



AR decision support Architecture Document V1.1

Prepared for ICT group

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Revision History

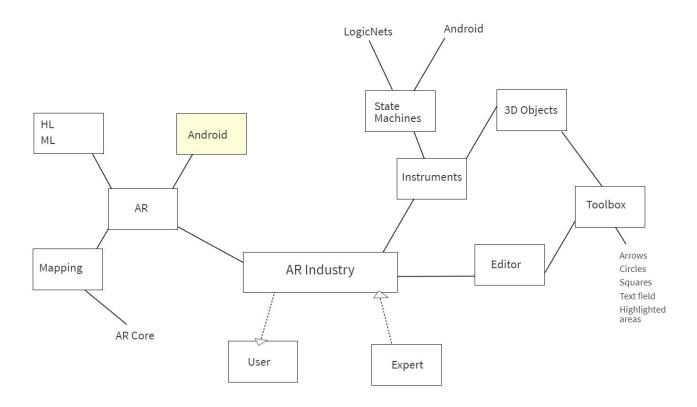
Versio	Date	Name	Description
n			
v1.0	09/Aug/2019	Samer Boules	 Add Overview section Add AR platform options Add feature list Add function blocks
	7.5/5 . /0.07.0	D : 1	4. Add fullction blocks
∨1.1	16/Sept/2019	Borislav Gramatikov	

Overviewengi

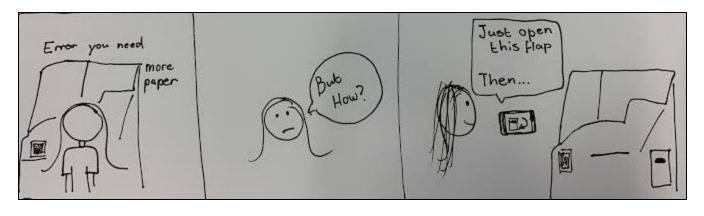
Project goal

The goal is to create an app where a user can create their own workflow or process which in return will be able to be used by others. The function of the app can also be defined as an AR representation of an algorithm, a step-by-step approach to solving a task.

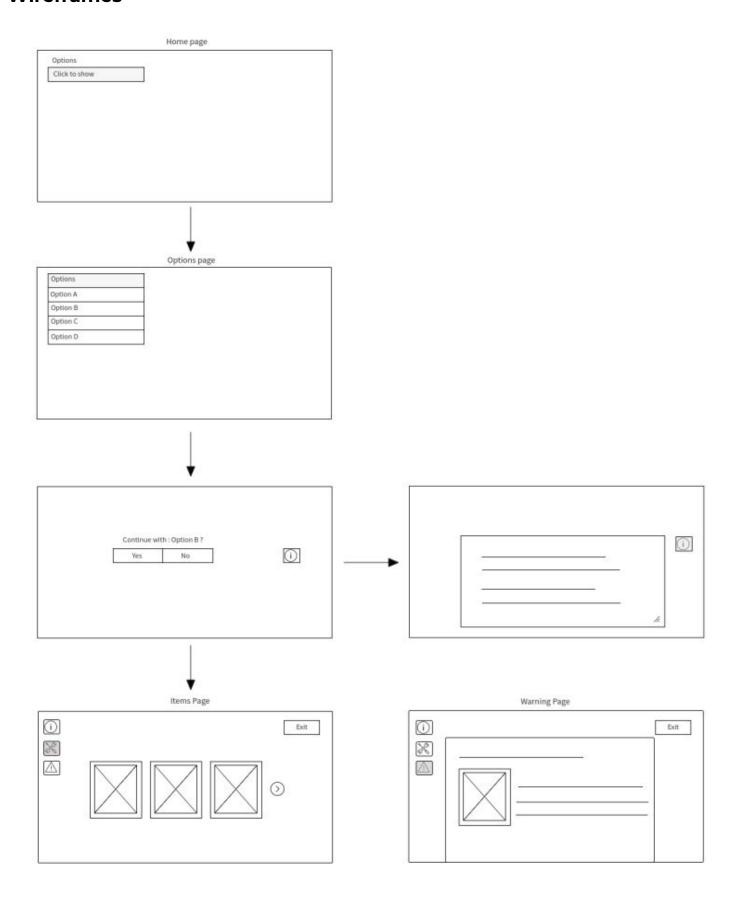
Schematic

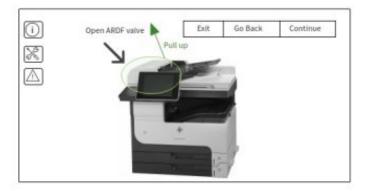


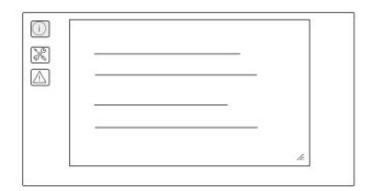
Storyboards



Wireframes







General information

Chosen wireframe tool for this project: Mock flow.

Website: https://www.mockflow.com

Wireframe guideline

Home page

From here the user is able to show the options page.

Information page

When the information button is clicked. There will be a popup showing general information about what is being presented on the screen.

Options page

When in the options page we can see what instruction sets are available to use at this location and point at time.

Items page

Shows what items are needed to complete the instruction set

Warning page

Shows what the dangers of the operation could lead to or for which steps to be careful with when completing them.

Use-cases

Use-Case Specifications

Use-Case Specification: 1 - The instructor creates an account

Use Case	1 & The instructor	Ву	Chris &	
	creates an account		10/10/2016	
Timeframe	usually once, approx. 2	Relevance	High	
	minutes.			
Actors	Instructor			
Description	In order to provide more personalized dialogs and create			
	challenges in the system, the user is requested to provide a few			
	personal details. These de	etails are stored in ar	n account.	
Pre-conditions	1 No account has been	Post-conditions	1 An account	
	created before		has been	
			created and	
			stored	
Scenario	The instructor initiates the account creation			
	2. The instructor provides role, school, username, email,			
	password			
	3. The instructor confirms the creation			
Variations	3.1 The instructor change	s the personal detail	s before	
	confirmation			
Requirements	Internet connection	ı		
	2. User response. The system shall respond to any user			
	input within 0.01 seconds.			
	3. Update user data The system should update user data			
	within 0.01 seconds			
	4. User Errors. The system shall catch improper input from			
	all text fields in the system.			
	5. A user shall only have access to functionality that is			
NI I	allowed to them at a given time			
Notes	All account elements are optional and not validated			

SDK information

General information

Chosen SDK for this project: AR Core.

Link to research document:

https://docs.google.com/document/d/lo8Gvllbqm-TNfSLIFc_E9CSflWNyAKbhKFDHx8c2l34 /edit#