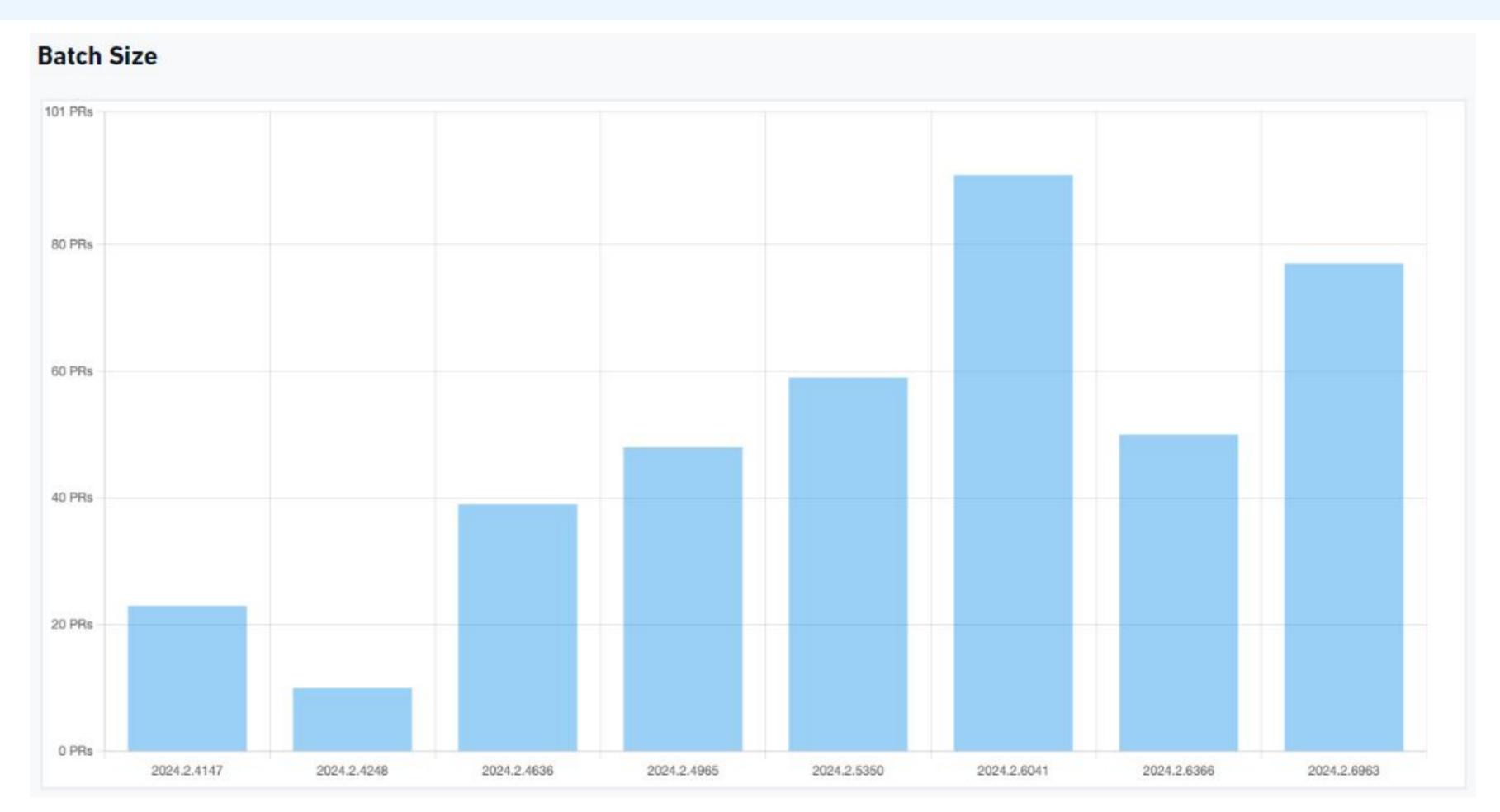
- Current SLI: < 75 minutes [SLI details]</p>
- Current target SLI: 30 minutes [The 30 Minute Challenge]
- Long term goal: < 20 minutes</p>



Lead Time to Changes

Lead time for changes Current measure: Month average 5 days, 21hrs. [Details] Goal: 1 day 45 days 40 days 35 days 30 days 25 days 20 days 15 days 10 days Lead time range 5 days, 21hrs - month average 5 days 0 days 2024.2.4248 2024.2.4147 2024.2.4636 2024.2.6041 2024.2.6366 2024.2.6963 2024.2.4965 2024.2.5350

Batch Sizes



MTTR

Mean time to recovery (MTTR)

- Current measure [Details]:
 - 4 days average to detect
 - · Less than 1 days to fix, with outliers being over weekend or holiday period
- Goal: < 1 hour to fix</p>



Source

Ignore the -5 days for now, looks to be a bug in the graphing code.

#6542 had a long time to detect as the bug was related to data in customers database that wasn't expected and when changes as part of the EF migration.

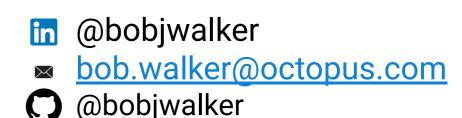
Platform Engineers are responsible for gathering and visualizing this data

Resources



Resources

- https://DeveloperExperience.io
- https://dora.dev
- https://octopus.com/devops/platform-engineering/
- https://octopus.com/blog/paved-versus-golden-paths-platform-engineering
- https://octopus.com/blog/devops-platform-engineering
- https://learn.microsoft.com/en-us/platform-engineering/what-is-platform-engineering
- https://microsoft.github.io/code-with-engineering-playbook/developer-experience/
- https://github.blog/2023-06-08-developer-experience-what-is-it-and-why-should-you-care/







Thank you!

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