# Josef Olsson UI/UX



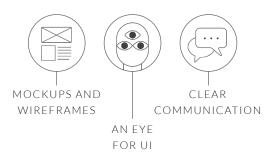


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Malmö, Sweden

# Skills



# Software

Adobe Creative Cloud

Microsoft Office 365

**B** Figma

**Unity** 

(1) Unreal

**A** Blender

**M** Miro

**X** Confluence

Jira

**G**ithub

# Experience •

# **UX DESIGNER**

2023, Magic Notion Ltd.

Contract work on a project currently under NDA. Contributions included:

- Designing and updating interactive Figma wireframes for UI flows
- Designing icons, maps, and card layouts
- Keeping relevant Confluence documents and Miro boards up to date

# **DESIGN INTERN**

2022, Red Marmoset

Responsible for UI Design on an upcoming FPS. Tasks included:

- Research and making moodboards
- Creating mockups and wireframes of menus and HUD
- Implementing designs in Unity
- Participating in feedback over Discord, both giving and receiving

#### Languages

Swedish — English —

### Hobbies

Art history

**%** Cooking

🔯 Tabletop RPGs

#### Education =

# **GAME AND UX DESIGNER**

2020 to 2022, Futuregames