



DUNGEONS & DRAGONS®

CHARACTER NAME

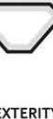
CLASS & LEVEL

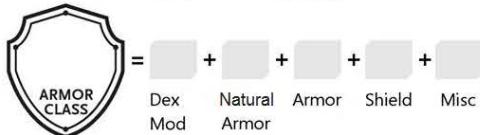
PLAYER NAME

RACE

ALIGNMENT

EXPERIENCE POINTS

	PROFICIENCY BONUS
	<input checked="" type="checkbox"/> SAVING THROWS <input type="radio"/> ATHLETICS STRENGTH
	<input checked="" type="checkbox"/> SAVING THROWS <input type="radio"/> ACROBATICS <input type="radio"/> SLEIGHT OF HAND <input type="radio"/> STEALTH DEXTERITY
	<input checked="" type="checkbox"/> SAVING THROWS CONSTITUTION
	<input checked="" type="checkbox"/> SAVING THROWS <input type="radio"/> ARCANA <input type="radio"/> HISTORY <input type="radio"/> INVESTIGATION <input type="radio"/> NATURE <input type="radio"/> RELIGION INTELLIGENCE
	<input checked="" type="checkbox"/> SAVING THROWS <input type="radio"/> ANIMAL HANDLING <input type="radio"/> INSIGHT <input type="radio"/> MEDICINE <input type="radio"/> PERCEPTION <input type="radio"/> SURVIVAL WISDOM
	<input checked="" type="checkbox"/> SAVING THROWS <input type="radio"/> DECEPTION <input type="radio"/> INTIMIDATION <input type="radio"/> PERFORMANCE <input type="radio"/> PERSUASION CHARISMA
	PASSIVE WISDOM (PERCEPTION)



Total _____	SUCCESES 
HIT DICE	FAILURES 
	DEATH SAVES

	SPELL CASTING ABILITY		SPELL SAVE DC		SPELL ATTACK BONUS		SORCERER/ PSI/KI POINTS	Total Left
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Max HP	TEMP HP	INITIATIVE
CURRENT HIT POINTS		
SPEED	INSPIRATION	

EDUCATIONAL PROFICIENCIES & LANGUAGES

ATTACKS

SPEL | S

FEATURES

EQUIPMENT & TREASURE