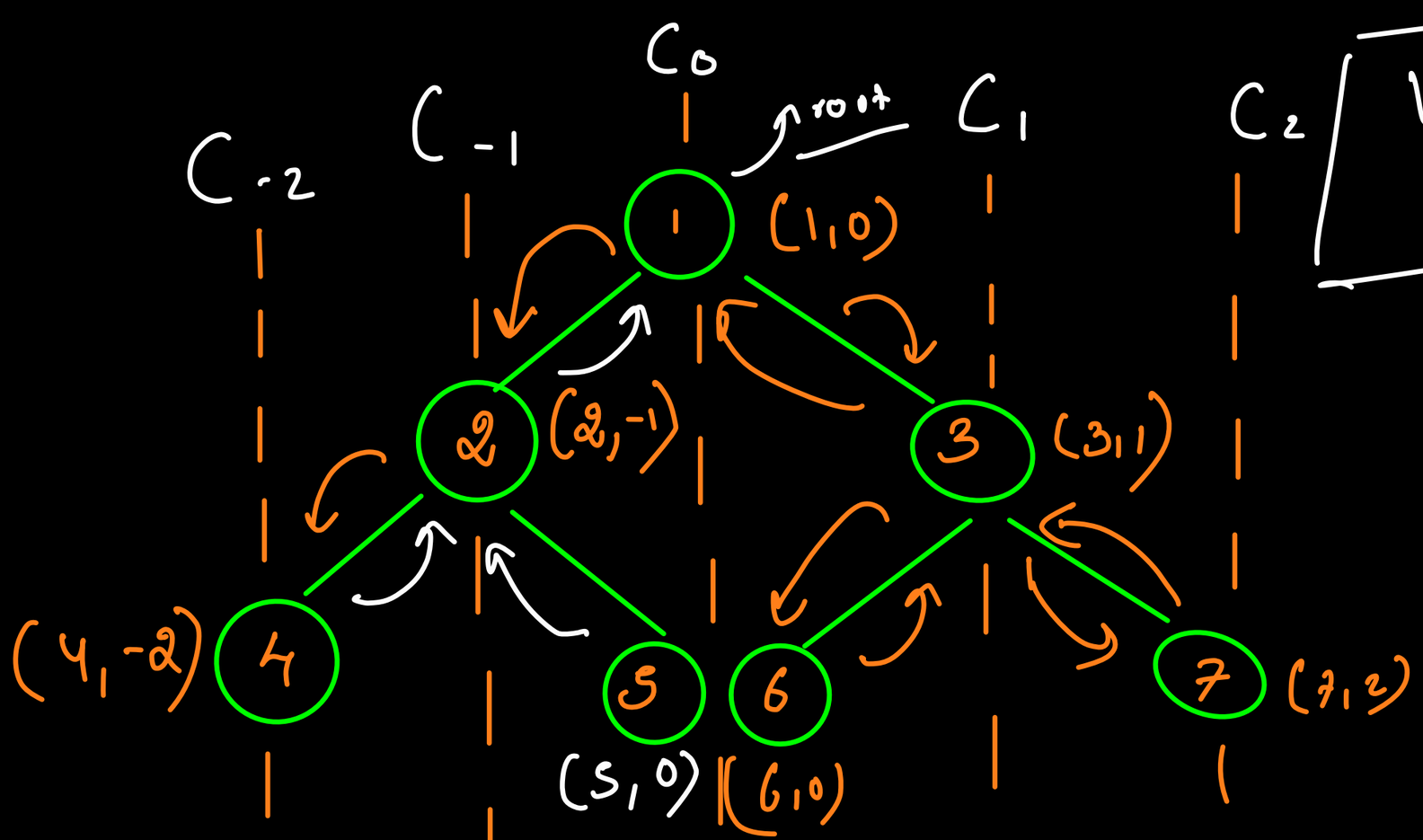
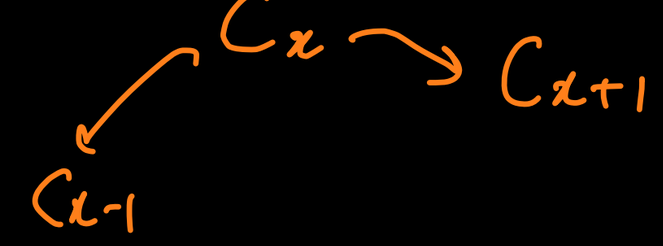


Vertical Order Traversal

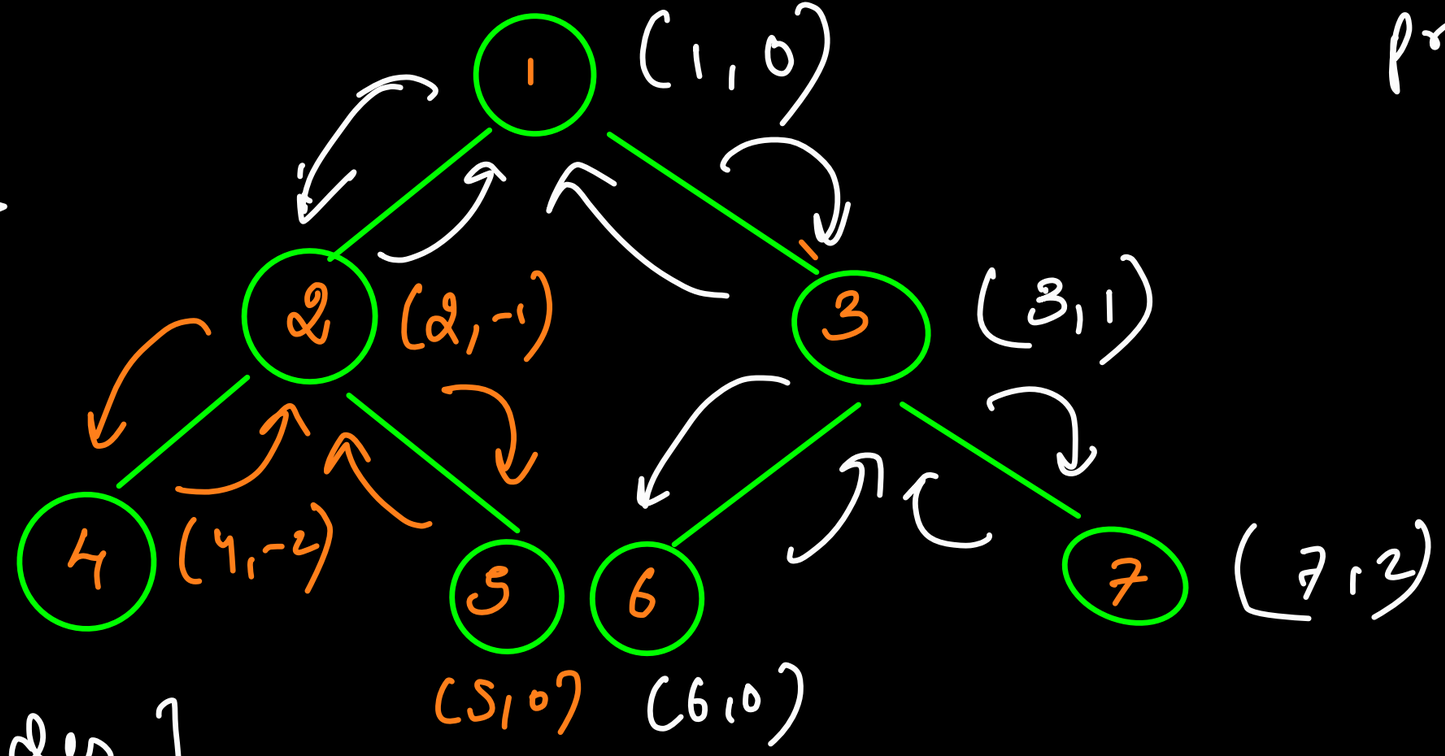


pre (root, col)

what if I start collecting all nodes with same col value.

from any node if you move on step left (left child) you went (col-1), if you move on step right (right child) you went (col+1)

min_col = -2
max_col = 2



pre(root, 0)

O(n)

O(n)

col → [nodes]

Key - value

{
0 : [1, 5, 6]
-1 : [2]
-2 : [4]
1 : [3]
2 : [7]
}

```
for( i = min_col ; i <= max_col; i++)
    res.push( mp[i] )
```

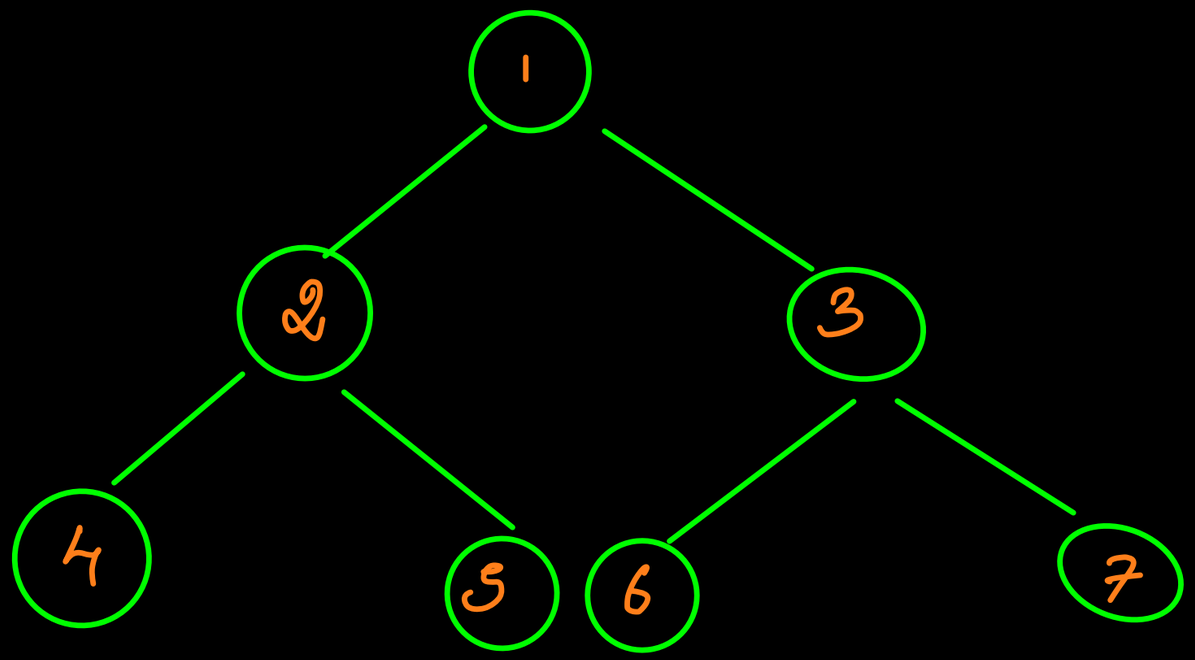
[[4], [2], [1,5,6], [3], [7]]

O(nlogn)

mp = {}
min_col
max_col

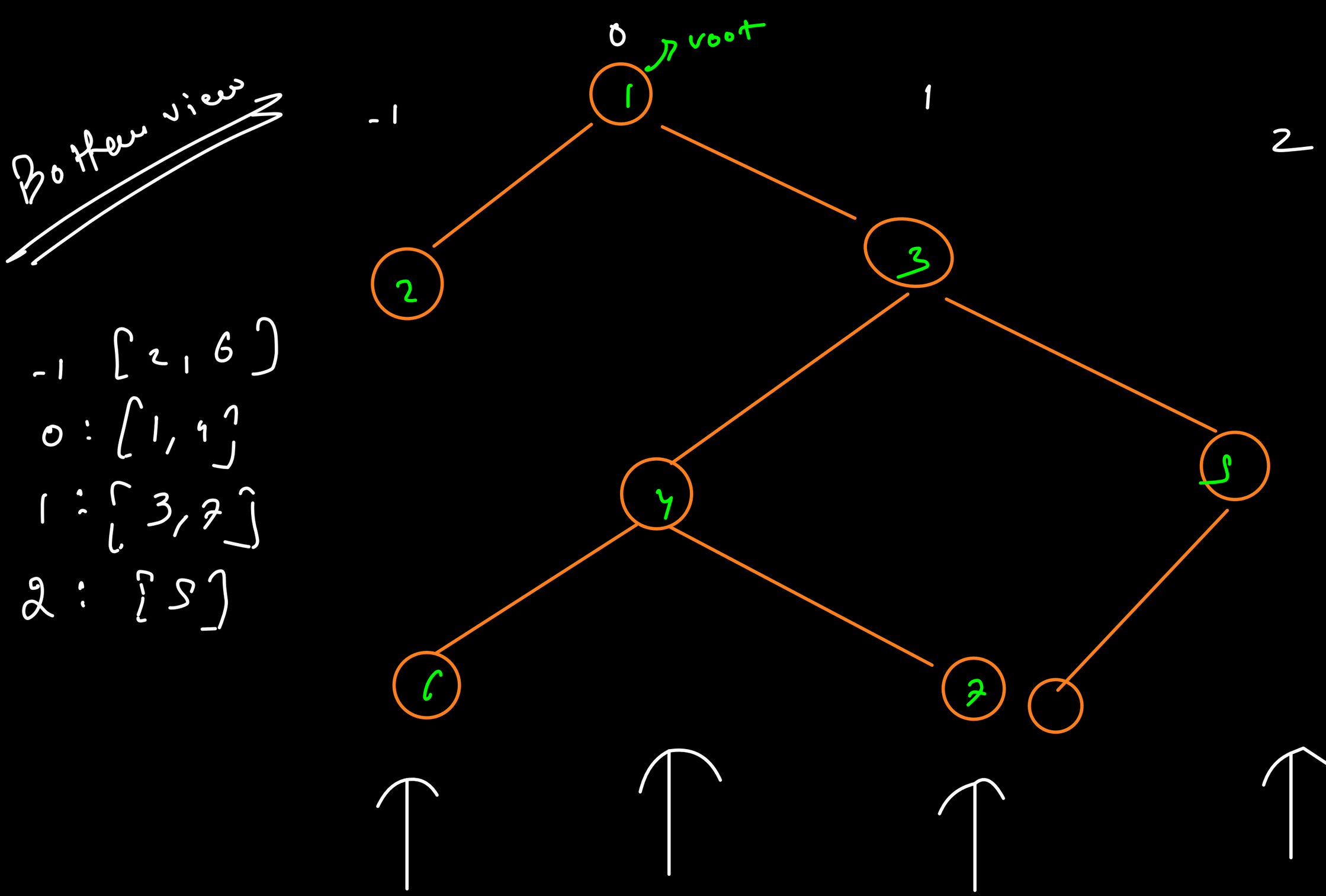
```
f(root, col)
    if(root==null) return;
    if(!mp[col]) mp[col] = [root.val];
    else mp[col].push(root.val)
    min_col = min(min_col, col);
    max_col = max(max_col, col);
    f(root.left, col-1)
    f(root.right, col+1)
}
```

Top view



Bottom view

Bottom view



-1 : [2, 6]

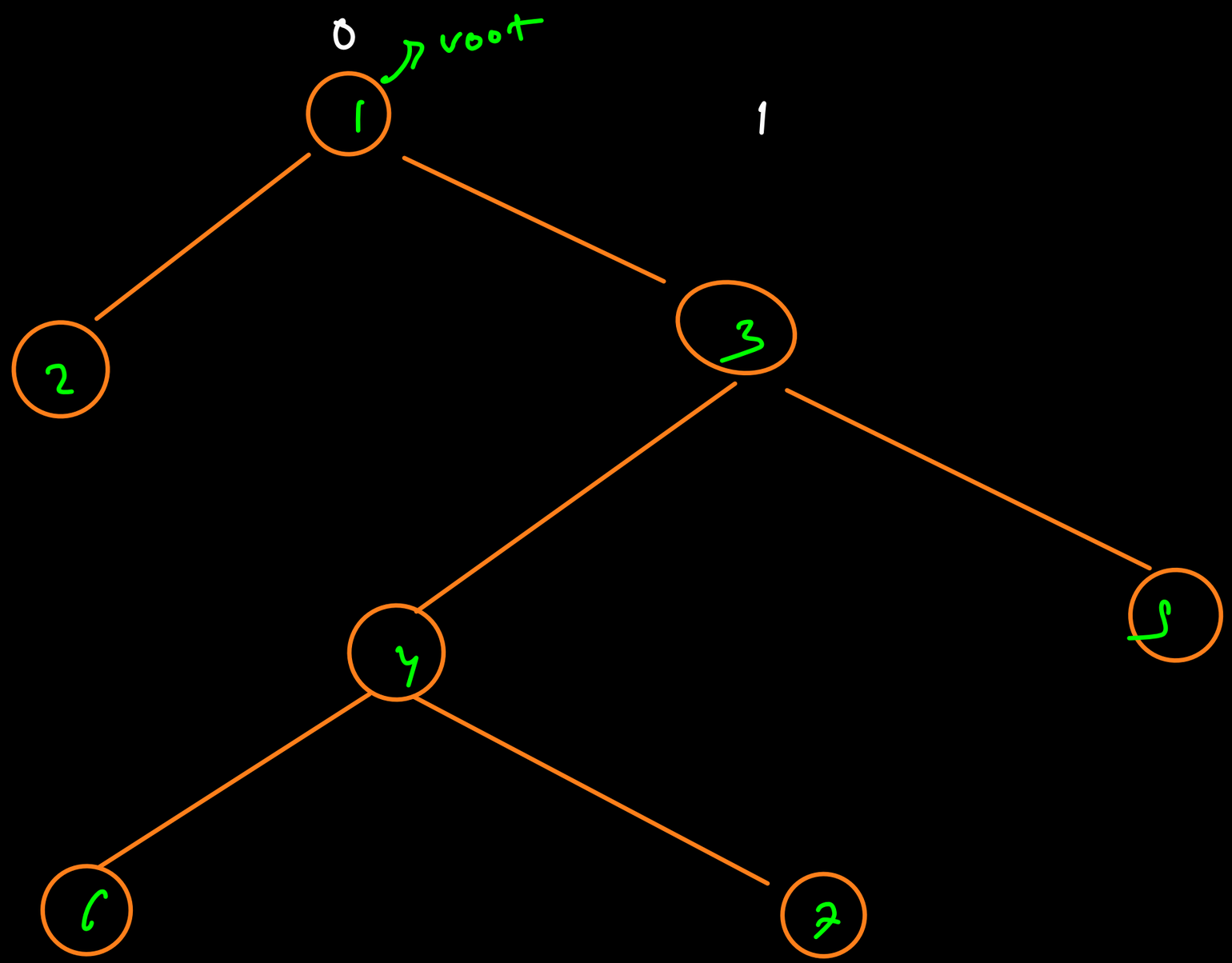
0 : [1, 4]

1 : [3, 7]

2 : [5]

Boundary Traversal

Left view
+
Bottom view
+
Right view



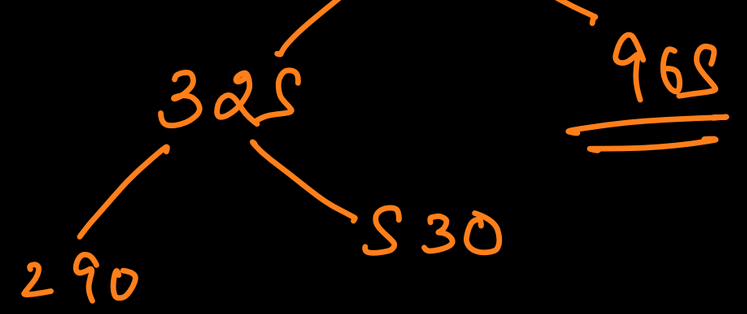
Q: Given Preorder traversal of a BST, print the leaf nodes of BST without creating the BST.

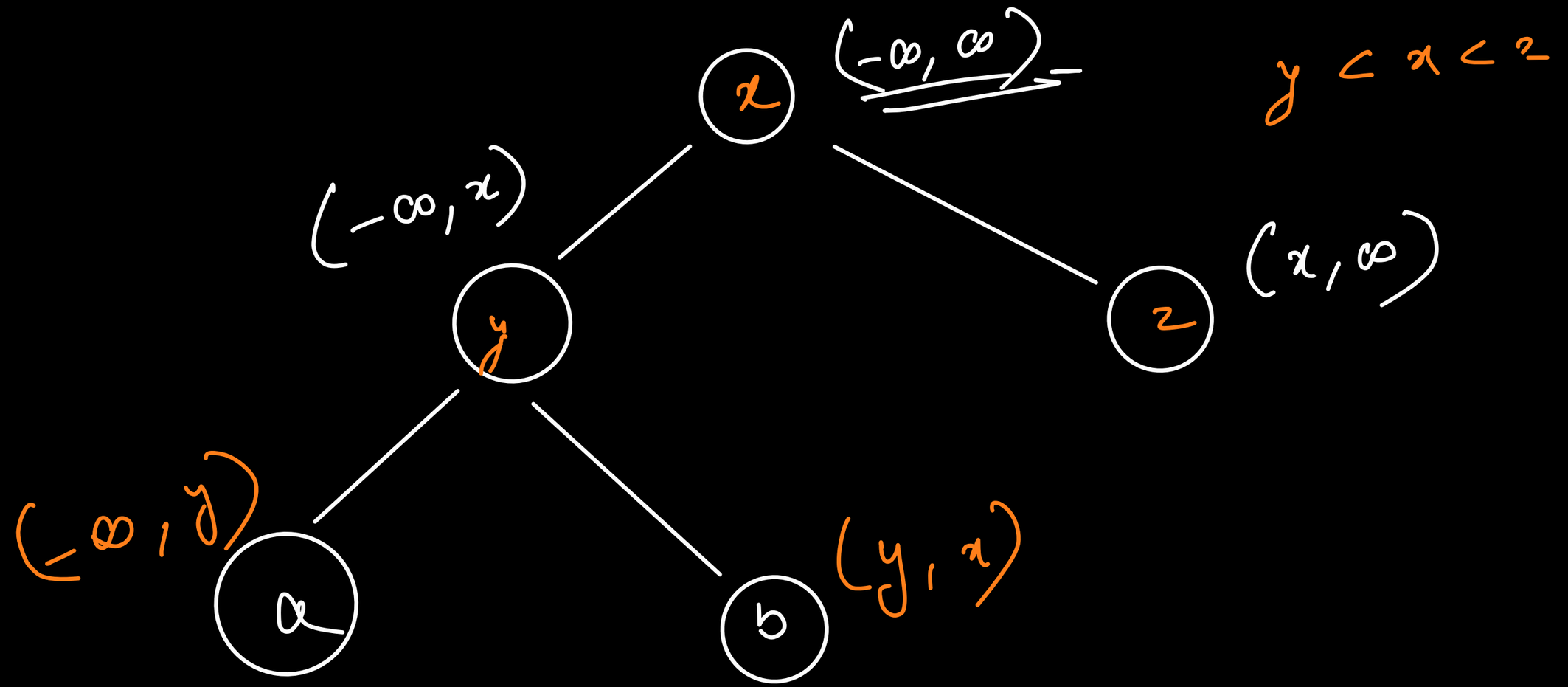
(-∞, ∞) (-∞, 890) (-∞, 325)

Ex → [890, 325, 290, 530, 965]

ans → [290, 530, 965]

(-∞, 890) (890, ∞)





global

100 (-∞, ∞)

50 (-∞, 100)

150 (100, ∞)

10

75

110

180

260

60

80

160

70

(80, ∞)

(80, ∞)

Go 75

(-∞, ∞)

100, 50, 10, 75, 60, 70, 80, 150, 110, 180, 160, 200

(-∞, 100) (-∞, 50) (50, 100) (50, 75) (60, 75) (75, 100)

cur

ret

$$f(\text{root}, dx, xx)$$

$$f(\text{root}, -\infty, \infty)$$

pre → [ ] → global i

↑ global

→ i → curr node

pre -> [ ]

i -> [ ]

pre[i]

50,100 50,75 60,75 75,100)

75, 60, 70, 80

f (curr, l, r)

if (i >= pre.len) other;

i++;

if (pre[i] > l and pre[i] < r) {

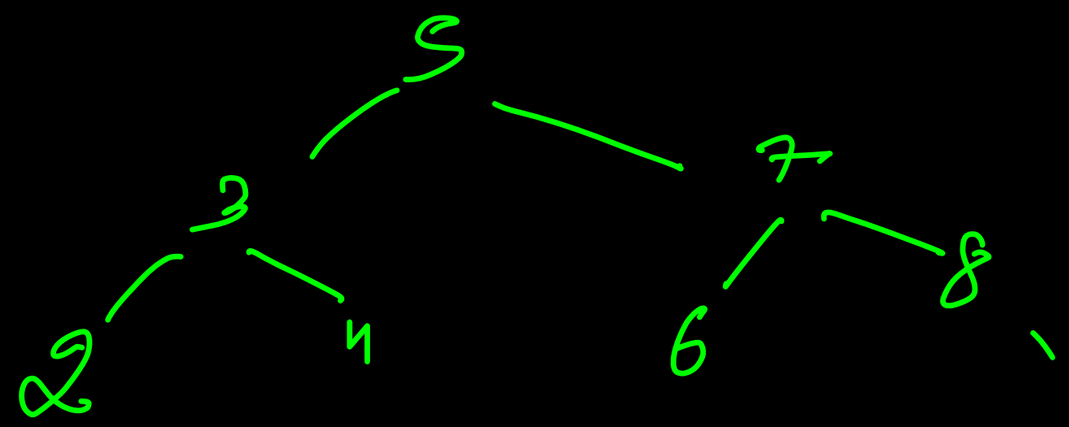
f(75, 50, 100)

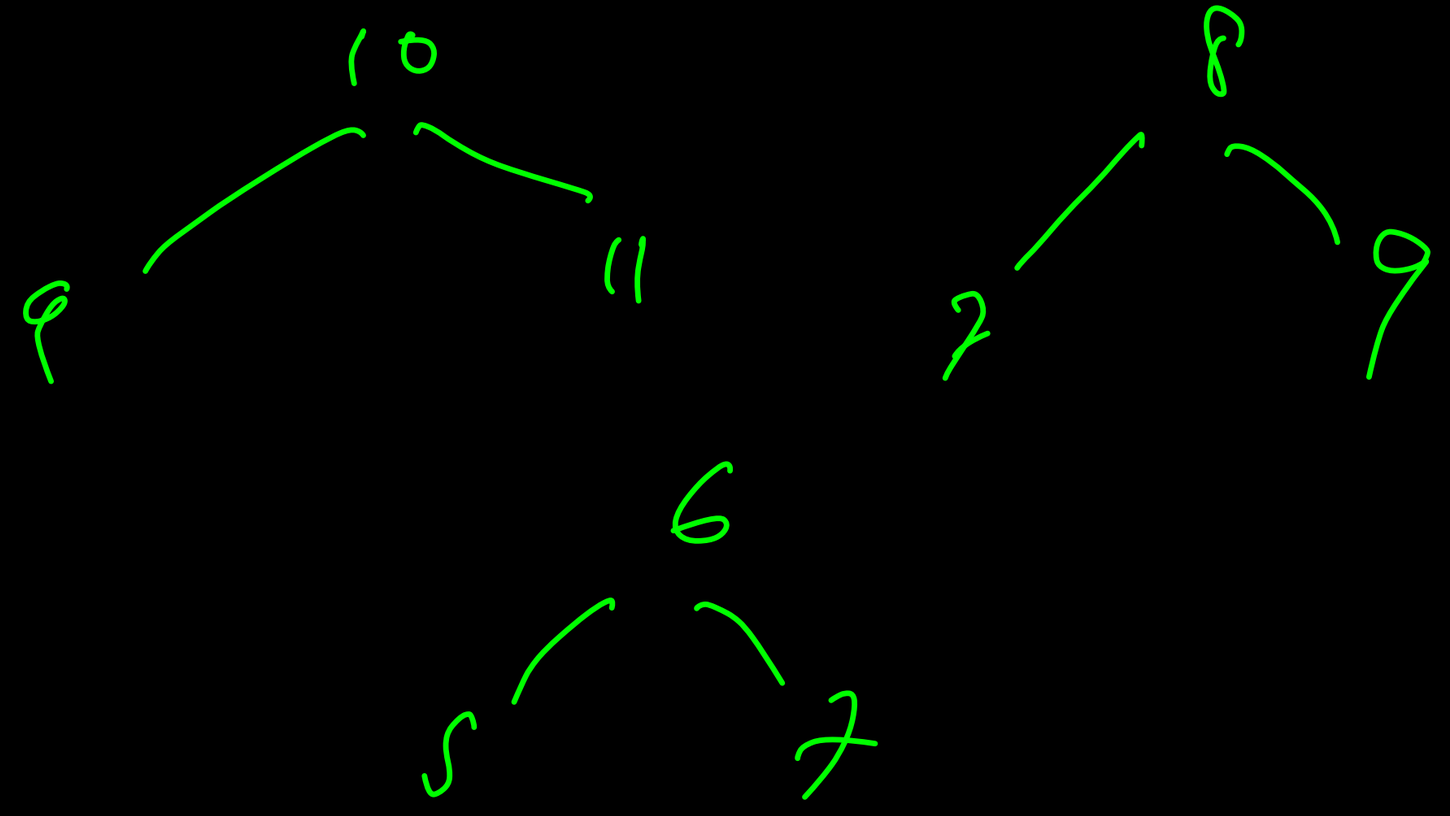
f(80, 75, 100)

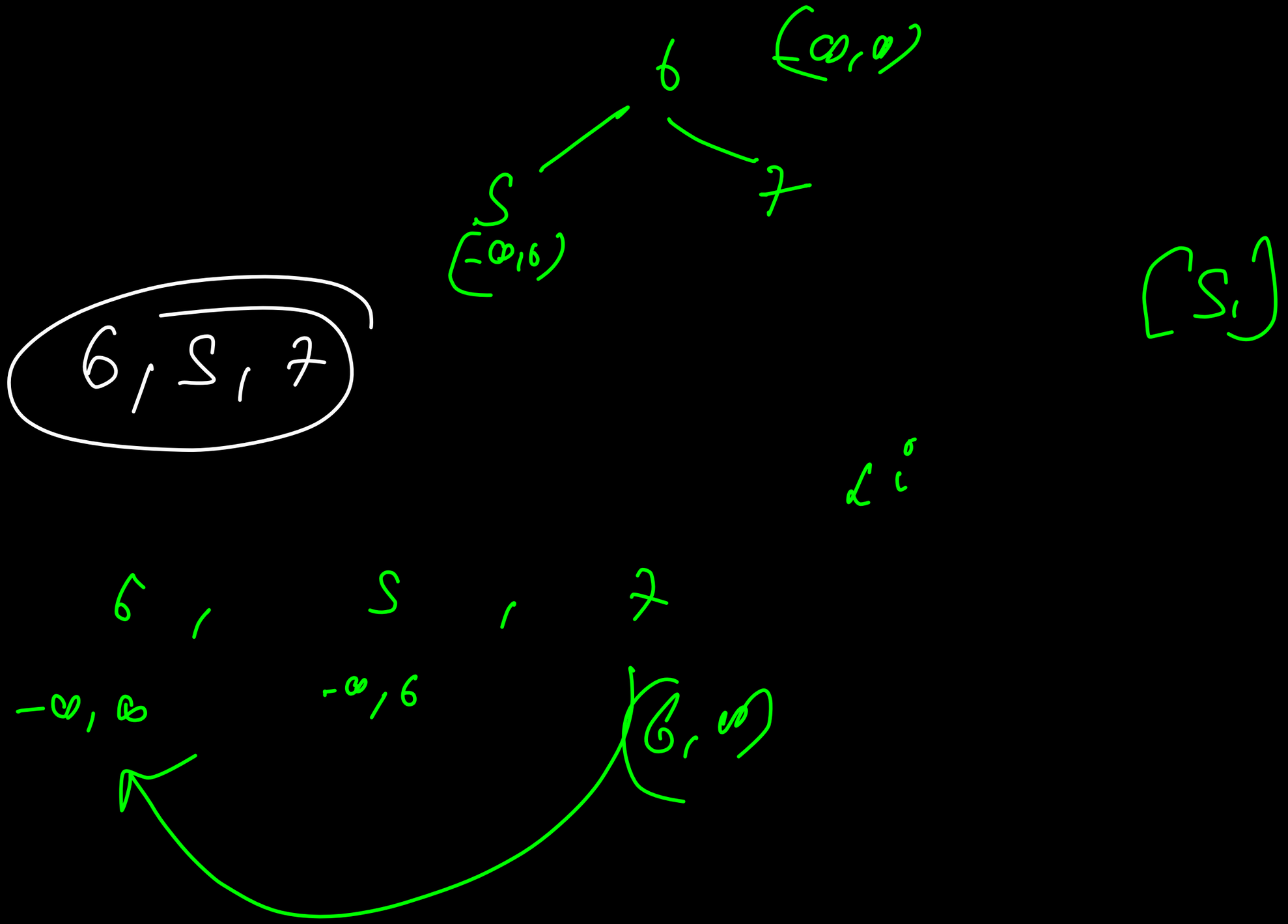
if (pre[i] > l and pre[i] < curr) {
    f(pre[i], l, curr);
} else {
    f(pre[i], curr, r);
}

else {
    res.push(curr);
}

if (pre[i] > l and pre[i] < curr) {
    f(pre[i], l, curr)
if (pre[i] > curr and pre[i] < r) {
    f(pre[i], curr, r)







```
f ( curr, l, r) {
        if (i >= pre.length) return
        i++;

    if ( pre[i] > l  and  pre[i] < r) {
            if ( pre[i] > l and  pre[i] < (curr) // dist
                    f( pre[i] , l, (curr);
            else
                    f( pre[i] , curr, r);
    }
    else {
        res.push (curr);
    }
    if ( pre[i] > l  and pre[i] < curr)
                f( pre[i], l, curr);
    if ( pre[i] > curr and pre[i] < r)
                f( pre[i], curr, r);
}
```