

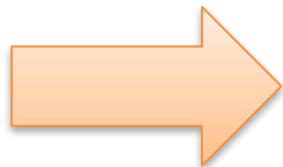
# Information Security

## Symmetric Cryptography 1

(Pseudorandomness, Stream Cipher)

Srđan Čapkun

# Plan



1. If semantically-secure encryption exists then  $P \neq NP$
2. A proof that “the PRGs imply secure encryption”
3. Theoretical constructions of PRGs
4. Stream ciphers

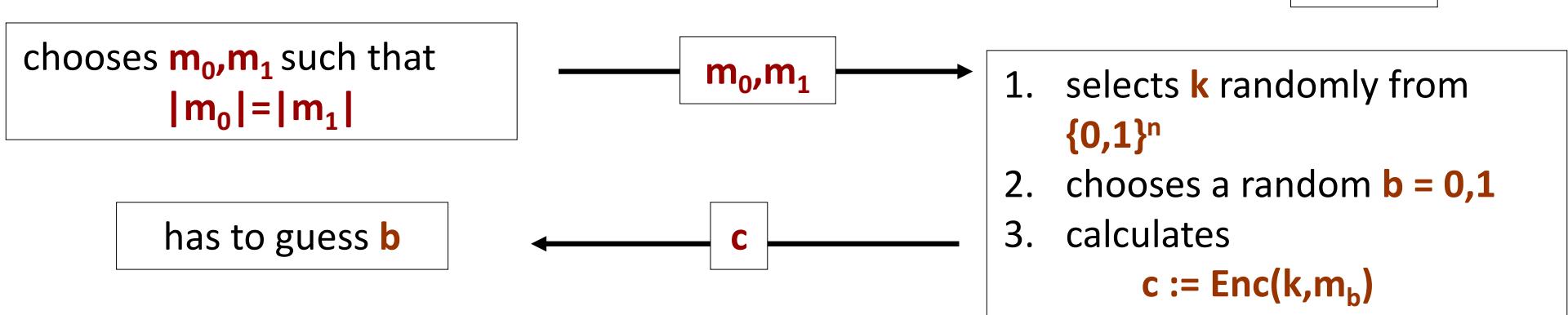
# From the last lecture: IND-CPA



(Enc,Dec) – an encryption scheme



oracle



## Security definition:

We say that (Enc,Dec) is **semantically-secure** if any **polynomial time** adversary guesses  $b$  correctly with probability at most  $0.5 + \epsilon(n)$ , where  $\epsilon$  is negligible.

# Is it possible to have provable IND-CPA encryption?

Bad news:

## Theorem

If IND-CPA  
encryption exists  
(with  $|k| < |m|$ )

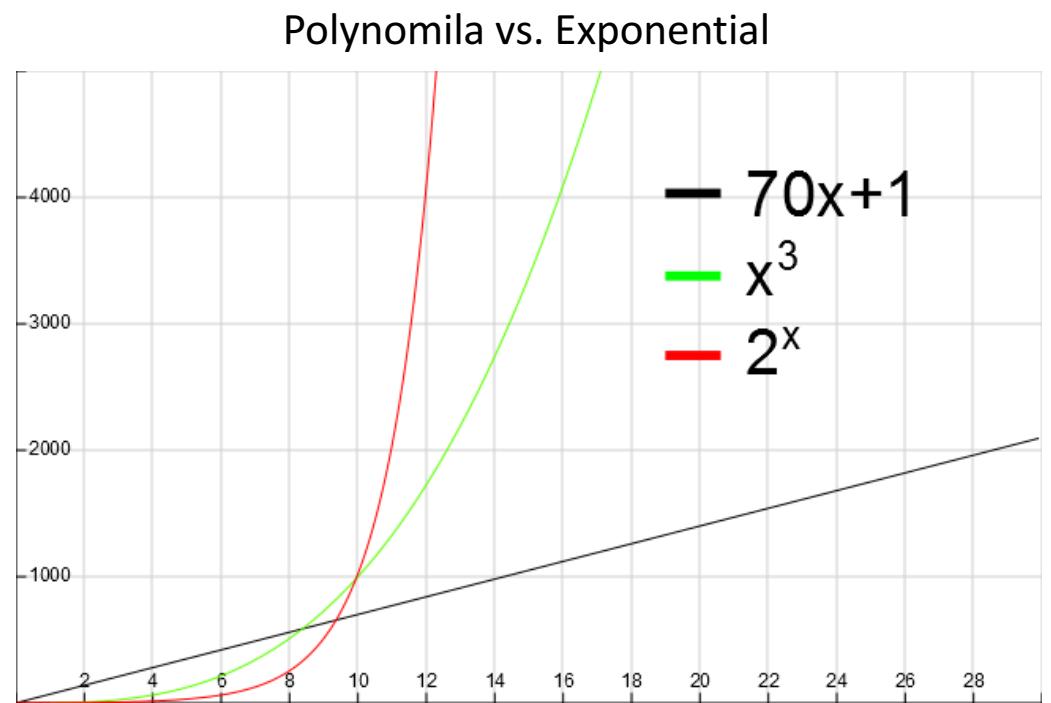
then

$P \neq NP$

**Intuition:** if  $P = NP$  then the adversary can guess the key...

# P vs. NP

- P: set of problems that can be **solved** in polynomial time
  - Polynomial in the size of the input
    - E.g., input size  $n \rightarrow$  time  $3n^2 +$
- NP: set of problems that can be **verified** in polynomial
  - Given an answer
  - Example **subset-sum** problem
    - Given a set of  $n$  integers, is there a subset that sums to zero?
    - Hard to solve (no poly-time algorithm exists)
      - Known algorithms run in  $O(2^{n/2})$
    - Easy to verify



# Why is this a problem?

- P vs. NP ( $P = NP$  or  $P \neq NP$ ) one of oldest unsolved problems in computer science
- Many people have unsuccessfully tried to solve it
- If provable IND-CPA encryption ( $\text{Enc}_k, \text{Dec}_k$ ) proves  $P \neq NP$ 
  - gives evidence that might be actually quite difficult to find ( $\text{Enc}_k, \text{Dec}_k$ )
    - Without hardness assumption!

# Proof [1/5]

Let  $(\text{Enc}, \text{Dec})$  be an IND-CPA encryption scheme.  
For simplicity suppose that  $\text{Enc}$  is deterministic.

Consider the following language:

$$L = \{(c, m) : \text{there exists } k \text{ such that } c = \text{Enc}(k, m)\}$$

**L** is a language of all pairs  $(c, m)$ , where  $c$  can be a ciphertext of  $m$

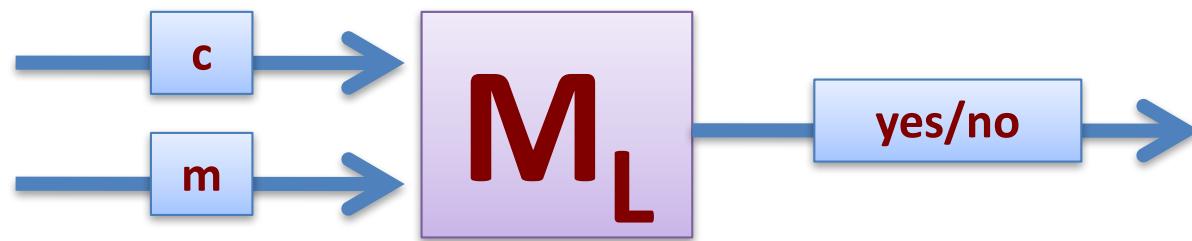
Clearly **L** is in **NP**. (**k** is the **NP**-witness)

NP-Turing machine guesses **k**

# Proof [2/5]

Suppose  $P=NP$ .

Therefore, there exists a deterministic poly-time Turing machine  $M_L$  such that:



“yes” – if there exists  $k$ , such that  $c = \text{Enc}(k,m)$

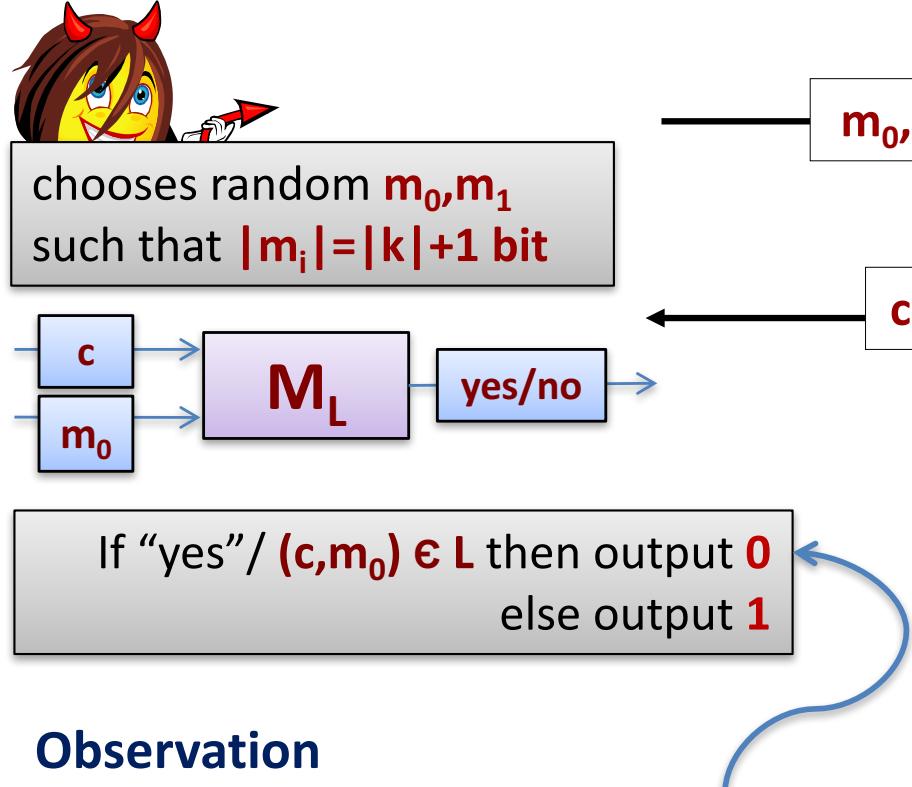
“no” – otherwise

# Proof [3/5]

$L$  is a language of all pairs  $(c,m)$ , where  $c$  can be a ciphertext of  $m$ .

$$|k| < |m|$$

Suppose  $P = NP$  and hence  $L$  is poly-time decidable.



1. selects  $k$  randomly
2. chooses a random  $b = 0, 1$
3. calculates  $c := \text{Enc}(k, m_b)$

## Observation

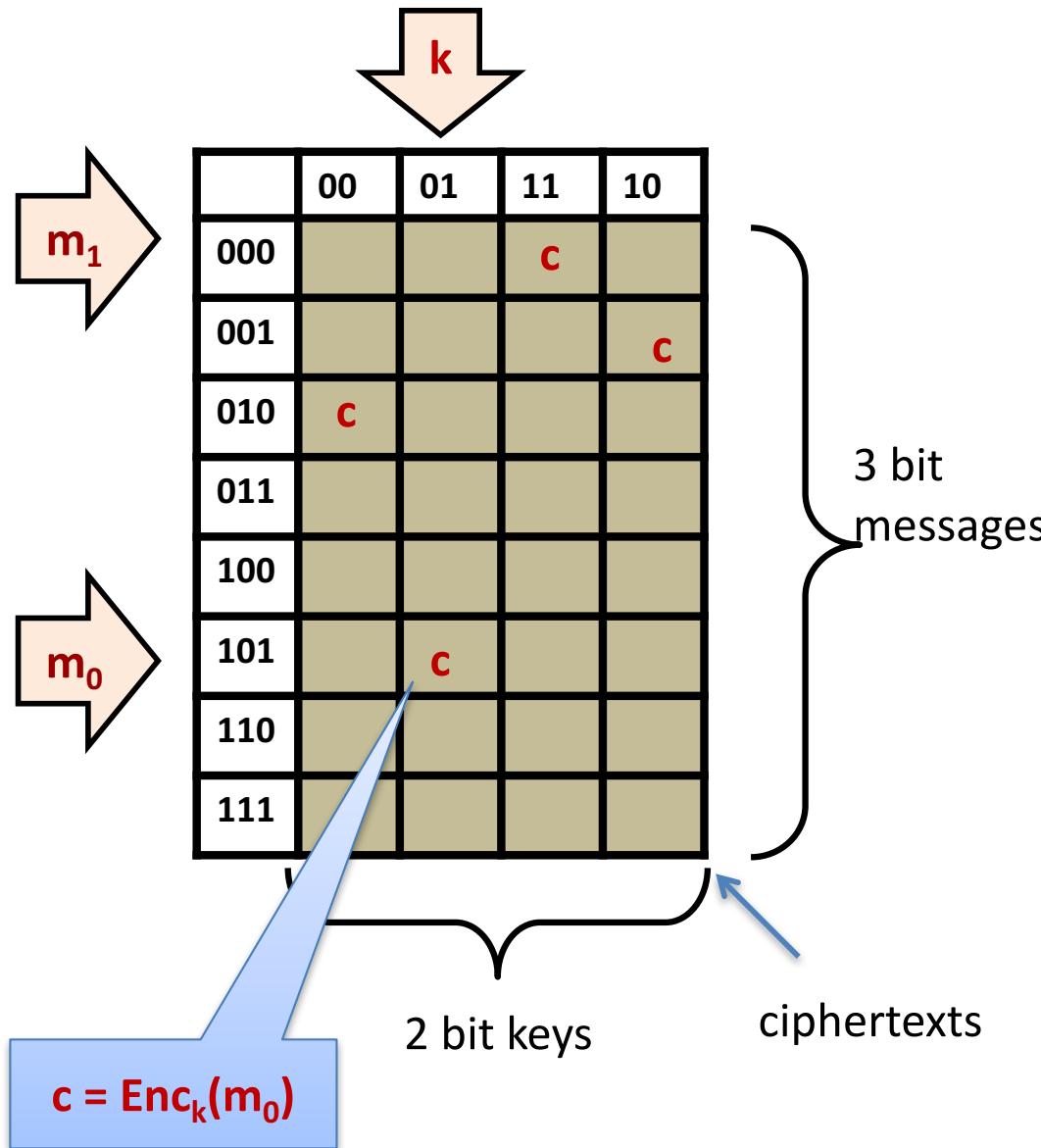
The adversary guesses incorrectly, if  $b=1$ , and there exists  $k'$  such that

$$\text{Enc}(k, m_0) = \text{Enc}(k', m_1)$$

What is the probability  $p$  that this happens?

# Proof [4/5]

Example: 2 bit key, 3 bit message



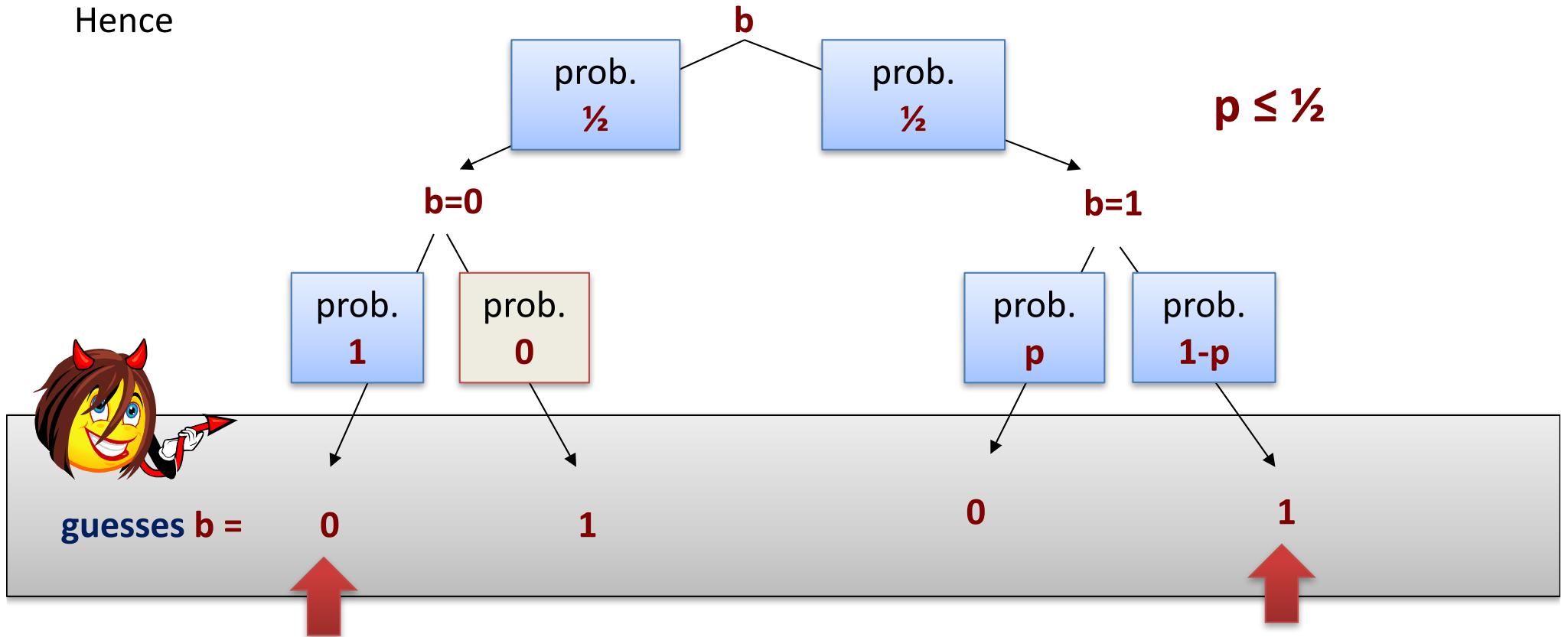
From the correctness of encryption:  $c = \text{Enc}_k(m_0)$  can appear in each column **at most once**. (Otherwise, same  $c$  with same  $k$  decrypts to different  $m$ .)

There are  $|K|$  columns.  
→  $c$  can be up to  $|K|$  times in the table.

Hence, the probability  $p$  that  $c$  appears in a randomly chosen row is **at most**:  
$$|\mathcal{K}| / |\mathcal{M}| = 1/2.$$

# Proof [5/5]

Hence



probability of a **correct guess**:

$$\frac{1}{2} + \frac{1}{2} (1-p) \geq \frac{3}{4} \leftarrow \text{non-negligibly larger than } 1/2$$

Hence **(Enc,Dec)** is not secure.

# Conclusion

- Finding IND-CPA encryption (without hardness assumption) is at least as difficult as proving  $P \neq NP$ .

# What can we prove?

We can prove conditional results.



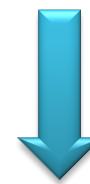
That is, we can show theorems of a type:

Suppose that some  
“computational  
assumption **A**”  
holds



then scheme **X** is  
secure.

Suppose that some  
scheme **Y** is secure



then scheme **X** is  
secure.

# Modern cryptography

Base the security of cryptographic schemes on a small number of well-specified “computational assumptions”.

Examples of A:

“decisional Diffie-Hellman assumption”  
“strong RSA assumption”

Some “computational  
assumption A”  
holds



then scheme X is  
secure.

in this we  
have to  
“believe”

the rest is  
provable

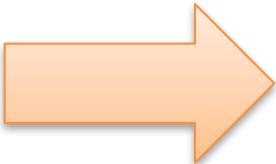
# Example

Suppose that **G** is a  
“cryptographic  
pseudorandom generator”



we can construct a secure  
encryption scheme based on **G**

# Plan

- 
1. If semantically-secure encryption exists then **P  $\neq$  NP**
  2. A proof that “the PRGs imply secure encryption”
  3. Theoretical constructions of PRGs
  4. Stream ciphers

# PRG: Pseudo Random Generator

- You all know PRG!
- C(++): random()
- Java: Java.util.Random, nextBytes()
- Python: random.py, getrandbits()
- There is an input “seed” involved
  - randomize(), Random.setseed(), random.seed()
  - Seed is really random (system time)
- ...a little bit more formal?

# Pseudorandom generators

“expansion factor”

Definition

“seed”  
(sequence of bits)

$\ell$  – polynomial such that always  $\ell(n) > n$

An algorithm  $G : \{0,1\}^* \rightarrow \{0,1\}^*$  is called a **pseudorandom generator (PRG)** if  
for every  $n$   
and for every  $s$  such that  $|s| = n$   
we have

$$|G(s)| = \ell(n),$$

and for a random  $s$  the value  $G(s)$  “looks random”.

this has to  
be  
formalized

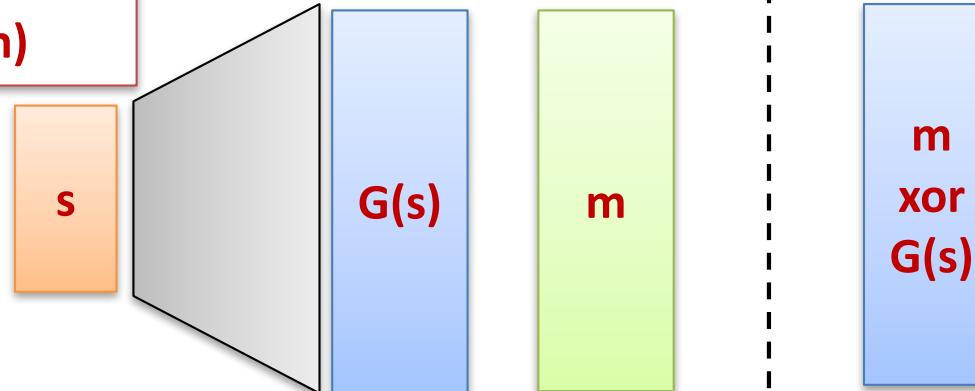
# Idea: use PRG for encryption

Use PRGs to “shorten” the key in one time pads  
→ Practical One-Time Pads!

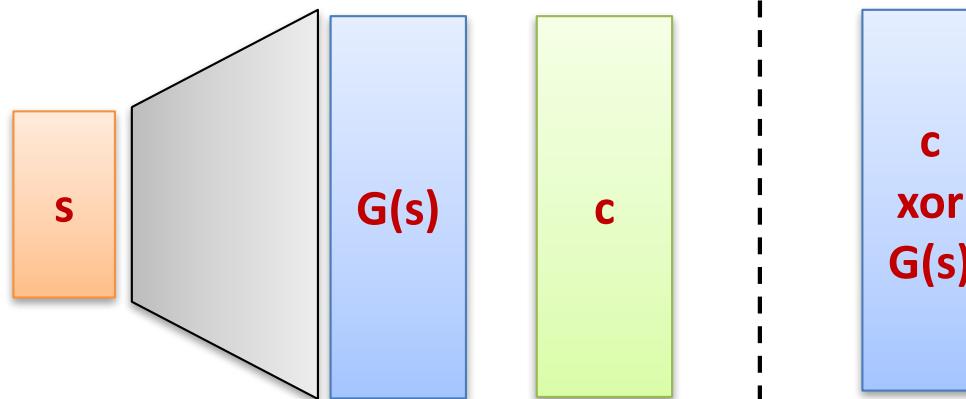
for a moment just consider a **single message case**

Key: random string of length **n**  
Plaintexts: strings of length **l(n)**

**Enc(s,m)**



**Dec(s,c)**



If we use a “normal PRG” (Java/ANSI C random function) – this idea doesn’t work  
We have to use **cryptographic PRGs**.

# Meaning of: “Looks random”?

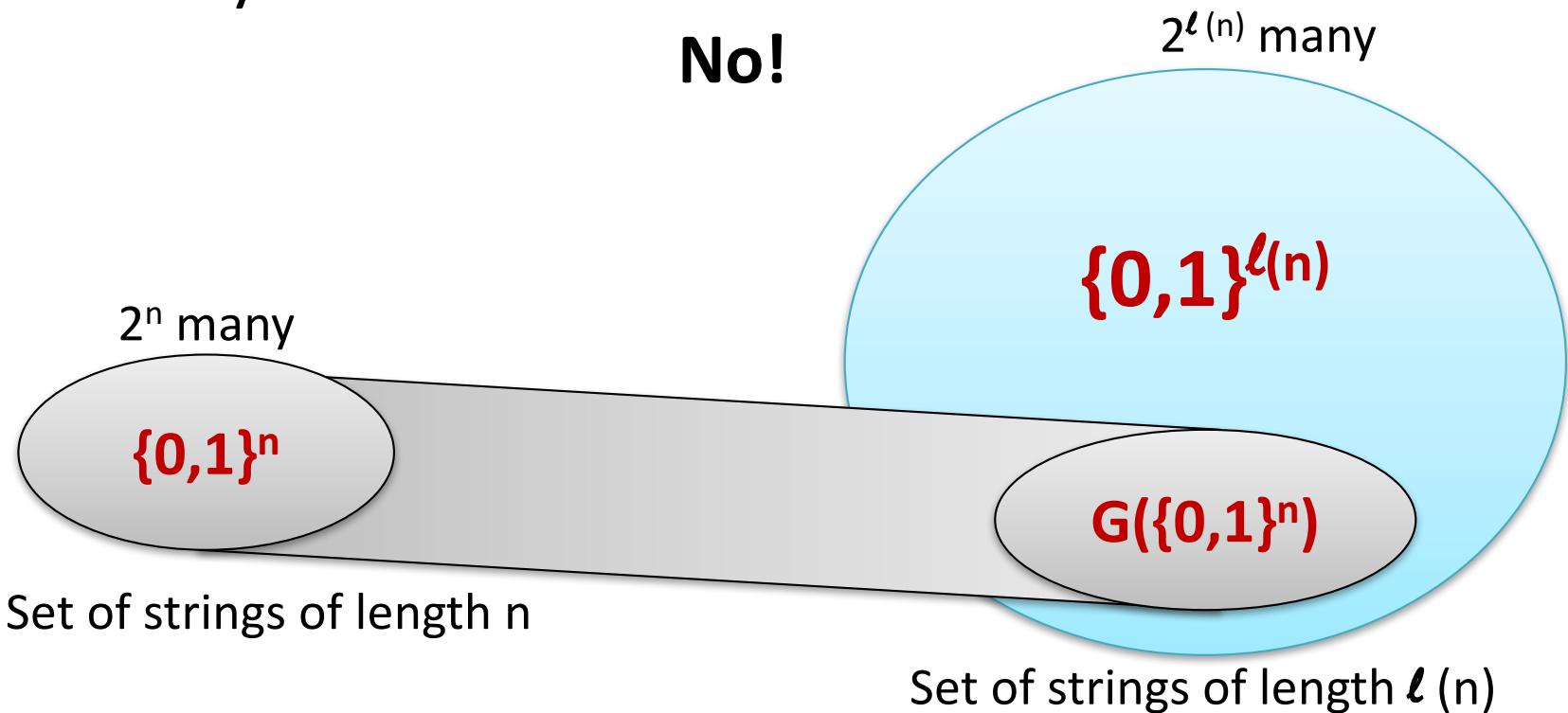
Suppose  $s \in \{0,1\}^n$  is chosen randomly.

Can

$$G(s) \in \{0,1\}^{\ell(n)}$$

be uniformly random?

No!



# “Looks random”

What does it mean?

**Non-cryptographic** applications:  
should pass **some statistical tests**.

**Cryptography:**  
should pass **all polynomial-time tests  
with high probability**.  
(... $2^n$  vs  $2^{\ell(n)}$  problem does not matter)

# Golomb's Postulates ("Axioms"), 1967

- 1: In **G(s)**, difference between number of 1s and 0s must be  $\leq 1$ .
- Definition "**run**": a (sub)sequence of only 1s or 0s
- 2: In **G(s)**, length  $i$  runs occurs with  $P=2^{-i}$ . For each  $i$ , there are the same number of 0- and 1-runs
  - half of runs have length 1, one fourth 2, one eighth length 3
  - ...
- 3:  $\{G(s), G(s)>>1, G(s)>>2, \dots\}$ 's autocorrelation  $C(i)$  constant for all  $i$

$$C(i) = \frac{\# \text{match}(i) - \# \text{diff}(i)}{\ell(n)} = \frac{1}{\ell(n)} \sum_{j=1}^{\ell(n)} (-1)^{G(s)_j} (-1)^{G(s)_{j+i}} = \begin{cases} 1 & \text{if } i = 0 \\ c & \text{if } i \neq 0 \end{cases}$$

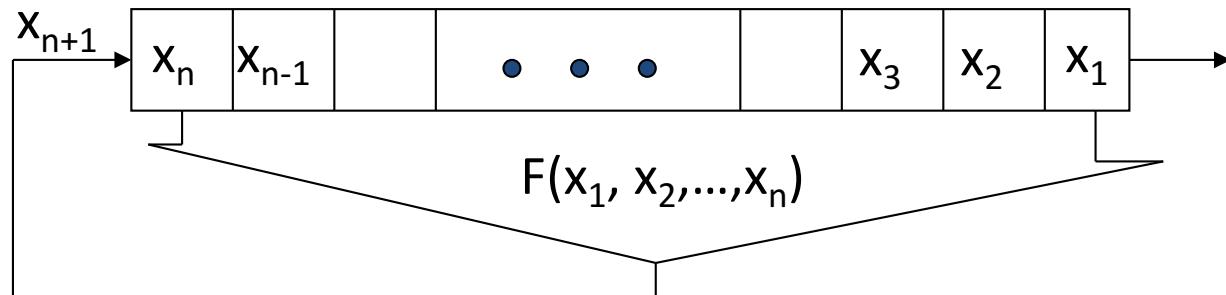
# Example

100011110101100

- G1, G2, G3?

# Warning!

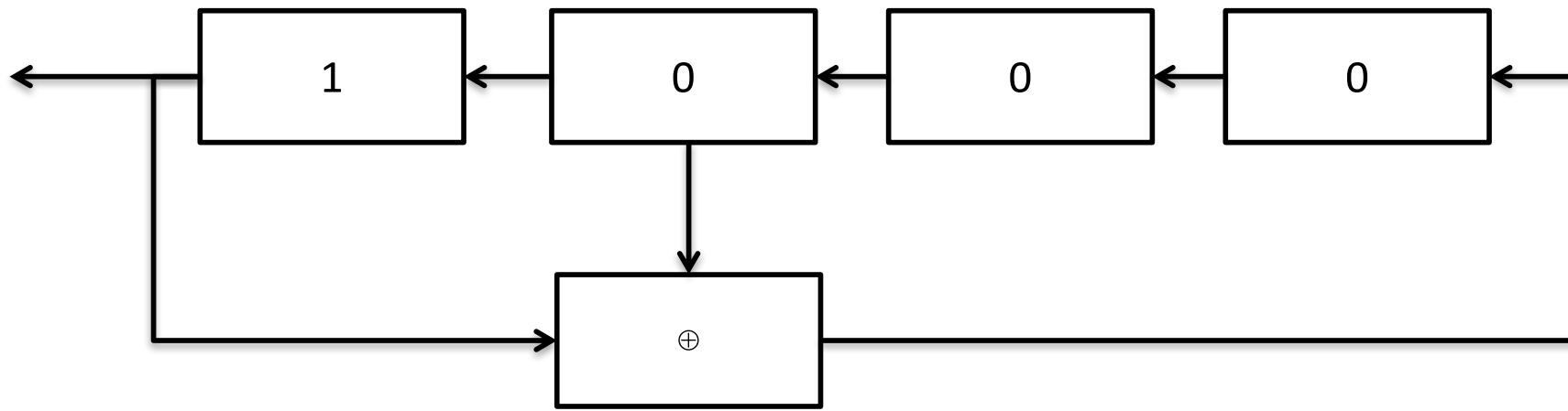
- Golomb or other (FIPS-140) not sufficient
- Famous example: Linear Feedback Shift Register



- LFSRs with proper  $F$  (“taps”) pass tests
  - However, **predictable** if  $2^n$  output bits are known
- Are postulates even necessary?!

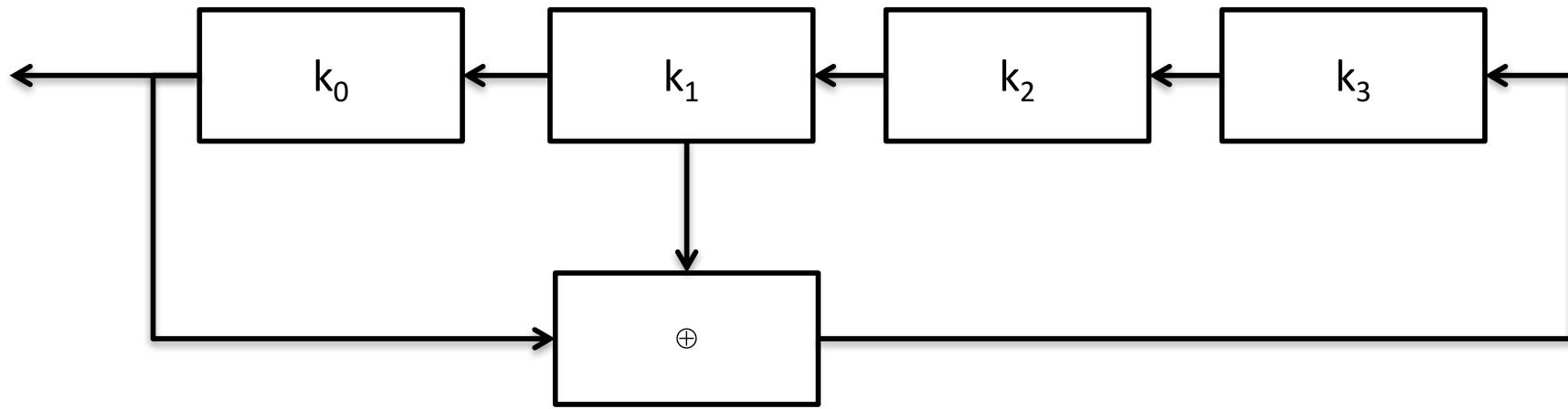
We need  
something  
stronger!

# Example



- Seed is 1000
- Output is 100010011010111 ...
- Repeats every  $2^4 - 1$  bits

# Example



- At every iteration
  - $k_0$  is output
  - $k_1, \dots, k_{m-1}$  are shifted
  - The new value of “ $k_m$ ” is computed as  $k_m = \sum_{j=0}^{m-1} c_j k_{j+1}$
  - Example
    - $k_5 = 1 \cdot k_0 + 1 \cdot k_1 + 0 \cdot k_2 + 0 \cdot k_3 \text{ mod } 2$

# Breaking LFSR

- The LFSR is  $k_m = \sum_{j=0}^{m-1} c_j k_{j+1}$ 
  - m linear equations with  $c_0, \dots, c_{m-1}$

$$k_4 = c_3 k_3 + c_2 k_2 + c_1 k_1 + c_0 k_0 \text{ mod } 2$$

$$k_5 = c_3 k_4 + c_2 k_3 + c_1 k_2 + c_0 k_1 \text{ mod } 2$$

$$k_6 = c_3 k_5 + c_2 k_4 + c_1 k_3 + c_0 k_2 \text{ mod } 2$$

$$k_7 = c_3 k_6 + c_2 k_5 + c_1 k_4 + c_0 k_3 \text{ mod } 2$$

- Knowing  $2m$  output bits  $(k_0, \dots, k_7)$  one can compute the “taps”

# PRG – main idea of the definition

## scenario 0

a random string  $R$



should not be able to distinguish...



outputs:

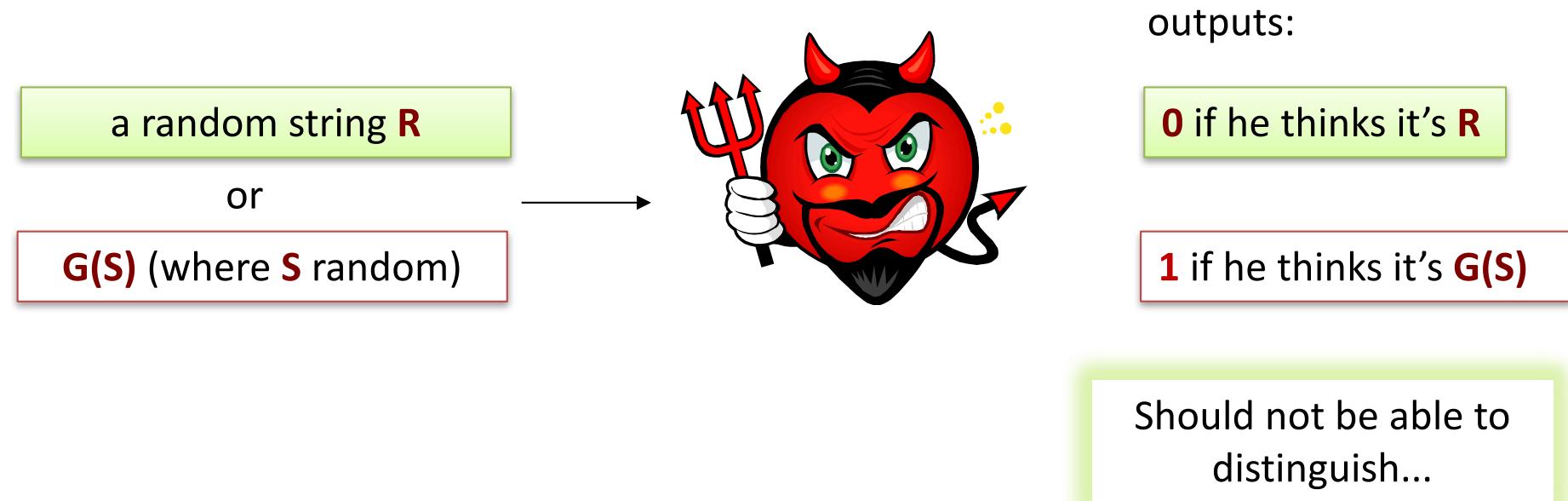
$b \in \{0,1\}$

## scenario 1

$G(S)$

a probabilistic  
polynomial-time  
**distinguisher D**

# Cryptographic PRG



## Definition

$n$  – a (security) parameter

$S$  – a variable distributed uniformly over  $\{0,1\}^n$

$R$  – a variable distributed uniformly over  $\{0,1\}^{4n}$

$G$  is a **cryptographic PRG** if

for every polynomial-time Turing Machine  $D$

we have that

$$|P(D(R) = 1) - P(D(G(S)) = 1)|$$

is negligible in  $n$ .

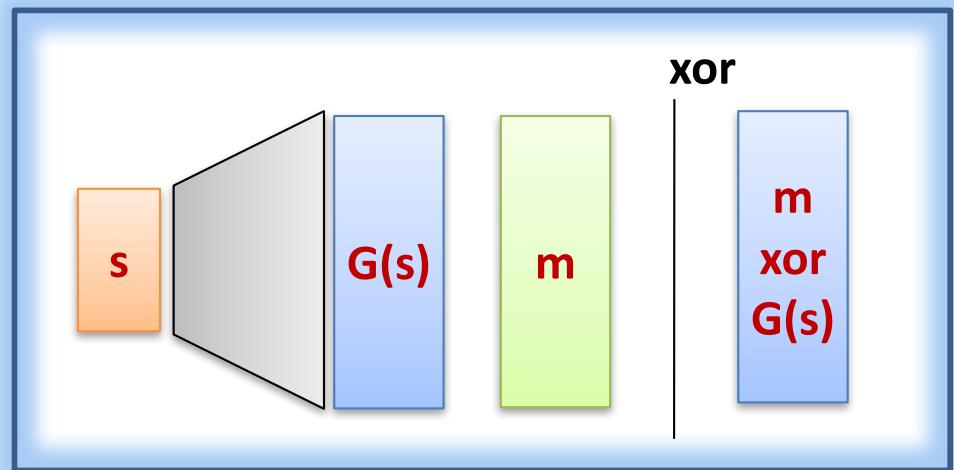
“ $D$ ’s **behavior** does not depend on the input.”

# Constructions

- There exists constructions of PRGs, conjectured to be secure
  - We will discuss later...
  - For now: **assume** there is a PRG
- Can we have secure encryption? Yes!
  - We will prove this now...

# Theorem

If  $G$  is a **cryptographic PRG**,  
then the encryption scheme  
constructed before is  
computationally-secure.



cryptographic PRGs  
exist



computationally-secure encryption  
exists

## Proof (sketch)

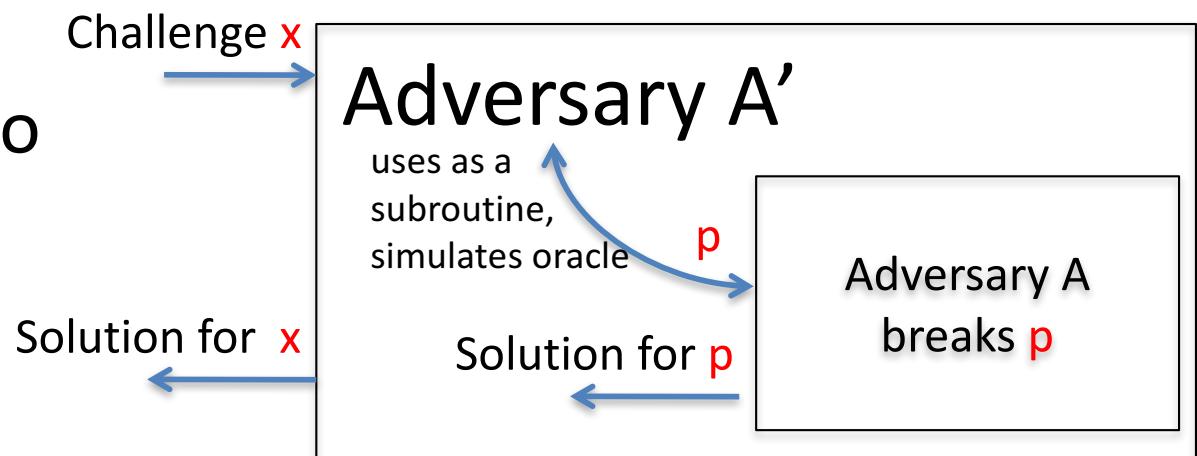
Let us concentrate on the **one message case**.

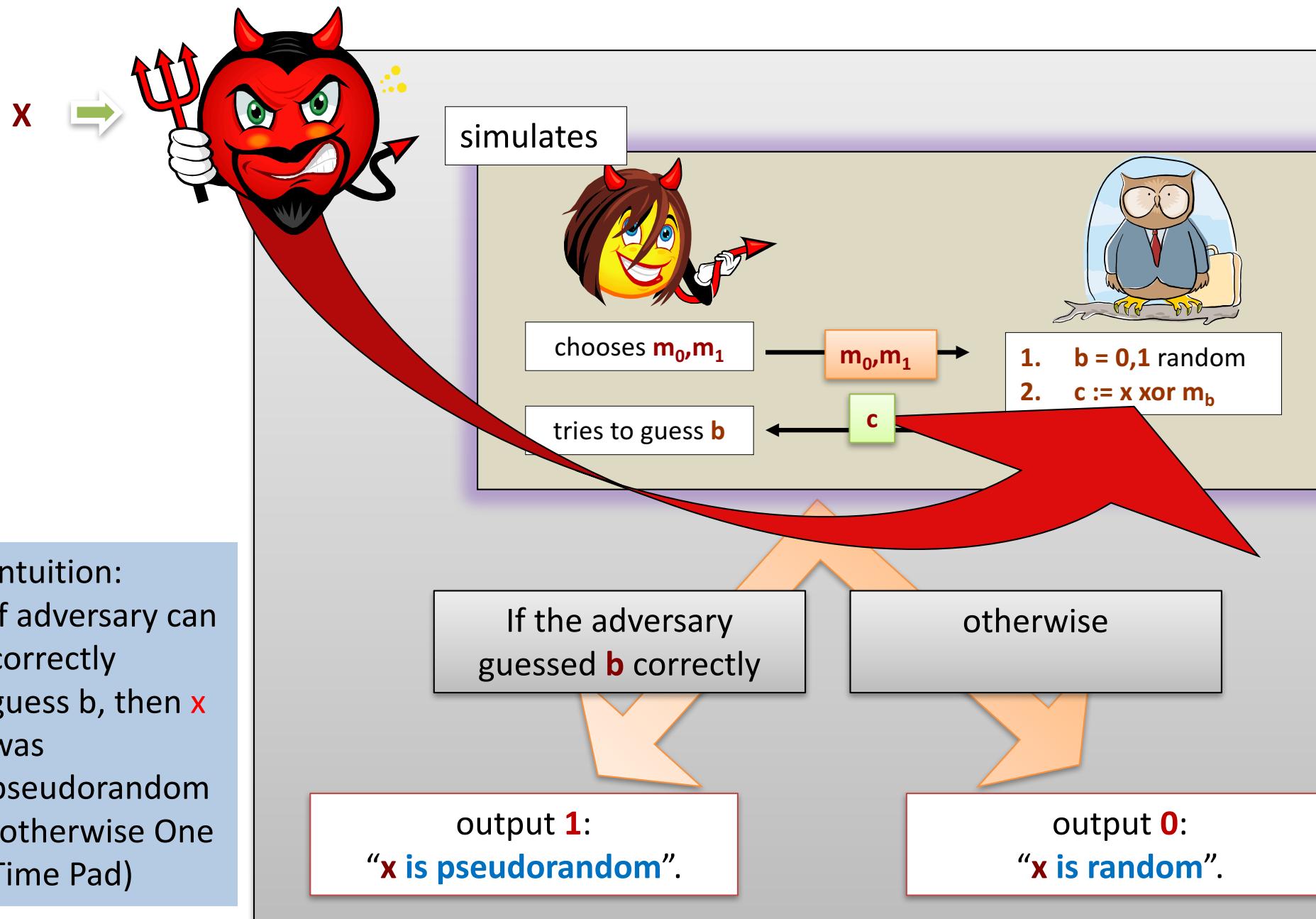
Suppose that it is **not** secure.

Therefore, there exists a poly-time **adversary** that wins the “guessing game” with probability  $0.5 + \epsilon(n)$ , where  $\epsilon(n)$  is not negligible.

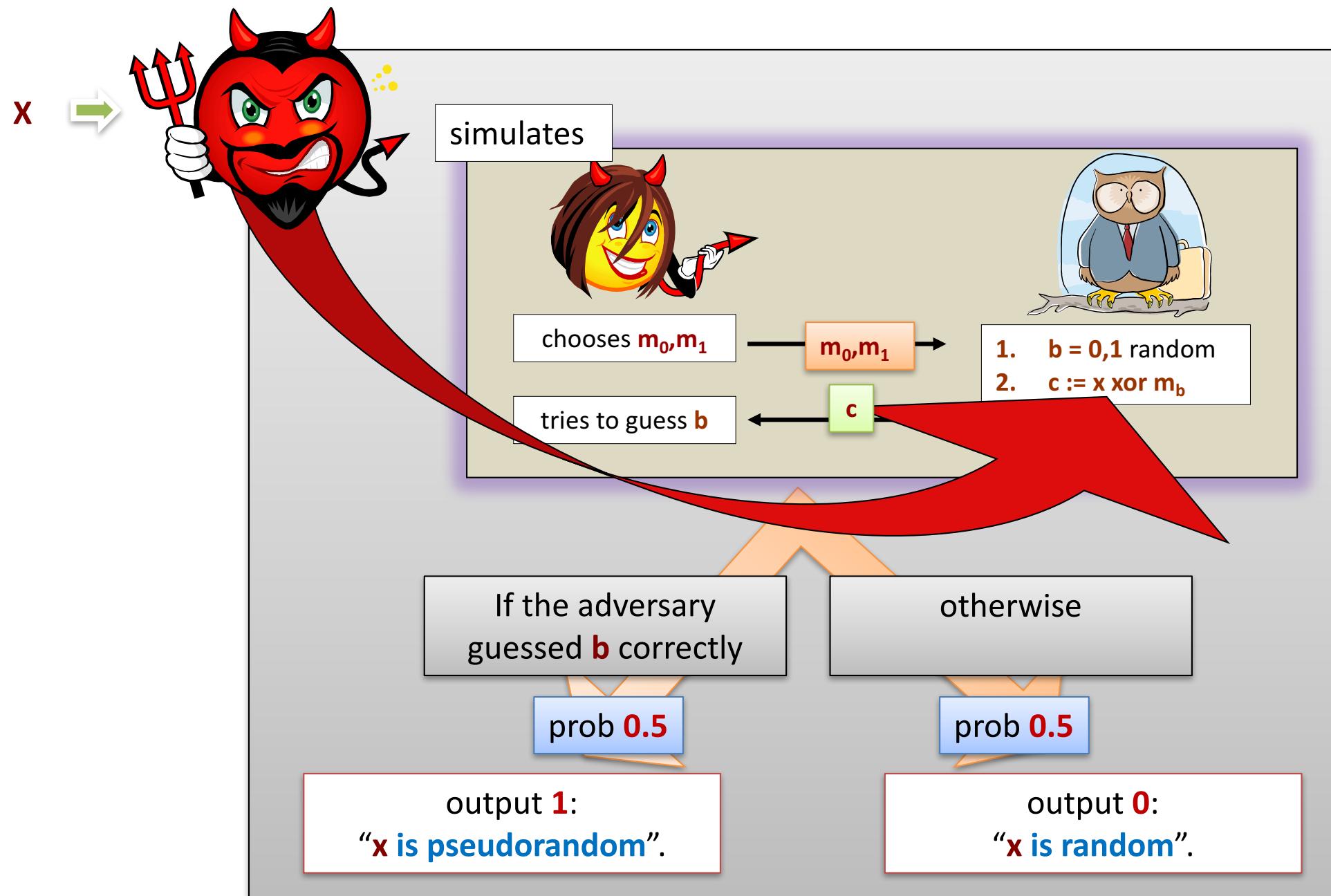
# Standard Technique: Proofs by Reduction

- Prove security of new mechanism  $p$ , based on old, known secure mechanism  $x$ 
  - Assume existence of **adversary A** (we don't know how A works!) that wins game instances of  $p$
  - Construct adversary  $A'$  to solve instances of old problem – using **A** as **subroutine**
  - $A'$  simulates the oracle for  $A$  in  $x$
  - $A'$  **transforms** instances of  $x$  to instances of  $p$

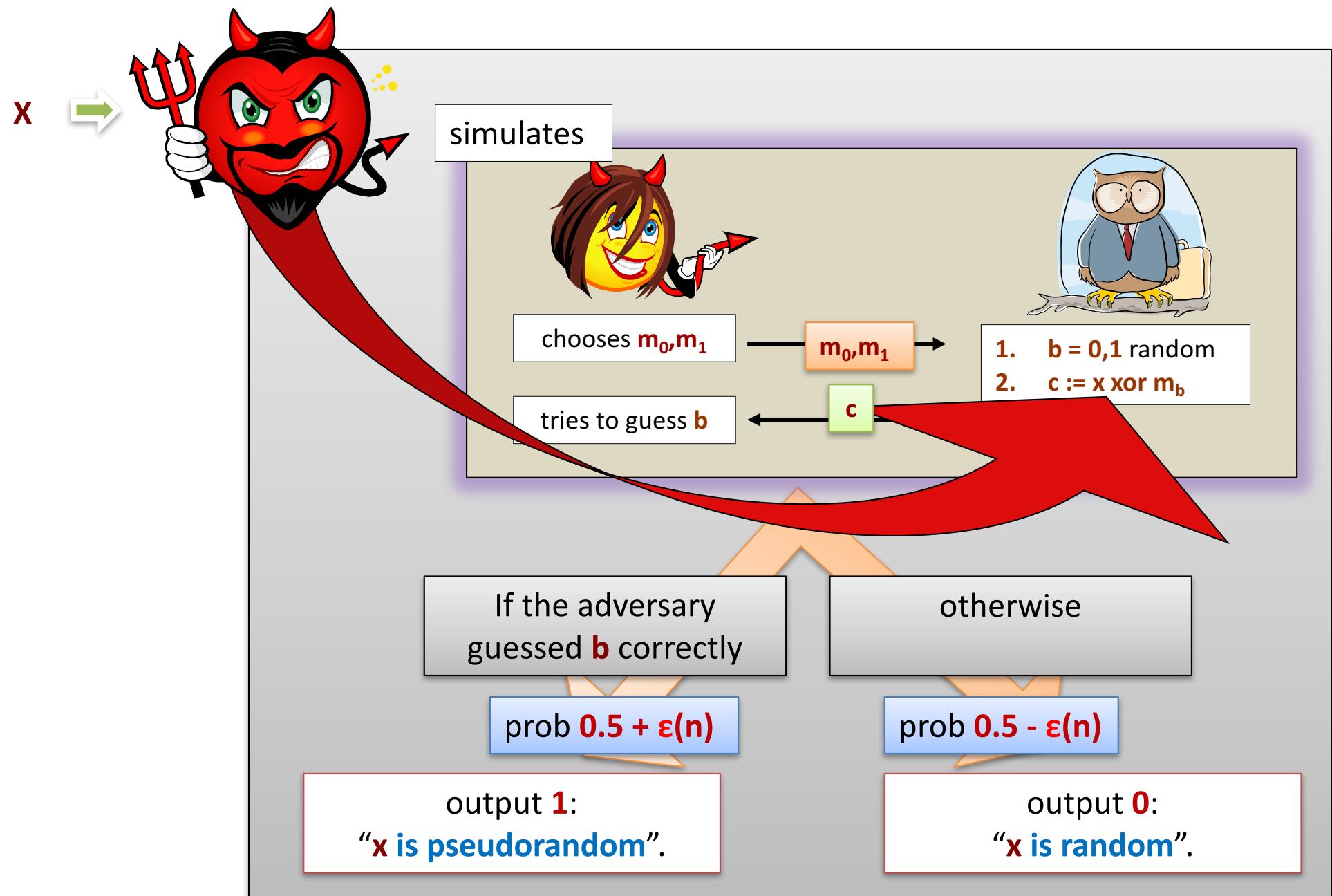




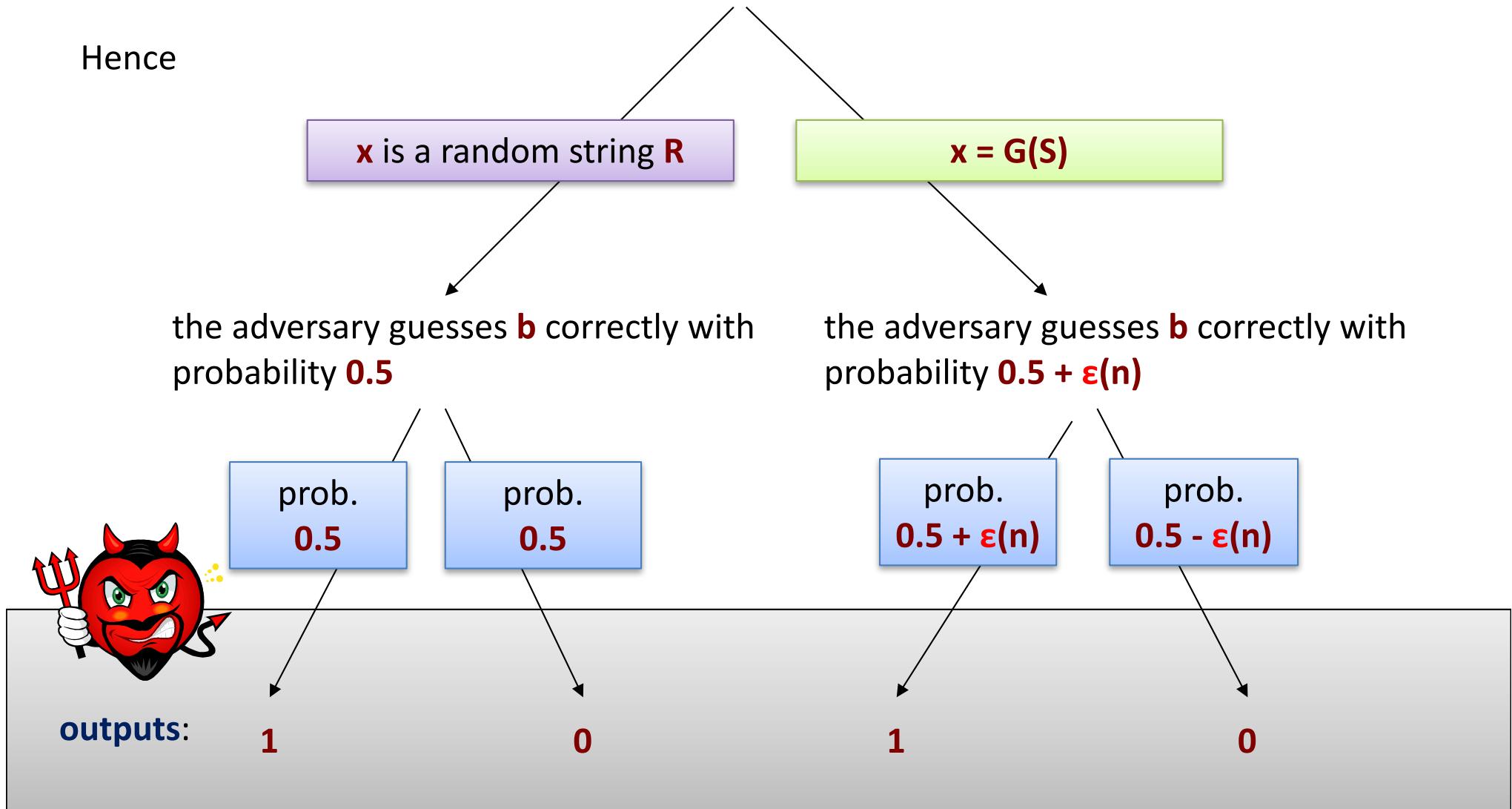
## “scenario 0”: $x$ is a random string



## “scenario 1”: $x = G(S)$



Hence



$$| P(D(R) = 1) - P(D(G(S)) = 1) | = | 0.5 - (0.5 + \epsilon(n)) | = \epsilon(n)$$

Since  $\epsilon$  is not negligible,  $G$  cannot be a **cryptographic PRG**

# The complexity

The distinguisher



simply simulated

**one** execution of the adversary



against the oracle



Hence, he works in polynomial time.

# Moral

cryptographic PRGs  
exist



computationally-secure encryption  
exists

To construct secure encryption it suffices to construct a secure PRG.

Moreover, we can also state the following:

**Important (but informal) Remark.** The reduction is tight.

# A question

What if the distinguisher



needed to simulate

1000 executions of the adversary



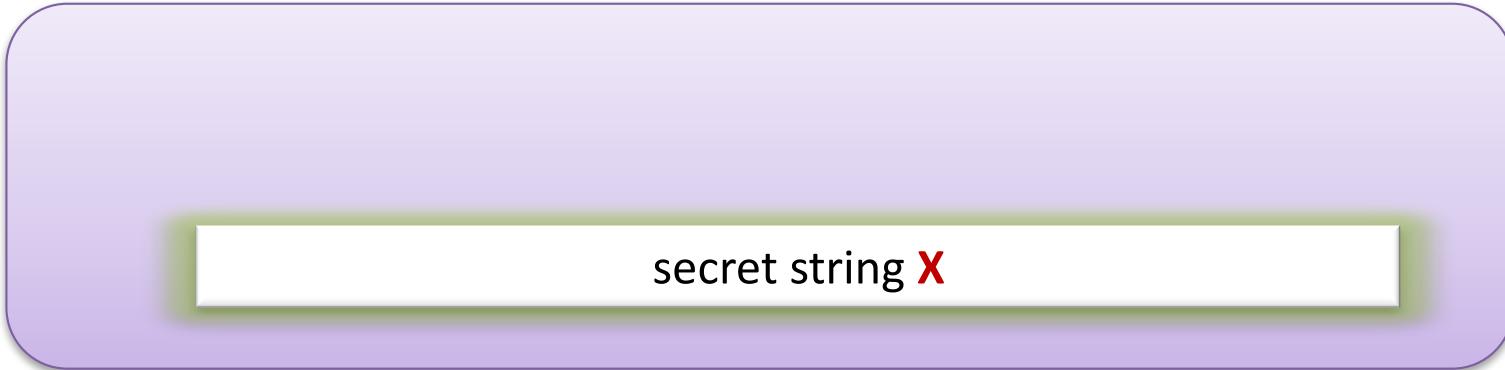
?

## An (informal) answer

Then, the encryption scheme would be “1000 times less secure” than the pseudorandom generator.

# General rule

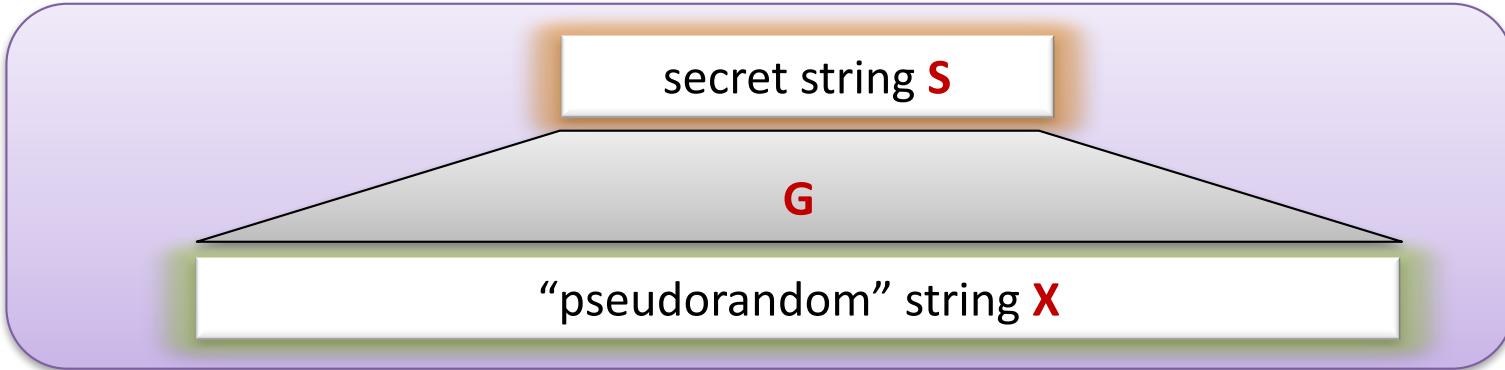
Take a secure system that uses some long secret string **X**.



secret string **X**

Then, you can construct a system that uses a shorter string **S**,  
and expands it using a PRG:

$$X = G(S)$$



secret string **S**

**G**

“pseudorandom” string **X**

# Constructions of PRGs

## A theoretical result

a PRG can be constructed from any **one-way function**  
**(very elegant, impractical, inefficient)**

Based on hardness of some  
**particular computational problems**

For example

[Blum, Blum, Shub. *A Simple Unpredictable Pseudo-Random Number Generator*]  
**(elegant, more efficient, still rather impractical)**

## “Stream ciphers”

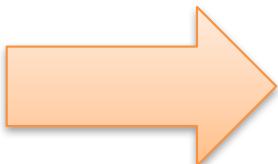
**ugly, very efficient, widely used in practice**

Examples: RC4, Trivium, SOSEMANUK,...

End of Class

# Plan

1. If semantically-secure encryption exists then **P  $\neq$  NP**
2. A proof that “the PRGs imply secure encryption”
3. Theoretical constructions of PRGs
4. Stream ciphers

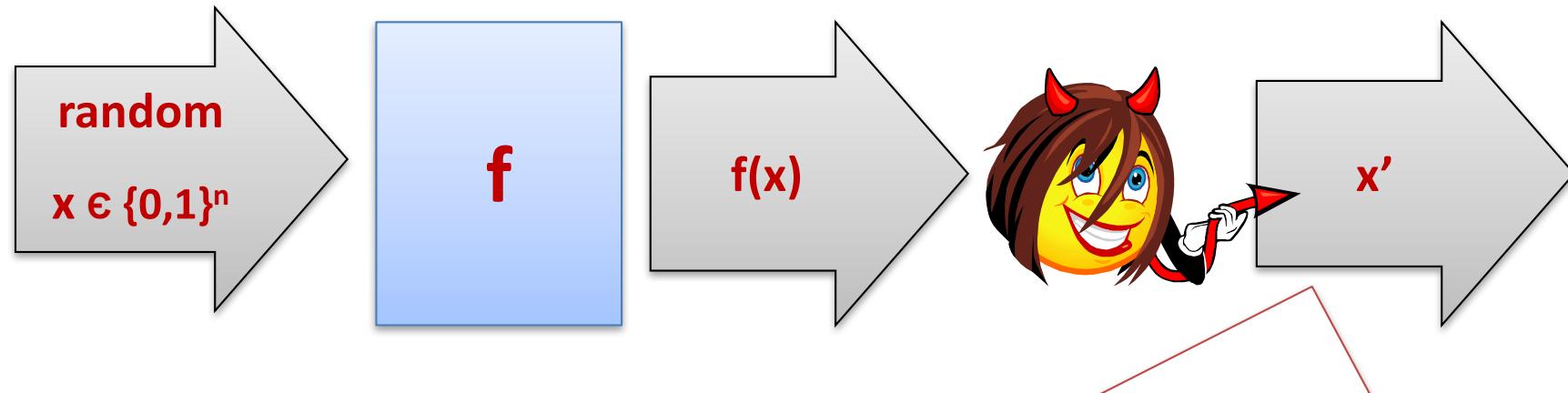


# PRGs with “One-way functions”

A function

$$f : \{0,1\}^* \rightarrow \{0,1\}^*$$

is **one-way** if it is: (1) poly-time computable, and (2) “hard to invert it”.



probability that any poly-time adversary outputs  $x'$  such that

$$f(x) = f(x')$$

is negligible in  $n$

# A real-life analogue: phone book



A function:

**people → numbers**

is “one way”.

# More formally...

experiment (machine  $M$ , function  $f$ )

1. pick a random element  $x$  from  $\{0,1\}^n$
2. let  $y := f(x)$ ,
3. let  $x'$  be the output of  $M$  on  $y$ ,  $x' \leftarrow M(y)$
4. we say that  $M$  wins, if  $f(x') = y$

We will say that a poly-time computable  $f : \{0,1\}^* \rightarrow \{0,1\}^*$  is **one-way**, if

$\forall$

$P(M \text{ wins}) = \epsilon(n)$  is **negligible** in  $n$

probabilistic  
polynomial-time

Turing Machine  $M$

# Example of (candidate for) a one-way function

Why?

If **P=NP**, then **one-way functions do not exist.**

So, no function can **easily** be proven to be one-way.

But there exist candidates based on assumptions. Example:

$$f(p,q) = pq$$

this function is defined on

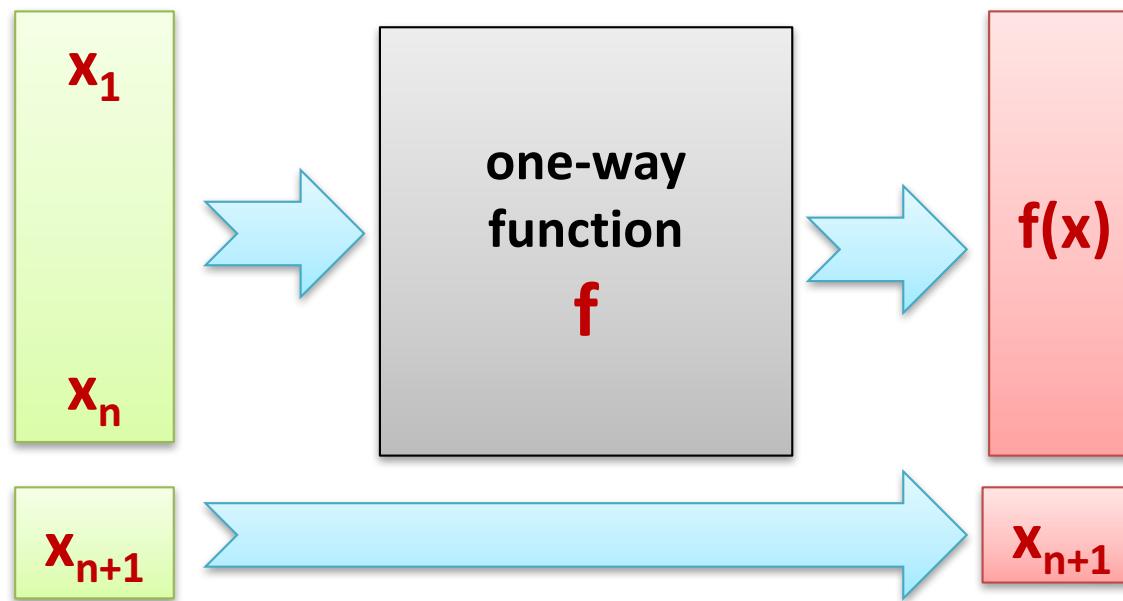
**primes × primes,**

not on

**{0,1}\*  
but it's just a technicality**

# One way functions do not “hide all the input”

Example:



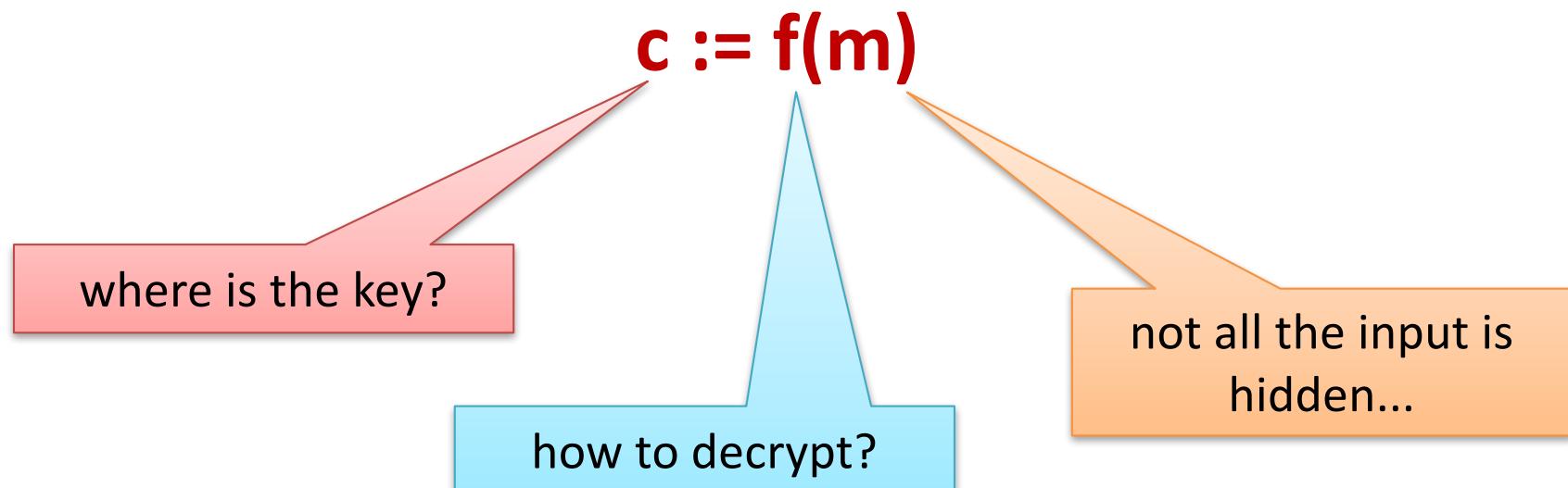
$f'(x_1, \dots, x_{n+1}) := f(x_1, \dots, x_n) \mid\mid x_{n+1}$  is also a one-way function

This bit is leaked.  
But these are not.

# How to encrypt with one-way functions?

Naive (and wrong) idea:

1. Take a one-way function **f**,
2. Let a ciphertext of a message **m** be equal to

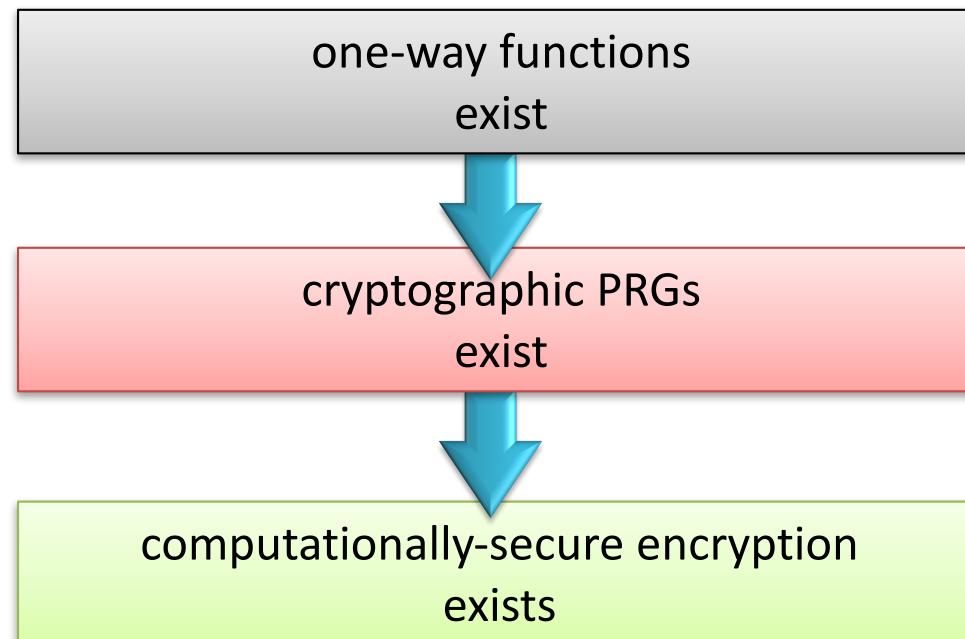


# One of the most fundamental results in symmetric cryptography

[Håstad, Impagliazzo, Levin, Luby

“A Pseudorandom Generator from any One-way Function”]:

“a PRG can be constructed from any **one-way function**”



# Sneak Peek 1:

## PRG from one-way **permutation**

- “Hard core” bit **hc** of **f(x)**
    - (Informal): “**1 bit** property of **x**” that is difficult to compute for adversary
  - Examples HC properties (predicates)
    - Given **f(x)**, compute Least Significant Bit (**LSB**) of **x**
      - $f(x) = x^2 \bmod n=p \cdot q$ , **LSB(x)** is HC bit for **f**, **hc(x)=LSB(x)**
    - Given  $f(x_1, \dots, x_n) = x_2, \dots, x_n$ , **hc(x)=x<sub>1</sub>** is HC bit.
- But f is not one way!
- But not for other f!

forall  
probabilistic  
polynomial-time  
Turing Machine M

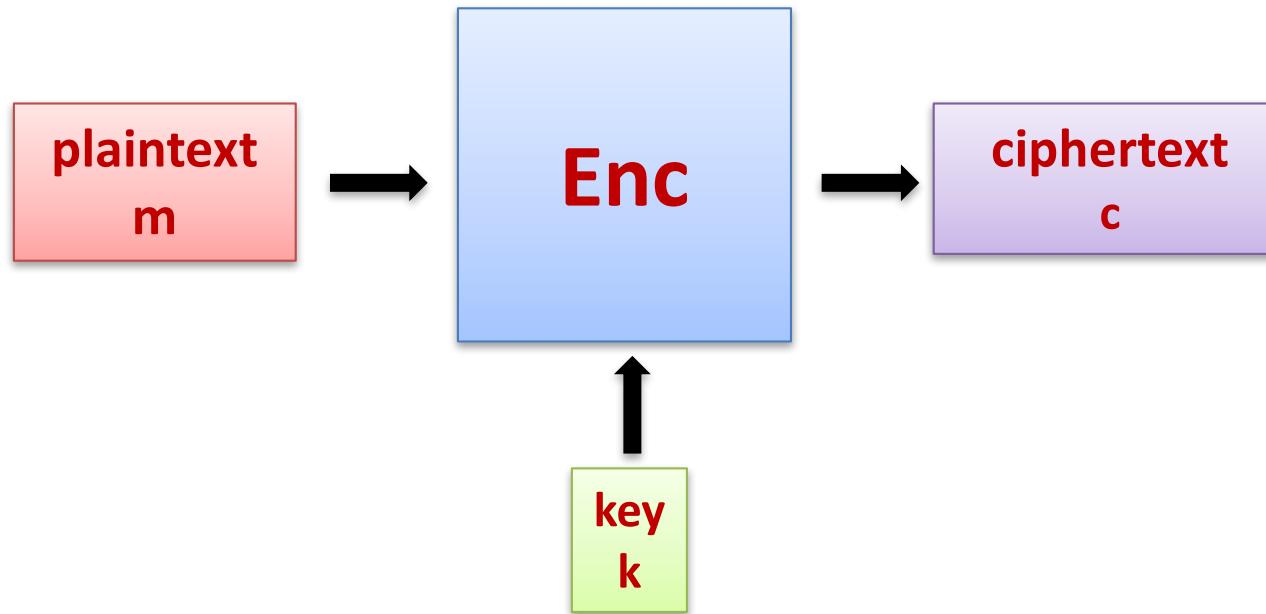
$$P[M(f(x)) = hc(x)] \leq \frac{1}{2} + \varepsilon(n)$$

# Construction

## PRG from one-way **permutation**

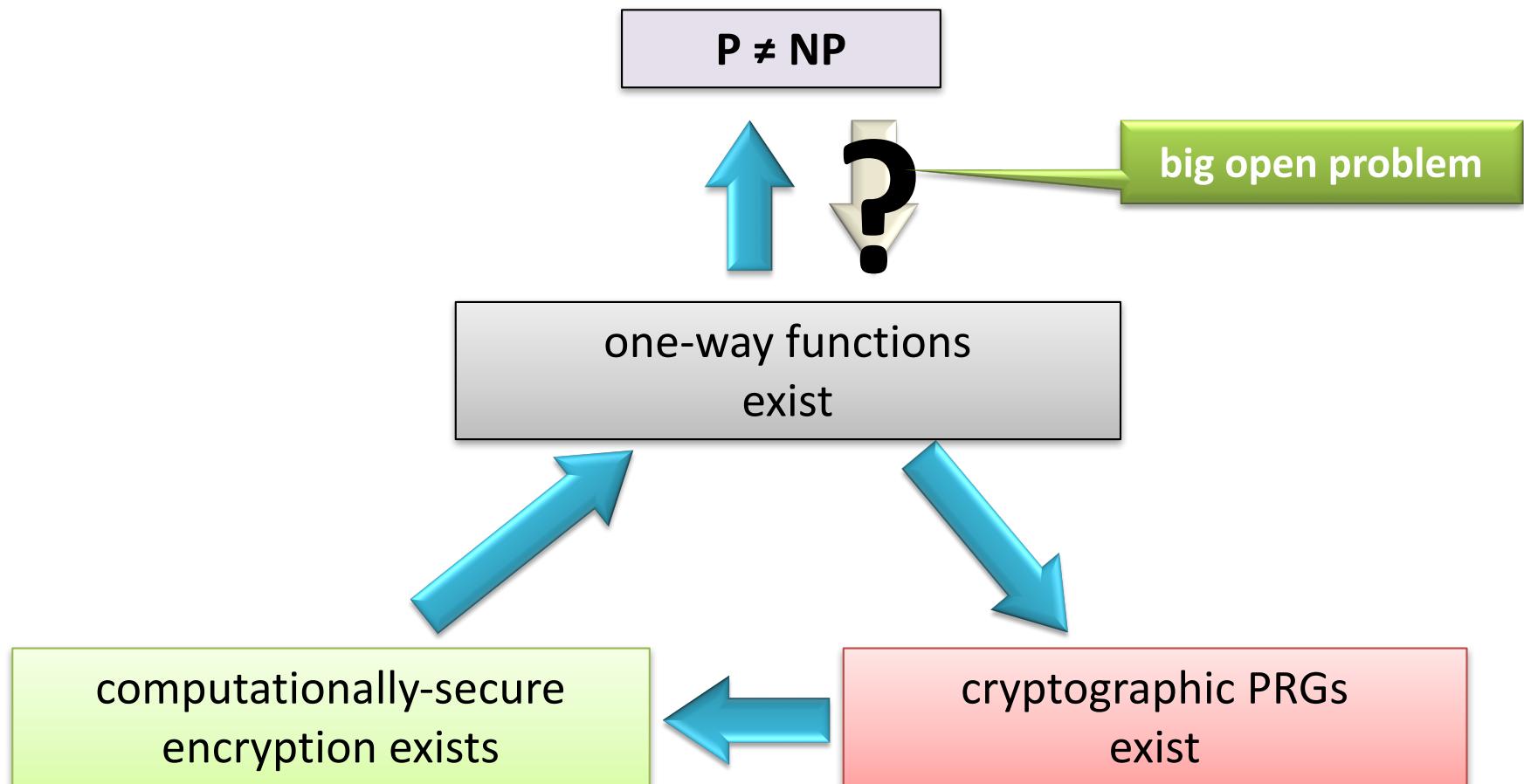
- HC bit for any  $f$ : assume  $f$  one-way
  - $r$  is random,  $|x|=|r|$
  - Hard-core bit for  $f$ :  $hc(x) = \bigoplus_{i=1}^{|x|} r_i \cdot x_i$
- $G: \{0,1\}^{|x|} \rightarrow \{0,1\}^{|x|+1}$   
 $G(x) = "f(x) \parallel hc(x)"$  is **PRG** with  $\ell(|x|) = |x| + 1$
- Extension to arbitrary  $\ell(|x|)$  possible
  - Iteration
    1. Compute  $G(x)$ ,  $|G(x)| = |x| + 1$ , output last bit
    2. Use first  $|x|$  bits as  $x'$ , compute  $G(x') = f(x') \parallel hc(x')$ , output last bit
    3. Goto 2

# The implication also holds in the other direction



$f(k) = \text{Enc}_k(0, \dots, 0)$  is a one-way function

# Summary



# Sneak Peek 2: Blum Blum Shub PRG

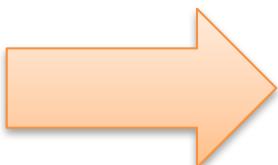
- Compute  $\mathbf{G(s)}$  iteratively
  - Select  $n=p \cdot q$ , and primes  $p,q=3 \bmod 4$
  - $x_0 = \text{seed } s$ , co-prime to n,  $|s| \leq |n|$
  - Iterate state:  $x_i = x_{i-1}^2 \bmod n$
  - After each iteration: output  $x_i$ 's least significant bit
- Example:  $p=11, q=19, n=209, s=2$ 
  - Internal State: 4, 16, 47, 119, 158, 93, 80, 130, 180, 5
  - Output?

# Sneak Peek 2: Blum Blum Shub PRG

- Security assumption: **factoring** large **n** difficult
  - Proof “involving”
  - Extracting more than 1 bit possible, but dangerous
- Real world example: generate  $\ell(|n|)=2^{23}$  bits (1MB)
  - Distinguisher security  $\epsilon=1\%$  in  $2^{115}$  steps
  - Requires  **$|n|=7680 \text{ bits!}$**
- Too slow for encryption, good for key generation

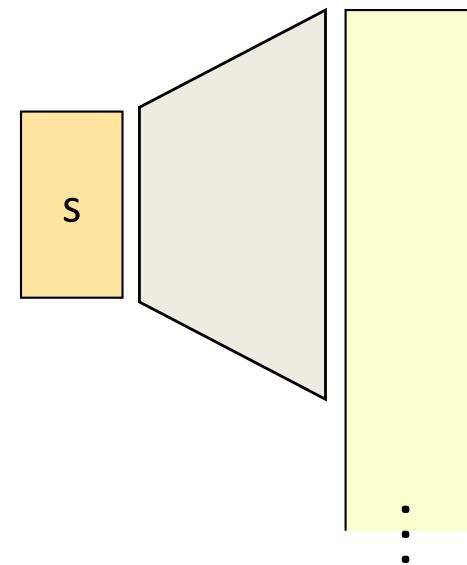
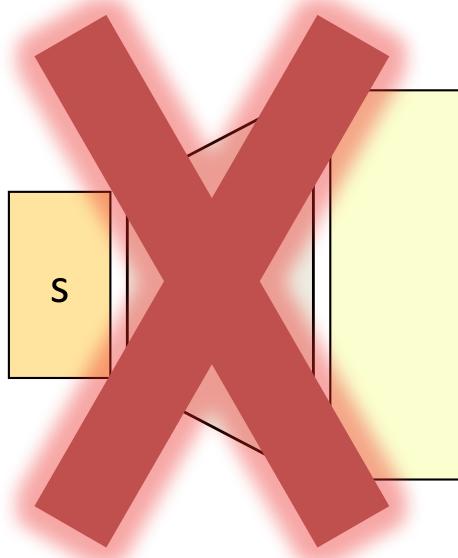
# Plan

1. If semantically-secure encryption exists then **P  $\neq$  NP**
2. A proof that “the PRGs imply secure encryption”
3. Theoretical constructions of PRGs
4. Stream ciphers



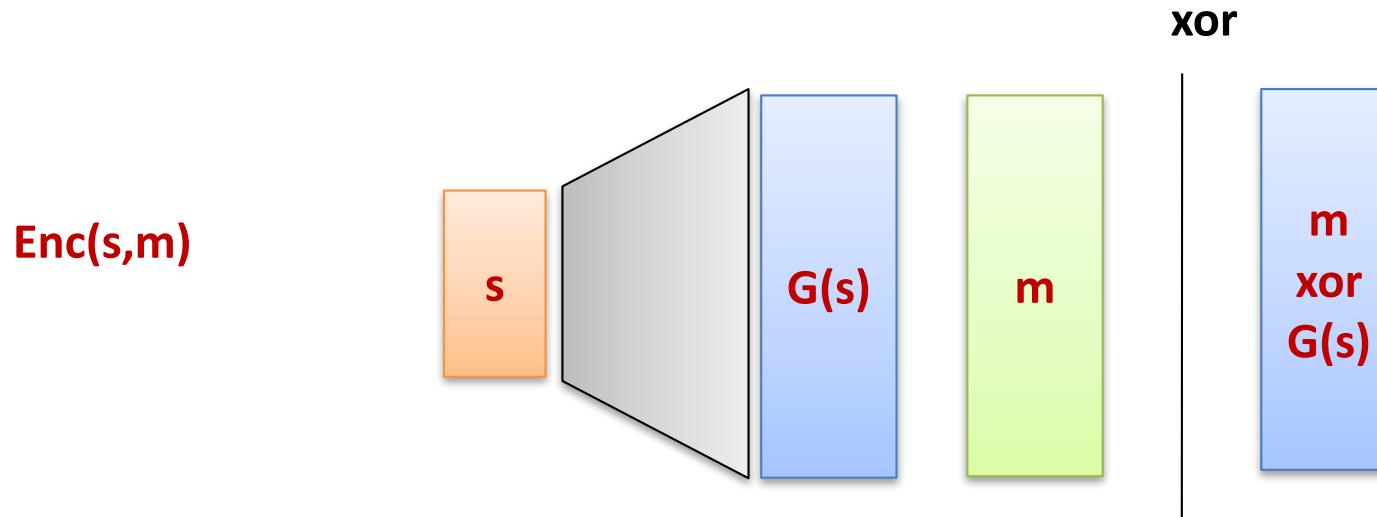
# Stream ciphers

The pseudorandom generators used in practice are called **stream ciphers**



They are called like this, because their output is an “infinite” **stream** of bits.

# How to encrypt multiple messages using pseudorandom generators?



Of course we **cannot** just reuse the same seed  
(remember the problem with the one-time pad?)

**It is not just a theoretical problem!**

# Misuse of RC4 in Microsoft Office

[Hongjun Wu 2005]



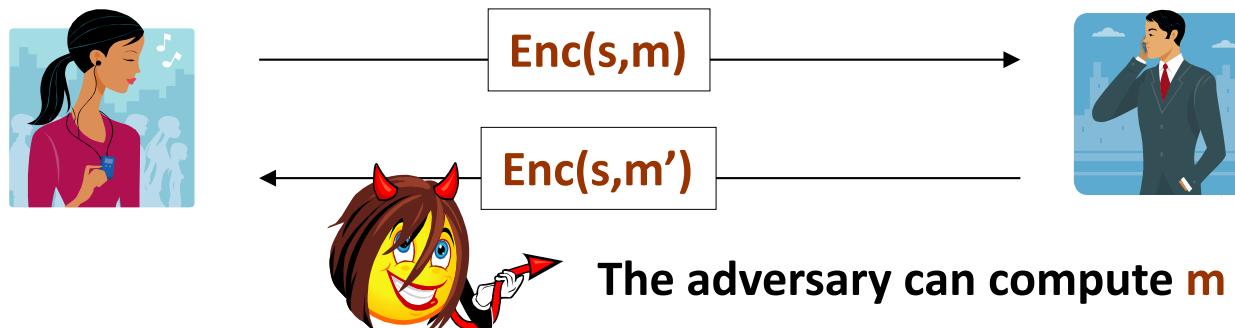
**RC4** – a popular PRG (or a “stream cipher”)

**“Microsoft Strong Cryptographic Provider”**  
(encryption in Word and Excel, Office 2003)

The key **s** is a function of a **password** and an **initialization vector**.

These values **do not change between the different versions** of the document!

Suppose **Alice** and **Bob** work together on some document:



The adversary can compute  $m \oplus m'$

What can you  
learn about  
 $m, m'$ ?

# Multiple Messages: What to do?

There are two solutions:

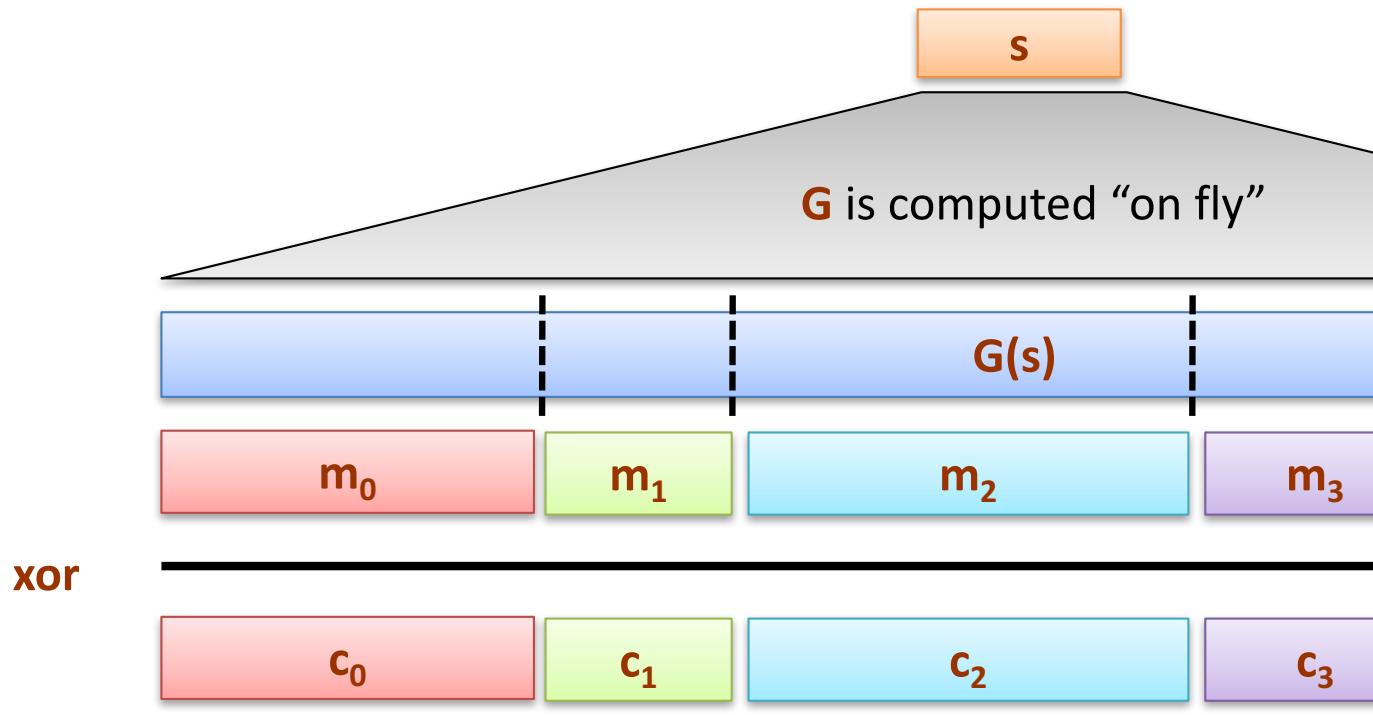
1. The **synchronized mode**
2. The **unsynchronized mode**

# Synchronized mode

$G : \{0,1\}^n \rightarrow \{0,1\}^{\text{very large}}$  – a PRG.

This can be proven to be  
CPA-secure

divide  $G(s)$  in blocks:



In practice:  
difficult to  
keep "state"...

# Unsynchronized mode

## Idea

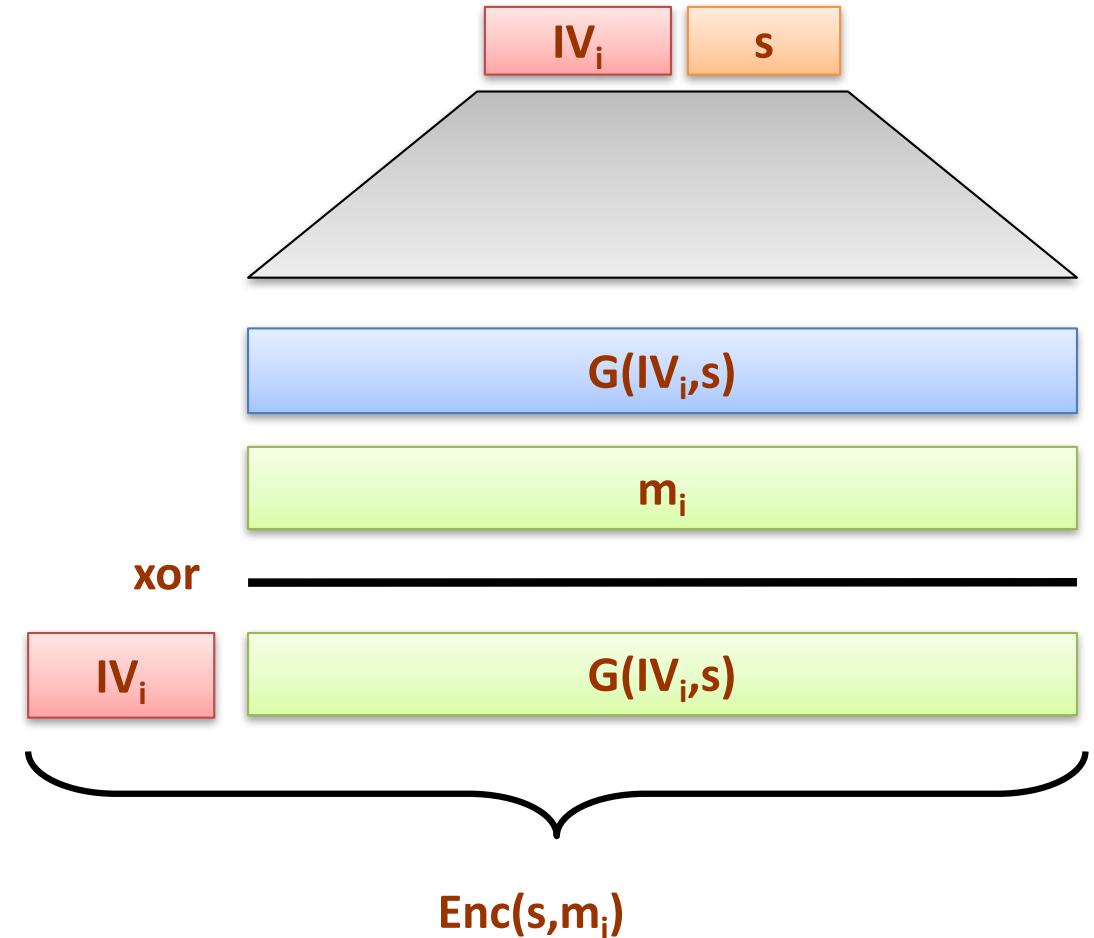
Randomize the encryption procedure.

Assume that  $\mathbf{G}$  takes as an additional input

an **initialization vector** ( $\mathbf{IV}$ ).

The  $\mathbf{Enc}$  algorithm selects a fresh random  $\mathbf{IV}_i$  for each message  $\mathbf{m}_i$ .

Later,  $\mathbf{IV}_i$  is included in the **ciphertext**

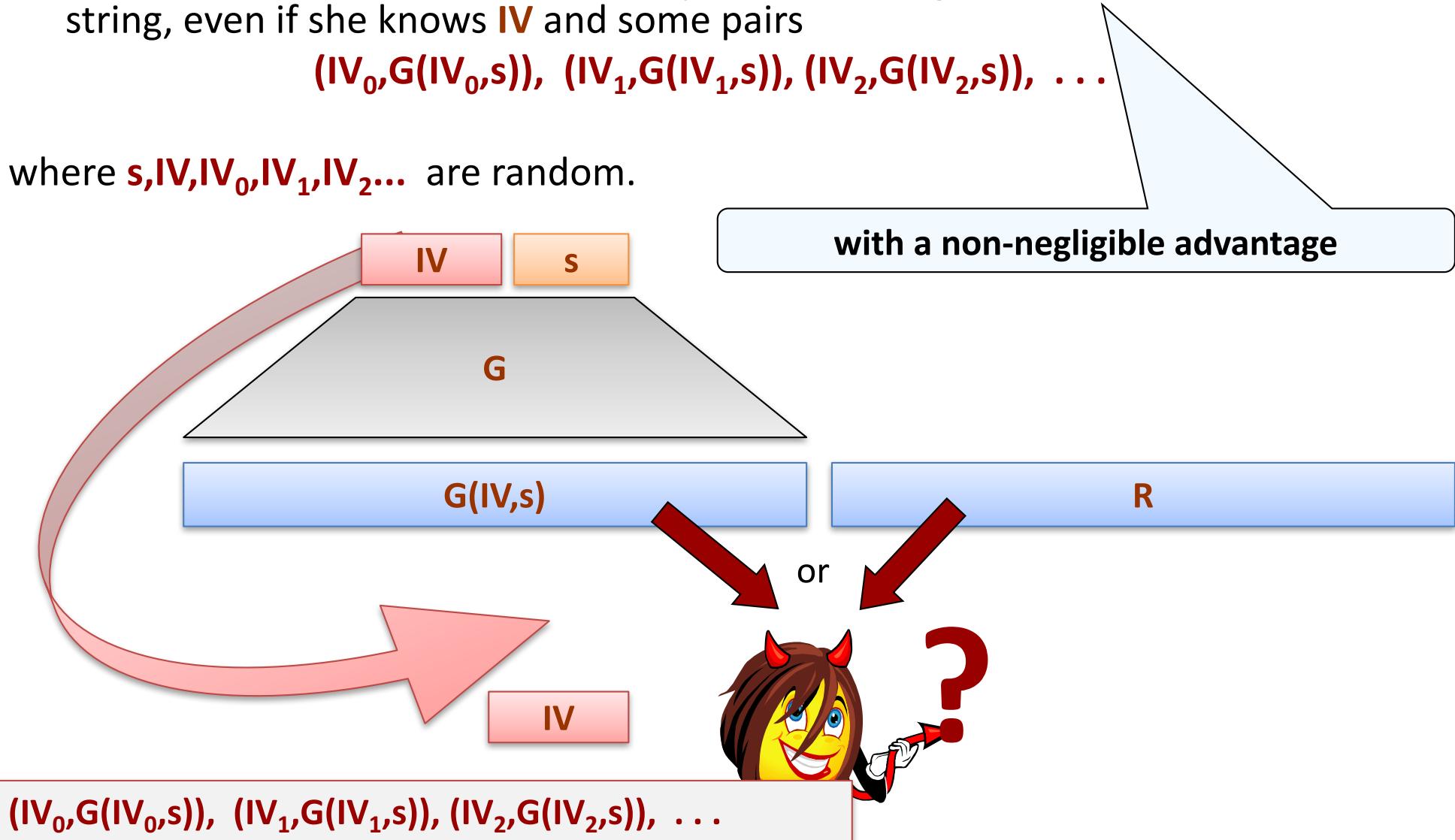


# We need an “augmented” PRG

We need a **PRG**, such that the adversary cannot distinguish  $\mathbf{G}(\mathbf{IV}, \mathbf{s})$  from a random string, even if she knows  $\mathbf{IV}$  and some pairs

$$(\mathbf{IV}_0, \mathbf{G}(\mathbf{IV}_0, \mathbf{s})), (\mathbf{IV}_1, \mathbf{G}(\mathbf{IV}_1, \mathbf{s})), (\mathbf{IV}_2, \mathbf{G}(\mathbf{IV}_2, \mathbf{s})), \dots$$

where  $\mathbf{s}, \mathbf{IV}, \mathbf{IV}_0, \mathbf{IV}_1, \mathbf{IV}_2 \dots$  are random.



# How to construct such a PRG?

- An **old-fashioned approach**:

1. take a standard **PRG  $G$**
2. set  $\mathbf{G}'(\mathbf{IV}, s) := \mathbf{G}(\mathbf{H}(\mathbf{IV} \mid \mid s))$

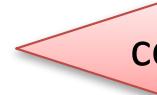
often:  
just concatenate  
 $\mathbf{IV}$  and  $s$

where  $\mathbf{H}$  is a “hash-function” (we will define cryptographic hash functions later)

- A more **modern approach**:

design such a  $\mathbf{G}$  from scratch.

# Popular stream ciphers

- **RC4**   
not very secure, no support for IV
- **A5/1** and **A5/2** (used in **GSM**)   
completely broken
- ...

## Competitions for new stream ciphers

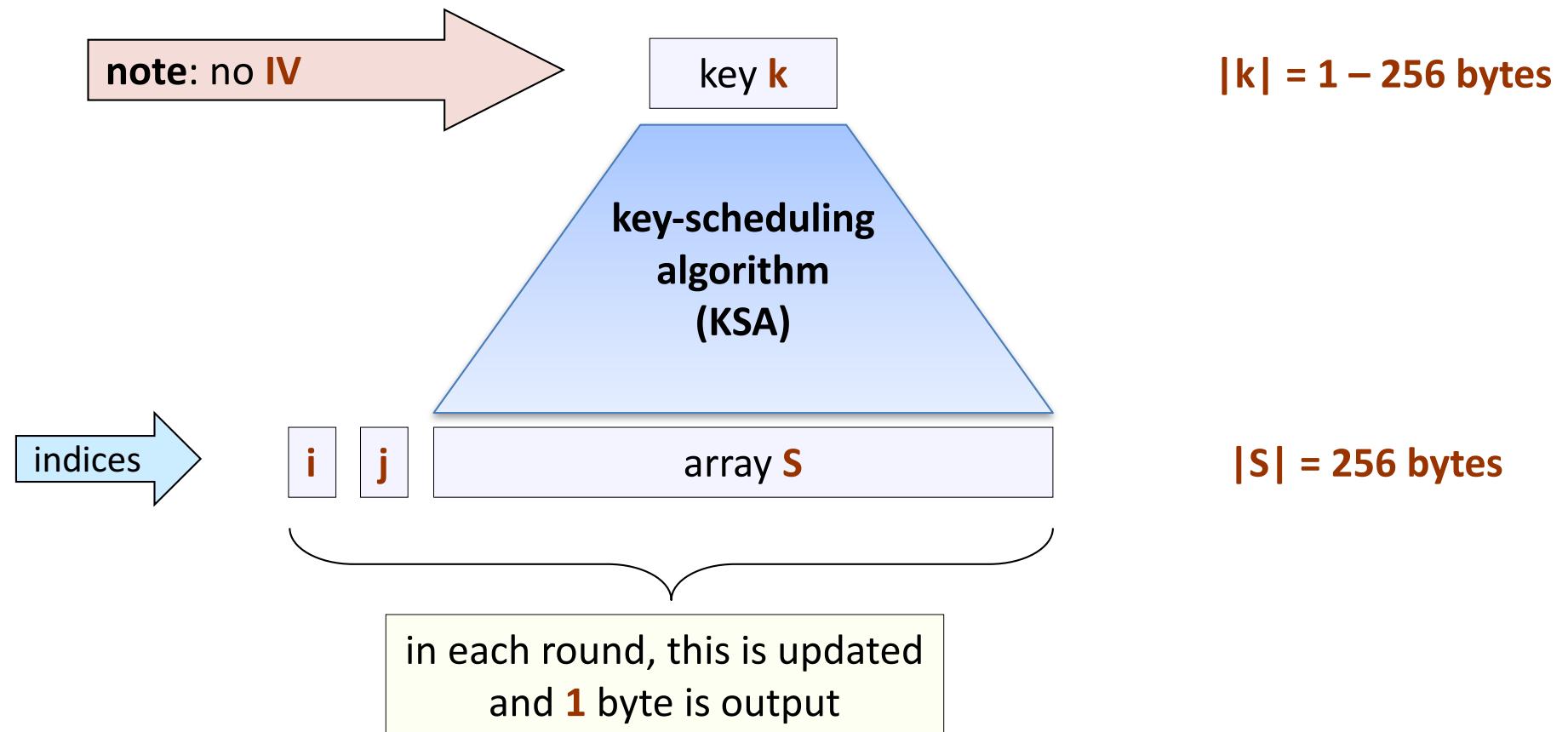
- **NESSIE** (New European Schemes for Signatures, Integrity and Encryption, 2000 – 2003) project **failed to select** a new stream cipher (all 6 candidates were broken)  
(where “*broken*” can mean, e.g., that one can distinguish the output from random after seeing  $2^{36}$  bytes of output)
- **eStream** project (November 2004 – May 2008) announced a portfolio of ciphers: **HC-128**, **Grain v1**, **Rabbit**, **MICKEY v2**, **Salsa20/12**, **Trivium**, **SOSEMANUK**.

# RC4

- Designed by **Ron Rivest (RSA Security)** in 1987.  
**RC4 = “Rivest Cipher 4”, or “Ron's Code 4”.**
- Trade secret, but in **September 1994** its description leaked to the Internet.
- For legal (trade mark) reasons sometimes it is called: "**ARCFOUR**" or "**ARC4**".
- Used in **WEP, WPA, and TLS**.
- **Very efficient and simple**, but has some **security flaws**



# RC4 – an overview



# RC4

## KSA

```
for i from 0 to 255
    S[i] := i
endfor
j := 0
for i from 0 to 255
    j := (j + S[i] + key[i mod keylength]) mod 256
    swap(S[i],S[j])
endfor
```

## PRG

```
i := 0
j := 0
while GeneratingOutput:
    i := (i + 1) mod 256
    j := (j + S[i]) mod 256
    swap(S[i],S[j])
    output S[(S[i] + S[j]) mod 256]
endwhile
```

Now, S contains  
all 256 bytes in  
random order

Remember: There is  
neither a security  
intuition, nor a proof!  
Don't try to "read".

# Problems with RC4

1. Does not have a separate **IV**.
2. It was discovered that some bytes of the output are **biased**.  
[Mantin, Shamir, 2001]
3. First few bytes of output sometimes **leak some information about the key**  
[Fluhrer, Mantin and Shamir, 2001]  
**Recommendation:** discard the first **768-3072** bytes.  
(RC4-dropN)
4. Other weaknesses are also known...

# Use of RC4 in WEP

- **WEP** = “Wired Equivalent Privacy”
- Introduced in **1999**, still widely used to protect **WiFi** communication.
- How **RC4** is used:
  - to get the **seed**, the key **k** is concatenated with the **IV**
    - old versions: **|k| = 40 bits, |IV| = 24 bits**  
(artificially weak, because of the **US export restrictions**)
    - new versions: **|k| = 104 bits, |IV| = 24 bits**.

# RC4 in WEP – problems with the key length

- $|k| = 40 \text{ bits}$  is **not enough**:  
can be cracked using a **brute-force attack**
- $\mathbf{IV}$  is changed for each packet.  
Hence  $|\mathbf{IV}| = 24 \text{ bits}$  is also not enough:
  - assume that each packet has length **1500 bytes**,
  - with **5Mbps** bandwidth the set of all possible **IVs** will be exhausted in half a day
- Some implementations reset  $\mathbf{IV} := 0$  after each restart – this makes things even worse.

see Nikita Borisov, Ian Goldberg, David Wagner (2001). "*Intercepting Mobile Communications: The Insecurity of 802.11*"

# RC4 in WEP – the weak IVs

[Fluhrer, Mantin and Shamir, 2001]  
(we mentioned this attack already)

For so-called “**weak IVs**” the key stream **reveals some information about the key**.

In response, the vendors started to “filter” the **weak IVs**.

But then **new weak IVs were discovered**.

[see e.g. Bittau, Handley, Lackey *The final nail in WEP's coffin.*]

# These attacks are practical!

[Fluhrer, Mantin and Shamir, 2001] attack:



Using the **Aircrack-ng** tool one can break WEP in 1 minute (on a normal PC)

[see also: Tews, Weinmann, Pyshkin  
*Breaking 104 bit WEP in less than 60 seconds, 2007*]

# How bad is the situation?

**RC4** is still “rather” secure, if used in a correct way.

## Example:

Wi-Fi Protected Access (**WPA**) – a successor of **WEP**: several improvements (e.g., **128-bit key** and a **48-bit IV**).

Is there an alternative to stream ciphers?

Yes!

**block ciphers**

End of Class