Boce Hu

CONTACT INFORMATION

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EDUCATION

Columbia University

New York, USA

Master of Science in Mechanical Engineering

Sep 2021 - May 2023 (expected)

Advanced master with a concentration in Robotics and Control, GPA: 3.94/4.00

• Coursework: Intro to Robotics, Robotics Studio (A+), Evolution Algorithm, Data Science, Robot Learning, Deep Learning (A+), Natural Language Processing, Reinforcement Learning

Civil Aviation University of China (CAUC)

Tianjin, CN

Bachelor of Engineering in Flight Vehicle Power Engineering, GPA: 3.62/4.00

Sep 2016 - Jul 2020

• Coursework: Aviation Engine Principle, Aviation Engine Control, Aviation Engine Structure, Aviation Engine Emission, Dynamics of Aircraft

PUBLICATIONS

Chenfei Zhu, **Boce Hu**, Jiawei Chen, Xupeng Ai, Sunil K. Agrawal, "SARN: Shifted Attention Regression Network for 3D Hand Pose Estimation"

Bioengineering, Under Review

Boce Hu, Chenfei Zhu, Xupeng Ai, Sunil K. Agrawal, "ACRNet: Attention Cube Regression Network for Multi-view 3D Human Pose Estimation in the Postural Star-sitting Test"

Scientific Reports, Under Review [PDF]

Xupeng Ai, Victor Santamaria, Jiawei Chen, **Boce Hu**, Chenfei Zhu, Sunil K. Agrawal, "A Deep-Learning Based Real-Time Prediction of Seated Postural Limits and its Application in Trunk Rehabilitation"

IEEE Transactions on Neural Systems and Rehabilitation Engineering (TNSRE), Published, 2022 [PDF]

Wenting Lu, Yajun Chen, Xianjie Song, Keyu Wang, **Boce Hu**, Xuntao Zhang, "Study on the Removal Process of Oxide Scale on the 17-4PH Aviation Fasteners"

PLATING&FINISHING, 2019

RESEARCH EXPERIENCE

Robotics and Rehabilitation (ROAR) Lab, Columbia University

New York, USA

Advisor: Prof. Sunil K. Agrawal

Oct 2021 - Present

- Collected and labeled the depth-image-based upper body movement dataset and hand movement dataset based on the postural star-sitting test and Parkinson's finger tapping test.
- Designed an Attention Cube Regression Network (ACRNet) and a Shifted Attention Regression Network (SARN) to complete body pose estimation and hand pose estimation works.
- Validated the state-of-the-art performance of both networks on public datasets and the potential in real rehabilitation scenarios.
- Developed a new deep-learning-based controller for the trunk support trainer to predict the dynamic virtual motion boundary of upper body movements in real-time.

Laboratory of Aircraft Structure Strength Test and Corrosion Analysis, CAUC

Tianjin, CN

Advisor: Prof. Yajun Chen

Mar 2018 - Dec 2019

- Created a test device to be jointly used with Instron 8803 fatigue testing system to build a corrosion test platform.
- Built a multi-parameter adjustable electrolytic pickling device, which includes four modules: electrolytic reaction module, liquid level control module, temperature control module, and stirring magnetic module.

TEACHING

Teaching Assistant

Robot Learning

Columbia University Jan 2023 - Present

- Held weekly office hours.
- Graded the homework.

Teaching Assistant

Columbia University

Fall 2022

Data Science for Mechanical Systems

- Provided academic support for students according to course material.
- Graded and provided Q&A for weekly assignments.

WORKING EXPERIENCE

Dilato Innovative Technology Limited

Beijing, CN

Software Development Intern, mentored by Xiaoyu Peng

Dec 2020 - Jun 2021

- Developed and tested functional modules for the Adobe XD project using Java.
- Completed the black-box test to support the latest version to go live.

SELECTED COURSE PROJECTS

Visual Information-Based Robotic Arm Grasping Using a Deep Learning Model

Dec 2022

- Leveraged a deep learning model to predict the robotic arm grasp poses from a depth image scene, which contains a variety of objects at random locations.
- According to the objects' spatial information, the deep learning model can output the grasp position, grasp angle, and gripper width to complete the grasp work. [Code]

Dynamic Torque Control of Multi-link Robotic Arms According to End Effector Target Positions

May 2022

Advised by Prof. Matei Ciocarlie

- Controlled the state (i.e., velocity, angle, and torque) of multi-link robotic arms to achieve specific positions.
- Compared the speed of approaching the target position and the ability to maintain the current state after reaching the target position between deep learning and multiple deep reinforcement learning algorithms.
- Leveraged OpenAi Gym, PyTorch, and Stable-Baselines3 to build the real physical working environment and train the model to complete different control tasks.

Design, Fabrication, and Programming of a Humanoid Robot

Dec 2021

Advised by Prof. Hod Lipson

- Designed and fine-tuned the detail of each component of the humanoid two-legged robot's CAD model.
- Fabricated each part of the robot using 3D printing and assembled them with the Raspberry Pi, motors, controller board, etc., as the entire robot.
- Programmed and tested each motor of the robot, allowing our robot to walk and dance stably. [Journey Video]

Soft Robot Locomotion Training with Evolutionary Algorithm

Dec 2021

Advised by Prof. Hod Lipson

- Built an engine to simulate the real-world environment with Python and OpenGL for robot training.
- Treated each soft robot as a parent genotype and iteratively utilized the selection, mutation, and crossover mechanism to evolve the internal state of soft robots to improve the speed of hopping gait.
- Calculated the speed of each robot and used this speed as a reward to optimize the soft robot population.

AWARDS

Summer Research Scholarship, Columbia University

2022

• 2nd-Class CAUC People's Scholarship, **CAUC**

2019, 2020

• 3rd-Class CAUC People's Scholarship, CAUC

2018

SKILLS

Programming Languages: Python, MATLAB, C++, JAVA, Git

Software: TensorFlow, PyTorch, OpenCV, Stable-baselines-3, Pybullet, Robot Operating System (ROS), SolidWorks, Blender, Ultimaker Cura (3D-Printing), LaTeX, Linux