

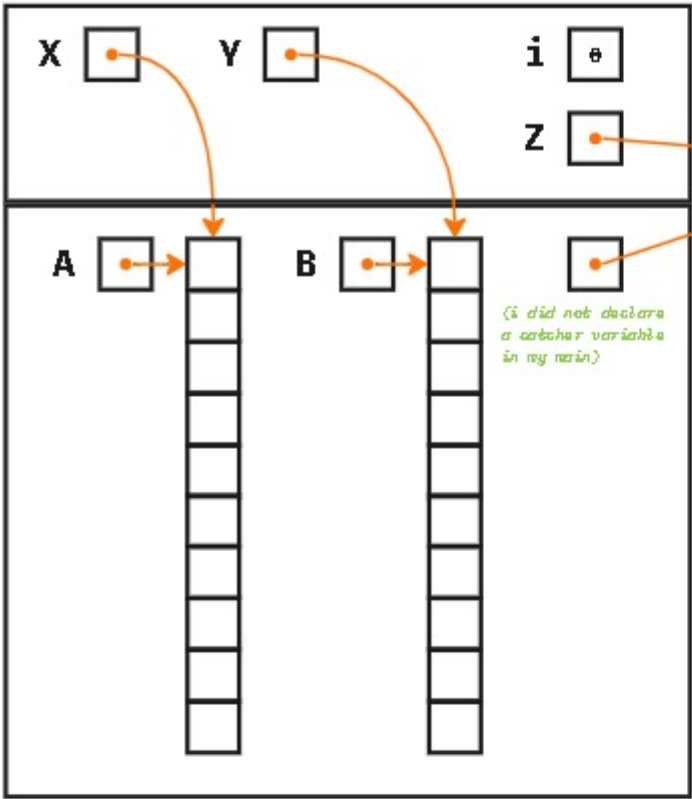
# 1.unionOfBits

## EXE RECORD

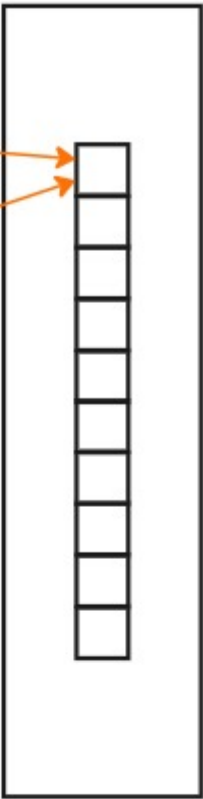
unionOfBits(SET X[], Y[])

```
main ()  
#defining SIZE 10
```

## EXE STACK



## HEAP



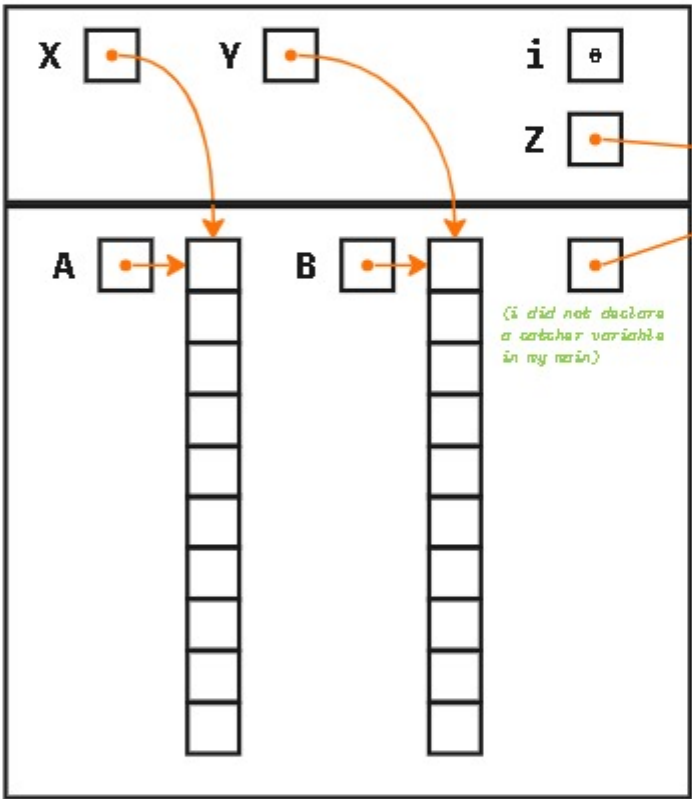
# 2.intersectionOfBits

## EXE RECORD

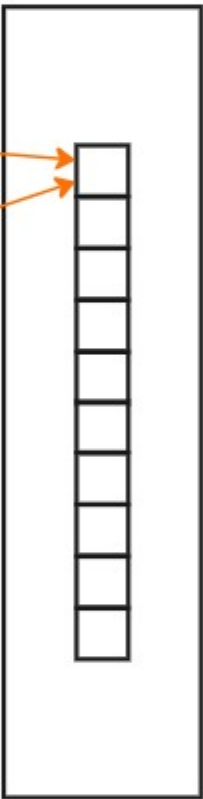
intersectionOfBits  
(SET X[], Y[])

```
main ()  
#defining SIZE 10
```

## EXE STACK



## HEAP



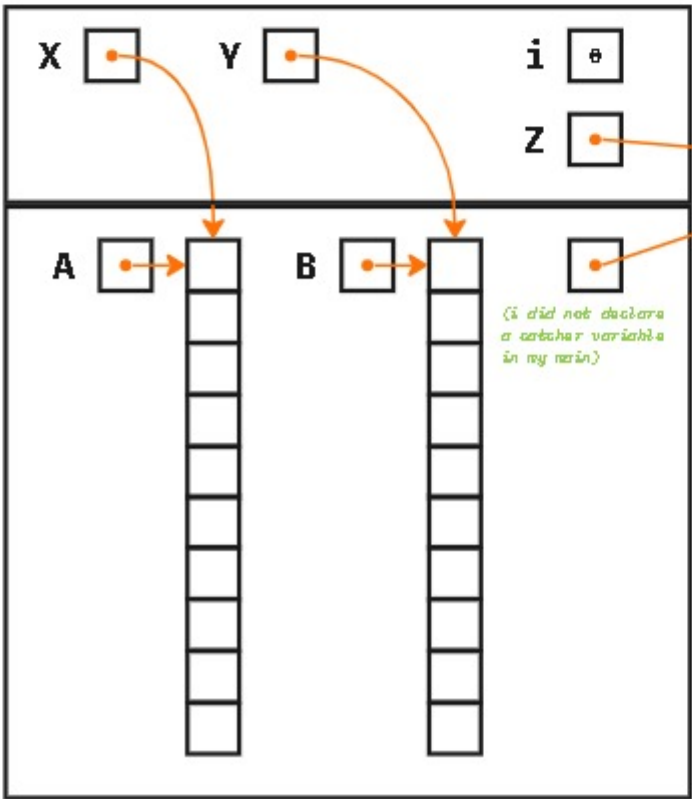
# 3.diferenceOfBits

## EXE RECORD

diferencesOfBits  
(SET X[], Y[])

```
main ()  
#defining SIZE 10
```

## EXE STACK



## HEAP

