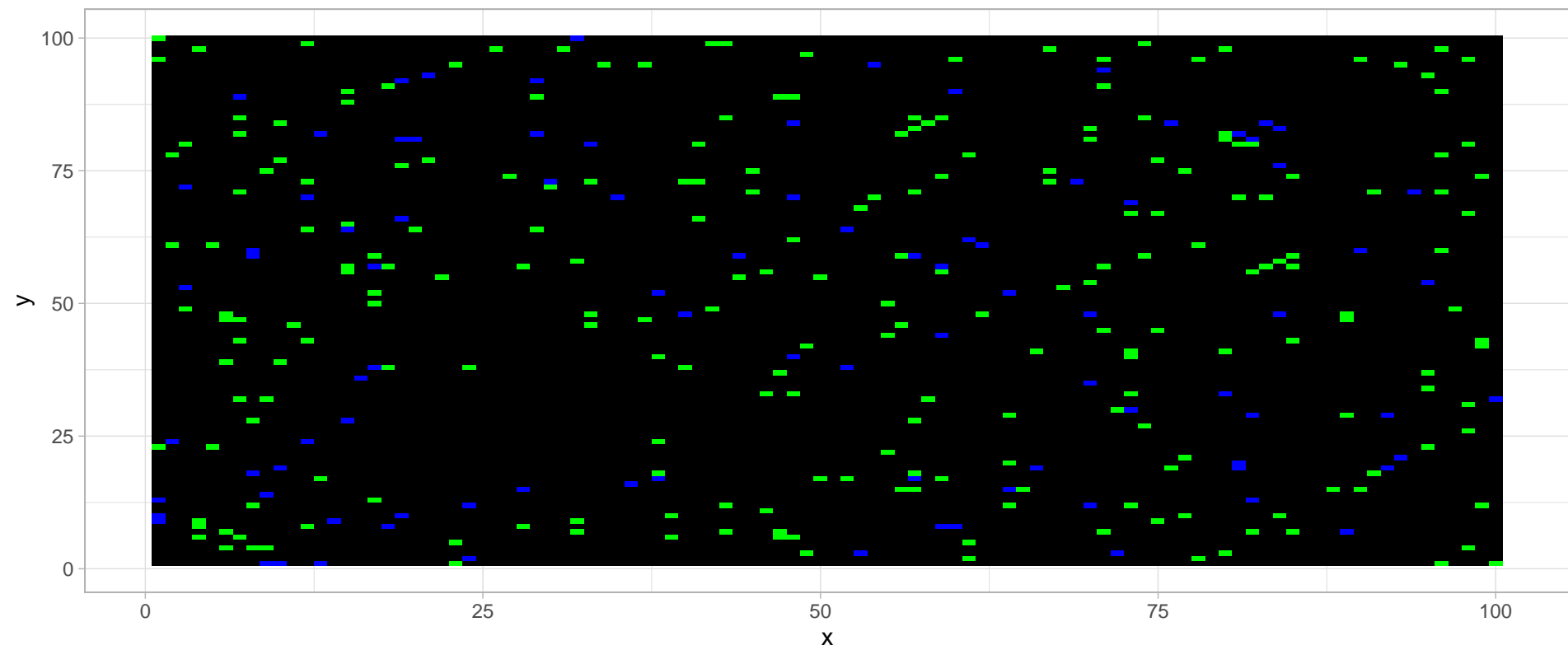


# Rejection Difference



value ■ FAB Additional Rej ■ Identical ■ UMPU Additional Rej