Supercomputing for Big Data – Lab Manual

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Introduction

In this lab we will put the concepts that are central to Supercomputing with Big Data in some practical context. We will analyze a large open data set and identify a way of processing it efficiently using Apache Spark and the Amazon Web Services (AWS). The data set in question is the GDelt 2.0 Global Knowledge Graph (GKG), which indexes persons, organizations, companies, locations, themes, and even emotions from live news reports in print, broadcast and internet sources all over the world. We will use this data to construct a histogram of the topics that are most popular on a given day, hopefully giving us some interesting insights into the most important themes in recent history.

Feedback is appreciated! The lab files will be hosted on GitHub. Feel free to make issues and/or pull requests to suggest or implement improvements.

Before You Start

The complete data set we will be looking at in lab 2 weighs in at several terabytes, so we need some kind of compute and storage infrastructure to run the pipeline. In this lab we will use Amazon AWS to facilitate this. As a student you are eligible for credits on this platform. We would like you to register for the GitHub Student Developer Pack, as soon as you decide to take this course. This gives you access to around 100 dollars worth of credits. This should be ample to complete lab 2. Note that you need a credit card to apply¹. Don't forget to follow to register on AWS using the referral link from Github.

Make sure you register for these credits as soon as possible! You can always send an email to the TAs if you run into any trouble.

Before the end of the first week (Sunday 09/09/18), please send your TUDelft email address to the TAs to register for the lab

Goal of this Lab

The goal of this lab is to:

- familiarize yourself with Apache Spark, the MapReduce programming model, and Scala as a programming language;
- learn how to characterize your big data problem analytically and practically and what machines best fit this profile;
- get hands-on experience with cloud-based systems;
- learn about the existing infrastructure for big data and the difficulties with these; and
- learn how an existing application should be modified to function in a streaming data context.

You will work in groups of two. In this lab manual we will introduce a big data pipeline for identifying important events from the GDelt Global Knowledge Graph (GKG).

In lab 1, you will start by writing a Spark application that processes the GDelt dataset. You will run this application on a small subset of data on your local computer. You will use this to

- 1. get familiar with the Spark APIs,
- 2. analyze the application's scaling behavior, and
- 3. draw some conclusions on how to run it efficiently in the cloud.

It is up to you how you want to define *efficiently*, which can be in terms of performance, cost, or a combination of the two.

You may have noticed that the first lab does not contain any supercomputing, let alone big data. For lab 2, you will deploy your code on AWS, in an actual big data

 $^{^{1}}$ In case you don't have a credit card: In previous years, students have used prepaid credit cards (available online) to register.

cluster, in an effort to scale up your application to process the complete dataset, which measures several terabytes. It is up to you to find the configuration that will get you the most efficiency, as per your definition in lab 1.

For the final lab, we will modify the code from lab 1 to work in a streaming data context. You will attempt to rewrite the application to process events in real-time, in a way that is still scalable over many machines.

Lab 1

In this lab, we will design and develop the code in Spark to process GDelt data, which will be used in lab 2 to scale the analysis to the entire dataset. We will first give a brief introduction to the various technologies used in this lab.

Scala

Apache Spark, our big data framework of choice for this lab, is implemented in Scala, a compiled language on the JVM that supports a mix between functional and object-oriented programming. It is compatible with Java libraries. Some reasons why Spark was written in Scala are:

- 1. Compiling to the JVM makes the codebase extremely portable and deploying applications as easy as sending the Java bytecode (typically packaged in a Java ARchive format, or JAR). This simplifies deploying to cloud provider big data platforms as we don't need specific knowledge of the operating system, or even the underlying architecture.
- 2. Compared to Java, Scala has some advantages in supporting more complex types, type inference, and anonymous functions². Matei Zaharia, Apache Spark's original author, has said the following about why Spark was implemented in Scala in a Reddit AMA:

At the time we started, I really wanted a PL that supports a language-integrated interface (where people write functions inline, etc), because I thought that was the way people would want to program these applications after seeing research systems that had it (specifically Microsoft's DryadLINQ). However, I also wanted to be on the JVM in order to easily interact with the Hadoop filesystem and data formats for that. Scala was the only somewhat popular JVM language then that offered this kind of functional syntax and was also statically typed (letting us have some control over performance), so we chose that. Today there might be an argument to make the first version of the API in Java with Java 8, but we also benefitted from other aspects of Scala in Spark, like type inference, pattern matching, actor libraries, etc.

 $^{^2}$ Since Java 8, Java also supports anonymous functions, or lambda expression, but this version wasn't released at the time of Spark's initial release.

Apache Spark provides interfaces to Scala, R, Java and Python, but we will be using Scala to program in this lab. An introduction to Scala can be found on the Scala language site. You can have a brief look at it, but you can also pick up topics as you go through the lab.

Apache Spark

Apache Spark provides a programming model for a resilient distributed shared memory model. To elaborate on this, Spark allows you to program against a *unified view* of memory (i.e. RDD or DataFrame), while the processing happens *distributed* over *multiple nodes/machines/computers/servers* being able to compensate for *failures of these nodes*.

This allows us to define a computation and scale this over multiple machines without having to think about communication, distribution of data, and potential failures of nodes. This advantage comes at a cost: All applications have to comply with Spark's (restricted) programming model.

The programming model Spark exposes is based around the MapReduce paradigm. This is an important consideration when you would consider using Spark, does my problem fit into this paradigm?

Modern Spark exposes two APIs around this programming model:

- 1. Resilient Distributed Datasets
- 2. Spark SQL Dataframe/Datasets

We will consider both here shortly.

Resilient Distributed Datasets

RDDs are the original data abstraction used in Spark. Conceptually one can think of these as a large, unordered list of Java/Scala/Python objects, let's call these objects elements. This list of elements is divided in partitions (which may still contain multiple elements), which can reside on different machines. One can operate on these elements with a number of operations, which can be subdivided in wide and narrow dependencies, see tbl. 1. An illustration of the RDD abstraction can be seen in fig. 1.

RDDs are immutable, which means that the elements cannot be altered, without creating a new RDD. Furthermore, the application of transformations (wide or narrow) is lazy evaluation, meaning that the actual computation will be delayed until results are requested (an action in Spark terminology). When applying transformations, these will form a directed acyclic graph (DAG), that instructs workers what operations to perform, on which elements to find a specific result. This can be seen in fig. 1 as the arrows between elements.

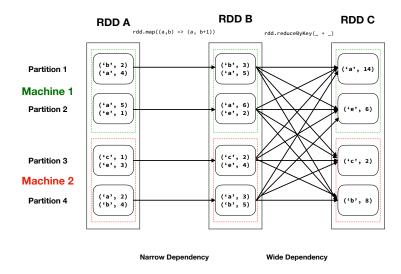


Figure 1: Illustration of RDD abstraction of an RDD with a tuple of characters and integers as elements.

Table 1: List of wide and narrow dependencies for (pair) RDD operations

	Wide
N	* * * * * * * * * * * * * * * * * * * *
Narrow Dependency	Dependency
map	coGroup
mapValues	flatMap
flatMap	groupByKey
filter	reduceByKey
mapPartitions	combineByKey
mapPartitionsWithIndex	distinct
join with sorted keys	join
	intersection
	repartition
	coalesce
	sort

Now that you have an idea of what the abstraction is about, let's demonstrate some example code with the Spark shell. If you want to paste pieces of code into the spark shell from this guide, it might be useful to copy from the github version, and use the :paste command in the spark shell to paste the code. Hit ctrl+D to stop pasting.

/ . /\ . / / /\ \ version 2.3.1

Going back to our shell, let's first create some sample data that we can demonstrate the RDD API around. Here we create an infinite list of repeating characters from 'a' tot 'z'.

```
scala> val charsOnce = ('a' to 'z').toStream
charsOnce: scala.collection.immutable.Stream[Char] = Stream(a, ?)
scala> val chars: Stream[Char] = charsOnce #::: chars
chars: Stream[Char] = Stream(a, ?)
```

Now we build a collection with the first 200000 integers, zipped with the character stream. We display the first 30 results.

Let's dissect what just happened. We created a Scala object that is a list of tuples of Chars and Ints in the statement (chars).zip(1 to 200000). With sc.parallelize we are transforming a Scala sequence into an RDD. This allows us to enter Spark's programming model. With the optional parameter numSlices we indicate in how many partitions we want to subdivide the sequence.

Let's apply some (lazily evaluated) transformations to this RDD.

We apply a map to the RDD, applying a function to all the elements in the RDD. The function we apply pattern matches over the elements as being a tuple of (Char, Int), and add one to the integer. Scala's syntax can be a bit foreign, so if this is confusing, spend some time looking at tutorials and messing around in the Scala interpreter.

You might have noticed that the transformation completed awfully fast. This is Spark's lazy evaluation in action. No computation will be performed until an action is applied.

Now we apply a reduceByKey operation, grouping all of the identical keys together and merging the results with the specified function, in this case the + operator.

Now we will perform an action, which will trigger the computation of the transformations on the data. We will use the collect action, which means to gather all the results to the master, going out of the Spark programming model, back to a Scala sequence. How many elements do you expect there to be in this sequence after the previous transformations?

```
scala> reducedRDD.collect
res3: Array[(Char, Int)] = Array((d,769300000), (x,769253844), (e,769307693),
(y,769261536), (z,769269228), (f,769315386), (g,769323079), (h,769330772),
(i,769138464), (j,769146156), (k,769153848), (l,769161540), (m,769169232),
(n,769176924), (o,769184616), (p,769192308), (q,769200000), (r,769207692),
(s,769215384), (t,769223076), (a,769276921), (u,769230768), (b,769284614),
(v,769238460), (w,769246152), (c,769292307))
```

Typically, we don't build the data first, but we actually load it from a database or file system. Say we have some data in (multiple) files in a specific format. As an example consider sensordata.csv (in the example folder). We can load it as follows

We can process this data to filter only measurements on 3/10/14:1:01.

```
CHER 3/10/14:1:01 10.17 1.653 777 1.89 96 1.57
THERMALITO 3/10/14:1:01 10.24 1.75 777 1.25 80 0.89
ANDOUILLE 3/10/14:1:01 10.26 1.048 777 1.88 94 1.66
BUTTE 3/10/14:1:01 10.12 1.379 777 1.58 83 0.67
MOJO 3/10/14:1:01 10.47 1.828 967 0.36 77 1.75
CARGO 3/10/14:1:01 9.93 1.903 778 0.55 76 1.44
BBKING 3/10/14:1:01 10.03 0.839 967 1.17 80 1.28
```

You might have noticed that this is a bit tedious to work with, as we have to convert everything to Scala objects, and aggregations rely on having a pair RDD, which is fine when we have a single key, but for more complex aggregations, this becomes a bit tedious to juggle with.

Dataframe and Dataset

Our previous example is quite a typical use case for Spark. We have a big data store of some structured (tabular) format (be it csv, JSON, parquet, or something else) that we would like to analyse, typically in some SQL-like fashion. Manually applying operations to rows like this is both labour intensive, and inefficient, as we have knowledge of the 'schema' of data. This is where DataFrames originate from. Spark has an optimized SQL query engine that can optimize the compute path as well as provide a more efficient representation of the rows when given a schema. From the Spark SQL, DataFrames and Datasets Guide:

Spark SQL is a Spark module for structured data processing. Unlike the basic Spark RDD API, the interfaces provided by Spark SQL provide Spark with more information about the structure of both the data and the computation being performed. Internally, Spark SQL uses this extra information to perform extra optimizations. There are several ways to interact with Spark SQL including SQL and the Dataset API. When computing a result the same execution engine is used, independent of which API/language you are using to express the computation. This unification means that developers can easily switch back and forth between different APIs based on which provides the most natural way to express a given transformation.

Under the hood, these are still immutable distributed collections of data (with the same compute graph semantics, only now Spark can apply extra optimizations because of the (structured) format.

Let's do the same analysis as last time using this API. First we will define a schema. Let's take a look at a single row of the csv:

```
COHUTTA,3/10/14:1:01,10.27,1.73,881,1.56,85,1.94
```

So first a string field, a date, a timestamp, and some numeric information. We can thus define the schema as such:

```
val schema =
StructType(
   Array(
      StructField("sensorname", StringType, nullable=false),
      StructField("timestamp", TimestampType, nullable=false),
      StructField("numA", DoubleType, nullable=false),
      StructField("numB", DoubleType, nullable=false),
      StructField("numC", LongType, nullable=false),
      StructField("numD", DoubleType, nullable=false),
      StructField("numE", LongType, nullable=false),
      StructField("numF", DoubleType, nullable=false)
    )
)
```

If we import types first, and then enter this in our interactive shell we get the following:

```
scala> :paste
// Entering paste mode (ctrl-D to finish)
import org.apache.spark.sql.types._
val schema =
 StructType(
   Array(
     StructField("sensorname", StringType, nullable=false),
      StructField("timestamp", TimestampType, nullable=false),
     StructField("numA", DoubleType, nullable=false),
      StructField("numB", DoubleType, nullable=false),
      StructField("numC", LongType, nullable=false),
      StructField("numD", DoubleType, nullable=false),
      StructField("numE", LongType, nullable=false),
      StructField("numF", DoubleType, nullable=false)
    )
 )
// Exiting paste mode, now interpreting.
import org.apache.spark.sql.types._
schema: org.apache.spark.sql.types.StructType =
StructType(StructField(sensorname,StringType,false),
StructField(timestamp,TimestampType,false), StructField(numA,DoubleType,false),
StructField(numB,DoubleType,false), StructField(numC,LongType,false),
StructField(numD,DoubleType,false), StructField(numE,LongType,false),
StructField(numF,DoubleType,false))
```

An overview of the different Spark SQL types can be found online. For the timestamp field we need to specify the format according to the Java date format—in our case MM/dd/yy:hh:mm. Tying this all together we can build a Dataframe like so.

```
scala> :paste
// Entering paste mode (ctrl-D to finish)
val df = spark.read
              .schema(schema)
              .option("timestampFormat", "MM/dd/yy:hh:mm")
              .csv("./sensordata.csv")
// Exiting paste mode, now interpreting.
df: org.apache.spark.sql.DataFrame =
        [sensorname: string, timestamp: date ... 6 more fields]
scala> df.printSchema
root
|-- sensorname: string (nullable = true)
|-- timestamp: timestamp (nullable = true)
|-- numA: double (nullable = true)
|-- numB: double (nullable = true)
|-- numC: long (nullable = true)
|-- numD: double (nullable = true)
 |-- numE: long (nullable = true)
 |-- numF: double (nullable = true
scala> df.take(10).foreach(println)
[COHUTTA,2014-03-10 01:01:00.0,10.27,1.73,881,1.56,85,1.94]
[COHUTTA,2014-03-10 01:02:00.0,9.67,1.731,882,0.52,87,1.79]
[COHUTTA,2014-03-10 01:03:00.0,10.47,1.732,882,1.7,92,0.66]
[COHUTTA,2014-03-10 01:05:00.0,9.56,1.734,883,1.35,99,0.68]
[COHUTTA,2014-03-10 01:06:00.0,9.74,1.736,884,1.27,92,0.73]
[COHUTTA,2014-03-10 01:08:00.0,10.44,1.737,885,1.34,93,1.54]
[COHUTTA,2014-03-10 01:09:00.0,9.83,1.738,885,0.06,76,1.44]
[COHUTTA,2014-03-10 01:11:00.0,10.49,1.739,886,1.51,81,1.83]
[COHUTTA,2014-03-10 01:12:00.0,9.79,1.739,886,1.74,82,1.91]
[COHUTTA,2014-03-10 01:13:00.0,10.02,1.739,886,1.24,86,1.79]
```

We can perform the same filtering operation as before in a couple of ways. We can use really error prone SQL queries (not recommended unless you absolutely love SQL and like debugging these command strings, this took me about 20 minutes to get right).

```
[THERMALITO,2014-03-10 01:01:00.0,10.24,1.75,777,1.25,80,0.89]
[BUTTE,2014-03-10 01:01:00.0,10.12,1.379,777,1.58,83,0.67]
[CARGO,2014-03-10 01:01:00.0,9.93,1.903,778,0.55,76,1.44]
[LAGNAPPE,2014-03-10 01:01:00.0,9.59,1.602,777,0.09,88,1.78]
[CHER,2014-03-10 01:01:00.0,10.17,1.653,777,1.89,96,1.57]
[ANDOUILLE,2014-03-10 01:01:00.0,10.26,1.048,777,1.88,94,1.66]
[MOJO,2014-03-10 01:01:00.0,10.47,1.828,967,0.36,77,1.75]
[BBKING,2014-03-10 01:01:00.0,10.03,0.839,967,1.17,80,1.28]
```

A slightly more sane and type-safe way would be to do the following.

But this is still quite error-prone as writing these strings contains no typechecking. This is not a big deal when writing these queries in an interactive environment on a small dataset, but can be quite time consuming when there's a typo at the end of a long running job that means two hours of your (and the cluster's) time is wasted.

This is why the Spark community developed the Dataset abstraction. It is a sort of middle ground between Dataframes and RDDs, where you get some of the type safety of RDDs by operating on a case class (also known as product type). This allows us to use the compile-time typechecking on the product types, whilst still allowing Spark to optimize the query and storage of the data by making use of schemas.

Let's dive in some code, first we need to define a product type for a row.

```
scala> import java.sql.Timestamp
import java.sql.Timestamp
scala> :paste
// Entering paste mode (ctrl-D to finish)
case class SensorData (
    sensorName: String,
```

```
timestamp: Timestamp,
    numA: Double,
    numB: Double,
    numC: Long,
    numD: Double,
    numE: Long,
    numF: Double
// Exiting paste mode, now interpreting.
defined class SensorData
Now we can convert a Dataframe (which actually is just an untyped Dataset) to a
typed Dataset using the as method.
scala> :paste
// Entering paste mode (ctrl-D to finish)
val ds = spark.read .schema(schema)
              .option("timestampFormat", "MM/dd/yy:hh:mm")
              .csv("./sensordata.csv")
              .as[SensorData]
// Exiting paste mode, now interpreting.
ds: org.apache.spark.sql.Dataset[SensorData] =
            [sensorname: string, timestamp: timestamp ... 6 more fields]
Now we can apply compile time type-checked operations.
scala> val dsFilter = ds.filter(a => a.timestamp ==
                                 new Timestamp(2014 - 1900, 2, 10, 1, 1, 0, 0))
dsFilter: org.apache.spark.sql.Dataset[SensorData] =
                 [sensorname: string, timestamp: timestamp ... 6 more fields]
scala> dsFilter.collect.foreach(println)
SensorData(COHUTTA, 2014-03-10 01:01:00.0, 10.27, 1.73, 881, 1.56, 85, 1.94)
SensorData(NANTAHALLA,2014-03-10 01:01:00.0,10.47,1.712,778,1.96,76,0.78)
SensorData(THERMALITO,2014-03-10 01:01:00.0,10.24,1.75,777,1.25,80,0.89)
SensorData(BUTTE, 2014-03-10 01:01:00.0, 10.12, 1.379, 777, 1.58, 83, 0.67)
SensorData(CARGO, 2014-03-10 01:01:00.0, 9.93, 1.903, 778, 0.55, 76, 1.44)
SensorData(LAGNAPPE,2014-03-10 01:01:00.0,9.59,1.602,777,0.09,88,1.78)
SensorData(CHER,2014-03-10 01:01:00.0,10.17,1.653,777,1.89,96,1.57)
SensorData(ANDOUILLE, 2014-03-10 01:01:00.0, 10.26, 1.048, 777, 1.88, 94, 1.66)
SensorData(MOJO, 2014-03-10 01:01:00.0, 10.47, 1.828, 967, 0.36, 77, 1.75)
```

SensorData(BBKING,2014-03-10 01:01:00.0,10.03,0.839,967,1.17,80,1.28)

This provides us with more guarantees that are queries are valid (atleast on a type level).

This was a brief overview of the 2 (or 3) different Spark APIs. You can always find more information on the programming guides for RDDs and Dataframes/Datasets and in the Spark documentation

SBT

We showed how to run Spark in interactive mode. Now we will explain how to build applications, that can be submitted using the spark-submit command.

First, we will explain how to structure a Scala project, using the SBT build tool. The typical project structure is

```
├── build.sbt
├── project
├── build.properties
└── src
└── main
└── scala
└── example.scala
```

This is typical for JVM languages. More directories are added under the scala folder to resemble the package structure.

The project's name, dependencies, and versioning is defined in the build.sbt file. An example build.sbt file is

```
ThisBuild / scalaVersion := "2.11.12"

lazy val example = (project in file("."))
   .settings(
    name := "Example project",
)
```

This specifies the Scala version of the project (2.11.12) and the name of the project.

If you run sbt in this folder it will generate the project directory and build.properties. build.properties contains the SBT version that is used to build the project with, for backwards compatibility.

Open example.scala and add the following

```
object Example {
  def main(args: Array[String]) {
    println("Hello world!")
  }
}
```

Run sbt in the root folder (the one where build.sbt is located). This puts you in interactive mode of SBT. We can compile the sources by writing the compile command.

```
$ sbt
[info] Loading project definition from ...
[info] Loading settings for project hello from build.sbt ...
[info] Set current project to Example project ...
[info] sbt server started at ...
sbt:Example project> compile
[success] Total time: 0 s, completed Sep 3, 2018 1:56:10 PM
We can try to run the application by typing run.
sbt:Example project> run
[info] Running example.Example
Hello world!
[success] Total time: 1 s, completed Sep 3, 2018 2:00:08 PM
Now let's add a function to example.scala.
object Example {
 def addOne(tuple: (Char, Int)) : (Char, Int) = tuple match {
    case (chr, int) => (chr, int+1)
 def main(args: Array[String]) {
    println("Hello world!")
    println(addOne('a', 1))
 }
}
```

In your SBT session we can prepend any command with a tilde (\sim) to make them run automatically on source changes.

```
sbt:Example project> ~run
[info] Compiling 1 Scala source to ...
[info] Done compiling.
[info] Packaging ...
[info] Done packaging.
[info] Running example.Example
Hello world!
(a,2)
[success] Total time: 1 s, completed Sep 3, 2018 2:02:48 PM
1. Waiting for source changes in project hello... (press enter to interrupt)
```

We can also open an interactive session using SBT.

```
sbt:Example project> console
[info] Starting scala interpreter...
Welcome to Scala 2.11.12 (Java HotSpot(TM) 64-Bit Server VM, Java 1.8.0_102).
Type in expressions for evaluation. Or try :help.
scala> example.Example.addOne('a', 1)
res1: (Char, Int) = (a,2)
scala> println("Interactive environment")
Interactive environment
To build Spark applications with SBT we need to include dependencies (Spark
most notably) to build the project. Modify your build.sbt file like so
ThisBuild / scalaVersion := "2.11.12"
lazy val example = (project in file("."))
  .settings(
   name := "Example project",
   libraryDependencies += "org.apache.spark" %% "spark-core" % "2.3.1",
    libraryDependencies += "org.apache.spark" %% "spark-sql" % "2.3.1"
We can now use Spark in the script. Modify example.scala.
package example
import org.apache.spark.sql.types._
import org.apache.spark.sql._
import java.sql.Timestamp
object ExampleSpark {
 case class SensorData (
   sensorName: String,
   timestamp: Timestamp,
   numA: Double,
   numB: Double,
   numC: Long,
   numD: Double,
   numE: Long,
   numF: Double
 )
  def main(args: Array[String]) {
   val schema =
      StructType(
        Array(
          StructField("sensorname", StringType, nullable=false),
```

```
StructField("timestamp", TimestampType, nullable=false),
          StructField("numA", DoubleType, nullable=false),
          StructField("numB", DoubleType, nullable=false),
          StructField("numC", LongType, nullable=false),
          StructField("numD", DoubleType, nullable=false),
          StructField("numE", LongType, nullable=false),
          StructField("numF", DoubleType, nullable=false)
       )
      )
   val spark = SparkSession
      .builder
      .appName("Example")
      .getOrCreate()
   val sc = spark.sparkContext // If you need SparkContext object
   import spark.implicits._
   val ds = spark.read
                  .schema(schema)
                  .option("timestampFormat", "MM/dd/yy:hh:mm")
                  .csv("./sensordata.csv")
                  .as[SensorData]
   val dsFilter = ds.filter(a => a.timestamp ==
        new Timestamp(2014 - 1900, 2, 10, 1, 1, 0, 0))
   dsFilter.collect.foreach(println)
   spark.stop
 }
}
```

You can build a JAR using the package command in SBT. This JAR will be located in the target/scala-version/project_name_version.jar.

You can run the JAR via spark-submit (which will run on local mode).

```
$ spark-submit target/scala-2.11/example-project_2.11-0.1.0-SNAPSHOT.jar INFO:...

SensorData(COHUTTA,2014-03-10 01:01:00.0,10.27,1.73,881,1.56,85,1.94)

SensorData(NANTAHALLA,2014-03-10 01:01:00.0,10.47,1.712,778,1.96,76,0.78)

SensorData(THERMALITO,2014-03-10 01:01:00.0,10.24,1.75,777,1.25,80,0.89)

SensorData(BUTTE,2014-03-10 01:01:00.0,10.12,1.379,777,1.58,83,0.67)

SensorData(CARGO,2014-03-10 01:01:00.0,9.93,1.903,778,0.55,76,1.44)

SensorData(LAGNAPPE,2014-03-10 01:01:00.0,9.59,1.602,777,0.09,88,1.78)

SensorData(CHER,2014-03-10 01:01:00.0,10.17,1.653,777,1.89,96,1.57)

SensorData(ANDOUILLE,2014-03-10 01:01:00.0,10.26,1.048,777,1.88,94,1.66)

SensorData(MOJO,2014-03-10 01:01:00.0,10.47,1.828,967,0.36,77,1.75)

SensorData(BBKING,2014-03-10 01:01:00.0,10.03,0.839,967,1.17,80,1.28)
```

```
INFO:...
```

By default, Spark's logging is quite assertive. You can change the log levels to warn to reduce the output.

For development purposes you can also try running the application from SBT using the run command. This is a bit iffy, as Spark starts a number of threads and these don't exit gracefully when SBT closes its main thread. This can be solved by running the application in a forked process, which can be enabled by setting fork in run := true in build.sbt. You will also have to set to change the log levels programmatically, if desired.

```
import org.apache.log4j.{Level, Logger}
...

def main(args: Array[String]) {
    ...
    Logger.getLogger("org.apache.spark").setLevel(Level.WARN)
    ...
}
```

You can also use this logger to log your application which might be helpful for debugging on the AWS cluster later on.

The GDelt Project

Now that we have introduced the different technologies, we can start talking about the goal of the first lab. In this lab you will write the application in Spark that analyzes GDelt and constructs the 10 most talked about topics per day. For the first lab you will write the prototype that you check on your local machine.

We will use the GDelt version 2 GKG files. The format these files are in is tab separated values. The exact specification of each columns and details can be found in the GKG codebook. The schema of the files can be read in headers.csv in the data folder. The columns that are most relevant are the "date" column and the "allNames" column.

In the data folder you will also find a script called get_data. This script will download a number of sample files to your computer, and generate a document with the paths to all these files.

```
$./get_data 4
...
wget downloading
...
$cat local_index.txt
/path/to/this/repo/SBD-2018/data/segment/20150218230000.gkg.csv
/path/to/this/repo/SBD-2018/data/segment/20150218231500.gkg.csv
```

```
/path/to/this/repo/SBD-2018/data/segment/20150218233000.gkg.csv
/path/to/this/repo/SBD-2018/data/segment/20150218234500.gkg.csv
```

The script will put all downloaded files in the segment folder. wget timestamps the downloads, so it will not update the files when you want to generate a local index for 20 files if you had 10 before.

You can use these local files for the first lab assignment to test your application, and build some understanding of the scaling behaviour on a single machine.

An example output of this system based on 10 segments would be.

```
DateResult(2015-02-19,List((United States,1497), (Islamic State,1233), (New York,1058), (United Kingdom,735), (White House,723), (Los Angeles,620), (New Zealand,590), (Associated Press,498), (San Francisco,479), (Practice Wrestling Room,420)))

DateResult(2015-02-18,List((Islamic State,1787), (United States,1210), (New York,727), (White House,489), (Los Angeles,424), (Associated Press,385), (New Zealand,353), (United Kingdom,325), (Jeb Bush,298), (Practice Wrestling Room,280)))
```

Or in JSON.

```
{"data":"2015-02-19","result":[{"topic":"United
States","count":1497},{"topic":"Islamic State","count":1233},{"topic":"New
York","count":1058},{"topic":"United Kingdom","count":735},{"topic":"White
House","count":723},{"topic":"Los Angeles","count":620},{"topic":"New
Zealand","count":590},{"topic":"Associated Press","count":498},{"topic":"San
Francisco","count":479},{"topic":"Practice Wrestling Room","count":420}]}
{"data":"2015-02-18","result":[{"topic":"Islamic
State","count":1787},{"topic":"United States","count":1210},{"topic":"New
York","count":727},{"topic":"White House","count":489},{"topic":"Los
Angeles","count":424},{"topic":"Associated Press","count":385},{"topic":"New
Zealand","count":353},{"topic":"United Kingdom","count":325},{"topic":"Jeb
Bush","count":298},{"topic":"Practice Wrestling Room","count":280}]}
```

The exact counts can vary depending on how you count, for instance if a name is mentioned multiple times per article, do you count it once or multiple times? Something in between? Do you filter out some names that are false positives ("ParentCategory" seems to be a particular common one)? You are free to implement it whatever you think is best, and are encouraged to experiment with this. Document your choices in your report.

Deliverables

The deliverables for the first lab are:

1. An RDD-based implementation of the GDelt analysis,

- 2. A Dataframe/Dataset-based implementation of the GDelt analysis,
- 3. A report containing:
 - 1. Outline of your implementation and approach (½–1 page);
 - 2. Pointwise answers to the questions listed below.

Your report and code will be discussed in a brief oral examination during the lab, the schedule of which will be posted on Brightspace.

The deadline of this lab will be announced on Brightspace.

Questions

General questions:

- 1. In typical use, what kind of operation would be more expensive, a narrow dependency or a wide dependency? Why?
- 2. What is the shuffle operation and why is it such an important topic in Spark optimization?
- 3. In what way can Dataframes and Datasets improve performance both in compute, but also in the distributing of data compared to RDDs? Will Dataframes and Datasets always perform better than RDDs?
- 4. Consider the following scenario. You are running a Spark program on a big data cluster with 10 worker nodes and a single master node. One of the worker nodes fails. In what way does Spark's programming model help you recover the lost work? (Think about the directed acyclic graph!)
- 5. Can you think of a problem/computation that does not fit Spark's MapReduce-esque programming model efficiently.
- 6. Why do you think the MapReduce paradigm is such a widely utilized abstraction for distributed shared memory processing and fault-tolerance?

Implementation analysis questions:

- 1. Do you expect and observe big performance differences between the RDD and Dataframe/Dataset implementation of the GDelt analysis?
- 2. How will your application scale when increasing the amount of analyzed segments? What do you expect the progression in execution time will be for, 100, 1000, 10000 files?
- 3. If you extrapolate the scaling behavior on your machine (for instance for 10, 50, 100 segments) to the entire dataset, how much time will it take to process the entire dataset? Is this extrapolation reasonable for a single machine?
- 4. Now suppose you had a cluster of identical machines with that you performed the analysis on. How many machines do you think you would need to process the entire dataset in under an hour? Do you think this is a valid extrapolation?
- 5. Suppose you would run this analysis for a company. What do you think would be an appropriate way to measure the performance? Would it be the time it takes to execute? The amount of money it takes to perform the analysis on the cluster? A combination of these two, or something else? Pick

something you think would be an interesting metric, as this is the metric you will be optimizing in the 2nd lab!

Lab 2

In the first lab you built an application for a small dataset to analyze the most common topics in the news according to the GDelt dataset. In this lab we will scale this application using Amazon Web Services to process the entire dataset (several terabytes). You are free to pick either your RDD, or Dataframe/Dataset implementation.

We assume everybody has access to AWS credits via both the GitHub developer pack and the AWS classroom in their lab group! If this is not the case, please ask for help, or send us an email.

You pay for cluster per commissioned minute. After you are done working with a cluster, please terminate the cluster, to avoid unnecessary costs.

Like last lab, we will first give you a short description of the different technologies you will be using before we give the actual assignment.

Amazon Web Services

AWS consists of a variety of different services, the ones relevant for this lab are listed below:

- **EC2** Elastic Compute Cloud allows you to provision a variety of different machines that can be used to run a computation. An overview of the different machines and their use cases can be found on the EC2 website.
- **EMR** Elastic MapReduce is a layer on top of EC2, that allows you to quickly deploy MapReduce-like applications, for instance Apache Spark.
- S3 Simple Storage Server is an object based storage system that is easy to interact with from different AWS services.

Note that the GDelt GKG is hosted on AWS S3 in the US east region, so any EC2/EMR instances interacting with this data set should also be provisioned there. At the time of writing, this means that you should select either the Virginia or Ohio region for your instances.

AWS EC2 offers spot instances, a marketplace for unused machines that you can bid on. These spot instances are often a order of magnitude cheaper than ondemand instances. The current price list can be found in the EC2 website. We recommend using spot instances for the entirety of this lab.

We will be using the AWS infrastructure to run the application. Log in to the AWS console, and open the S3 interface. Create a bucket where we can store the application JAR, and all the other files needed by your application.

There are (at least) two ways to transfer files to S3:

- 1. The web interface, and
- 2. The command line interface.

The web interface is straightforward to use. To use the command line interface, first install the AWS CLI. Some example operations are listed below.

To copy a file

```
aws s3 cp path/to/file s3://destination-bucket/path/to/file
```

To copy a directory recursively

```
aws 3 cp --recursive s3://origin-bucket/path/to/file
```

To move a file

```
aws 3 mv path/to/file s3://destination-bucket/path/to/file
```

The aws-cli contains much more functionality, which can be found on the AWS-CLI docs.

Once you have uploaded all the necessary files (again your application JAR, and all the files required by the application).

We are now ready to provision a cluster. Go to the EMR service, and select *Create Cluster*. Next select *Go to advanced options*, select the latest release, and check the frameworks you want to use. In this case this means Spark, Hadoop and Ganglia. Spark and Hadoop you already know, we will introduce Ganglia later in this chapter.

EMR works with steps, which can be thought of as a job, or the execution of a single application. You can choose to add steps in the creation of the cluster, but this can also be done at a later time. Press *next*.

In the *Hardware Configuration* screen, we can configure the arrangement and selection of the machines. We suggest starting out with m4.large machines on spot pricing. You should be fine running a small example workload with a single master node and two core nodes.^{3,4} Be sure to select *spot pricing* and place an appropriate bid. Remember that you can always check the current prices in the information popup or on the Amazon website. After selecting the machines, press *next*.

In the *General Options* you can select a cluster name. You can tune where the system logs and a number of other features (more information in the popups). After finishing this step, press *next*.

³You always need a master node, which is tasked with distributing resources and managing tasks for the core nodes. We recommend using the cheap m4.large instance. If you start to notice unexplained bottlenecks for tasks with many machines and a lot of data, you might want to try a larger master node. Ganglia should provide you with some insights regarding this matter.

⁴By default, there are some limitations on the number of spot instances your account is allowed to provision. If you don't have access to enough spot instances, the procedure to request additional can be found in the AWS documentation.

You should now arrive in the *Security Options* screen. If you have not created a *EC2 keypair*, it is recommended that you do so now. This will allow you to access the Yarn, Spark, and Ganglia web interfaces in your browser. This makes debugging and monitoring the execution of your Spark Job much more manageable. To create a *EC2 keypair*, follow these instructions. To use the newly created keypair to acess the AWS web interfaces, see this link.

After this has all been completed you are ready to spin up your first cluster by pressing *Create cluster*. Once the cluster has been created, AWS will start provisioning machines. This should take about 10 minutes. In the meantime you can add a step. Go the *Steps* foldout, and select *Spark application* for *Step Type*. Clicking on *Configure* will open a dialogue in which you can select the application JAR location in your S3 bucket, as well as any number of argument to the application, spark-submit, as well as your action on failure.

Make sure you do not try to process the entire dataset in your initial run, but, similar to lab 1, start with a few files, to confirm that the application works as intended

The setup will take some time to finish, so in the meantime you should configure a proxy for the web interfaces. More detailed information can be found on the AWS website. You can check the logs in your S3 bucket, or the web interfaces to track the progress of your application and whether any errors have occurred.

By forwarding the web interfaces you will also have access to Apache Ganglia. Ganglia is a tool that allows you to monitor your cluster for incoming and outgoing network, CPU load, memory pressure, and other useful metrics. They can help to characterize the workload at hand, and help optimizing computation times. An example of its interface is shown in fig. 2.

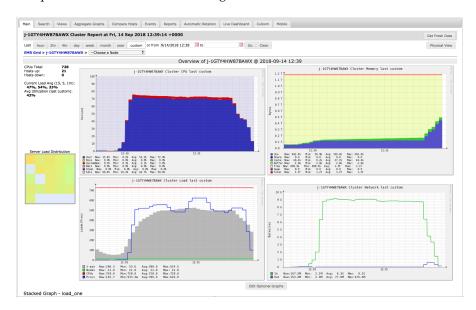


Figure 2: Ganglia screenshot

It's not uncommon to run into problems when you first deploy your application

to AWS, here are some general clues:

- You can access S3 files directly using Spark, so via SparkContext.textFile and SparkSession.read.csv, but not using the OS, so using an ordinary File java class will not work. If you want to load a file to the environment, you will have to figure out a workaround.
- You can monitor the (log) output of your master and worker nodes in Yarn, which you can access in the web interfaces. It might help you to insert some helpful logging messages in your Application.
- Scale your application by increasing the workload by an order of magnitude
 at a time, some bugs only become apparent when you have a sufficient load
 on your cluster and a sufficient cluster size. In terms of cost, it's also much
 cheaper if you do your debugging incrementally on smaller clusters.
- Ensure that your cluster is running in actual cluster mode (can be visually confirmed by checking the load on the non-master nodes in Ganglia).

Assignment

For this lab, we would like you to process the entire dataset, meaning all segments, with 20 c4.8xlarge core nodes, in under an hour, using your solution from lab 1. This should cost you less than 12 dollars and is the minimum requirement.

Note that this means that you should evaluate whether you application scales well enough to achieve this before attempting to run it on the entire dataset. Your answers to the questions in lab 1 should help you to determine this, but to reiterate: consider e.g. how long it will take to run

- 1. 1000 segments compared to 10000 segments?
- 2. on 4 virtual cores compared to 8, and what about 32?

If your application is not efficient enough right away, you should analyze its bottlenecks and modify it accordingly, or try to gain some extra performance by modifying the way Spark is configured. You can try a couple of runs on the entire dataset when you have a good understanding of what might happen on the entire dataset.

For extra points, we challenge you to come up with an even better solution according to the metric you defined in lab 1. You are free to change anything, but some suggestions are:

- Find additional bottlenecks using Apache Ganglia (need more network I/O, or more CPU?, more memory?)
- Tuning the kind and number of machines you use on AWS, based on these bottlenecks
- Modifying the application to increase performance
- Tuning Yarn/Spark configuration flags to best match the problem

Deliverables

- A report outlining your choices in terms of configuration and your results.
- A presentation (maximum 5 slides/minutes) in which you present your work and results to the class. Try to put an emphasis on the improvements you found, what kind of settings/configurations/changes had the most impact.

In the report, there should be a justification for why you chose the cluster configuration you did. If you have measurements for multiple cluster configurations please include them. Also detail all the improvements you found, and why they improved effectiveness.