

Digital-electronics-1 / LAB\_02 / README.md



Raw

Blame



183 lines (160 sloc) | 7.37 KB

## 🔗 BPC-DE1 Lab\_02

Github Digital-electronic-1 [repository](#)

## 🔗 Preparation task

Truth Table for 2-bit comparator

Dec. equivalent	B[1:0]	A[1:0]	B is greater than A	B equals A	B is less than A
0	0 0	0 0	0	1	0
1	0 0	0 1	0	0	1
2	0 0	1 0	0	0	1
3	0 0	1 1	0	0	1
4	0 1	0 0	1	0	0
5	0 1	0 1	0	1	0

Dec. equivalent	B[1:0]	A[1:0]	B is greater than A	B equals A	B is less than A
6	0 1	1 0	0	0	1
7	0 1	1 1	0	0	1
8	1 0	0 0	1	0	0
9	1 0	0 1	1	0	0
10	1 0	1 0	0	1	0
11	1 0	1 1	0	0	1
12	1 1	0 0	1	0	0
13	1 1	0 1	1	0	0
14	1 1	1 0	1	0	0
15	1 1	1 1	0	1	0

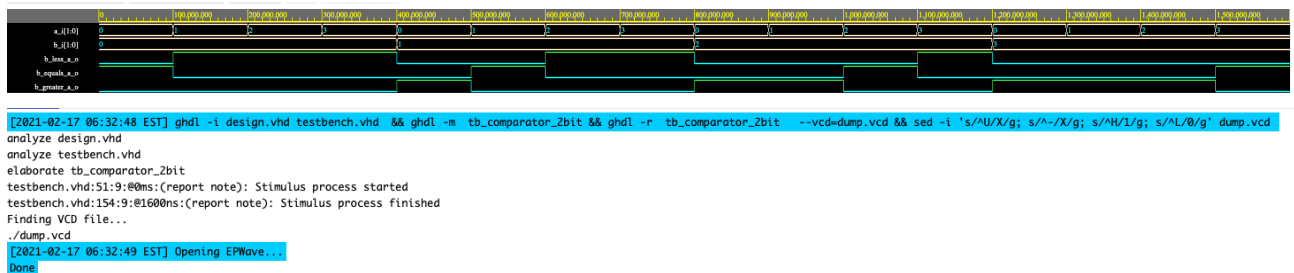
## 2-bit comparator

## K-maps and Sop/Pos functions



K\_maps

## Simulation screenshots



## Playground link

[Link to playgroundEDA.com 2-bit comparator](https://playgroundEDA.com/2-bit-comparator)

## 4-bit comparator

## Design listing

```
entity comparator_4bit is
    port(
        a_i          : in  std_logic_vector(4 - 1 downto 0);
        b_i          : in  std_logic_vector(4 - 1 downto 0);

        B_greater_A_o : out std_logic;      -- B is greather than A
        B_equals_A_o  : out std_logic;      -- B is equal to A
        B_less_A_o    : out std_logic      -- B is less than A
    );
end entity comparator_4bit;

-----
-- Architecture body for 4-bit binary comparator
-----

architecture Behavioral of comparator_4bit is
begin
    B_greater_A_o <= '1' when (b_i = a_i) else '0';
    B_equals_A_o  <= '1' when (b_i = a_i) else '0';
    B_less_A_o    <= '1' when (b_i < a_i) else '0';
end architecture Behavioral;
```

## Test-bench listing

```
entity tb_comparator_4bit is
    -- Entity of testbench is always empty
end entity tb_comparator_4bit;

-----
-- Architecture body for testbench
-----

architecture testbench of tb_comparator_4bit is

    -- Local signals
    signal s_a      : std_logic_vector(4 - 1 downto 0);
    signal s_b      : std_logic_vector(4 - 1 downto 0);
    signal s_B_greater_A : std_logic;
    signal s_B_equals_A  : std_logic;
    signal s_B_less_A    : std_logic;

begin
    -- Connecting testbench signals with comparator_2bit entity (Unit Under Test)
    uut_comparator_2bit : entity work.comparator_2bit
        port map(
            a_i      => s_a,
            b_i      => s_b,
            B_greater_A_o => s_B_greater_A,
```

```

        B_equals_A_o => s_B_equals_A,
        B_less_A_o   => s_B_less_A
    );

-----
-- Data generation process 0
-----

p_stimulus : process
begin
    -- Report a note at the begining of stimulus process
    report "Stimulus process started" severity note;

    -- First test values
    s_b <= "0000"; s_a <= "0000"; wait for 100 ns;
    -- Expected output
    assert ((s_B_greater_A = '0') and (s_B_equals_A = '1') and (s_B_less_A
    -- If false, then report an error
    report "Test failed for input combination: 00, 00" severity error;

    s_b <= "1100"; s_a <= "0101"; wait for 100 ns;
    -- Expected output
    assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A
    -- If false, then report an error
    report "Test failed for input combination: 00, 01" severity error;

    s_b <= "0010"; s_a <= "0111"; wait for 100 ns;
    -- Expected output
    assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A
    -- If false, then report an error
    report "Test failed for input combination: 00, 10" severity error;

    s_b <= "1111"; s_a <= "1111"; wait for 100 ns;
    -- Expected output
    assert ((s_B_greater_A = '0') and (s_B_equals_A = '1') and (s_B_less_A
    -- If false, then report an error
    report "Test failed for input combination: 00, 11" severity error;

    s_b <= "1111"; s_a <= "1010"; wait for 100 ns;
    -- Expected output
    assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A
    -- If false, then report an error
    report "Test failed for input combination: 01, 00" severity error;

    s_b <= "0110"; s_a <= "1000"; wait for 100 ns;
    -- Expected output
    assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A
    -- If false, then report an error
    report "Test failed for input combination: 01, 01" severity error;

    s_b <= "1011"; s_a <= "1101"; wait for 100 ns;

```

```

-- Expected output
assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A
-- If false, then report an error
report "Test failed for input combination: 01, 10" severity error;

s_b <= "1001"; s_a <= "0100"; wait for 100 ns;
-- Expected output
assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A
-- If false, then report an error
report "Test failed for input combination: 01, 11" severity error;

s_b <= "0101"; s_a <= "0101"; wait for 100 ns;
-- Expected output
assert ((s_B_greater_A = '0') and (s_B_equals_A = '1') and (s_B_less_A
-- If false, then report an error
report "Test failed for input combination: 10, 00" severity error;

s_b <= "1110"; s_a <= "1100"; wait for 100 ns;
-- Expected output
assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A
-- If false, then report an error
report "Test failed for input combination: 10, 01" severity error;

-- Report a note at the end of stimulus process
report "Stimulus process finished" severity note;
wait;
end process p_stimulus;

end architecture testbench;

```

## 🔗 Terminal listing (with error)

```

[2021-02-17 09:02:38 EST] ghdl -i design.vhd testbench.vhd && ghdl -m tb_comp
analyze design.vhd
analyze testbench.vhd
elaborate tb_comparator_2bit
testbench.vhd:51:9:@0ms:(report note): Stimulus process started
testbench.vhd:57:9:@100ns:(assertion error): Test failed for input combination:
testbench.vhd:63:9:@200ns:(assertion error): Test failed for input combination:
testbench.vhd:75:9:@400ns:(assertion error): Test failed for input combination:
testbench.vhd:81:9:@500ns:(assertion error): Test failed for input combination:
testbench.vhd:99:9:@800ns:(assertion error): Test failed for input combination:
testbench.vhd:105:9:@900ns:(assertion error): Test failed for input combination:
testbench.vhd:111:9:@1us:(assertion error): Test failed for input combination:
testbench.vhd:117:9:@1us:(report note): Stimulus process finished
Done

```

## **Playground link**

[Link to PlaygroundEDA.com 4-bit comparator](#)