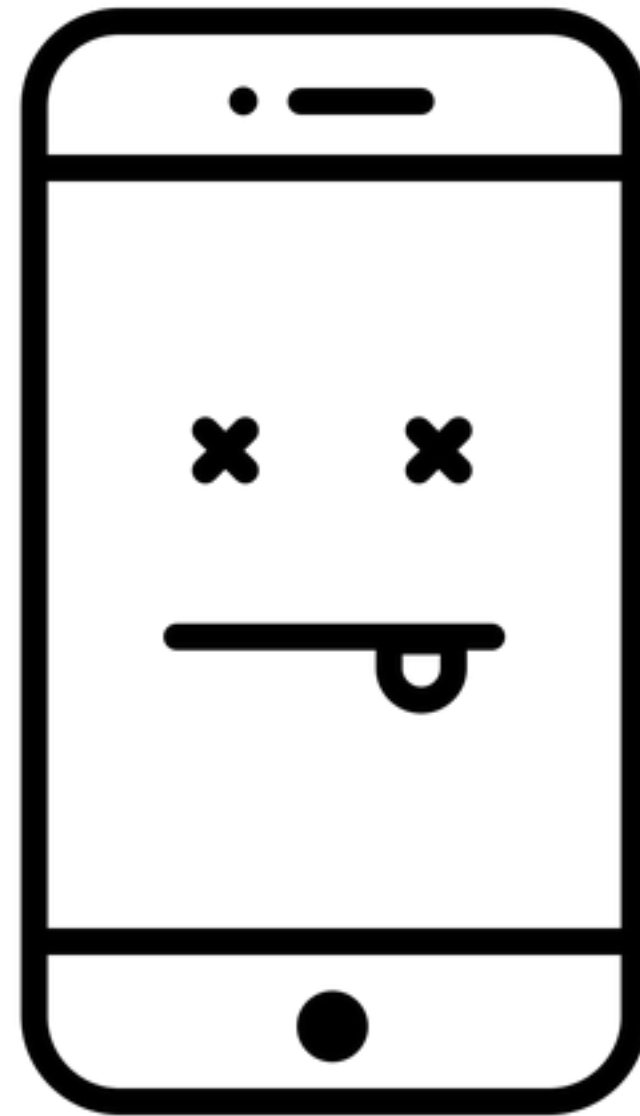


The Resurgence of SQL

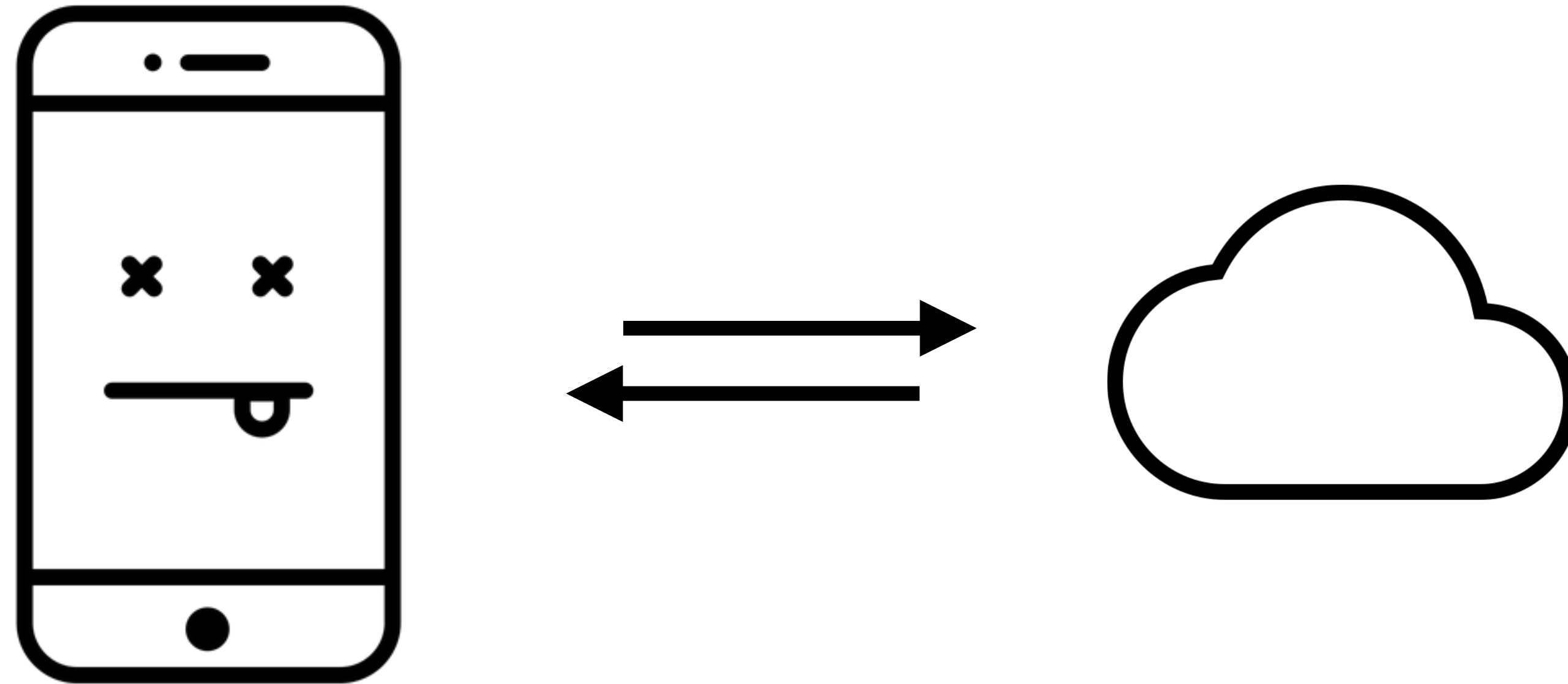
Alec Strong & Jake Wharton

Why Persistence?

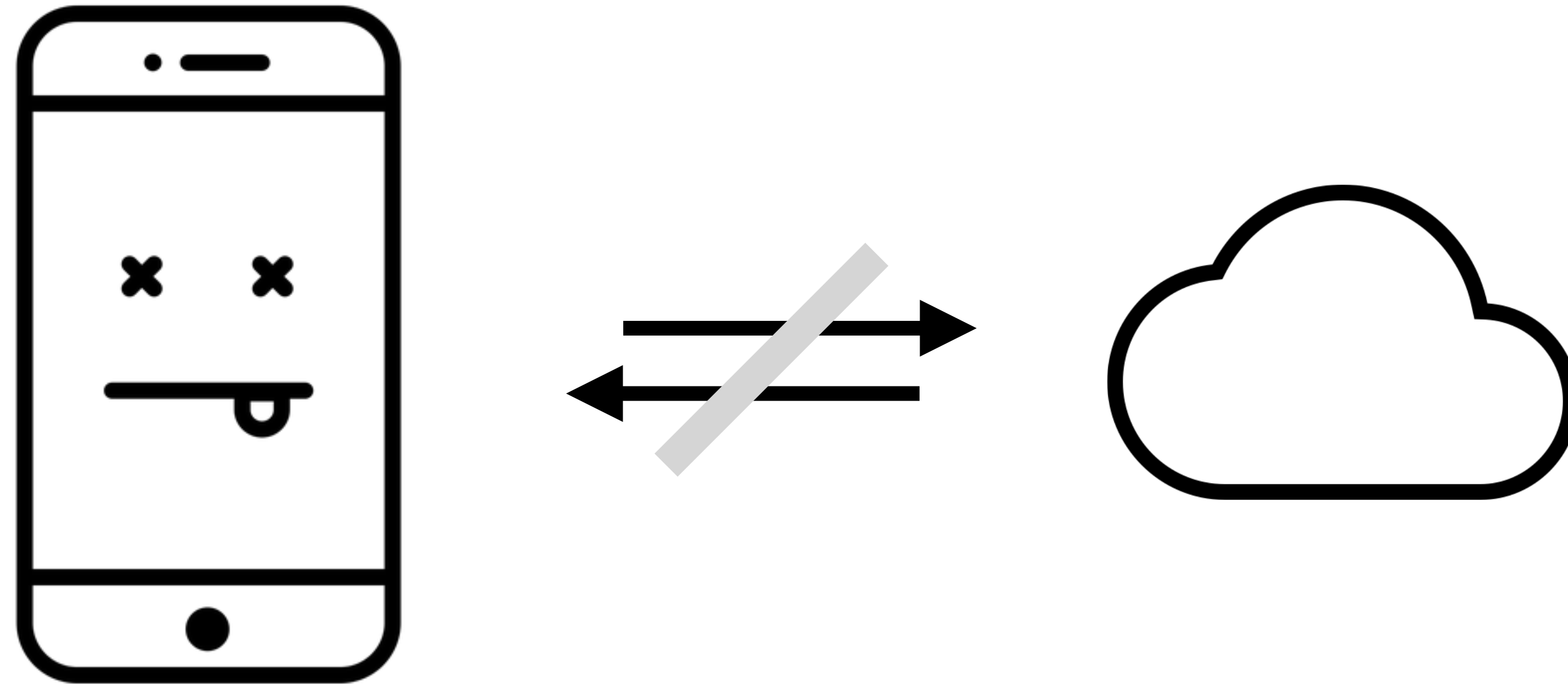
Why Persistence?



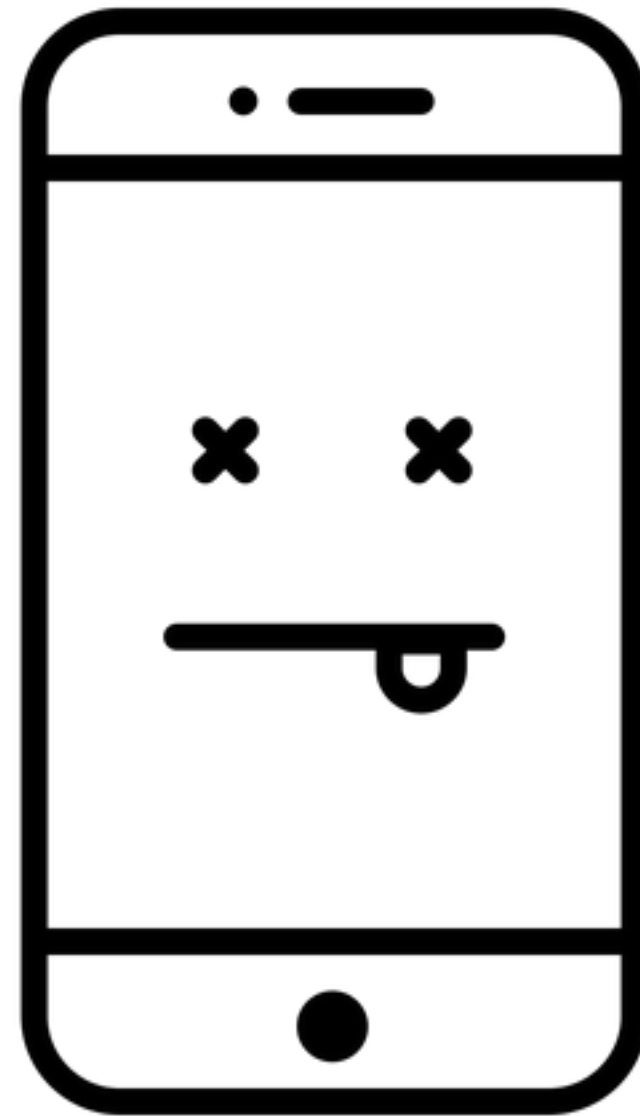
Why Persistence?



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Why Persistence?



Flat Files

Flat Files

```
sharedPreferences.edit()  
    .putString("title", "Shrek")  
    .putInt("year", 2001)  
    .putFloat("rating", 10.0f)  
    .apply()
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```
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    .putInt("volume", 8)  
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Flat Files

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val sharedPreferences =  
    context.getSharedPreferences("user123", MODE_PRIVATE)
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Flat Files

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data class User(  
    val name: String,  
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Flat Files

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data class User(  
    val name: String,  
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)  
  
val bob = User("Bob", 20, "bob@bob.bob")  
buffer(sink(file)).use {  
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}
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Flat Files

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data class User(  
    val name: String,  
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    val friends: List<User> = emptyList()  
)
```

```
val alice = User("Alice", 20, "alice@alice.alice")  
val bob = User("Bob", 20, "bob@bob.bob", alice)  
buffer(sink(file)).use {  
    adapter.toJson(it, bob)  
}
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```
{"name": "Bob", "age": 20, "email": "bob@bob.bob", "friends": [{"name": "Alice",  
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Object DBs

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data class User(  
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Object DBs

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```
.observeOn(mainThread())
```

Object DBs

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data class User(  
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    var friends: List<User> = emptyList()  
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```

~~.observeOn(mainThread())~~

Object DBs

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data class User(  
    var name: String,  
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```

// Users who are 20 or older:

```
db.where(User::class.java).greaterThanOrEqualTo("age", 20).findList()
```

Object DBs

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data class User(  
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// Users with 3 or more friends:

// Query all users, count and filter in code :(

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// Users who are 20 or older:

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db.where(User::class.java).greaterThanOrEqualTo("age", 20).findList()
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// Users with 3 or more friends:

// Query all users, count and filter in code :(

// Users friends by Bob (transitively)

// Query friends, friends of friends and combine in code :(

Object DBs

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data class User(  
    var name: String,  
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```

ORMs

```
data class User(  
    val id: Long,  
    val name: String,  
    val friends: Set<User>  
)  
  
data class Checkin(  
    val location: String,  
    val time: OffsetDateTime,  
    val users: Set<User>  
)
```

ORMs

```
@Entity
data class User(
    @Id @GeneratedValue(strategy = AUTO)
    val id: Long,
    val name: String,
    @ManyToMany
    val friends: Set<User>
)
```

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@Entity
data class Checkin(
    val location: String,
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)
```

ORMs

// Find your friend's checkins

```
val me = session.createCriteria(User::class.java)
```

```
    .add(eq("id", MY_ID)).list().first()
```

```
val checkins = session.createCriteria(Checkin::class.java)
```

```
    .add(eq("users.name", me.friends))
```


ORMs

```
// Find your friend's checkins  
val me = session.createCriteria(User::class.java)  
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SQL

- Data Definition Language (DDL)

SQL

- Data Definition Language (DDL)
- Data Manipulation Language (DML)

SQL

- Data Definition Language (DDL)
- Data Manipulation Language (DML)
- Data Control Language (DCL)
 - (Not a thing in SQLite)

Data Definition

```
CREATE TABLE user (  
  _id INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,  
  name TEXT NOT NULL  
);  
  
CREATE TABLE friendship (  
  friend1 INTEGER NOT NULL REFERENCES user,  
  friend2 INTEGER NOT NULL REFERENCES user,  
  became_friends INTEGER NOT NULL DEFAULT CURRENT_TIME,  
  PRIMARY KEY (friend1, friend2)  
);
```

Data Definition

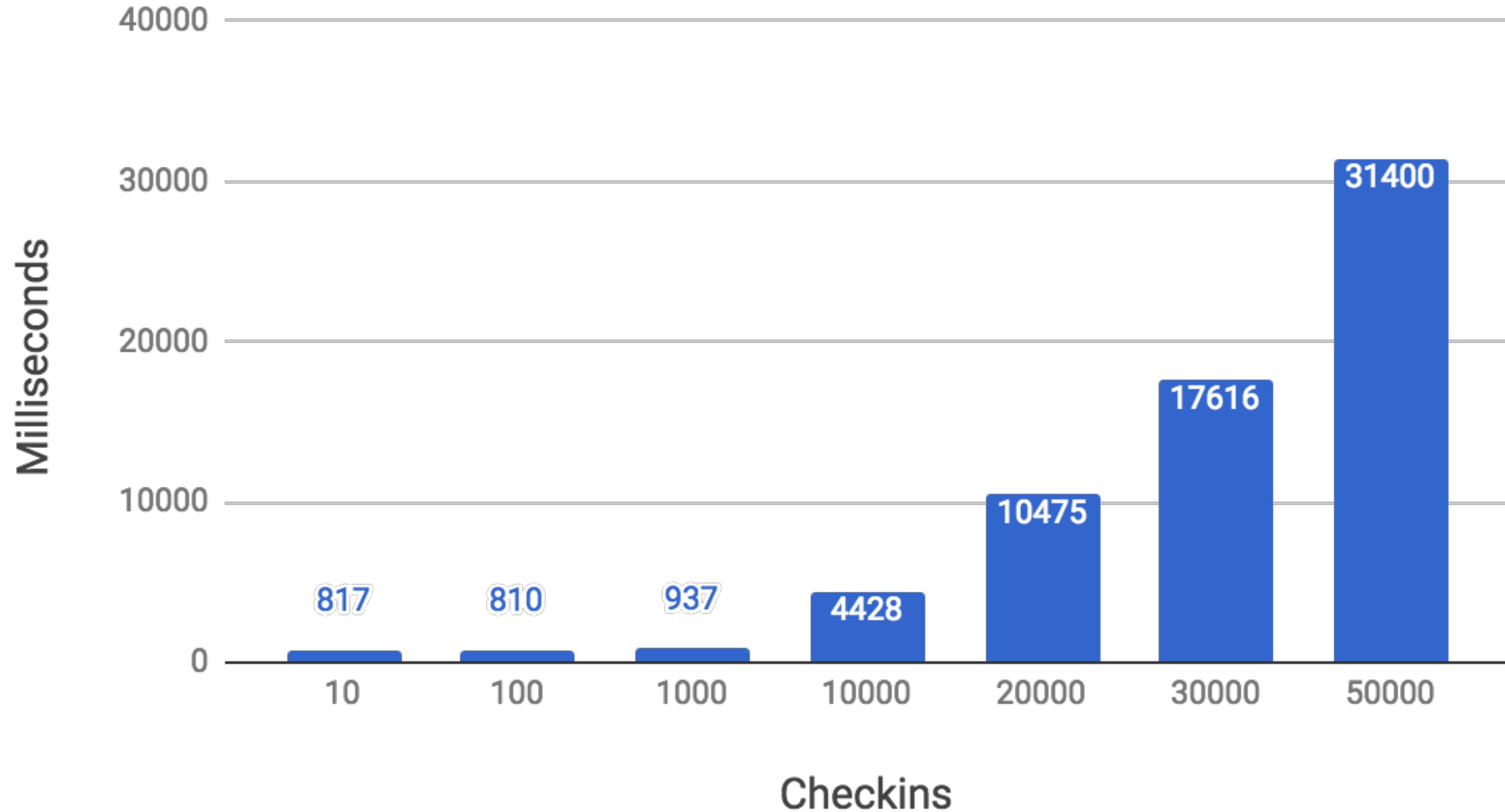
```
CREATE TABLE checkin (  
    _id INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,  
    name TEXT NOT NULL,  
    time INTEGER NOT NULL  
);
```

```
CREATE TABLE user_checkin (  
    checkin_id INTEGER NOT NULL REFERENCES checkin,  
    user_id INTEGER NOT NULL REFERENCES user,  
    PRIMARY KEY(checkin_id, user_id)  
);
```

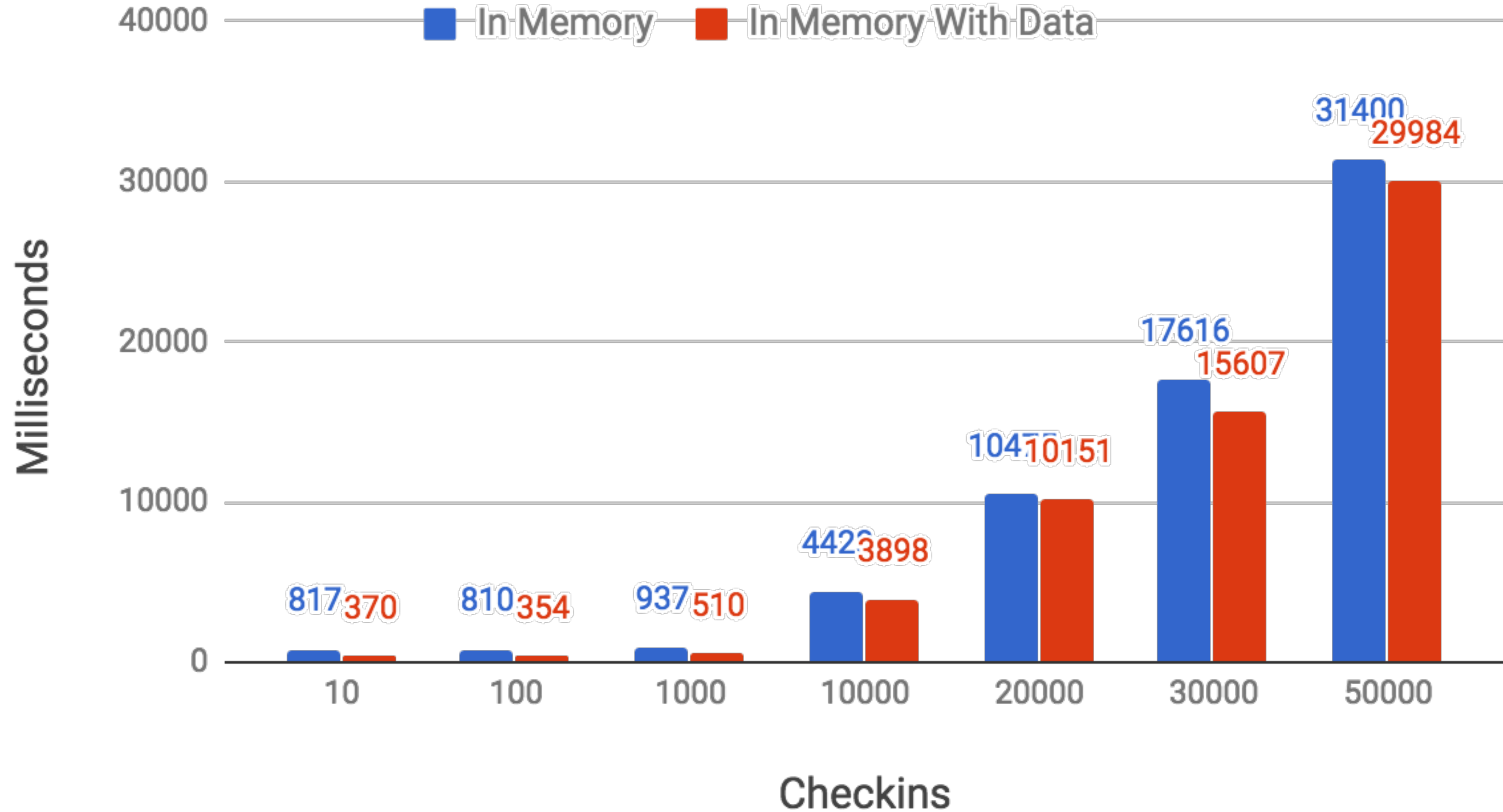
Data Manipulation

```
fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
    friendships: Collection<Friendship>  
) : Long {  
    var friends = friendships  
        .filter { it.friend1 == MY_ID }  
        .map { it.friend2 }  
    friends += friendships  
        .filter { it.friend2 == MY_ID }  
        .map { it.friend1 }  
    return checkins  
        .filter { it.user_id in friends }  
        .map { it.checkin_id }  
        .distinct()  
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Data Manipulation



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FROM friendship

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```
FROM friendship
WHERE friend1 = MY_ID
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SELECT friend2  
FROM friendship  
WHERE friend1 = :my_id
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SELECT friend1  
FROM friendship  
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    friends += friendships  
        .filter { it.friend2 == MY_ID }  
        .map { it.friend1 }  
    return checkins  
        .filter { it.user_id in friends }  
        .map { it.checkin_id }  
        .distinct()  
        .size()  
}
```

```
SELECT friend2  
FROM friendship  
WHERE friend1 = :my_id
```

```
SELECT friend1  
FROM friendship  
WHERE friend2 = :my_id
```


Data Manipulation

```
fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
    friendships: Collection<Friendship>  
) : Long {  
    var friends = friendships  
        .filter { it.friend1 == MY_ID }  
        .map { it.friend2 }  
    friends += friendships  
        .filter { it.friend2 == MY_ID }  
        .map { it.friend1 }  
    return checkins  
        .filter { it.user_id in friends }  
        .map { it.checkin_id }  
        .distinct()  
        .size()  
}
```

```
SELECT friend2  
FROM friendship  
WHERE friend1 = :my_id  
+  
SELECT friend1  
FROM friendship  
WHERE friend2 = :my_id
```

Data Manipulation

```
fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
    friendships: Collection<Friendship>  
) : Long {  
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        .filter { it.friend1 == MY_ID }  
        .map { it.friend2 }  
    friends += friendships  
        .filter { it.friend2 == MY_ID }  
        .map { it.friend1 }  
    return checkins  
        .filter { it.user_id in friends }  
        .map { it.checkin_id }  
        .distinct()  
        .size()  
}
```

```
SELECT friend2  
FROM friendship  
WHERE friend1 = :my_id  
UNION  
SELECT friend1  
FROM friendship  
WHERE friend2 = :my_id
```

Data Manipulation

```
fun friendsCheckins(
    checkins: Collection<UserCheckin>,
    friendships: Collection<Friendship>
): Long {
    var friends = friendships
        .filter { it.friend1 == MY_ID }
        .map { it.friend2 }
    friends += friendships
        .filter { it.friend2 == MY_ID }
        .map { it.friend1 }
    return checkins
        .filter { it.user_id in friends }
        .map { it.checkin_id }
        .distinct()
        .size()
}
```

```
SELECT friend2
FROM friendship
WHERE friend1 = :my_id
UNION
SELECT friend1
FROM friendship
WHERE friend2 = :my_id
```

Data Manipulation

```
fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
    friendships: Collection<Friendship>  
) : Long {  
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        .filter { it.user_id in friends }  
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SELECT friend2  
FROM friendship  
WHERE friend1 = :my_id  
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FROM friendship  
WHERE friend2 = :my_id
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Data Manipulation

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}
```

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FROM friendship  
WHERE friend1 = :my_id  
UNION  
SELECT friend1  
FROM friendship  
WHERE friend2 = :my_id
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Data Manipulation

```
fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
    friends: Collection<Long>  
) : Long {  
    return checkins  
        .filter { it.user_id in friends }  
        .map { it.checkin_id }  
        .distinct()  
        .size()  
}
```

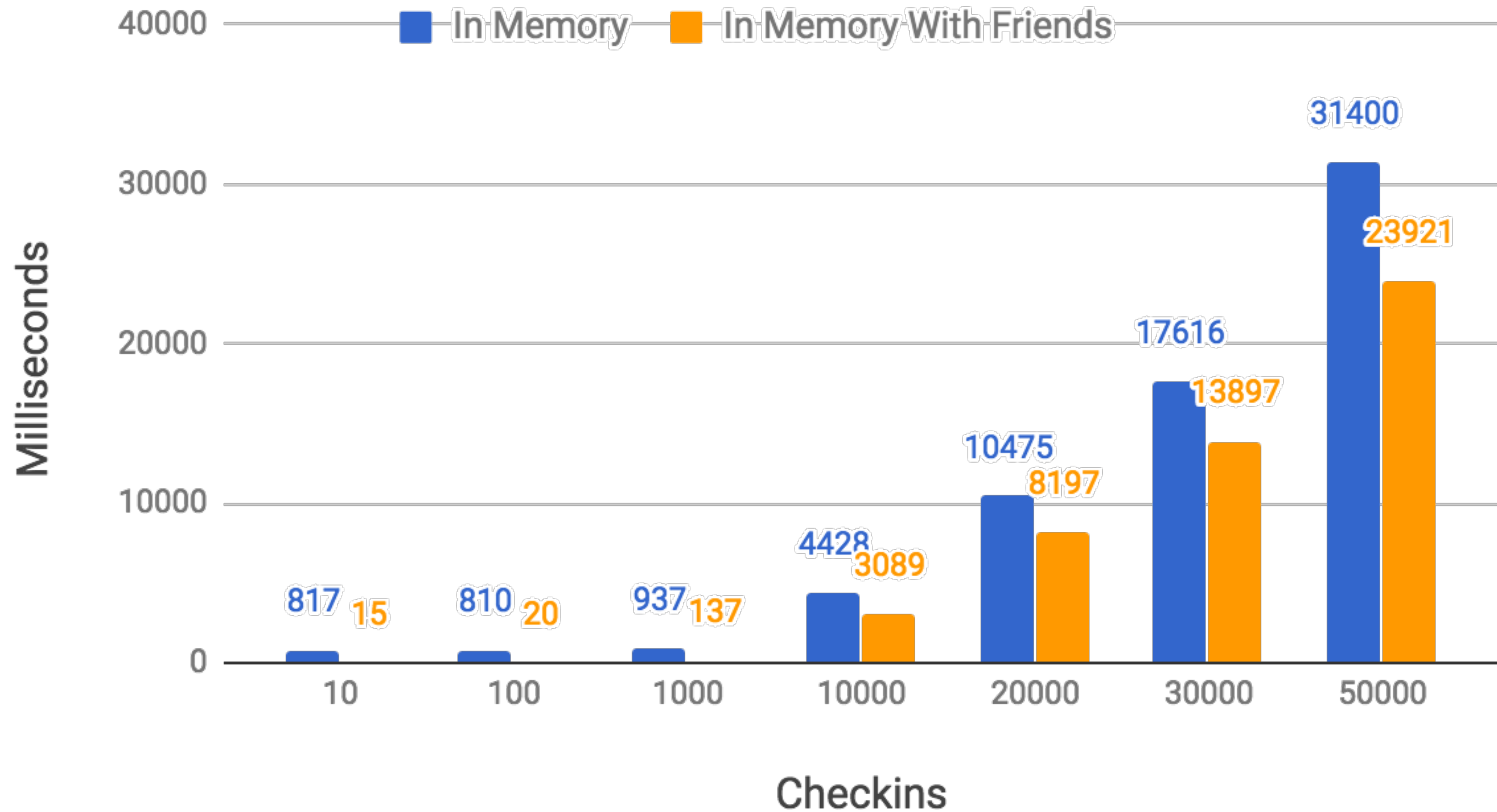
```
SELECT friend2  
FROM friendship  
WHERE friend1 = :my_id  
UNION  
SELECT friend1  
FROM friendship  
WHERE friend2 = :my_id
```

Data Manipulation

```
fun friendsCheckins(  
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```

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FROM friendship  
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UNION  
SELECT friend1  
FROM friendship  
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```

Data Manipulation



Data Manipulation

```
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        .map { it.checkin_id }  
        .distinct()  
        .size()  
}
```

```
SELECT friend2  
FROM friendship  
WHERE friend1 = :my_id  
UNION  
SELECT friend1  
FROM friendship  
WHERE friend2 = :my_id
```

Data Manipulation

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fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
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        .filter { it.user_id in friends }  
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        .distinct()  
        .size()  
}
```

```
SELECT friend2  
FROM friendship  
WHERE friend1 = :my_id  
UNION  
SELECT friend1  
FROM friendship  
WHERE friend2 = :my_id
```

Data Manipulation

```
fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
    friends: Collection<Long>  
) : Long {  
    return checkins  
        .filter { it.user_id in friends }  
        .map { it.checkin_id }  
        .distinct()  
        .size()  
}
```

```
FROM user_checkin
```

```
SELECT friend2  
FROM friendship  
WHERE friend1 = :my_id  
UNION  
SELECT friend1  
FROM friendship  
WHERE friend2 = :my_id
```

Data Manipulation

```
fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
    friends: Collection<Long>  
) : Long {  
    return checkins  
        .filter { it.user_id in friends }  
        .map { it.checkin_id }  
        .distinct()  
        .size()  
}
```

```
FROM user_checkin
```

```
SELECT friend2  
FROM friendship  
WHERE friend1 = :my_id  
UNION  
SELECT friend1  
FROM friendship  
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```

Data Manipulation

```
fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
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        .size()  
}
```

```
FROM user_checkin  
WHERE user_id IN (  
    SELECT friend2  
    FROM friendship  
    WHERE friend1 = :my_id  
    UNION  
    SELECT friend1  
    FROM friendship  
    WHERE friend2 = :my_id  
)
```

Data Manipulation

```
fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
    friends: Collection<Long>  
) : Long {  
    return checkins  
        .filter { it.user_id in friends }  
        .map { it.checkin_id }  
        .distinct()  
        .size()  
}
```

```
FROM user_checkin  
WHERE user_id IN (  
    SELECT friend2  
    FROM friendship  
    WHERE friend1 = :my_id  
    UNION  
    SELECT friend1  
    FROM friendship  
    WHERE friend2 = :my_id  
)
```

Data Manipulation

```
fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
    friends: Collection<Long>  
) : Long {  
    return checkins  
        .filter { it.user_id in friends }  
        .map { it.checkin_id }  
        .distinct()  
        .size()  
}
```

```
SELECT checkin_id  
FROM user_checkin  
WHERE user_id IN (  
    SELECT friend2  
    FROM friendship  
    WHERE friend1 = :my_id  
UNION  
    SELECT friend1  
    FROM friendship  
    WHERE friend2 = :my_id  
)
```

Data Manipulation

```
fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
    friends: Collection<Long>  
) : Long {  
    return checkins  
        .filter { it.user_id in friends }  
        .map { it.checkin_id }  
        .distinct()  
        .size()  
}
```

```
SELECT checkin_id  
FROM user_checkin  
WHERE user_id IN (  
    SELECT friend2  
    FROM friendship  
    WHERE friend1 = :my_id  
UNION  
    SELECT friend1  
    FROM friendship  
    WHERE friend2 = :my_id  
)
```


Data Manipulation

```
fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
    friends: Collection<Long>  
) : Long {  
    return checkins  
        .filter { it.user_id in friends }  
        .map { it.checkin_id }  
        .distinct()  
        .size()  
}
```

```
SELECT DISTINCT checkin_id  
FROM user_checkin  
WHERE user_id IN (  
    SELECT friend2  
    FROM friendship  
    WHERE friend1 = :my_id  
UNION  
    SELECT friend1  
    FROM friendship  
    WHERE friend2 = :my_id  
)
```

Data Manipulation

```
fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
    friends: Collection<Long>  
) : Long {  
    return checkins  
        .filter { it.user_id in friends }  
        .map { it.checkin_id }  
        .distinct()  
        .size()  
}
```

```
SELECT DISTINCT checkin_id  
FROM user_checkin  
WHERE user_id IN (  
    SELECT friend2  
    FROM friendship  
    WHERE friend1 = :my_id  
UNION  
    SELECT friend1  
    FROM friendship  
    WHERE friend2 = :my_id  
)
```

Data Manipulation

```
fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
    friends: Collection<Long>  
) : Long {  
    return checkins  
        .filter { it.user_id in friends }  
        .map { it.checkin_id }  
        .distinct()  
        .size()  
}
```

```
SELECT  
    count(DISTINCT checkin_id)  
FROM user_checkin  
WHERE user_id IN (  
    SELECT friend2  
    FROM friendship  
    WHERE friend1 = :my_id  
    UNION  
    SELECT friend1  
    FROM friendship  
    WHERE friend2 = :my_id  
)
```

Data Manipulation

```
fun friendsCheckins(
    checkins: Collection<UserCheckin>,
    friends: Collection<Long>
): Long {
    return checkins
        .filter { it.user_id in friends }
        .map { it.checkin_id }
        .distinct()
        .size()
}
```

```
SELECT
    count(DISTINCT checkin_id)
FROM user_checkin
WHERE user_id IN (
    SELECT friend2
    FROM friendship
    WHERE friend1 = :my_id
    UNION
    SELECT friend1
    FROM friendship
    WHERE friend2 = :my_id
)
```

Data Manipulation

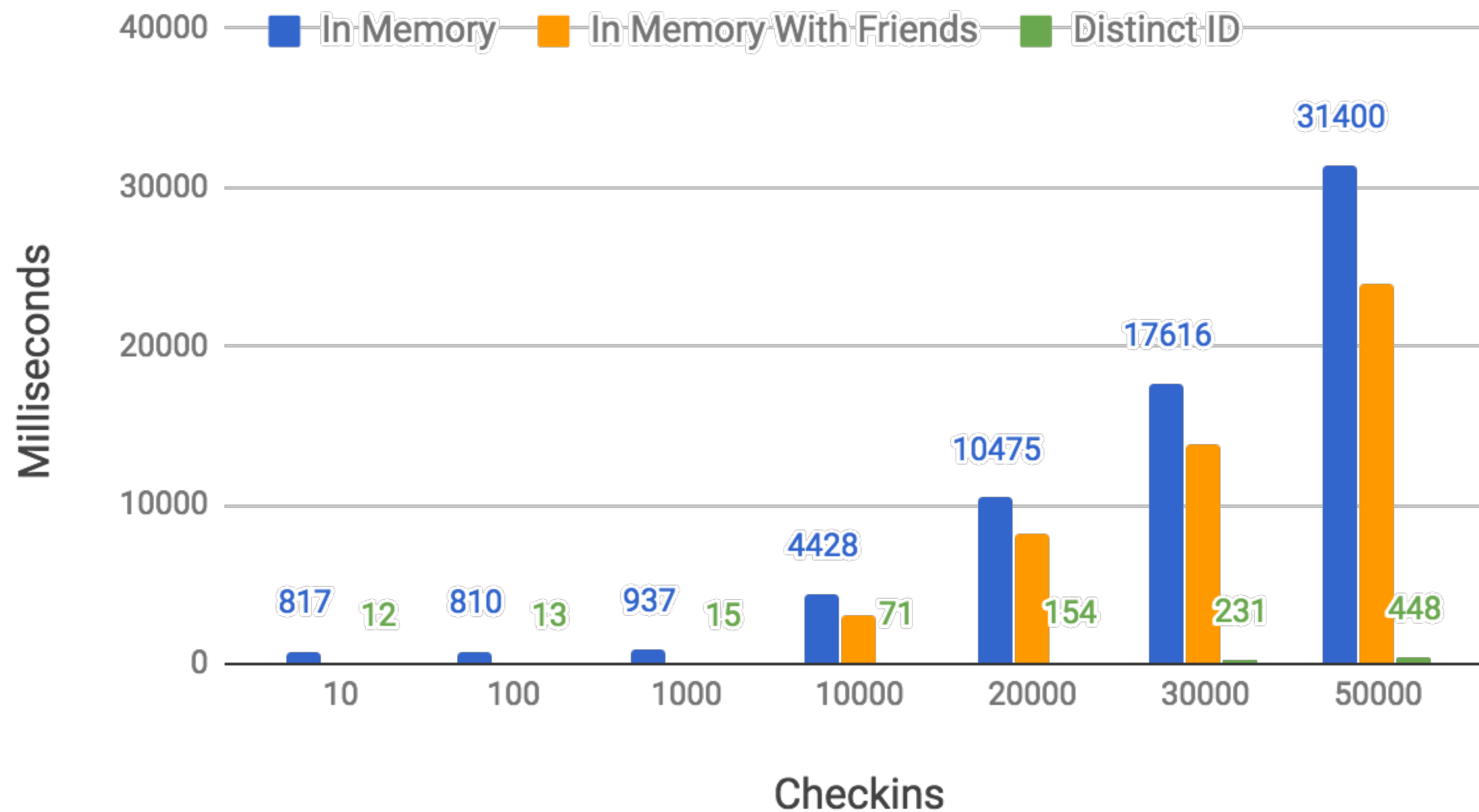
```
fun friendsCheckins(  
    checkins: Collection<UserCheckin>,  
    friends: Collection<Long>  
) : Long {  
}
```

```
SELECT  
    count(DISTINCT checkin_id)  
FROM user_checkin  
WHERE user_id IN (  
    SELECT friend2  
    FROM friendship  
    WHERE friend1 = :my_id  
    UNION  
    SELECT friend1  
    FROM friendship  
    WHERE friend2 = :my_id  
)
```

Data Manipulation in SQL!

```
SELECT count(DISTINCT checkin_id)
FROM user_checkin
WHERE user_id IN (
    SELECT friend2
    FROM friendship
    WHERE friend1 = :my_id
    UNION
    SELECT friend1
    FROM friendship
    WHERE friend2 = :my_id
)
```

SQL



SQL

```
SELECT count(DISTINCT checkin_id)
FROM user_checkin
WHERE user_id IN (
    SELECT friend2
    FROM friendship
    WHERE friend1 = :my_id
    UNION
    SELECT friend1
    FROM friendship
    WHERE friend2 = :my_id
)
```

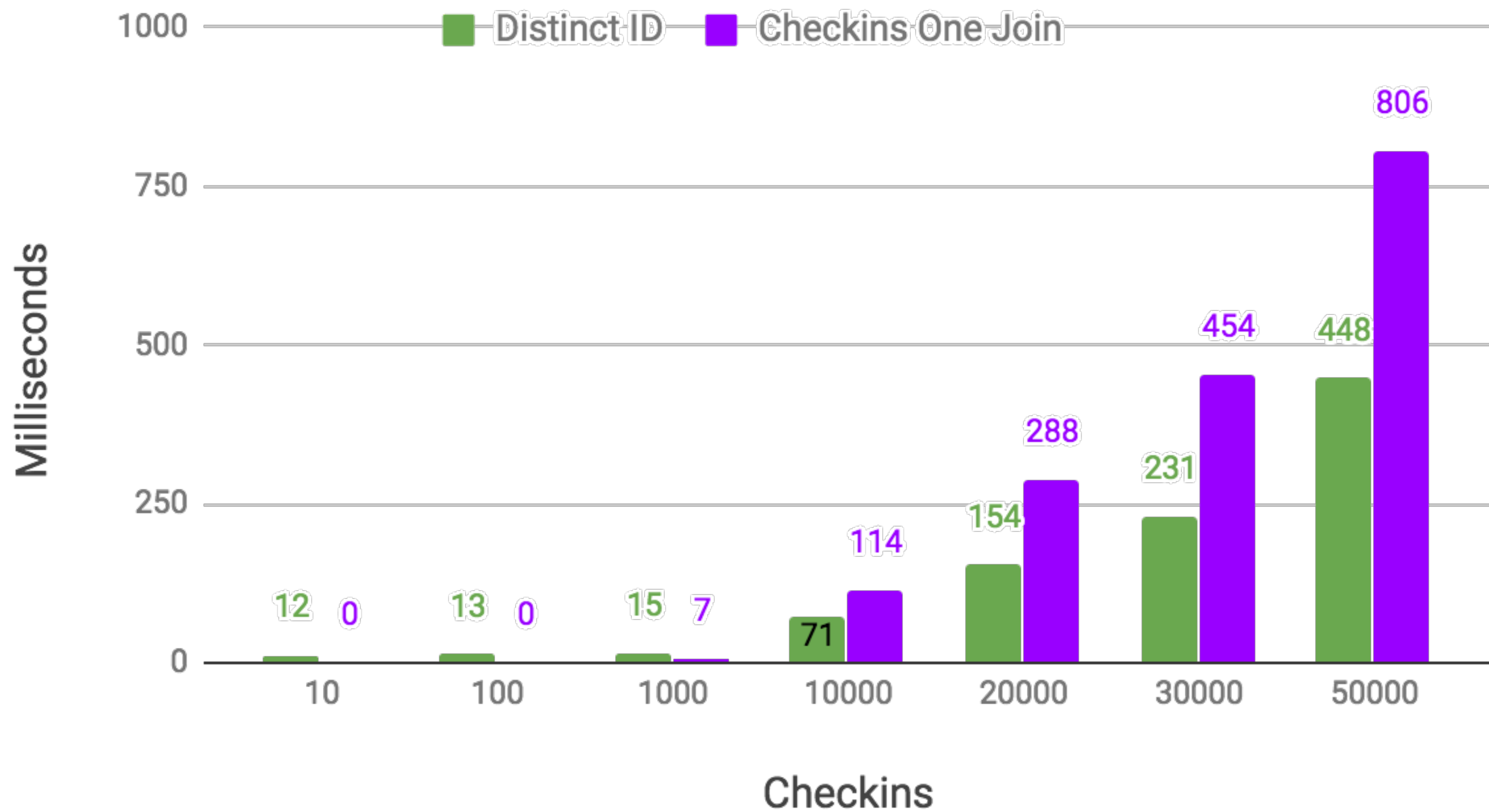

SQL

```
SELECT count(DISTINCT checkin_id)
FROM user_checkin
WHERE user_id IN (
    SELECT friend2
    FROM friendship
    WHERE friend1 = :my_id
    UNION
    SELECT friend1
    FROM friendship
    WHERE friend2 = :my_id
JOIN friendship ON (
    (user_id = friend1 AND friend2 = :my_id) OR
    (user_id = friend2 AND friend1 = :my_id)
)
```

SQL

```
SELECT count(DISTINCT checkin_id)
FROM user_checkin
JOIN friendship ON (
    (user_id = friend1 AND friend2 = :my_id) OR
    (user_id = friend2 AND friend1 = :my_id)
)
```

SQL



Debugging

- Save DB file to external storage and pull with adb
 - Stetho

Debugging

- Save DB file to external storage and pull with `adb`
 - Stetho
- View DB file with a SQLite browser (sqlitebrowser)

Debugging

- Save DB file to external storage and pull with `adb`
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- Run queries to learn more

Debugging

- Save DB file to external storage and pull with adb
 - Stetho
- View DB file with a SQLite browser (sqlitebrowser)
- Run queries to learn more
- EXPLAIN QUERY PLAN

EXPLAIN QUERY PLAN

```
SELECT count(DISTINCT checkin_id)
FROM user_checkin
JOIN friendship ON (
    (user_id = friend1 AND friend2 = :my_id) OR
    (user_id = friend2 AND friend1 = :my_id)
)
```


EXPLAIN QUERY PLAN

EXPLAIN QUERY PLAN

SELECT count(**DISTINCT** checkin_id)

FROM user_checkin

JOIN friendship **ON** (

 (user_id = friend1 **AND** friend2 = :my_id) **OR**

 (user_id = friend2 **AND** friend1 = :my_id)

)

```
EXPLAIN QUERY PLAN
SELECT count(DISTINCT checkin_id)
FROM user_checkin
JOIN friendship ON (
    (user_id = friend1 AND friend2 = :my_id) OR
    (user_id = friend2 AND friend1 = :my_id)
)
```

selectid	order	from	detail
"0"	"0"	"0"	"SCAN TABLE user_checkin"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"

```
EXPLAIN QUERY PLAN
SELECT count(DISTINCT checkin_id)
FROM user_checkin
JOIN friendship ON (
    (user_id = friend1 AND friend2 = :my_id) OR
    (user_id = friend2 AND friend1 = :my_id)
)
```

Where is this instruction in the FROM clause

selectid	order	from	detail
"0"	"0"	"0"	"SCAN TABLE user_checkin"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"

```
EXPLAIN QUERY PLAN
SELECT count(DISTINCT checkin_id)
FROM user_checkin
JOIN friendship ON (
    (user_id = friend1 AND friend2 = :my_id) OR
    (user_id = friend2 AND friend1 = :my_id)
)
```

selectid	order	from	Full table scan	detail
"0"	"0"	"0"	"SCAN TABLE user_checkin"	
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"	
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"	

```
EXPLAIN QUERY PLAN
SELECT count(DISTINCT checkin_id)
FROM user_checkin
JOIN friendship ON (
    (user_id = friend1 AND friend2 = :my_id) OR
    (user_id = friend2 AND friend1 = :my_id)
)
```

selectid	order	from	detail
"0"			"SCAN TABLE user_checkin"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"

Full table scan

Search a subset using an index

```
EXPLAIN QUERY PLAN
SELECT count(DISTINCT checkin_id)
FROM user_checkin
JOIN friendship ON (
  (user_id = friend1 AND friend2 = :my_id) OR
  (user_id = friend2 AND friend1 = :my_id)
)
```

The nesting order of this instruction

selectid	order	from	detail
"0"	"0"	"0"	"SCAN TABLE user_checkin"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"

```
EXPLAIN QUERY PLAN
SELECT count(DISTINCT checkin_id)
FROM user_checkin
JOIN friendship ON (
    (user_id = friend1 AND friend2 = :my_id) OR
    (user_id = friend2 AND friend1 = :my_id)
)
```

selectid	order	from	detail
"0"	"0"	"0"	"SCAN TABLE user_checkin"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"
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```
EXPLAIN QUERY PLAN
SELECT count(DISTINCT checkin_id)
FROM user_checkin
JOIN friendship ON (
  (user_id = friend1 AND friend2 = :my_id) OR
  (user_id = friend2 AND friend1 = :my_id)
)
```

selectid	order	from	detail
"0"	"0"	"0"	"SCAN TABLE user_checkin"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"


```
EXPLAIN QUERY PLAN
SELECT count(DISTINCT checkin_id)
FROM user_checkin
JOIN friendship ON (
  (user_id = friend1 AND friend2 = :my_id) OR
  (user_id = friend2 AND friend1 = :my_id)
)
```

selectid	order	from	detail
"0"	"0"	"0"	"SCAN TABLE user_checkin"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"

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EXPLAIN QUERY PLAN
SELECT count(DISTINCT checkin_id)
FROM user_checkin
JOIN friendship ON (
  (user_id = friend1 AND friend2 = :my_id) OR
  (user_id = friend2 AND friend1 = :my_id)
)
```

selectid	order	from	detail
"0"	"0"	"0"	"SCAN TABLE user_checkin"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"
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```
EXPLAIN QUERY PLAN
SELECT count(DISTINCT checkin_id)
FROM user_checkin
JOIN friendship ON (
    (user_id = friend1 AND friend2 = :my_id) OR
    (user_id = friend2 AND friend1 = :my_id)
)
```

selectid	order	from	detail
"0"	"0"	"0"	"SCAN TABLE user_checkin"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"
"0"	"1"	"1"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=? AND friend2=?)"

EXPLAIN QUERY PLAN

EXPLAIN QUERY PLAN

SELECT count(**DISTINCT** checkin_id)

FROM user_checkin

JOIN friendship **ON** (

 (user_id = friend1 **AND** friend2 = :my_id) **OR**

 (user_id = friend2 **AND** friend1 = :my_id)

)

EXPLAIN QUERY PLAN

```
SELECT count(DISTINCT checkin_id)
FROM user_checkin
WHERE user_id IN (
  SELECT friend2
  FROM friendship
  WHERE friend1 = :my_id
  UNION
  SELECT friend1
  FROM friendship
  WHERE friend2 = :my_id
)
```

```
SELECT count(DISTINCT checkin_id)
FROM user_checkin
WHERE user_id IN (
    SELECT friend2
    FROM friendship
    WHERE friend1 = :my_id
    UNION
    SELECT friend1
    FROM friendship
    WHERE friend2 = :my_id
)
```

selectid	order	from	detail
"0"	"0"	"0"	"SCAN TABLE user_checkin"
"0"	"0"	"0"	"EXECUTE LIST SUBQUERY 1"
"2"	"0"	"0"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=?)"
"3"	"0"	"0"	"SCAN TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1"
"1"	"0"	"0"	"COMPOUND SUBQUERIES 2 AND 3 USING TEMP B-TREE (UNION)"

```
SELECT count(DISTINCT checkin_id)
FROM user_checkin
WHERE user_id IN (
  SELECT friend2
  FROM friendship
  WHERE friend1 = :my_id
  UNION
  SELECT friend1
  FROM friendship
  WHERE friend2 = :my_id
)
```

selectid	order	from	detail
"0"			checkin"
"0"	"0"	"0"	"EXECUTE LIST SUBQUERY 1"
"2"	"0"	"0"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=?)"
"3"	"0"	"0"	"SCAN TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1"
"1"	"0"	"0"	"COMPOUND SUBQUERIES 2 AND 3 USING TEMP B-TREE (UNION)"

```
SELECT count(DISTINCT checkin_id)
FROM user_checkin
WHERE user_id IN (
  SELECT friend2
  FROM friendship
  WHERE friend1 = :my_id
  UNION
  SELECT friend1
  FROM friendship
  WHERE friend2 = :my_id
)
```

selectid	order	from	detail
"0"	"0"	"0"	"SCAN TABLE user_checkin"
"0"	"0"	"0"	"EXECUTE LIST SUBQUERY 1"
"2"	"0"	"0"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=?)"
"3"	"0"	"0"	"SCAN TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1"
"1"	"0"	"0"	"COMPOUND SUBQUERIES 2 AND 3 USING TEMP B-TREE (UNION)"


```
SELECT count(DISTINCT checkin_id)
FROM user_checkin
WHERE user_id IN (
  SELECT friend2
  FROM friendship
  WHERE friend1 = :my_id
  UNION
  SELECT friend1
  FROM friendship
  WHERE friend2 = :my_id
)
```

selectid	order	from	
"0"	"0"	"0"	"SCAN"
"0"	"0"	"0"	"EXECUTE LIST SUBQUERY 1"
"2"	"0"	"0"	"SEARCH TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1 (friend1=?)"
"3"	"0"	"0"	"SCAN TABLE friendship USING COVERING INDEX sqlite_autoindex_friendship_1"
"1"	"0"	"0"	"COMPOUND SUBQUERIES 2 AND 3 USING TEMP B-TREE (UNION)"

Can either be EXECUTE or
EXECUTE CORRELATED

```
SELECT count(DISTINCT checkin_id)
FROM user_checkin
WHERE user_id IN (
    SELECT friend2
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EXPLAIN QUERY PLAN

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- Scans could be searches if we created an index manually

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CREATE INDEX userIdIndex
ON user_checkin(user_id);
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```

```
CREATE INDEX userIdIndex
ON user_checkin(user_id);

CREATE INDEX friend2Index
ON friendship(friend2);
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selectid	order	from	detail
"0"	"0"	"0"	"SCAN TABLE user_checkin"
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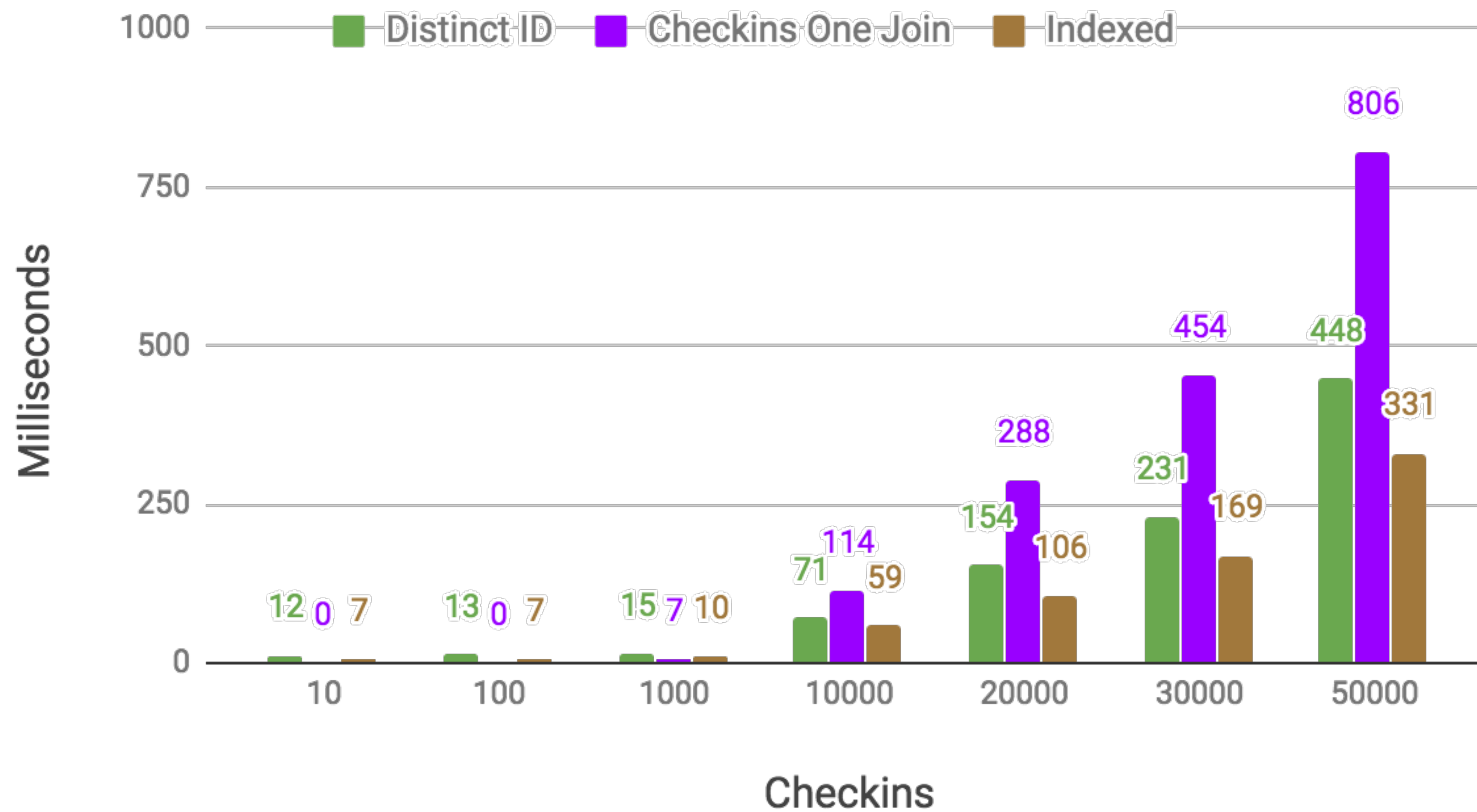
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SQL



SQLite and Android

```
class MyDatabase(context: Context, name: String?)  
    : SQLiteOpenHelper(context, name, null, VERSION) {  
    companion object {  
        private const val VERSION = 1  
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SQLite and Android

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    const val NAME = "name"
    const val TIME = "time"
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    const val ID = "_id"
    const val NAME = "name"
    const val TIME = "time"
}

object UserCheckinColumns {
    const val TABLE_NAME = "user_checkin"

    const val CHECKIN_ID = "checkin_id"
    const val USER_ID = "user_id"
}
```

SQLite and Android

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    override fun onCreate(db: SQLiteDatabase) {
        db.execSQL("""
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        """).trimIndent()

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                ${CheckinColumns.ID} INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,
                ${CheckinColumns.NAME} TEXT NOT NULL,
                ${CheckinColumns.TIME} INTEGER NOT NULL
            );
        """).trimIndent()

        db.execSQL("""
            CREATE TABLE ${UserCheckinColumns.TABLE_NAME} (
                ${UserCheckinColumns.CHECKIN_ID} INTEGER NOT NULL REFERENCES ${CheckinColumns.TABLE_NAME},
                ${UserCheckinColumns.USER_ID} INTEGER NOT NULL REFERENCES ${UserColumns.TABLE_NAME},
                PRIMARY KEY(${UserCheckinColumns.CHECKIN_ID}, ${UserCheckinColumns.USER_ID})
            );
        """).trimIndent()
    }

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    const val TIME = "time"
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object UserCheckinColumns {
    const val TABLE_NAME = "user_checkin"

    const val CHECKIN_ID = "checkin_id"
    const val USER_ID = "user_id"
}
```


SQLite and Android

```
fun friendsCheckins(db: SQLiteDatabase, myId: Int): Cursor? {  
    return db.rawQuery("""  
        SELECT count(DISTINCT ${UserCheckinColumns.CHECKIN_ID})  
        FROM ${UserCheckinColumns.TABLE_NAME}  
        WHERE ${UserCheckinColumns.USER_ID} IN (  
            SELECT ${FriendshipColumns.FRIEND_2}  
            FROM ${FriendshipColumns.TABLE_NAME}  
            WHERE ${FriendshipColumns.FRIEND_1} = ?1  
            UNION  
            SELECT ${FriendshipColumns.FRIEND_1}  
            FROM ${FriendshipColumns.TABLE_NAME}  
            WHERE ${FriendshipColumns.FRIEND_2} = ?1  
        )  
        """).trimIndent(), arrayOf(myId.toString()))  
}
```

SQLite and Android

```
fun friendsCheckins(db: SQLiteDatabase, myId: Int): Cursor? {  
    return db.rawQuery("""  
        SELECT count(DISTINCT ${UserCheckinColumns.CHECKIN_ID})  
        FROM ${UserCheckinColumns.TABLE_NAME}  
        WHERE ${UserCheckinColumns.USER_ID} IN (  
            SELECT ${FriendshipColumns.FRIEND_2}  
            FROM ${FriendshipColumns.TABLE_NAME}  
            WHERE ${FriendshipColumns.FRIEND_1} = ?1  
            UNION  
            SELECT ${FriendshipColumns.FRIEND_1}  
            FROM ${FriendshipColumns.TABLE_NAME}  
            WHERE ${FriendshipColumns.FRIEND_2} = ?1  
        )  
        """).trimIndent(), arrayOf(myId.toString()))  
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            WHERE ${FriendshipColumns.FRIEND_1} = ?1  
            UNION  
            SELECT ${FriendshipColumns.FRIEND_1}  
            FROM ${FriendshipColumns.TABLE_NAME}  
            WHERE ${FriendshipColumns.FRIEND_2} = ?1  
        )  
        """).trimIndent(), arrayOf(myId.toString()))  
}
```

SQLite and Android

```
fun friendsCheckins(db: SQLiteDatabase, myId: Int): Int {  
    return db.rawQuery("""  
        SELECT count(DISTINCT ${UserCheckinColumns.CHECKIN_ID})  
        FROM ${UserCheckinColumns.TABLE_NAME}  
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            SELECT ${FriendshipColumns.FRIEND_2}  
            FROM ${FriendshipColumns.TABLE_NAME}  
            WHERE ${FriendshipColumns.FRIEND_1} = ?1  
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            FROM ${FriendshipColumns.TABLE_NAME}  
            WHERE ${FriendshipColumns.FRIEND_2} = ?1  
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```

SQLite and Android

```
fun friendsCheckins(db: SQLiteDatabase, myId: Int): Int {  
    val cursor = db.rawQuery("""  
        SELECT count(DISTINCT ${UserCheckinColumns.CHECKIN_ID})  
        FROM ${UserCheckinColumns.TABLE_NAME}  
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            SELECT ${FriendshipColumns.FRIEND_2}  
            FROM ${FriendshipColumns.TABLE_NAME}  
            WHERE ${FriendshipColumns.FRIEND_1} = ?1  
            UNION  
            SELECT ${FriendshipColumns.FRIEND_1}  
            FROM ${FriendshipColumns.TABLE_NAME}  
            WHERE ${FriendshipColumns.FRIEND_2} = ?1  
        )  
        """.trimIndent(), arrayOf(myId.toString()))  
    cursor.use {  
        if (it.moveToNext()) {  
            return it.getInt(0)  
        }  
        throw IllegalStateException("Query returned zero rows")  
    }  
}
```

SQLite and Android

```
fun friendsCheckins(db: SQLiteDatabase, myId: Int): Int {  
    val count = "checkin_count"  
    val cursor = db.rawQuery("""  
        SELECT count(DISTINCT ${UserCheckinColumns.CHECKIN_ID}) AS $count  
        FROM ${UserCheckinColumns.TABLE_NAME}  
        WHERE ${UserCheckinColumns.USER_ID} IN (  
            SELECT ${FriendshipColumns.FRIEND_2}  
            FROM ${FriendshipColumns.TABLE_NAME}  
            WHERE ${FriendshipColumns.FRIEND_1} = ?1  
            UNION  
            SELECT ${FriendshipColumns.FRIEND_1}  
            FROM ${FriendshipColumns.TABLE_NAME}  
            WHERE ${FriendshipColumns.FRIEND_2} = ?1  
        )  
        """.trimIndent(), arrayOf(myId.toString()))  
    cursor.use {  
        if (it.moveToNext()) {  
            return it.getInt(it.getColumnIndex(count))  
        }  
        throw IllegalStateException("Query returned zero rows")  
    }  
}
```

SQLite and Android

```
fun friendsCheckins(db: SQLiteDatabase, myId: Int): Int {
    val count = "checkin_count"
    val cursor = db.rawQuery("""
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            FROM ${FriendshipColumns.TABLE_NAME}
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            UNION
            SELECT ${FriendshipColumns.FRIEND_1}
            FROM ${FriendshipColumns.TABLE_NAME}
            WHERE ${FriendshipColumns.FRIEND_2} = ?1
        )
    """.trimIndent(), arrayOf(myId.toString()))
    cursor.use {
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        }
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```

SQLite and Android

- Strings... Strings everywhere...

SQLite and Android

- Strings... Strings everywhere...
- No query or type safety

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- Prohibitive level of verbosity

SQLite and Android

- Strings... Strings everywhere...
- No query or type safety
- Prohibitive level of verbosity
- Reactive updates only achievable through a `ContentProvider`
 - Another level of hell, omitted for sanity

SQLDelight & Room

SQLDelight

Room

SQLDelight

```
CREATE TABLE todo_list (  
  _id INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,  
  name TEXT NOT NULL,  
  archived INTEGER AS Boolean NOT NULL DEFAULT 0  
);
```

@AutoValue

```
public abstract class TodoList implements Parcelable, TodoListModel {  
  public static final Factory<TodoList> FACTORY =  
    new TodoListModel.Factory<>(AutoValue_TodoList::new);  
}
```

Room

```
@Entity(tableName = "todo_list")
data class TodoList(
    @PrimaryKey(autoGenerate = true)
    @ColumnInfo(name = "_id")
    val id: Int = 0,
    val name: String,
    val archived: Boolean = false
)
```

SQLDelight

- No restriction on Java or SQL type

Room

SQLDelight

- No restriction on Java or SQL type

Room

- No restriction on Java type (`@Ignore`)

SQLDelight

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- No inheritance or other OOP

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- No restriction on Java type (`@Ignore`)
- Subset of SQLite supported
 - **UNIQUE, CHECK, DEFAULT**

SQLDelight

- No restriction on Java or SQL type
- No inheritance or other OOP
- Doesn't play well with Kotlin data classes

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Room

- No restriction on Java type (`@Ignore`)
- Subset of SQLite supported
 - **UNIQUE, CHECK, DEFAULT**
- Doesn't work with AutoValue

SQLDelight

```
CREATE TABLE todo_item (  
  _id INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,  
  todo_list_id INTEGER NOT NULL REFERENCES todo_list,  
  description TEXT NOT NULL,  
  complete INTEGER AS Boolean NOT NULL DEFAULT 0  
);
```

createListIdIndex:

```
CREATE INDEX item_list_id ON todo_item(todo_list_id);
```

@AutoValue

```
public abstract class TodoItem implements TodoItemModel, Parcelable {  
  public static final Factory<TodoItem> FACTORY =  
    new Factory<>(AutoValue_TodoItem::new);  
}
```

Room

```
@Entity(  
    tableName = "todo_item",  
    foreignKeys = arrayOf(ForeignKey(  
        entity = TodoItem::class,  
        parentColumns = arrayOf("_id"),  
        childColumns = arrayOf("todo_list_id")  
    ))  
)  
  
data class TodoItem(  
    @PrimaryKey(autoGenerate = true)  
    @ColumnInfo(name = "_id")  
    val id: Long,  
    @ColumnInfo(name = "todo_list_id", index = true)  
    val todoListId: Long,  
    val description: String,  
    val complete: Boolean = false  
)
```

SQLDelight

```
insertList:  
INSERT INTO todo_list (name)  
VALUES (?);
```

```
private val insertList: InsertList by lazy {  
    InsertList(db.writableDatabase)  
}
```

```
...
```

```
db.bindAndExecute(insertList) { bind(name) }
```


Room

@Insert

```
fun insert(list: TodoList)
```

```
listDao.insert(TodoList(name = name))
```

SQLDelight

- Can't insert an object

Room

- Can only insert objects

SQLDelight

- Can't insert an object
- Verbose - requires you maintain the cache of mutator queries

Room

- Can only insert objects

SQLDelight

- Can't insert an object
- Verbose - requires you maintain the cache of mutator queries

Room

- Can only insert objects
- Can't use DAO's during creation

SQLDelight

titleAndCount:

```
SELECT name, count(todo_item._id)
FROM todo_list
LEFT JOIN todo_item ON (todo_list._id = todo_list_id)
WHERE todo_list._id = ? AND complete = 0
GROUP BY todo_list._id;
```

@AutoValue

```
public abstract class TitleAndCount implements TitleAndCountModel {
    public static final TitleAndCountCreator CREATOR
        = AutoValue_TitleAndCount::new;
}
```

Room

```
@Query(""" +
    "SELECT name, count(*) AS count\n" +
    "FROM todo_list\n" +
    "LEFT JOIN todo_item ON (todo_list._id = todo_list_id)\n" +
    "WHERE todo_list._id = :todoListId AND complete = 0\n" +
    "GROUP BY todo_list._id"
)
fun titleAndCount(todoListId: Long): Flowable<TitleAndCount>

data class TitleAndCount(
    val name: String,
    val count: Int
)
```

SQLDelight

Room

- “Not sure how to convert a Cursor to this method's return type”

SQLDelight

Room

- “Not sure how to convert a Cursor to this method's return type”
- Not type safe

Not type safe

```
data class TitleAndCount(  
    val name: String,  
    val count: Int  
)
```

```
println(name)           // Grocery List  
println(count)         // 4
```

Not type safe

```
data class TitleAndCount(  
    val name: String,  
    val count: Int  
)
```

Not type safe

```
data class TitleAndCount(  
    val names: String,  
    val count: Int  
)
```

```
java.lang.IllegalArgumentException: Parameter specified as non-null is null
```

Not type safe

```
data class TitleAndCount(  
    val name: String,  
    val count: Int  
)
```

Not type safe

```
data class TitleAndCount(  
    val name: Int,  
    val count: Int  
)
```

```
println(name)      // 0  
println(count)     // 4
```

Room

```
itemDao.titleAndCount(listId)  
    .observeOn(AndroidSchedulers.mainThread())  
    .subscribe { titleAndCount ->  
        TODO()  
    }
```

SQLDelight

```
db.createQuery(TodoItem.FACTORY.titleAndCount(listId))  
    .mapToOne(TitleAndCount.MAPPER::map)  
    .observeOn(AndroidSchedulers.mainThread())  
    .subscribe {  
        TODO()  
    }
```

```
public static final RowMapper<TodoItem> MAPPER =  
    TodoItem.FACTORY.titleAndCountMapper(CREATOR);
```

SQLDelight

```
db.createQuery(TodoItem.FACTORY.titleAndCount(listId))  
    .mapToOne(TitleAndCount.MAPPER::map)  
    .observeOn(AndroidSchedulers.mainThread())  
    .subscribe {  
        TODO()  
    }
```


Not type safe

```
db.createQuery(TodoItem.FACTORY.titleAndCount(listId))
```

```
// Wreak havoc
```

```
.mapToOne(TitleAndCount.MAPPER::map)  
.observeOn(AndroidSchedulers.mainThread())  
.subscribe {  
    TODO()  
}
```

SQLDelight

Room

- “Not sure how to convert a Cursor to this method's return type”
- Not type safe

SQLDelight

- Verbose calling code

Room

- “Not sure how to convert a Cursor to this method's return type”
- Not type safe

SQLDelight

- Verbose calling code
- SQLBrite - SQLDelight bridge not type safe

Room

- “Not sure how to convert a Cursor to this method's return type”
- Not type safe

SQLDelight

- Full DDL/DML support
 - Views, Triggers, Indexes

Room

SQLDelight

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 - Views, Triggers, Indexes
- Compiler error == IDE error

Room

SQLDelight

- Full DDL/DML support
 - Views, Triggers, Indexes
- Compiler error == IDE error
- Better tooling
 - Find usages, refactoring, auto complete

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- Migration testing utilities

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Room

- Migration testing utilities
- Embedded object types

SQLDelight

- Full DDL/DML support
 - Views, Triggers, Indexes
- Compiler error == IDE error
- Better tooling
 - Find usages, refactoring, auto complete

Room

- Migration testing utilities
- Embedded object types
- Better support/documentation

SQLDelight

Room

SQLDelight

- Associate a java type to a column definition and receive type safe projections and mutation apis.

Room

- Define a table in java and serialize java objects to and from a query

Room

- Unless you have a reason to otherwise, use Room

Room

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- Support and documentation is way better

Room

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- Support and documentation is way better
- More than enough sqlite support to get the benefits you need

Room

- Unless you have a reason to otherwise, use Room
- Support and documentation is way better
- More than enough sqlite support to get the benefits you need
- API feels familiar and simple — akin to Retrofit

SQLDelight

- Spending a lot of time in SQLite → Better tooling

SQLDelight

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- Complicated models → Type Safety

SQLDelight

- Spending a lot of time in SQLite → Better tooling
- Complicated models → Type Safety
- Complicated client backend → Views, Triggers, Virtual Tables, Inserts

SQLDelight 1.0

- `working-kotlin` branch on GitHub

SQLDelight pre-1.0

```
CREATE TABLE todo_list (  
  _id INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,  
  name TEXT NOT NULL,  
  archived INTEGER AS Boolean NOT NULL DEFAULT 0  
);
```

@AutoValue

```
public abstract class TodoList implements Parcelable, TodoListModel {  
  public static final Factory<TodoList> FACTORY =  
    new TodoListModel.Factory<>(AutoValue_TodoList::new);  
}
```

SQLDelight 1.0

```
CREATE TABLE todo_list (  
  _id INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,  
  name TEXT NOT NULL,  
  archived INTEGER AS Boolean NOT NULL DEFAULT 0  
);
```

SQLDelight pre-1.0

```
insertList:  
INSERT INTO todo_list (name)  
VALUES (?);
```

```
private val insertList: InsertList by lazy {  
    InsertList(db.writableDatabase)  
}
```

```
...
```

```
db.bindAndExecute(insertList) { bind(name) }
```

SQLDelight 1.0

```
insertList:  
INSERT INTO todo_list (name)  
VALUES (?);
```

```
db.insertList(name)
```


SQLDelight pre-1.0

```
db.createQuery(TodoItem.FACTORY.titleAndCount(listId))  
    .mapToOne(TitleAndCount.MAPPER::map)  
    .observeOn(AndroidSchedulers.mainThread())  
    .subscribe {  
        TODO()  
    }
```

```
public static final RowMapper<TodoItem> MAPPER =  
    TodoItem.FACTORY.titleAndCountMapper(CREATOR);
```

SQLDelight 1.0

```
db.titleAndCount(listId).observe()  
    .mapToOne()  
    .observeOn(AndroidSchedulers.mainThread())  
    .subscribe {  
        TODO()  
    }
```

SQLDelight 1.0

```
db.titleAndCount(::CustomType, listId).observe()  
    .mapToOne()  
    .observeOn(AndroidSchedulers.mainThread())  
    .subscribe {  
        TODO()  
    }
```

```
fun <T> titleAndCount(  
    mapper: (title: String, count: Int) -> T,  
    listId: Long  
): Query<T>
```

SQLDelight 1.0

- `working-kotlin` branch on GitHub

SQLDelight 1.0

- `working-kotlin` branch on GitHub
- Increase precision of observable emissions
 - Only possible because SQLDelight is a compiler

SQLDelight 1.0

- `working-kotlin` branch on GitHub
- Increase precision of observable emissions
 - Only possible because SQLDelight is a compiler
- Embrace Kotlin as the future

Future of SQLite on Android

- SupportSQLite

SupportSQLite

SQLiteDatabase

SQLiteOpenHelper

SQLiteProgram

SQLiteStatement

SupportSQLite

SupportSQLiteDatabase

SupportSQLiteOpenHelper

SupportSQLiteProgram

SupportSQLiteStatement

SupportSQLite

SupportSQLiteDatabase

SupportSQLiteOpenHelper

SupportSQLiteProgram

SupportSQLiteStatement

SupportSQLiteQuery

SupportSQLiteDatabase.query(supportQuery)

SupportSQLite

```
api 'android.arch.persistence.db:1.0.0-beta1'
```

SupportSQLite

```
api 'android.arch.persistence:db:1.0.0-beta1'
```

```
implementation 'android.arch.persistence:db-framework:1.0.0-beta1'
```

Future of SQLite on Android

- SupportSQLite
- Paging

Paging

- Enables efficient paging of large data sources

Paging

- Enables efficient paging of large data sources
- Not tied to SQL, Room, or RecyclerView

Paging

- Enables efficient paging of large data sources
- Not tied to SQL, Room, or RecyclerView
- Seamless Room support

```
@Query("select * from users WHERE age > :age order by name DESC")  
fun usersOlderThan(age: Int): TiledDataSource<User>
```



```
SELECT *  
FROM persistence_solution  
WHERE type != 'flat'  
        AND type != 'ORM'  
        AND type != 'ObjectDB'
```

The Resurgence of SQL

@Strongolopolis & @JakeWharton