adas

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# **Chapter 1**

# **Hierarchical Index**

### 1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

adas::ds::BinaryTree< T >
adas::ds::BST< T >
adas::utilities::Boundaries< ForwardIterator >
$adas::ds::DGraphList< T> \dots                                  $
adas::ds::DGraphMatrix< T >
adas::ds::DLList< T >
adas::ds::DLCList< T >
adas::ds::DLList< adas::ds::DVertex< T >>>
adas::ds::DLNode< T >
adas::ds::DLNode< adas::ds::SLList< adas::ds::DVertex< T >>>
std::exception
Exception
InvalidDim
InvalidIndex
NullParentNode
adas::ds::Heap< T >
adas::ds::DLList< T >::iterator
adas::ds::SLList< T >::iterator
$adas::ds::Matrix < T > \dots                                $
adas::ds::Matrix< double >
adas::ds::Node < T >
adas::ds::BinaryNode < T >
adas::ds::Partition < T >
adas::ds::Queue < T >
adas::ds::SLList< T >
adas::ds::SLCList< T >
adas::ds::SLNode< T >
adas::ds::Stack< T >
adas::utilities::TimePoints
adas::utilities::Timer
adas::ds::UDGraphMatrix< T >
adas::ds::Vertex < T >
adas::ds::DVertex< T >

2 Hierarchical Index

# Chapter 2

# **Class Index**

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

adas::ds::BinaryNode< T >
adas::ds::BinaryTree <t></t>
adas::utilities::Boundaries< ForwardIterator >
adas::ds::BST< T >
$adas::ds::DGraphList < T > \dots                                $
$adas::ds::DGraphMatrix < T > \dots \dots$
adas::ds::DLCList< T >
adas::ds::DLList< T >
adas::ds::DLNode< T >
$adas::ds::DVertex < T > \dots \dots$
Exception
$adas::ds::Heap < T > \dots \dots$
InvalidDim
InvalidIndex 13
adas::ds::DLList< T >::iterator
adas::ds::SLList< T >::iterator
adas::ds::Matrix < T >
adas::ds::Node< T >
NullParentNode
adas::ds::Partition <t></t>
adas::ds::Queue < T >
adas::ds::SLCList< T >
adas::ds::SLList< T >
adas::ds::SLNode< T >
$adas:: ds:: Stack < T > \dots \dots$
adas::utilities::TimePoints
adas::utilities::Timer
$adas:: ds:: UDG raph Matrix < T > \dots \dots$
adas::Vertex< T >

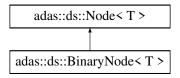
4 Class Index

### **Chapter 3**

### **Class Documentation**

### 3.1 adas::ds::BinaryNode< T > Class Template Reference

Inheritance diagram for adas::ds::BinaryNode < T >:



#### **Public Member Functions**

- BinaryNode (T key)
- BinaryNode (T key, BinaryNode < T > \*parent, NT type)
- BinaryNode (T key, BinaryNode < T > \*parent, NT type, BinaryNode < T > \*Ichild\_node, BinaryNode < T > \*rchild\_node)
- BinaryNode< T > \* get\_parent ()
- BinaryNode< T > \* get\_child (NT type)
- void add\_child (BinaryNode< T > \*child, NT type)

#### **Protected Attributes**

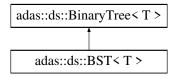
- BinaryNode< T > \* Ichild
- BinaryNode< T > \* rchild

The documentation for this class was generated from the following file:

include/adas/ds/binary\_node.hpp

### 3.2 adas::ds::BinaryTree< T > Class Template Reference

Inheritance diagram for adas::ds::BinaryTree< T >:



#### **Public Member Functions**

- **BinaryTree** (T root\_key)
- BinaryTree (T root\_key, BinaryNode< T > \*Ichild, BinaryNode< T > \*rchild)
- BinaryTree (BinaryNode < T > \*root)
- list< BinaryNode< T > \* > get\_children (BinaryNode< T > \*node)
- BinaryNode< T > \* get\_root ()
- BinaryNode< T > \* get\_child (BinaryNode< T > \*node, NT type)
- BinaryNode< T > \* get\_parent (BinaryNode< T > \*node)
- void add\_child (BinaryNode< T > \*node, BinaryNode< T > \*child, NT type)
- bool is\_node (BinaryNode < T > \*node)

#### **Protected Attributes**

BinaryNode< T > \* root

#### **Friends**

ostream & operator<< (ostream &out, BinaryTree< T > tree)

The documentation for this class was generated from the following file:

• include/adas/ds/binary\_tree.hpp

# 3.3 adas::utilities::Boundaries< ForwardIterator > Struct Template Reference

#### **Public Attributes**

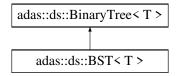
- · ForwardIterator init
- · ForwardIterator end

The documentation for this struct was generated from the following file:

include/adas/utilities/helper.hpp

#### 3.4 adas::ds::BST< T > Class Template Reference

Inheritance diagram for adas::ds::BST< T >:



#### **Public Member Functions**

- **BST** (T root\_key)
- BST (vector< T > keys)
- void insert (T key)
- BinaryNode< T > \* search (T key)
- BinaryNode< T > \* search (BinaryNode< T > \*node, T key)

#### **Static Public Member Functions**

static BinaryNode< T > \* search\_parent (BinaryNode< T > \*node, BinaryNode< T > \*leaf)

#### **Additional Inherited Members**

The documentation for this class was generated from the following file:

· include/adas/ds/bst.hpp

### 3.5 adas::ds::DGraphList< T > Class Template Reference

#### **Public Member Functions**

DGraphList (std::initializer\_list< T > key\_vertices)

#### **Protected Attributes**

• DLList< SLList< DVertex< T >>> vertices

The documentation for this class was generated from the following file:

include/adas/ds/directed\_graph.hpp

### 3.6 adas::ds::DGraphMatrix< T > Class Template Reference

#### **Public Member Functions**

- DGraphMatrix (std::initializer\_list< T > key\_vertices)
- void add\_edge (DVertex< T > init, DVertex< T > end, double weight)
- void **add\_edge** (T init\_key, T end\_key)
- void add\_edge (T init\_key, T end\_key, double weight)
- Matrix< double > get\_matrix ()
- std::vector< DVertex< T >> get\_vertices ()

#### **Protected Attributes**

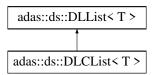
- std::vector< DVertex< T >> vertices
- Matrix< double > mtx

The documentation for this class was generated from the following file:

• include/adas/ds/directed\_graph.hpp

#### 3.7 adas::ds::DLCList< T > Class Template Reference

Inheritance diagram for adas::ds::DLCList< T >:



#### **Public Member Functions**

- DLCList (std::initializer list< T > keys)
- DLNode< T > \* get\_head ()
- void push\_back (DLNode< T > \*node)
- void push\_back (T key)

#### **Friends**

template < class L > ostream & operator < < (ostream & out, DLCList < L > list)

#### **Additional Inherited Members**

The documentation for this class was generated from the following file:

include/adas/ds/doubly\_linked\_circular\_list.hpp

#### 3.8 adas::ds::DLList< T > Class Template Reference

Inheritance diagram for adas::ds::DLList< T >:



#### Classes

· class iterator

#### **Public Member Functions**

- **DLList** (unsigned int list\_size, T default\_key)
- **DLList** (unsigned int list\_size)
- DLList (std::initializer\_list< T > keys)
- DLList (std::vector< T > kevs)
- DLList< T >::iterator begin ()
- DLList< T >::iterator end ()
- DLNode< T > \* get\_head ()
- DLNode< T > \* get\_tail ()
- unsigned int get\_size ()
- DLList< T >::iterator insert (DLList< T >::iterator position, T key)
- DLList< T >::iterator set\_key (DLList< T >::iterator position, T node\_key)
- void erase (DLList< T >::iterator position)
- void push\_back (DLNode< T > \*node)
- void push\_front (DLNode< T > \*node)
- void push\_back (T node key)
- void push\_front (T node\_key)
- void pop\_front ()
- void pop\_back ()

#### **Static Public Member Functions**

- static void copy\_key (DLList< T >::iterator node, DLList< T >::iterator other)
- static void interchange\_keys (DLList< T >::iterator node, DLList< T >::iterator other\_node)
- static void bubble (DLList< T >::iterator first, DLList< T >::iterator last, bool verbose=false)
- static void **bibubble** (DLList< T >::iterator first, DLList< T >::iterator last, bool verbose=false)
- static void selection (DLList< T >::iterator first, DLList< T >::iterator last, bool verbose=false)
- static void insertion (DLList< T >::iterator first, DLList< T >::iterator last, bool verbose=false)
- static DLList< T >::iterator secuential\_search (DLList< T >::iterator first, DLList< T >::iterator last, T value)

#### **Protected Attributes**

- DLNode< T > \* head
- DLNode< T > \* tail
- DLNode< T > \* next2tail
- · unsigned int size

The documentation for this class was generated from the following file:

include/adas/ds/doubly\_linked\_list.hpp

### 3.9 adas::ds::DLNode< T > Class Template Reference

#### **Public Member Functions**

```
• DLNode (T node_key)
```

- DLNode (T node\_key, DLNode < T > \*node, DLNT node\_type)
- DLNode (T node\_key, DLNode < T > \*prev\_node, DLNode < T > \*next\_node)
- void \_only\_set\_next (DLNode< T > \*next\_node)
- void \_only\_set\_prev (DLNode< T > \*prev\_node)
- void set\_next (DLNode < T > \*next\_node)
- void set\_prev (DLNode< T > \*prev\_node)
- void set\_key (T node\_key)
- bool has\_key (T key)
- DLNode< T > \* get\_node ()
- DLNode< T > \* get\_next ()
- DLNode< T > \* get\_prev ()
- T get key ()
- bool operator< (DLNode< T > node)
- bool operator== (DLNode < T > node)

#### **Protected Attributes**

- T key
- DLNode< T > \* next
- DLNode< T > \* prev

#### **Friends**

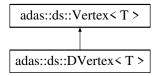
```
• template < class L > ostream & operator << (ostream & out, DLNode < L > node)
```

The documentation for this class was generated from the following file:

• include/adas/ds/doubly\_linked\_node.hpp

### 3.10 adas::ds::DVertex< T > Class Template Reference

Inheritance diagram for adas::ds::DVertex< T >:



#### **Public Member Functions**

- **DVertex** (T vertex\_key)
- void **set\_indegree** (unsigned int vertex\_indegree)
- void set\_outdegree (unsigned int vertex\_outdegree)
- unsigned int **get\_indegree** ()
- unsigned int get\_outdegree ()
- bool operator== (DVertex< T > v)

#### **Protected Attributes**

- · unsigned int indegree
- · unsigned int outdegree

#### **Friends**

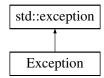
std::ostream & operator<< (ostream &out, DVertex< T > v)

The documentation for this class was generated from the following file:

• include/adas/ds/directed\_graph.hpp

### 3.11 Exception Class Reference

Inheritance diagram for Exception:



#### **Public Member Functions**

- Exception (string warning)
- const char \* what () const throw ()

The documentation for this class was generated from the following file:

• include/adas/exceptions/general.hpp

### 3.12 adas::ds::Heap< T > Class Template Reference

#### **Public Member Functions**

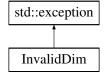
- Heap (vector< T> keys)
- unsigned int get\_nkeys ()
- T get\_key (unsigned int k)
- T get\_parent\_key (unsigned int k)
- void set\_key (unsigned int k, T key)
- T get\_root ()
- vector< T > get\_keys ()
- void **interchange** (unsigned int k, unsigned int i)
- int get\_size ()
- void resize (unsigned int heap\_size)
- void max\_heapify (int i, bool verbose)
- void build\_max\_heap (bool verbose)
- · void min\_heapify (int i, bool verbose)
- void build\_min\_heap (bool verbose)
- void print\_keys ()

The documentation for this class was generated from the following file:

• include/adas/ds/heap.hpp

#### 3.13 InvalidDim Class Reference

Inheritance diagram for InvalidDim:



#### **Public Member Functions**

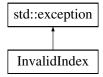
- InvalidDim (unsigned int nrows, unsigned int ncols, unsigned int size)
- InvalidDim (unsigned int nrows1, unsigned int ncols1, unsigned int nrows2, unsigned int ncols2)
- const char \* what () const throw ()

The documentation for this class was generated from the following file:

include/adas/ds/exceptions/matrix.hpp

#### 3.14 InvalidIndex Class Reference

Inheritance diagram for InvalidIndex:



#### **Public Member Functions**

- · InvalidIndex (int row index, int col index)
- const char \* what () const throw ()

The documentation for this class was generated from the following file:

• include/adas/ds/exceptions/matrix.hpp

#### 3.15 adas::ds::DLList< T >::iterator Class Reference

#### **Public Types**

- using iterator\_category = std::bidirectional\_iterator\_tag
- using value\_type = T
- using **difference\_type** = std::ptrdiff\_t
- using **pointer** = DLNode< T > \*
- using reference = DLNode < T > &

#### **Public Member Functions**

- iterator (pointer node)
- reference operator\* () const
- pointer operator-> ()
- iterator & operator-- ()
- iterator & operator++ ()
- iterator operator++ (int)
- iterator operator-- (int)
- iterator & get\_this ()
- iterator & operator+ (unsigned int steps)
- iterator & operator- (unsigned int steps)
- iterator & advance (int steps)

#### **Friends**

- iterator & next (iterator itr)
- iterator & prev (iterator itr)
- bool operator== (const iterator &a, const iterator &b)
- bool operator!= (const iterator &a, const iterator &b)

The documentation for this class was generated from the following file:

• include/adas/ds/doubly\_linked\_list.hpp

#### 3.16 adas::ds::SLList< T >::iterator Class Reference

#### **Public Types**

- using iterator\_category = std::forward\_iterator\_tag
- using value\_type = T
- using difference\_type = std::ptrdiff\_t
- using **pointer** = SLNode< T > \*
- using reference = SLNode< T > &

#### **Public Member Functions**

- iterator (pointer node)
- reference operator\* () const
- pointer operator-> ()
- iterator & operator++ ()
- iterator operator++ (int)
- iterator & get\_this ()
- iterator & operator+ (unsigned int steps)

#### **Friends**

- iterator & next (iterator itr)
- iterator & prev (iterator itr)
- bool operator== (const iterator &a, const iterator &b)
- bool operator!= (const iterator &a, const iterator &b)

The documentation for this class was generated from the following file:

• include/adas/ds/single\_linked\_list.hpp

#### 3.17 adas::ds::Matrix< T > Class Template Reference

#### **Public Member Functions**

- Matrix (unsigned int rows, unsigned int cols)
- Matrix (unsigned int rows, unsigned int cols, T value)
- Matrix (unsigned int rows, unsigned int cols, vector< T > values)
- void set\_value (unsigned int row\_index, unsigned int col\_index, T value)
- unsigned int get\_nrows ()
- unsigned int get\_ncols ()
- vector< T > get\_row (unsigned int index)
- vector< T > get\_col (unsigned int index)
- T operator() (unsigned int row, unsigned int col)
- Matrix < T > operator+ (Matrix < T > mtx)
- Matrix< T > operator- (Matrix< T > mtx)

#### **Protected Attributes**

- vector< vector< T >> \* data
- · unsigned int nrows
- · unsigned int ncols

#### **Friends**

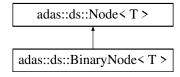
template<typename L >
 ostream & operator<< (ostream &out, Matrix< L > mtx)

The documentation for this class was generated from the following file:

• include/adas/ds/matrix.hpp

### 3.18 adas::ds::Node < T > Class Template Reference

Inheritance diagram for adas::ds::Node< T >:



#### **Public Member Functions**

- · Node (T key)
- Node (T key, Node < T > \*parent)
- Node (T key, Node < T > \*parent, list < Node < T > \* > children)
- T get\_key ()
- Node< T > \* get\_parent ()
- void set\_depth (unsigned int tree\_depth)
- list< Node< T > \* > get\_children ()
- unsigned int get\_depth ()
- void add\_child (Node< T > \*child)
- void set\_parent (Node< T > \*parent)
- bool equal\_children (Node< T > \*node)
- bool is\_equal (Node< T > \*node)
- bool operator== (Node< T > node)
- bool has\_child (Node< T > \*node)

#### **Protected Attributes**

- T key
- · unsigned int depth
- · unsigned int height
- Node< T > \* parent
- list < Node < T > \* > children

#### **Friends**

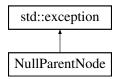
ostream & operator<< (ostream &out, Node< T > node)

The documentation for this class was generated from the following file:

• include/adas/ds/node.hpp

#### 3.19 NullParentNode Class Reference

Inheritance diagram for NullParentNode:



#### **Public Member Functions**

• const char \* what () const throw ()

The documentation for this class was generated from the following file:

include/adas/ds/exceptions/node.hpp

#### 3.20 adas::ds::Partition < T > Class Template Reference

#### **Public Member Functions**

- **Partition** (vector< T > pivots, vector< T > elements)
- unsigned int get\_nelems ()
- unsigned int size ()
- vector< T > get\_pivots ()
- vector< vector< T >> \* get\_parts ()
- vector< T > **join** ()
- void show ()
- vector< T > get\_part (unsigned int k)
- void set\_part (unsigned int k, vector< T > new\_part)

#### **Static Public Member Functions**

static vector< T >> \* generate (vector< T > pivots, vector< T > elements)

The documentation for this class was generated from the following file:

· include/adas/ds/partition.hpp

#### 3.21 adas::ds::Queue < T > Class Template Reference

#### **Public Member Functions**

- Queue (int queue max size)
- void put (SLNode < T > \*node)
- void put (T value)
- SLNode< T > \* get ()
- SLNode< T > \* \_get\_head ()
- int get\_maximum\_size ()

#### **Friends**

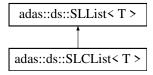
ostream & operator<< (ostream &out, Queue< T > queue)

The documentation for this class was generated from the following file:

· include/adas/ds/queue.hpp

### 3.22 adas::ds::SLCList< T > Class Template Reference

Inheritance diagram for adas::ds::SLCList< T >:



#### **Public Member Functions**

- SLCList (std::initializer\_list< T > keys)
- SLNode< T > \* get\_head ()
- void push\_back (SLNode< T > \*node)
- void push\_back (T key)

#### **Friends**

template < class L >
 ostream & operator < < (ostream &out, SLCList < L > list)

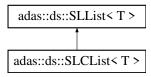
#### **Additional Inherited Members**

The documentation for this class was generated from the following file:

• include/adas/ds/single\_linked\_circular\_list.hpp

### 3.23 adas::ds::SLList< T> Class Template Reference

Inheritance diagram for adas::ds::SLList< T >:



#### **Classes**

· class iterator

#### **Public Member Functions**

- SLList (unsigned int list size, T default key)
- SLList (unsigned int list\_size)
- SLList (std::initializer\_list< T > keys)
- SLList (std::vector< T > keys)
- SLList< T >::iterator begin ()
- SLList< T >::iterator end ()
- SLList< T >::iterator set\_key (SLList< T >::iterator position, T node\_key)
- SLNode< T > \* get\_head ()
- SLNode< T > \* get\_tail ()
- unsigned int get\_size ()
- SLList< T >::iterator get\_prev (iterator position)
- SLNode< T > \* get\_prev\_node (SLList< T >::iterator position)
- SLList< T >::iterator insert (SLList< T >::iterator position, T key)
- void erase (SLList< T >::iterator position)
- void push\_back (SLNode< T > \*node)
- void push\_front (SLNode < T > \*node)
- void push back (T node key)
- void push\_front (T node key)
- void pop\_front ()
- void pop\_back ()

#### Static Public Member Functions

- static void **interchange keys** (SLList< T >::iterator node, SLList< T >::iterator other node)
- static void bubble (SLList< T >::iterator first, SLList< T >::iterator last, bool verbose=false)
- static void **selection** (SLList< T >::iterator first, SLList< T >::iterator last, bool verbose=false)
- static SLList< T >::iterator secuential\_search (SLList< T >::iterator first, SLList< T >::iterator last, T value)

#### **Protected Attributes**

- SLNode< T > \* head
- SLNode< T > \* tail
- SLNode< T > \* next2tail
- · unsigned int size

The documentation for this class was generated from the following file:

• include/adas/ds/single\_linked\_list.hpp

#### 3.24 adas::ds::SLNode< T > Class Template Reference

#### **Public Member Functions**

- **SLNode** (T node\_key)
- SLNode (T node\_key, SLNode < T > \*next\_node)
- void set\_next (SLNode< T > \*next\_node)
- void set\_key (T node\_key)
- SLNode< T > \* get\_next ()
- SLNode < T > \* get\_node ()
- T get key ()
- bool has key (T node key)
- bool operator< (SLNode< T > node)
- bool operator== (SLNode < T > node)

#### **Protected Attributes**

- T key
- SLNode< T > \* next

#### **Friends**

template < class L >
 ostream & operator < < (ostream &out, SLNode < L > node)

The documentation for this class was generated from the following file:

• include/adas/ds/single\_linked\_node.hpp

### 3.25 adas::ds::Stack< T > Class Template Reference

#### **Public Member Functions**

- Stack (T keys[], unsigned size)
- Stack (vector< T > keys)
- void push (T key)
- void pop ()

#### **Protected Attributes**

- vector< T > keys
- · unsigned int size

The documentation for this class was generated from the following file:

• include/adas/ds/stack.hpp

#### 3.26 adas::utilities::TimePoints Struct Reference

#### **Public Attributes**

- · high\_resolution\_clock::time\_point start
- · high\_resolution\_clock::time\_point end

The documentation for this struct was generated from the following file:

• include/adas/utilities/timer.hpp

#### 3.27 adas::utilities::Timer Class Reference

#### **Public Member Functions**

- · void start ()
- void restart ()
- void stop ()
- void report (string title)
- void default\_report ()

The documentation for this class was generated from the following file:

• include/adas/utilities/timer.hpp

#### 3.28 adas::ds::UDGraphMatrix< T > Class Template Reference

#### **Public Member Functions**

- UDGraphMatrix (std::initializer\_list< T > key\_vertices)
- void add\_edge (Vertex< T > init, Vertex< T > end, double weight)
- void add\_edge (T init\_key, T end\_key)
- void **add\_edge** (T init\_key, T end\_key, double weight)
- Matrix< double > get\_matrix ()
- std::vector< Vertex< T >> get\_vertices ()

#### **Protected Attributes**

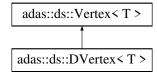
- std::vector< Vertex< T >> vertices
- Matrix< double > mtx

The documentation for this class was generated from the following file:

• include/adas/ds/undirected\_graph.hpp

### 3.29 adas::ds::Vertex < T > Class Template Reference

Inheritance diagram for adas::ds::Vertex< T >:



#### **Public Member Functions**

- **Vertex** (T vertex\_key)
- T get\_key ()
- unsigned int get\_degree ()
- void **set\_degree** (unsigned int vertex\_degree)
- bool operator== (Vertex < T > v)

#### **Protected Attributes**

- T key
- unsigned int degree

#### **Friends**

std::ostream & operator<< (std::ostream &out, Vertex v)</li>

The documentation for this class was generated from the following file:

• include/adas/ds/vertex.hpp

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