

# Logic(s) for computer science - Week 11

## Normal forms for First Order Logic

### Tutorial

1. Prove that the following equivalences hold:

- (a)  $P(e, x) \stackrel{S}{\equiv} P(e, f(x, x))$  where  $S$  is the  $\Sigma$ -structure  $S = (\mathbb{N}, \{<\}, \{+, s, 0\})$ .
- (b)  $\neg \forall x. \varphi \equiv \exists x. \neg \varphi$ ;
- (c)  $\neg \exists x. \varphi \equiv \forall x. \neg \varphi$
- (d)  $(\forall x. \varphi_1) \wedge \varphi_2 \equiv \forall x. (\varphi_1 \wedge \varphi_2)$ , if  $x \notin \text{free}(\varphi_2)$ ;
- (e)  $(\forall x. \varphi_1) \vee \varphi_2 \equiv \forall x. (\varphi_1 \vee \varphi_2)$ , if  $x \notin \text{free}(\varphi_2)$ ;
- (f)  $(\exists x. \varphi_1) \wedge \varphi_2 \equiv \exists x. (\varphi_1 \wedge \varphi_2)$ , if  $x \notin \text{free}(\varphi_2)$ ;
- (g)  $(\exists x. \varphi_1) \vee \varphi_2 \equiv \exists x. (\varphi_1 \vee \varphi_2)$ , if  $x \notin \text{free}(\varphi_2)$ ;
- (h)  $\forall x. (P(x) \wedge Q(x)) \equiv (\forall x. P(x)) \wedge (\forall x. Q(x))$
- (i)  $\forall x. (P(x) \vee Q(x)) \not\equiv (\forall x. P(x)) \vee (\forall x. Q(x))$
- (j)  $\exists x. (P(x) \wedge Q(x)) \not\equiv (\exists x. P(x)) \wedge (\exists x. Q(x))$
- (k)  $\exists x. (P(x) \vee Q(x)) \equiv (\exists x. P(x)) \vee (\exists x. Q(x))$

2. Let consider the substitution  $\sigma : \mathcal{X} \rightarrow \mathcal{T}$  such that  $\sigma(x) = i(y)$ ,  $\sigma(y) = f(x, z)$  and  $\sigma(z) = x$  for  $z \in \mathcal{X} \setminus \{x, y\}$ . Apply the substitution  $\sigma$  to the following formulae:

- (a)  $\varphi = (\forall x. P(x, y)) \rightarrow P(i(y), x)$
- (b)  $\varphi = P(x, y) \wedge \exists y. Q(y) \rightarrow \forall x. P(x, y)$

3. Compute one prenex normal form (PNF) for each of the following formulae:

- (a)  $\varphi = \left( \forall x. \neg (P(x, x) \wedge \neg \exists y. P(x, y)) \right) \wedge P(x, x)$ .

Solution

$$\begin{aligned}
\varphi &= \left( \forall x. \neg (P(x, x) \wedge \neg \exists y. P(x, y)) \right) \wedge P(x, x) \\
&\stackrel{R.L.}{\equiv} \left( \forall z. \neg (P(z, z) \wedge \neg \exists y. P(z, y)) \right) \wedge P(x, x) \\
&\stackrel{1}{\equiv} \forall z. \left( \neg (P(z, z) \wedge \neg \exists y. P(z, y)) \wedge P(x, x) \right) \\
&\stackrel{6}{\equiv} \forall z. \left( \neg (P(z, z) \wedge \forall y. \neg P(z, y)) \wedge P(x, x) \right) \\
&\stackrel{1}{\equiv} \forall z. \left( \neg (\forall y. (P(z, z) \wedge \neg P(z, y))) \wedge P(x, x) \right) \\
&\stackrel{5}{\equiv} \forall z. \left( (\exists y. \neg (P(z, z) \wedge \neg P(z, y))) \wedge P(x, x) \right) \\
&\stackrel{3}{\equiv} \forall z. \exists y. (\neg (P(z, z) \wedge \neg P(z, y)) \wedge P(x, x)).
\end{aligned}$$

- (b)  $\forall x. (P(x, y) \wedge \exists x P(x, x))$
- (c)  $(\exists z. P(x, y)) \vee P(z, z);$
- (d)  $(\exists z. P(x, z)) \wedge (\forall x. P(x, z));$
- (e)  $(\exists z. P(x, z)) \rightarrow P(x, x).$
- (f)  $\neg (\exists x. P(x, y) \vee \forall z. P(z, z)) \wedge \exists y. P(x, y)$
- (g)  $\forall x. \exists y. P(x, y) \rightarrow \neg \exists x. \neg \exists y. P(x, y)$

4. We will use the proover Z3 available at <https://rise4fun.com/z3> for the signature  $\Sigma = (\{<, \leq, >, \geq, =\}, \{+, *, 0, 1, 2, 3, 4, \dots\})$  and  $\Sigma$ -structure  $S = (\mathbb{Z}, \{<, \leq, >, \geq, =, +, *, 0, 1, 2, 3, 4, \dots\})$ . We will verify if some formulae are satisfiable in  $S$ , and in the case they are satisfiable we will find an assignment that make them true.

We recall that the formula  $\varphi$  is satisfiable in a structure  $S$  if there is an  $S$ -assignment  $\alpha$  with the property that  $S, \alpha \models \varphi$ .

For instance, the formula

$$> (x, +(y, 2)) \wedge = (x, +(* (2, z), 10)) \wedge \leq (+ (z, y), 100)$$

or, using the infix notation

$$x > y + 2 \wedge x = 2 * z + 10 \wedge z + y \leq 100$$

is satisfiable in the structure  $S$  from above, and an assignment that makes the formula true is  $\alpha : \mathcal{X} \rightarrow \mathbb{Z}$ , defined by  $\alpha(x) = 10, \alpha(y) = 0, \alpha(z) = 0$ . In order to test the satisfiability of the above formula, we use the code:

```

(declare-const x Int) ;; we declare the free variables
(declare-const y Int)
(declare-const z Int)

```

```
(assert (and (> x (+ y 2)) ;; we include the formula that we wish
              (= x (+ (* 2 z) 10)) ;; to test if it is true
              (<= (+ z y) 1000))) ;; using the syntax of Z3

(check-sat) ;; check if the formula is satisfiable
```

Because the formula is satisfiable in  $S$ , we can use the following code in order to obtain an assignment in which the formula is true:

```
(get-model) ;; prints an assignment that makes the formula true
```

Model the following sentences as first order logic formula over the signature  $\Sigma$  defined above and use Z3 to determine if they are or not satisfiable.

- (a)  $x$  is greater than 100,  $y$  is less than 42, and the product  $x \times y$  is less than 10. Free variables:  $x, y$ .
- (b)  $x$  is an even number greater than 11. Free variables:  $x$ . Hint: we can express “ $x$  is even” by  $\exists x'. (= (x, *(2, x')))$ . In Z3, we write `(exists ((xp Int)) (= x (* 2 xp)))` corresponding to the formula  $\exists x'. (= (x, *(2, x')))$ .
- (c)  $x$  is odd,  $y$  is even and  $x + y$  is greater than 42. Free variables:  $x, y$ .
- (d)  $x$  is odd,  $y$  is even and  $x + y$  is even. Free variables:  $x, y$ .
- (e)  $x * y$  is odd,  $x + y$  is even,  $x > 10$  and  $y < 0$ . Free variables:  $x, y$ .
- (f) The sum of any two even numbers is an even number. Free variables: none
- (g) Use Z3 to explain the following game: think about a number, add 4 to it, multiply the result by 2, subtract 6 from the result, divide by 2 and in the end subtract the number you thought about; the result is always 1, for any number you start with.

Fast guide for Z3:

Math	Z3
$x \times y$	<code>(*xy)</code>
$x + y$	<code>(+xy)</code>
$\varphi_1 \wedge \varphi_2$	<code>(and <math>\varphi_1</math> <math>\varphi_2</math>)</code>
$\varphi_1 \rightarrow \varphi_2$	<code>(=&gt; <math>\varphi_1</math> <math>\varphi_2</math>)</code>
$\exists x. \varphi$	<code>(exists ((x Int)) <math>\varphi</math>)</code>