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Roberto Martín Muñoz

Open source and open data enthusiast. Looking for challenges within software development and focused on creating smart and user-friendly interfaces. Currently volunteering in Code for America, Princeton brigade and my local CERT (Community Emergency Response Team). Currently learning the new programming language Kotlin and applying it to android development.

EXPERIENCE

ANDROID DEVELOPER
Time And Date AS
Norway - US

(April 2013 - Present) Started as the sole android developer for the company, developing the apps World Clock (https://goo.gl/Dmnct0) and Countdown (https://goo.gl/0BREKz) with more than 150,000 and 10,000 current installs respectively.

STUDENT ASSISTANT
Universitetet i Stavanger
Stavanger, Norway

(January 2013 - June 2013) Part-time team member of an European Union funded project: *Self learning Energy Efficient Buildings and Open Spaces* (SEEDS).
   -Technologies used: Java, Bash

SOFTWARE DEVELOPER INTERNSHIP
Zaizi Iberia
Seville, Spain

(April 2012 - July 2012) 3 month intership where I learned how to work with and develop tools for the CMS Alfresco. Analysed and deployed a semantic tool (Apache Stanbol) to integrate into Alfresco.

SELF-PUBLISHED ANDROID APPS

Developed in my free-time the Cycle Countdown (https://goo.gl/fP5xeI , more than 900 current installs) a widget for the virtual reality game Ingress, USCIS Case Status (https://goo.gl/Icpu5h, more than 2,900 current installs) an app to track any inmigration status from the United States Department of Homeland Security webpage.

EDUCATION

MSc of Information Technology
Universitetet i Stavanger

(August 2012 - June 2014) Web semantic technologies, wireless communication, and security in networks. The list of all courses: http://goo.gl/LDlWqH
My master thesis is entitled "*Scalable and user friendly user interface for time-series analytics for OpenTSDB*" (http://goo.gl/lfw1LX)

Computer Science Engineering
University of Seville

(September 2008 - September 2014) Engineering degree in which I learned the methodology, tools and techniques, and theory of how information is derived, stored, manipulated, and communicated

CERTIFICATES

Developing Android Apps
Udacity

(May 2014) In this course, we learned the best practices of mobile development in general and Android development in particular.

SELF-PUBLISHED ANDROID APPS

USCIS Case Status

Cycle Countdown

PROFESIONAL SKILLS

Skill	Level		Skill	Level
ANDROID	●●●●●		JAVASCRIPT	●●●●●
JAVA	●●●●○		NODEJS	●●●●○
GIT	●●●●○		EXPRESS JS	●●●●●
SCRUM	●●●●○		KOTLIN	●○○○○