

CSC3320 System Level Programming

Lab Assignment 6 - Part 2 - **Post Lab**

Due at 11:59 pm on Friday, Feb 26, 2021

Purpose: Learn the differences between writing a Bourne shell script and Java program. Learn how to use command argument in a Bourne Shell script. Learn how to compile and run Java and C programs in Unix terminal.

Part A:

Please complete the tasks in following table step by step and finish the questions below the table.

	Step
<pre>#!/bin/bash # #foo.sh in Part A of Lab 6 - Part 1 # x=0 # initialization x = 0 i=1 while [\$i -le 3] # while(i<=3) do s=`expr \$i * \$i` # s=i*i x=`expr \$s + \$x` i=`expr \$i + 1` # i=i+1 done echo x=\$x</pre>	1:
	Go
	to
	your

home directory (cd ~) and create a new file named as **foo.sh** (**vi foo.sh** or **nano foo.sh**), then

include following lines in your **foo.sh**.

Step 2: Save your file and exit editor.

Step 3: Try following command to make simple.sh executable.

\$chmod a+x foo.sh

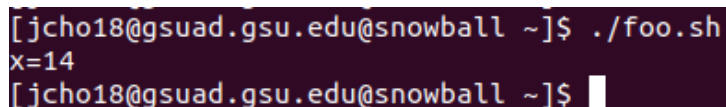
Step 4: Execute this file by invoking its name.

\$/foo.sh

*Note: when typing the shell script in your terminal, please be very careful of the **spaces**.* 1

Questions:

1) Attach a screenshot of the output in step 4.



```
[jcho18@gsuad.gsu.edu@snowball ~]$ ./foo.sh
x=14
[jcho18@gsuad.gsu.edu@snowball ~]$
```

2) Describe what does the shell script **foo.sh** do?

It runs a little mathematical loop until “i” is greater than or equal to 3.

Part B:

Step 1: Edit your **foo.sh** and change “-le 3 ” to “-le \$1 ”.

Step 2: When finished, save the **foo.sh** and exit editor. Then try executing it again by typing following command.

\$/foo.sh 5

Question:

Attach a screenshot of the output.

```
[jcho18@gsuad.gsu.edu@snowball ~]$ ./foo.sh 5
x=55
[jcho18@gsuad.gsu.edu@snowball ~]$
```

Part C:

Step 1: Edit your *foo.sh* in part B by making following modifications:

- Add two new lines below between line “**i=1**” and line “**while [\$i -le \$1]**”
echo
please input a number
read num
- Change “**-le \$1**” to “**-le \$num**”.

Step 2: When finished, save the *foo.sh* and exit editor. Then try executing it again by typing following command and **type 5** as the input of the number.
\$/foo.sh

Question:

Attach a screenshot of the output.

```
[jcho18@gsuad.gsu.edu@snowball ~]$ ./foo.sh
please input a number
5
x=55
[jcho18@gsuad.gsu.edu@snowball ~]$
```

Part D:

Write a Java program named **foo.java** to accomplish the same task as that in *foo.sh* of Part A.

Note: If you want to run your Java program in terminal,

- to compile *foo.java*, please try
\$javac foo.java
- To execute it, please try
\$java foo

Question:

Then put the source code of **foo.java** in your answer sheet.

```
public class test {  
    public static void main(String args []) {  
        int x=0;  
        int sum=0;  
        for (int i=1;i<=3;i++) {  
            int s=i*i;  
            int y=s+x;  
            sum+=y;  
        }  
        System.out.println(sum);  
    }  
}
```

Part E:

Create and run Kernighan and Ritchie's famous "hello,world" program. **Step 1:** Go to

your home directory (cd ~) and create a new file named as **hello.c** (vi **hello.c**

or nano **hello.c**), then include following lines in your **hello.c** .

```
#include <stdio.h>  
  
int main(void)  
{
```

```
printf("Hello,world\n");  
return 0;  
}
```

Step 2: Save your file and exit editor.

Step 3: Compile and link the hello.c program by following command.

\$cc hello.c

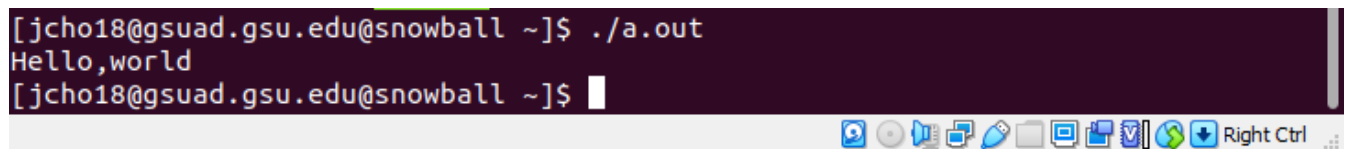
***Note:** after this command, a default executable program named as “a.out” will be generated in current directory if there are no errors with your C program. You can use **ls** to check the existence of a.out.*

Step 4: Run the executable program **a.out**

\$/a.out

Questions:

1) Attach a screenshot of the output in step 4.

A terminal window screenshot showing the execution of the 'a.out' program. The prompt is [jcho18@gsuad.gsu.edu@snowball ~]\$ and the command entered is ./a.out. The output is Hello,world. The prompt then returns to [jcho18@gsuad.gsu.edu@snowball ~]\$.

2) Try following command to compile and link **hello.c** again. And tell what new file is generated after this command?

\$cc -o hello hello.c

A hello file is made.

3) Try command below and attach a screenshot of the output.

\$/hello

A terminal window screenshot showing the compilation and execution of a new program. The prompt is [jcho18@gsuad.gsu.edu@snowball ~]\$ and the command entered is cc -o hello hello.c. The prompt returns to [jcho18@gsuad.gsu.edu@snowball ~]\$. The next command entered is ./hello, and the output is Hello,world. The prompt then returns to [jcho18@gsuad.gsu.edu@snowball ~]\$.

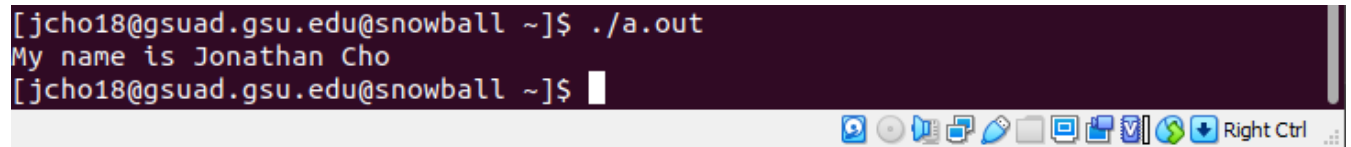
4) Now write a new C program named as **myName.c** based on **hello.c**. In this program, print out your first name and last name instead of “Hello,world”. For example, the output could be “My name is Yuan Long”.

Execute your **myName.c** and attach a screenshot of the output. Then write the source code

of **myName.c** in your answer sheet and upload your file **myName.c** to classroom

:

```
[jcho18@gsuad.gsu.edu@snowball ~]$ ./a.out
My name is Jonathan Cho
[jcho18@gsuad.gsu.edu@snowball ~]$
```

A terminal window with a dark purple background. The prompt is [jcho18@gsuad.gsu.edu@snowball ~]. The user enters ./a.out, and the program outputs My name is Jonathan Cho. The prompt returns. The window has a taskbar at the bottom with various icons and the text 'Right Ctrl'.

```
#include <stdio.h>
int main(void)
{
    printf("My name is Jonathan Cho\n");
    return 0;
}
```

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Submission:

Note: Please follow the instructions below step by step, and then write a report by answering the questions and upload the report (named as Lab6_FirstNameLastName.pdf or Lab6_FirstNameLastName.doc) to Google Classroom, under the rubric Lab 6 Out-of-lab Assignment.

Please add the lab assignment NUMBER and your NAME at the top of your file sheet.

